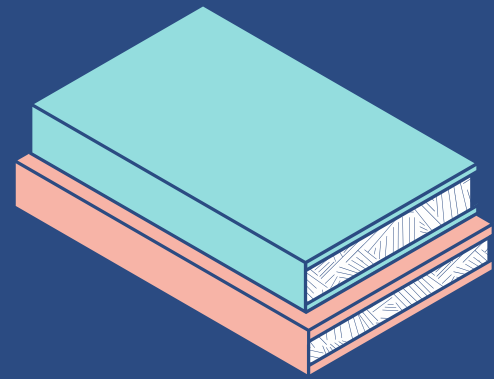


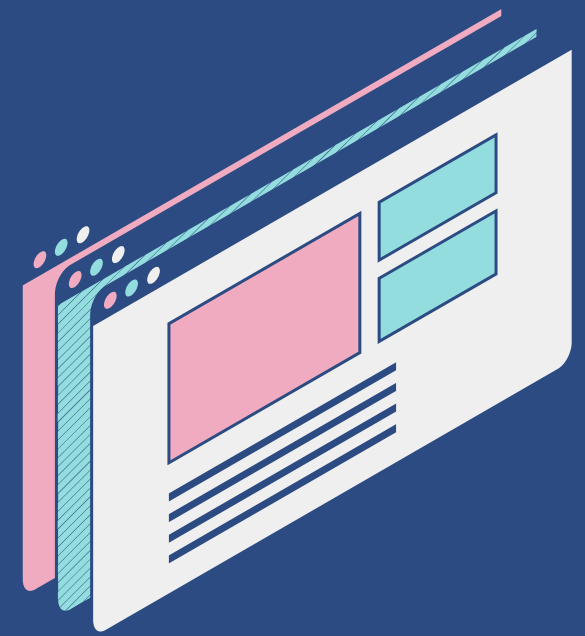
HANOI UNIVERSITY OF SCIENCE AND TECHNOLOGY



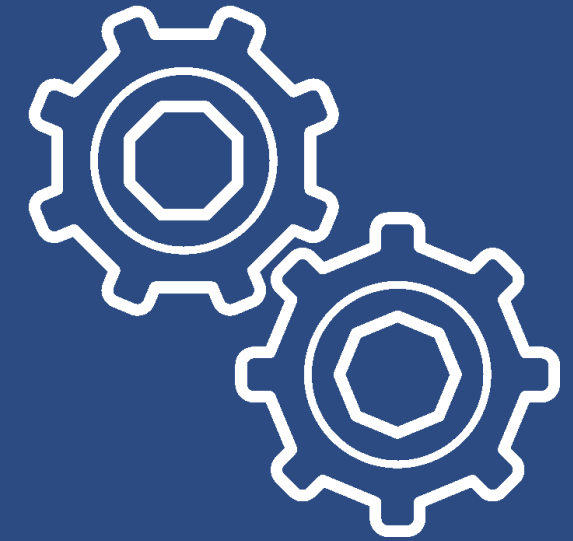
Object-oriented programming

ELECTRICAL CIRCUIT SIMULATOR

By Group 31



Our team (Group 31):



