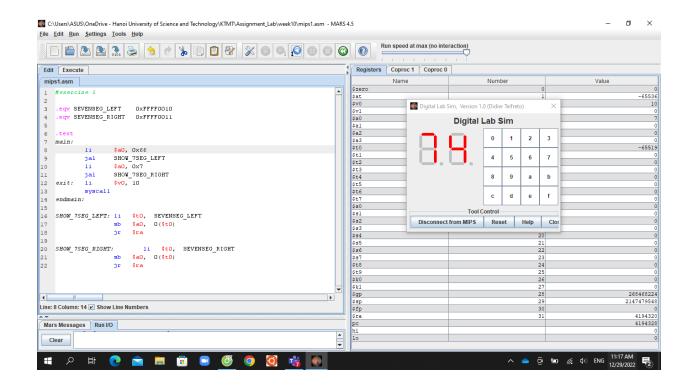
# Nguyễn Kiều Trang – 20205174

## Exercise 1:

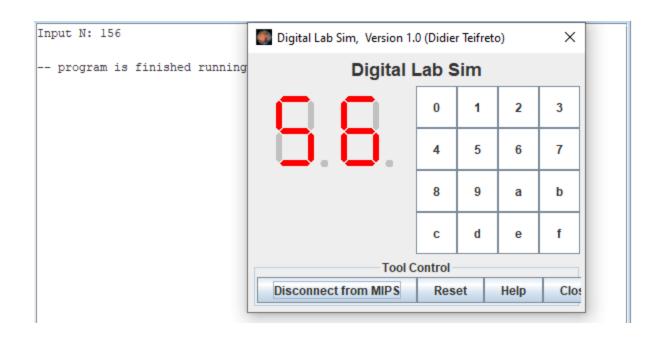
```
.eqv SEVENSEG_LEFT 0xFFFF0010
.eqv SEVENSEG_RIGHT 0xFFFF0011
.text
main:
      li $a0, 0x66
     jal SHOW_7SEG_LEFT
      li $a0, 0x7
      jal SHOW_7SEG_RIGHT
exit: li $v0, 10
      syscall
endmain:
SHOW_7SEG_LEFT: li $t0, SEVENSEG_LEFT
            sb $a0, 0($t0)
            jr $ra
SHOW_7SEG_RIGHT: li $t0, SEVENSEG_RIGHT
            sb $a0, 0($t0)
            jr $ra
```

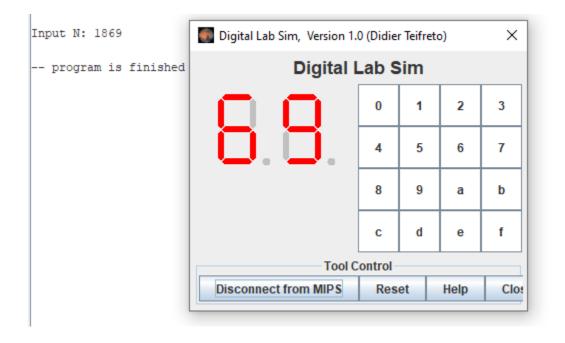


#### Exercise 2:

```
.eqv SEVENSEG_LEFT 0xFFFF0010
.eqv SEVENSEG_RIGHT 0xFFFF0011
.data
input: .asciiz "Input N: "
X: .word 0x3f,0x6,0x5b,0x4f,0x66,0x6d,0x7d,0x7,0xff,0x6f
.align 0
res: .space 80
.text
Nhapso:
#Input N
              $a0, input #address of input integer
       la
              $v0, 4 #system call for string display
       li
       syscall
       li
              $v0, 5 #read interger system call
       syscall
       move $s0, $v0 #store first integer in s0
Chia:
       #lay hang don vi
       li
              $t3, 10
       div
              $s0,$t3
       mflo $s0
       mfhi $t1 #chu so hang don vi
       #lay hang chuc
       div
              $s0,$t3
       mfhi $t2 #chu so hang chuc
```

```
main:
      #lay dia chi mang X
            $s1, X
      la
      mul $t5, $t1, 4
      add $t0, $s1, $t5
      lw $a0, 0($t0)
     jal SHOW_7SEG_LEFT
      mul $t5, $t2, 4
      add $t0, $s1, $t5
      lw $a0, 0($t0)
     jal SHOW_7SEG_RIGHT
          $v0, 10
     li
exit:
      syscall
endmain:
SHOW_7SEG_LEFT: li $t0, SEVENSEG_LEFT
            sb $a0, 0($t0)
            jr $ra
SHOW_7SEG_RIGHT: li $t0, SEVENSEG_RIGHT
            sb $a0, 0($t0)
            jr $ra
```



