```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Linq;
 4 using System.Text;
 5 using System.Threading.Tasks;
 7 namespace SwinAdventure
 8 {
 9
        public class IdentifiableObject
10
        {
            private List<string> _identifiers;
11
12
            public IdentifiableObject(string[] idents)
13
14
            {
                _identifiers = new List<string>();
15
16
                for(int i=0; i<idents.Length; i++)</pre>
17
18
                    _identifiers.Add(idents[i].ToLower());
19
                }
            }
20
21
22
            public bool AreYou(string id)
23
24
                if(_identifiers.Contains(id.ToLower()))
25
26
                    return true;
27
                }
28
                else
29
                    return false;
30
31
                }
            }
32
33
34
            public string FirstId
35
36
                get
37
                {
38
                    if(_identifiers.Count==0)
39
40
                        return "";
41
                    }
42
                    else
43
                    {
44
                        return _identifiers.First();
45
                    }
46
                }
47
            }
48
49
            public void AddIdentifier(string id)
```

```
...in_Adventure\IdentifiableObject\IdentifiableObject.cs
```

```
50
               _identifiers.Add(id.ToLower());
51
            }
52
53
           public void PrivilegeEscalation(string pin)
54
55
56
                if(pin == "6473")
57
                    _identifiers[0] = "6473";
58
59
                }
           }
60
       }
61
62 }
63
```

2

```
2 namespace SwinAdventure
 3 {
 4
        public class Tests
 5
 6
            private IdentifiableObject _id;
 7
            private IdentifiableObject _id_blank;
 8
 9
            [SetUp]
10
            public void Setup()
11
                _id = new IdentifiableObject(new string[] { "104776473",
12
                  "Thang", "Nguyen" });
                _id_blank = new IdentifiableObject(new string[] {});
13
            }
14
15
            [Test]
16
17
            public void TestAreYou()
18
            {
                Assert.IsTrue(_id.AreYou("104776473"));
19
                Assert.IsTrue(_id.AreYou("Thang"));
20
21
                Assert.IsTrue(_id.AreYou("Nguyen"));
            }
22
23
24
            [Test]
25
            public void TestNotAreYou()
26
            {
                Assert.IsFalse(_id.AreYou("104776473"));
27
            }
28
29
            [Test]
30
            public void TestCaseSensitive()
31
32
                Assert.IsTrue(_id.AreYou("THaNg"));
33
                Assert.IsTrue(_id.AreYou("nGUYEn"));
34
            }
35
36
            [Test]
37
            public void TestFirstID()
38
39
                Assert.IsTrue(_id.FirstId=="104776473");
40
41
            }
42
43
            [Test]
            public void TestFirstIDWithNoIDs()
44
45
            {
                Assert.IsTrue(_id_blank.FirstId == "");
46
            }
47
48
```

```
...win_Adventure\IdentifiableObjectUnitTest\UnitTest1.cs
```

```
2
```

```
49
            [Test]
           public void TestAddID()
50
51
            {
                _id.AddIdentifier("Shinab");
52
53
                _id.AddIdentifier("Faust");
                Assert.IsTrue(_id.AreYou("Shinab"));
54
55
                Assert.IsTrue(_id.AreYou("Faust"));
           }
56
57
            [Test]
58
59
           public void TestPrivilegeEscalation()
60
                _id.PrivilegeEscalation("6473");
61
62
                Assert.IsTrue(_id.FirstId == "6473");
63
           }
64
       }
65 }
```

$... Task 2_4 P \setminus Swin_Adventure \setminus Identifiable 0 bject \setminus Program.cs$

```
1
```

```
1 namespace IdentifiableObject
2 {
3
       internal class Program
4
 5
            static void Main(string[] args)
6
            {
7
               Console.WriteLine("Hello, World!");
8
            }
       }
9
10 }
11
```