Nguyen Quang Anh 20176684: **Diagram designer.**

Bui Huu Thanh Cong 20205176: **Presenter.**

Nguyen Hoang Minh 20226057: **Team leader, coding, moderator.**

Le Ngoc Viet 20205175: **Report & slide designer.**



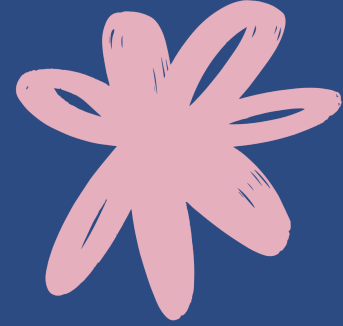


TABLE OF CONTENTS



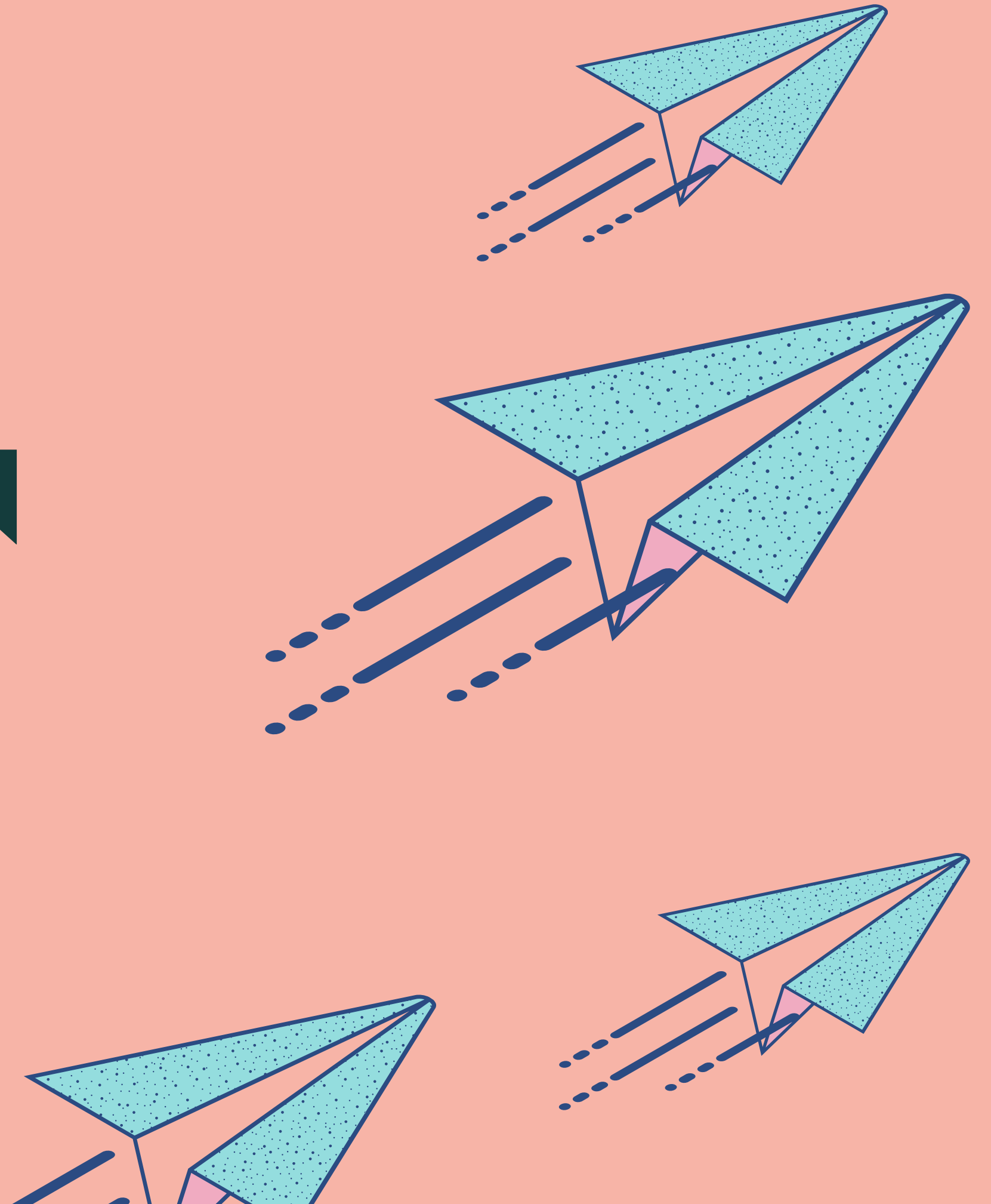
I. Introduction

II. Diagram

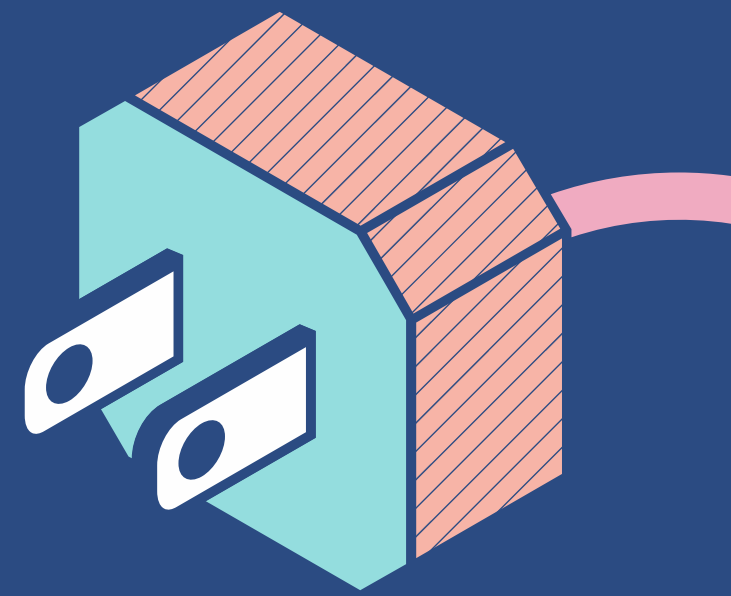
III. Implementation details

IV. OOP analysis

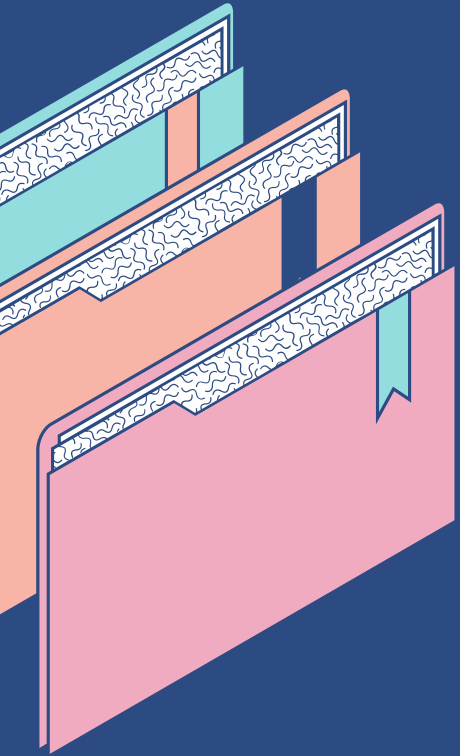
I. INTRODUCTION



Project Overview



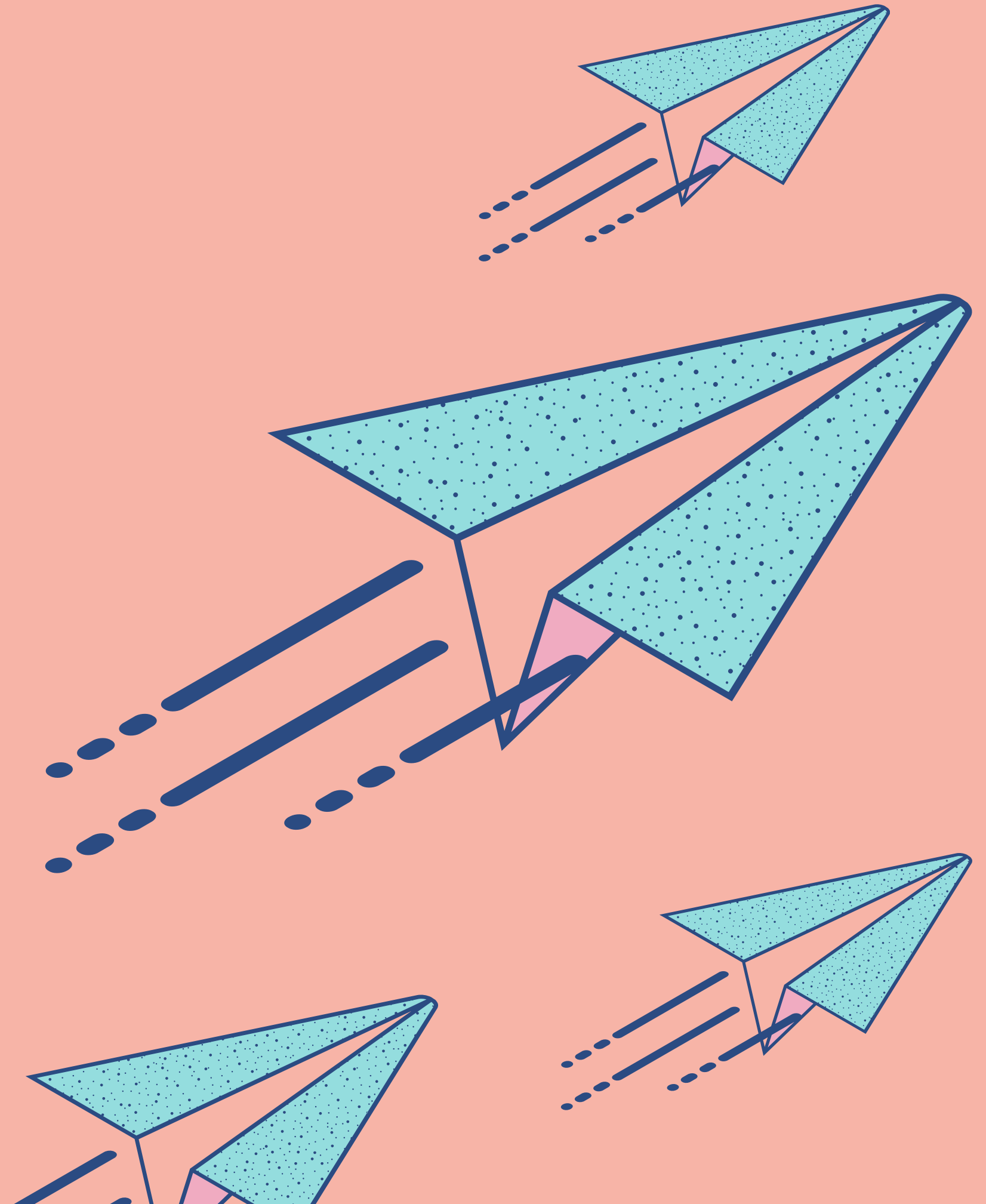
- This project develops an electrical **circuit simulator** that let users **design and analyze** circuits with resistors, capacitors, and inductors, using AC or DC sources.
- It **computes and displays** voltage, current, and resistance for each component and provides visual circuit representations.



Objectives

- Provide a **user-friendly interface** for designing electrical circuits.
- Enable **real-time calculations** of circuit parameters.
- Support both **serial and parallel** circuit configurations.
- **Visualize** the designed circuits and **display** calculated values.
- **Support users** on the principles of circuit design and analysis.