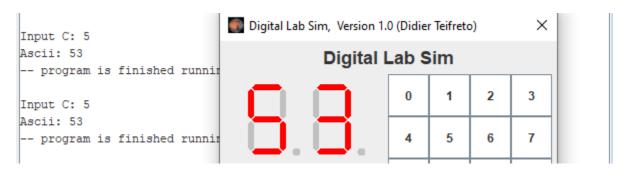


### **Exercise 3:**

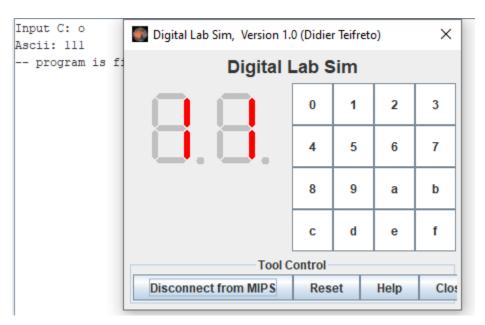
```
.eqv SEVENSEG_LEFT 0xFFFF0010
.eqv SEVENSEG_RIGHT 0xFFFF0011
.data
input: .asciiz "Input C: "
print: .asciiz "\nAscii: "
X: .word 0x3f,0x6,0x5b,0x4f,0x66,0x6d,0x7d,0x7,0xff,0x6f
.align 0
res: .space 80
.text
Nhapso:
#Input N
        la
               $a0, input #address of input integer
        li
               $v0, 4 #system call for string display
       syscall
        li
               $v0, 12 #read character system call
        syscall
        move $a3, $v0
       #chuyen ki tu qua so nguyen
        la
               $a0, print #address of input integer
               $v0, 4 #system call for string display
        li
        syscall
        li
               $v0,1
        move $a0,$a3
        syscall
        move $s0, $a0
```

```
Chia:
       #lay hang don vi
       li
              $t3, 10
       div
              $s0,$t3
       mflo $s0
       mfhi $t1 #chu so hang don vi
       #lay hang chuc
       div
              $s0,$t3
       mfhi $t2 #chu so hang chuc
main:
       #lay dia chi mang X
       la
              $s1, X
             $t5, $t1, 4
       mul
             $t0, $s1, $t5
       add
              $a0, 0($t0)
       lw
              SHOW_7SEG_LEFT
      jal
             $t5, $t2, 4
       mul
       add $t0, $s1, $t5
       lw
          $a0, 0($t0)
      jal
           SHOW_7SEG_RIGHT
exit:
       li
              $v0, 10
       syscall
endmain:
SHOW_7SEG_LEFT: li $t0, SEVENSEG_LEFT
              sb $a0, 0($t0)
```





--



## **Exercise 4:**

```
.eqv MONITOR_SCREEN 0x10010000
.eqv BLUE
               0x000000FF
.eqv WHITE
               0x00FFFFF
.text
li $k0, MONITOR_SCREEN
add $t4,$k0,0
li $t0,0
li $t1,0
li $s1,8
loop1:
       beq $t0,$s1,exit
       addi $t0,$t0,1
       li $t1,0
       j loop2
loop2:
       beq $t1,$s1,loop1
       add $t2,$t1,$t0
       div $t2,$t2,2
       mfhi $t2
       beq $t2,$zero,blue
       j white
blue:
       li $t3, BLUE
       sw $t3, 0($t4)
       add $t4,$t4,4
```

```
addi $t1,$t1,1

j loop2

white:

li $t3, WHITE

sw $t3, 0($t4)

add $t4,$t4,4

addi $t1,$t1,1

j loop2

exit:
```

