```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
7 namespace Task1_2
8 {
       internal class Message
9
10
       {
11
           private string _text;
12
13
           public Message(string text)
14
           {
               _text = text;
15
16
           }
17
           public void Print()
18
19
           {
20
               Console.WriteLine(_text);
21
           }
22
23
       }
24 }
25
```