II. DIAGRAMS



Use Case Diagram

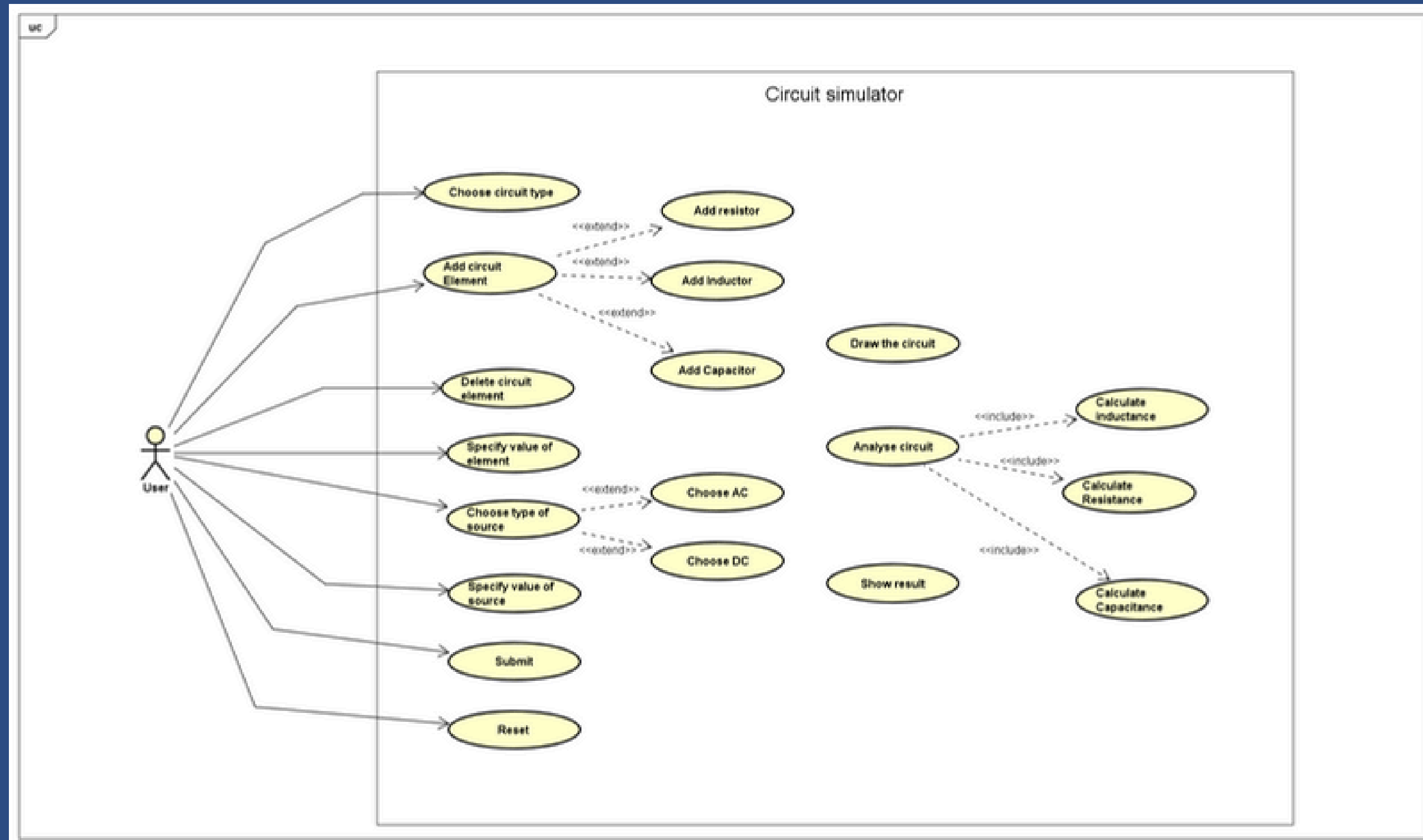
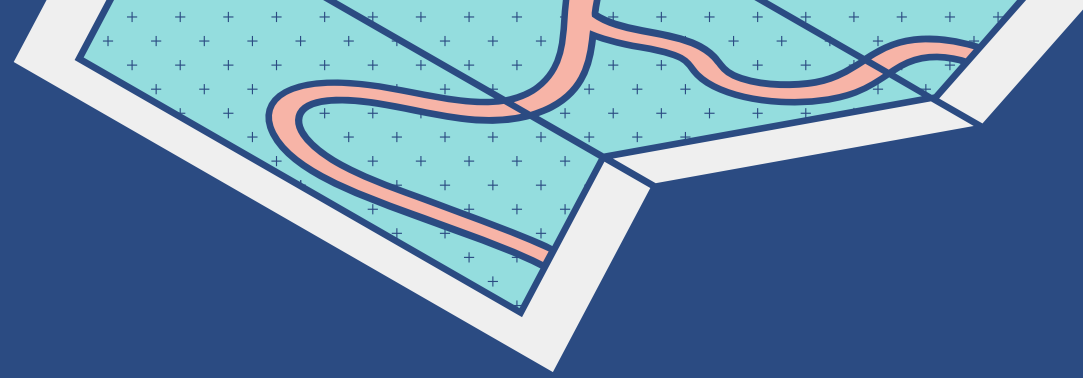


Figure 1: Use Case Diagram



Explanation:

Actor:

User is the actor.

Choose Circuit Type:

Users select the type of circuit they want to create (Serial or Parallel).

Add Circuit Element:

Users can add different elements to the circuit, such as resistors, inductors, and capacitors.

Delete Circuit Element:

Users can remove an element from the circuit.

Specify Value of Element:

Users specify the values for each added element.

Choose Type of Source:

Specify Value of Source: Reset the current circuit design.

Submit:

Submit the circuit design for analysis.

Reset:

Reset the current circuit design.

Class diagram

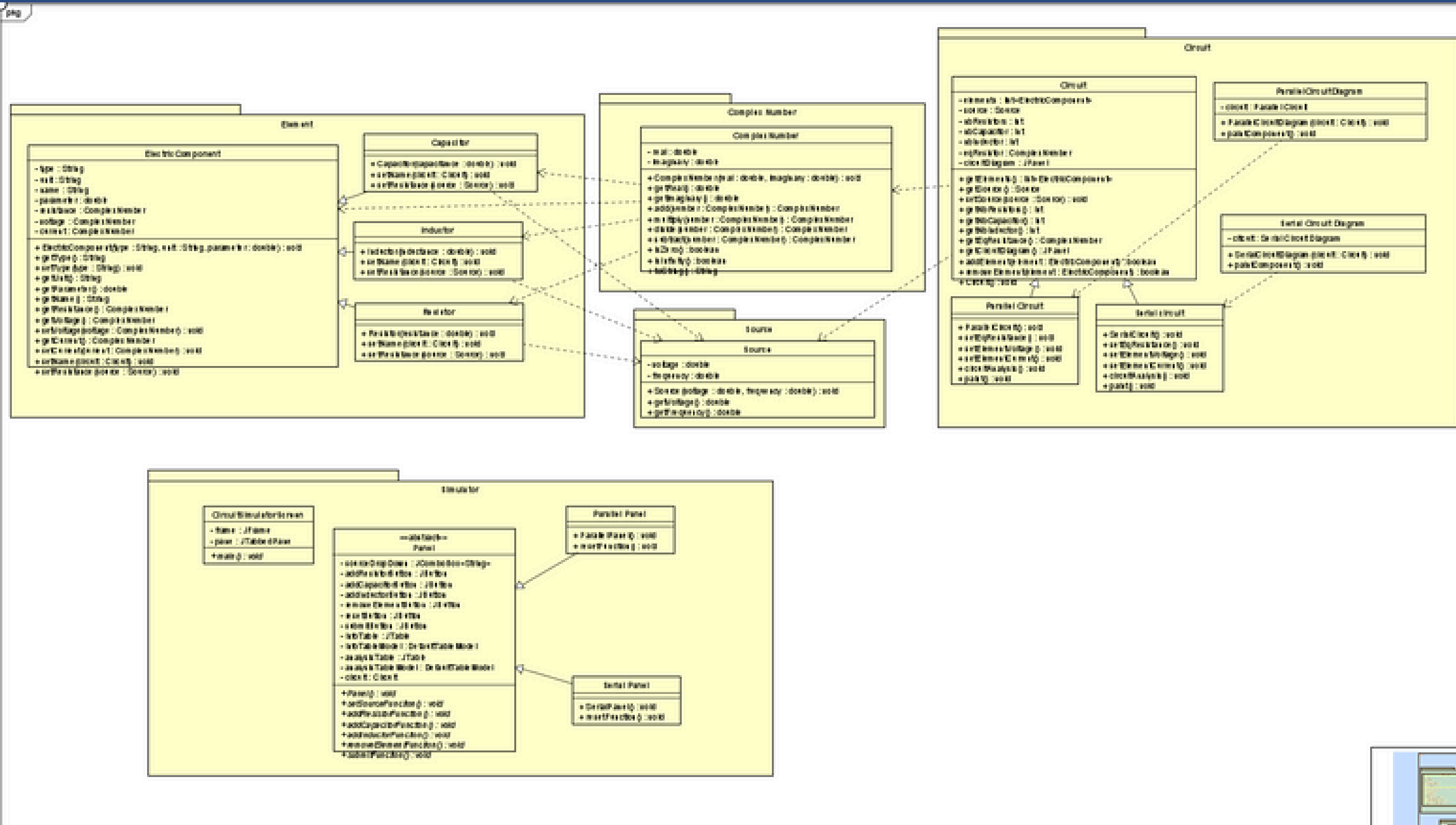
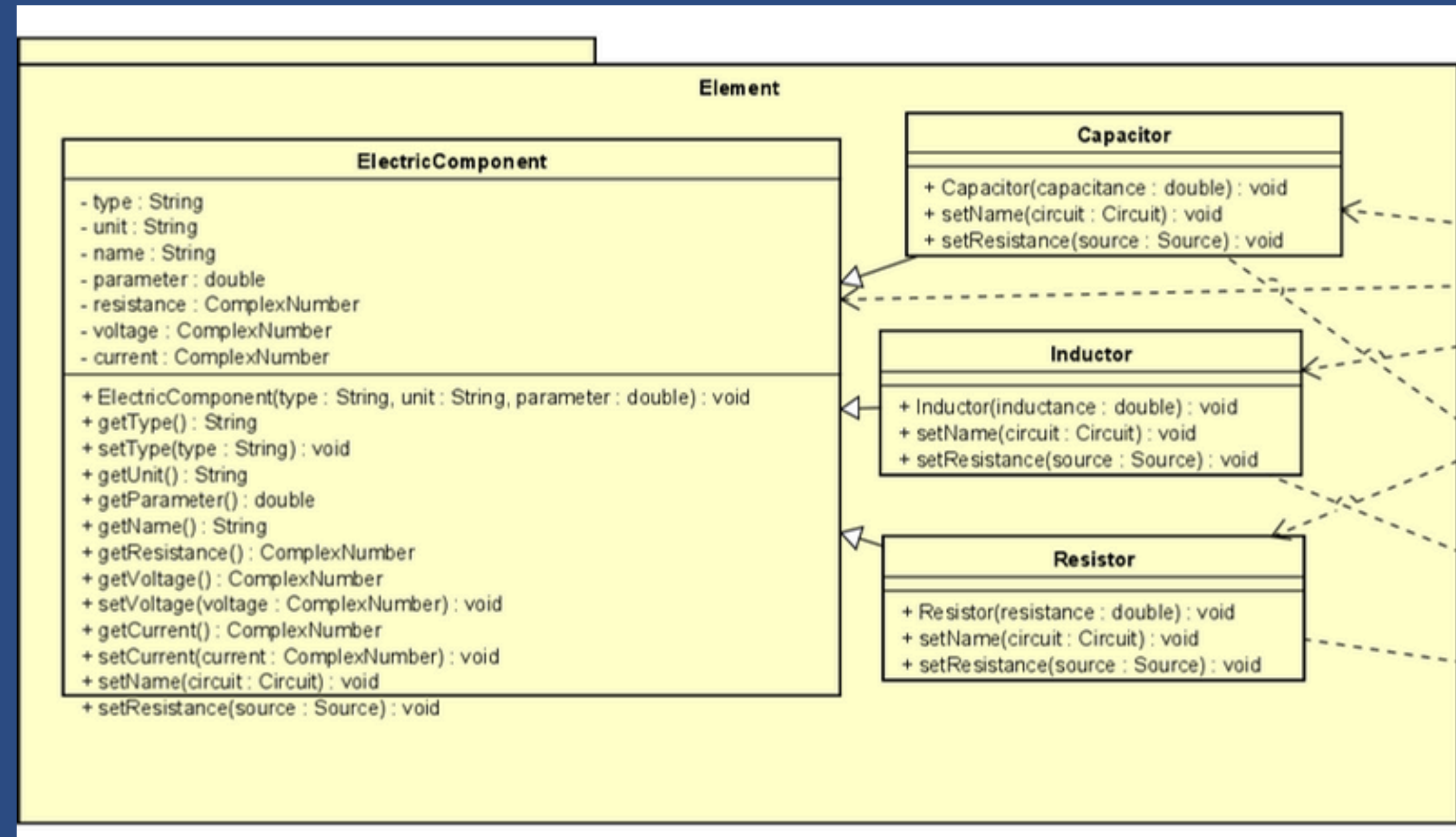


Figure 2: General Class Diagram

Package

ELEMENT PACKAGE

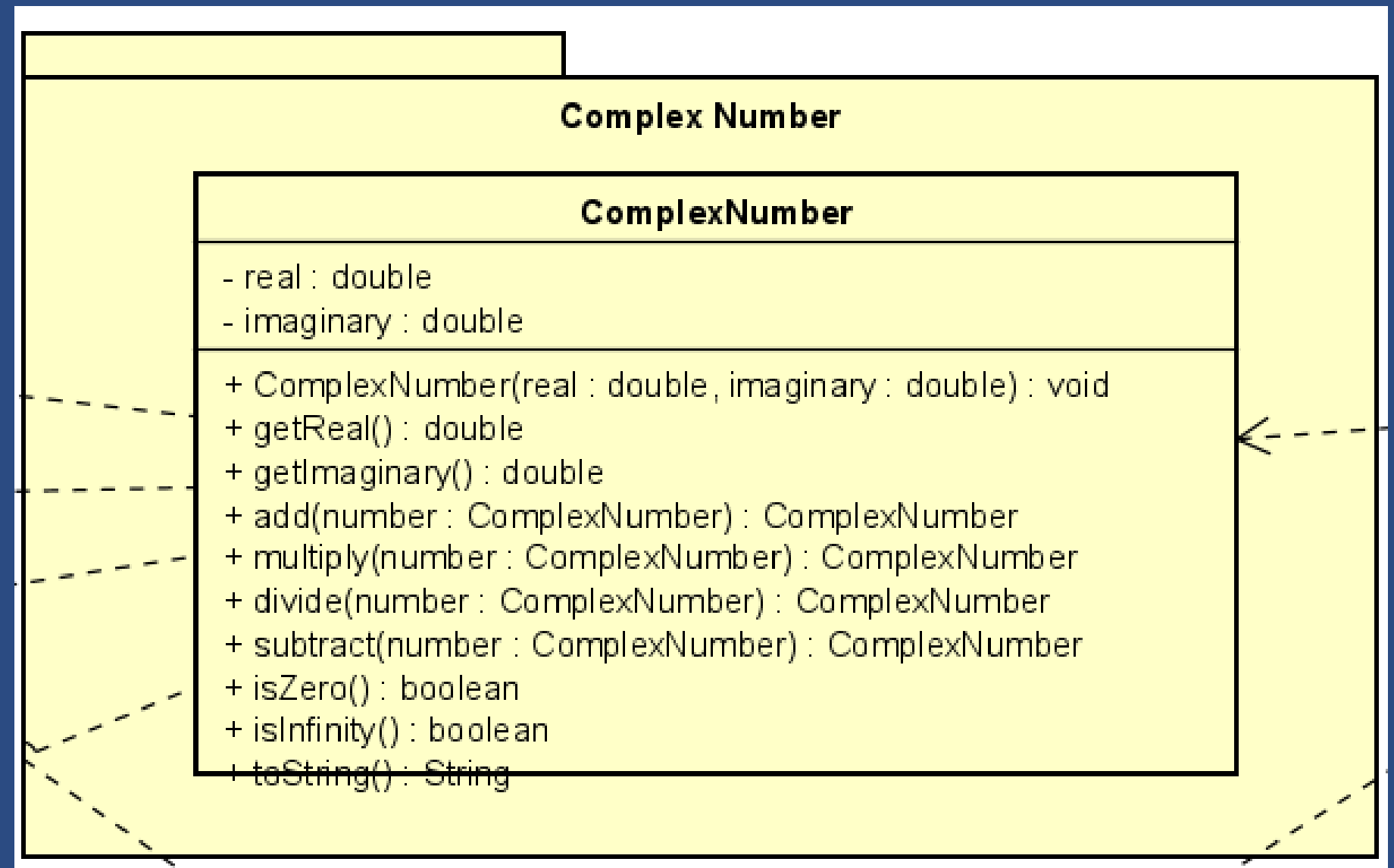
- **Electric Component:** Abstract class for generic electrical components with attributes like type, name, parameter, resistance, voltage, and current.
- **Resistor, Capacitor, Inductor:** Subclasses of ElectricComponent with methods to set values and calculate parameters.



Package

COMPLEX_NUMBER PACKAGE

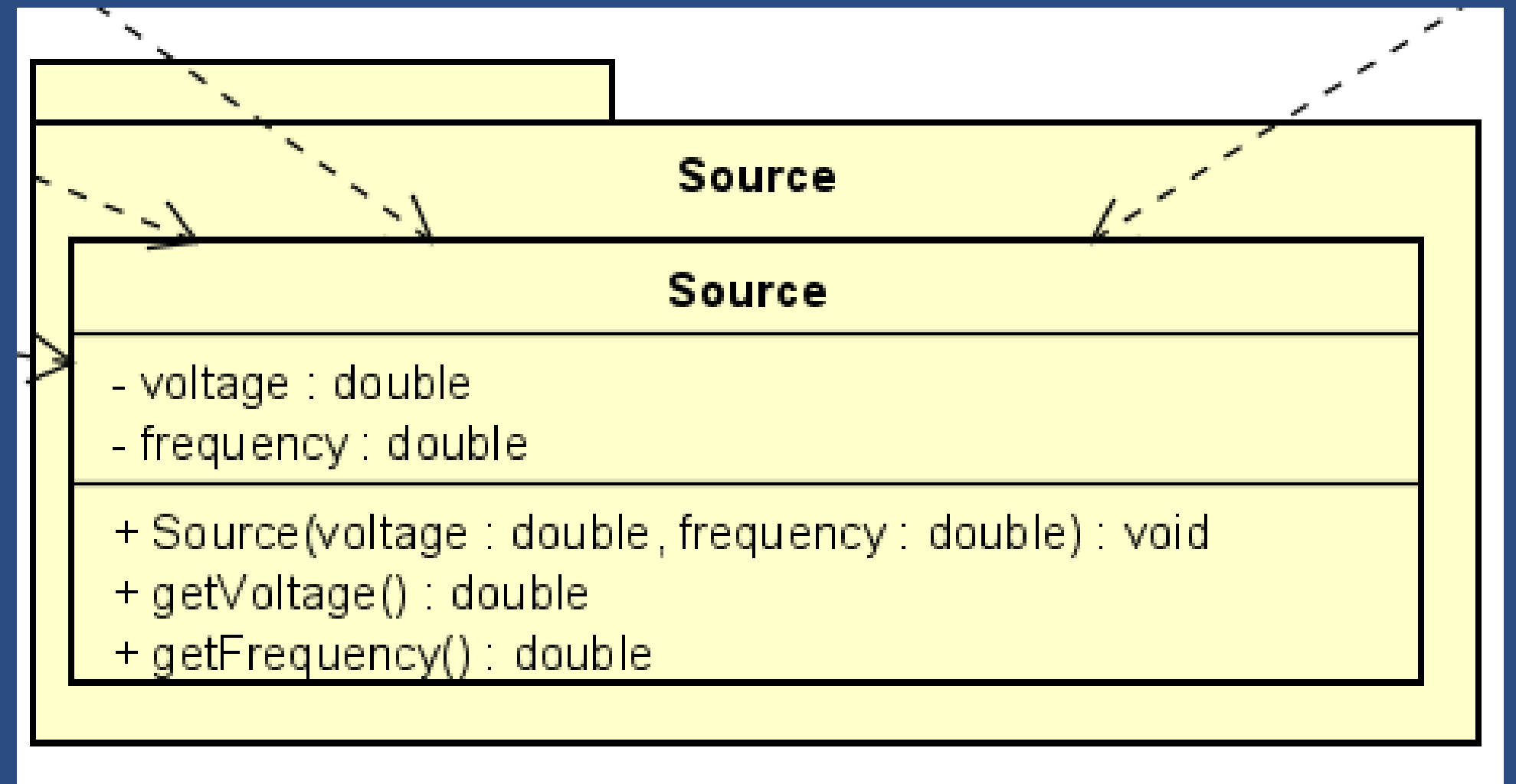
- ComplexNumber: Class for **handling complex number operations** (addition, subtraction, multiplication, division) necessary for circuit calculations (U, I, R), including checks for zero or infinity, and string representation.



Package

VOLTAGE_SOURCE PACKAGE

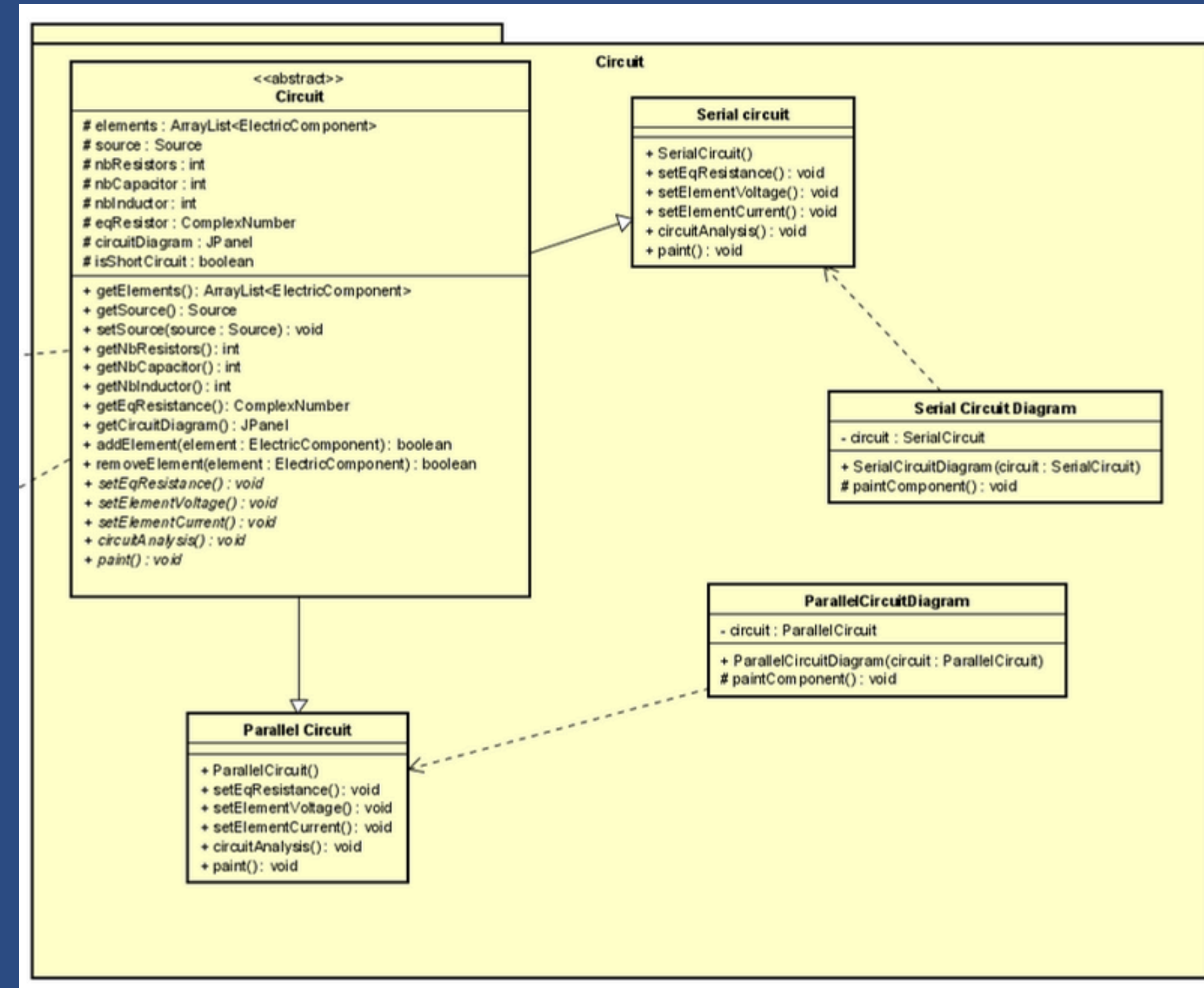
- Source: Class representing the circuit's **power source**, with attributes for **voltage** and **frequency**, and getter/setter methods.



Package

CIRCUIT PACKAGE

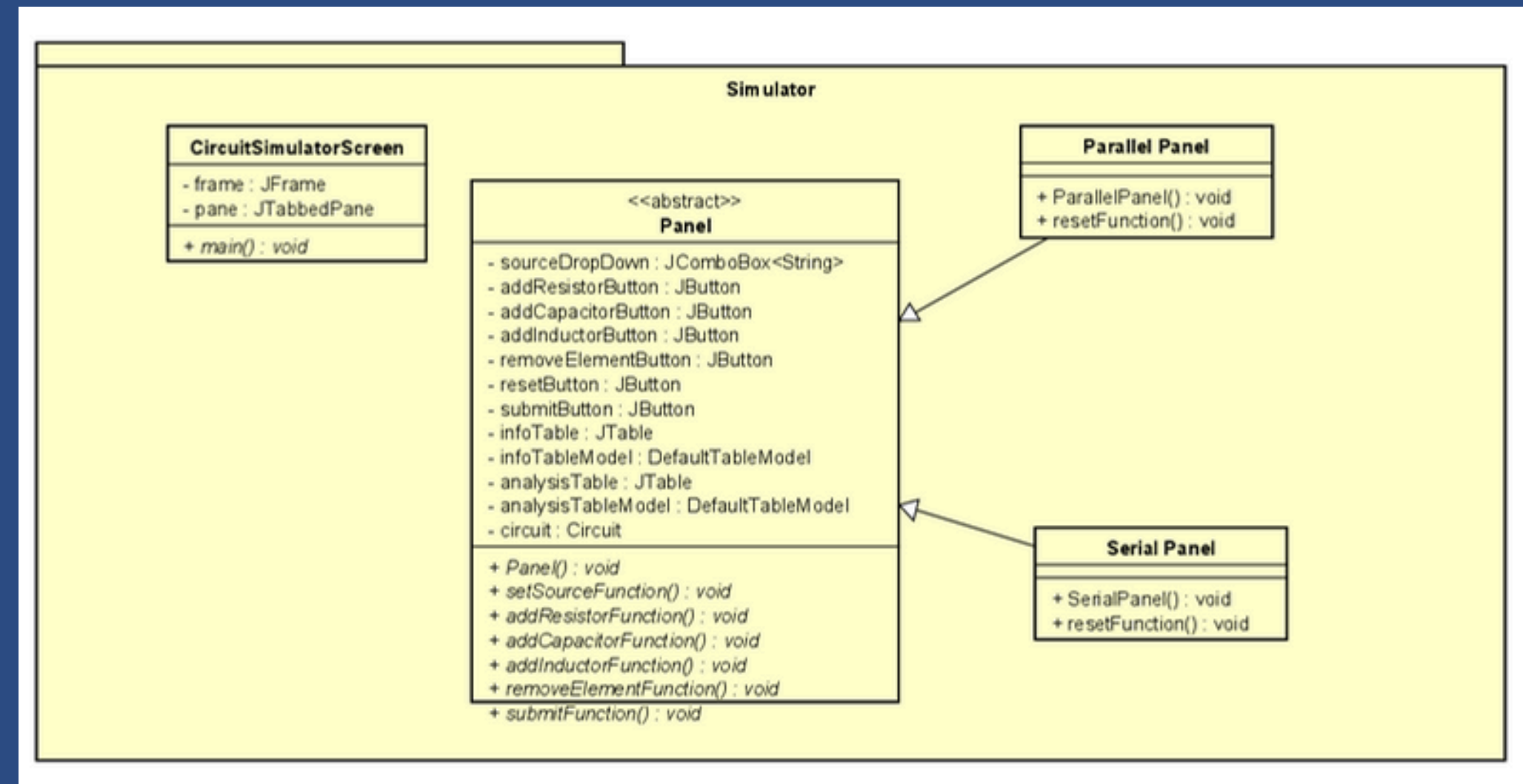
- **Circuit:** Abstract class for managing circuit components and power source, with methods to add/remove components and calculate overall circuit parameters.
- **SerialCircuit & ParallelCircuit:** Subclasses handling specific calculations for serial and parallel circuits.
- **SerialCircuitDiagram & ParallelCircuitDiagram:** Classes responsible for drawing the respective circuit types.



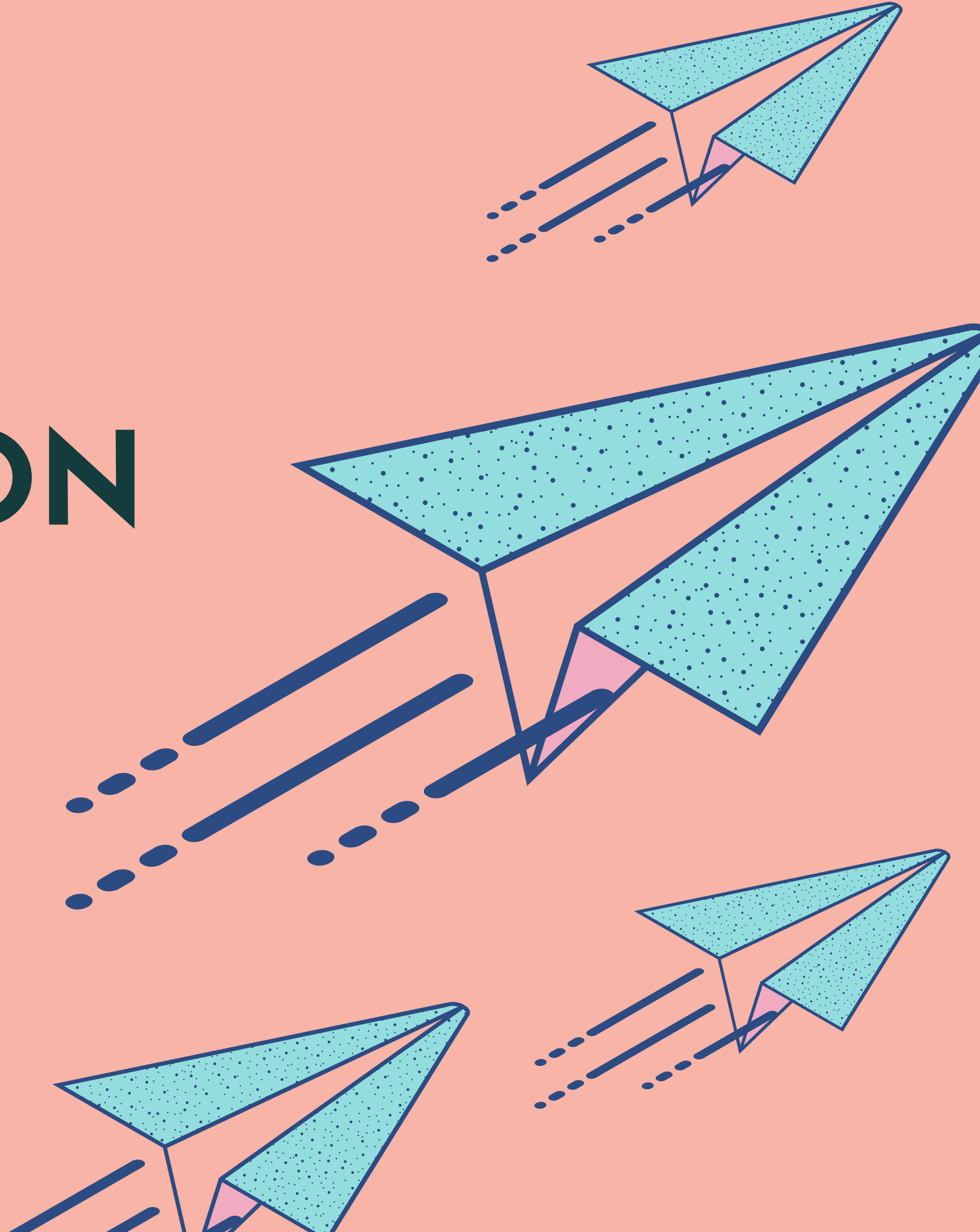
Package

SIMULATOR PACKAGE

- CircuitSimulatorScreen: Class for the **main interface**, allowing user interaction with the circuit, including adding/removing components and setting values.
- Panel: **Abstract** class for interface panels.
- ParallelPanel, SerialPanel: **Subclasses** managing user inputs for parallel and serial circuits, respectively.



III. IMPLEMENTATION DETAILS



Core functionality

The core functionality of the application focuses on **user interaction** for creating and managing circuit designs.

Key features include:

- **Input Validation:** Ensures users provide complete and correct information before simulation.
- **Time Calculations:** Computes voltage, current, and resistance as users modify the circuit.
- **Visualization:** Displays a graphical representation of the circuit.





User interface (UI)

The user interface (UI) allows users to **add, modify, and submit** circuit components effortlessly. Key UI components include:

Circuit Diagram:

- Shows the layout of the circuit.

Component List:

- Displays all added components and their properties.

Control Buttons:

- Allows users to manage the circuit design process.

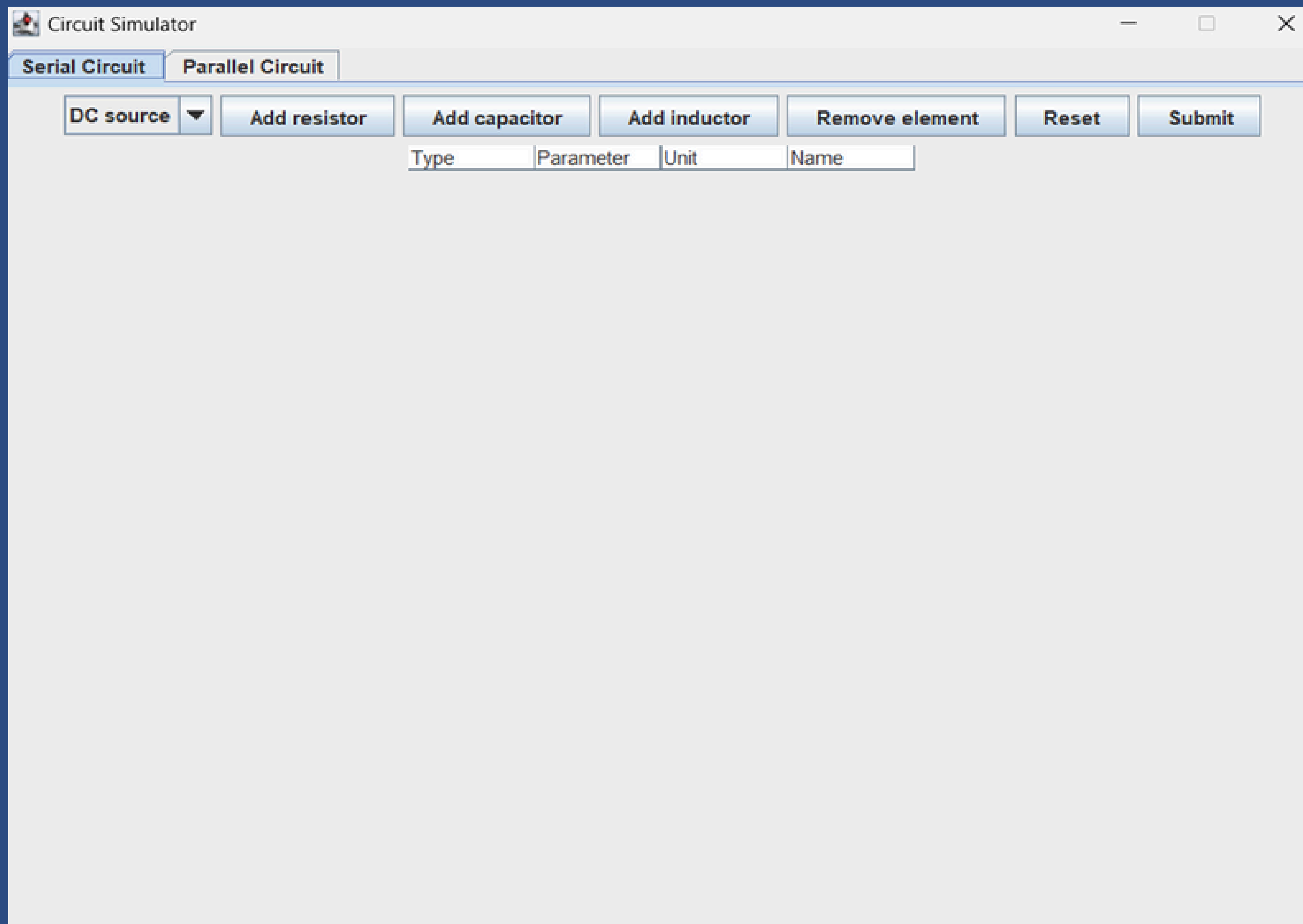


Figure 3: Program's main window



Calculation and analysis

The application performs **real-time calculations** for user-designed circuits, supporting both AC and DC circuits. Key calculation methods include:

- **Impedance Calculation:** Computes impedance for resistors, inductors, and capacitors.
- **Voltage and Current Calculation:** Uses Ohm's Law to determine values.
- **Short Circuit Detection:** Identifies and alerts users to potential short circuits.

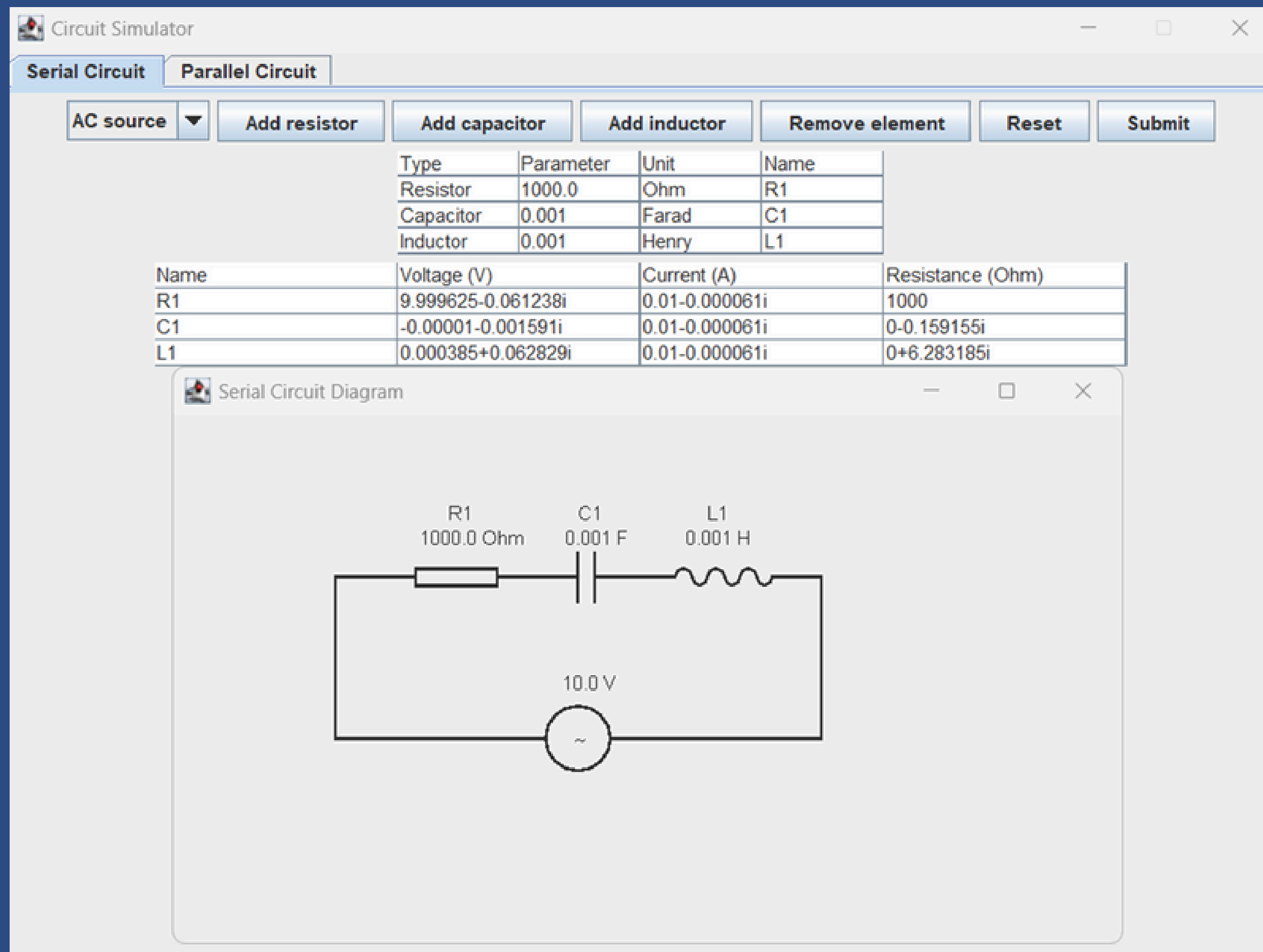


Figure 4: Calculation results.

IV. OOP ANALYSIS





ENCAPSULATION

We hide the implementation details of a class by:

1. Declaring the attributes of a class as **private/protected** (for parent classes).
2. Defining **getters and setters** methods.
3. **Packing** the same-purpose classes in a package.

```
public abstract class Circuit{
    protected ArrayList<ElectricComponent> elements= new ArrayList<>();
    protected Source source= new Source(voltage:0, frequency:0);    //default source
    protected int nbResistor=0;
    protected int nbCapacitor=0;
    protected int nbInductor=0;
    protected boolean isShortCircuit;
    protected ComplexNumber eqResistance;
    protected JPanel circuitDiagram;

    //Accessors and Mutators
    public ArrayList<ElectricComponent> getElements(){
        return this.elements;
    }

    public Source getSource(){
        return this.source;
    }

    public void setSource(Source source){
        this.source= source;
    }

    public int getNbResistor(){
        return this.nbResistor;
    }

    public int getNbCapacitor(){
        return this.nbCapacitor;
    }

    public int getNbInductor(){
        return this.nbInductor;
    }

    public boolean getIsShortCircuit(){
        return this.isShortCircuit;
    }
}
```



INHERITANCE

We use mono inheritance most in this project:

1. Using “**extend**” keyword.
2. Inheriting the parent’s methods and attributes.

```
public class ParallelCircuit extends Circuit{  
    //Constructor  
    public ParallelCircuit(){  
        super();  
    }  
}
```




ABSTRACTION

We use **abstract classes** in this project:

1. Circuit class.
2. ElectricComponent class.
3. Panel class.

```
public abstract class Circuit{
    protected ArrayList<ElectricComponent> elements= new ArrayList<>();
    protected Source source= new Source(voltage:0, frequency:0);    //default source
    protected int nbResistor=0;
    protected int nbCapacitor=0;
    protected int nbInductor=0;
    protected boolean isShortCircuit;
    protected ComplexNumber eqResistance;
    protected JPanel circuitDiagram;

    //Accessors and Mutators
    public ArrayList<ElectricComponent> getElements(){
        return this.elements;
    }

    public Source getSource(){
        return this.source;
    }

    public void setSource(Source source){
        this.source= source;
    }

    public int getNbResistor(){
        return this.nbResistor;
    }

    public int getNbCapacitor(){
        return this.nbCapacitor;
    }

    public int getNbInductor(){
        return this.nbInductor;
    }

    public boolean getIsShortCircuit(){
        return this.isShortCircuit;
    }
}
```



POLYMORPHISM

Subclass overrides the method of its parent:

- For example, in circuit package, **ParallelCircuit** and **SerialCircuit** overrides **SetEqResistance** method in **Circuit** class.
- This is because each type of circuit has different formula to achieve the equivalent resistance.

```
public abstract void setEqResistance();
```

```
public class SerialCircuit extends Circuit{
    //Constructor
    public SerialCircuit(){
        super();
    }

    public void setEqResistance(){
        this.eqResistance= new ComplexNumber(real:0, imaginary:0);
        for(ElectricComponent i: this.elements){
            i.setResistance(this.source);
            this.eqResistance= this.eqResistance.add(i.getResistance());
        }
        if(this.eqResistance.isZero())
            this.isShortCircuit= true;
        else
            this.isShortCircuit= false;
    }
}
```

≠

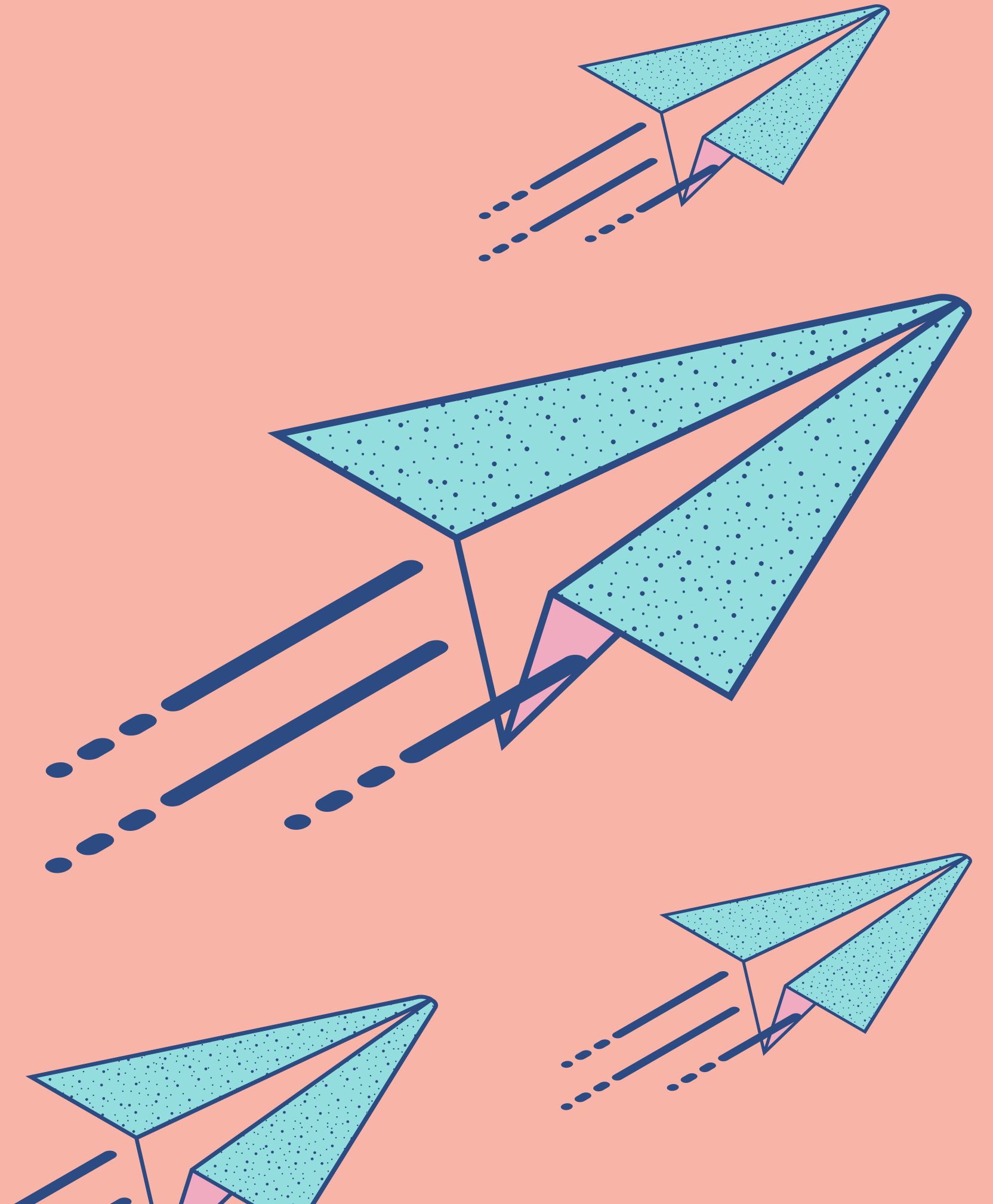
```
public class ParallelCircuit extends Circuit{
    //Constructor
    public ParallelCircuit(){
        super();
    }

    public void setEqResistance(){
        ComplexNumber sum= new ComplexNumber(real:0, imaginary:0);
        for(ElectricComponent i: this.elements){
            i.setResistance(this.source);
            if(i.getResistance().isZero()){
                this.isShortCircuit= true;
                return;
            }
            else if(i.getResistance().isInfinity())
                sum= sum.add(new ComplexNumber(real:0, imaginary:0));
            else
                sum= sum.add(new ComplexNumber(real:1, imaginary:0).divide(i.getResistance()));
        }

        this.eqResistance= new ComplexNumber(real:1, imaginary:0).divide(sum);
    }
}
```

Figure 5: Inheritance & polymorphism

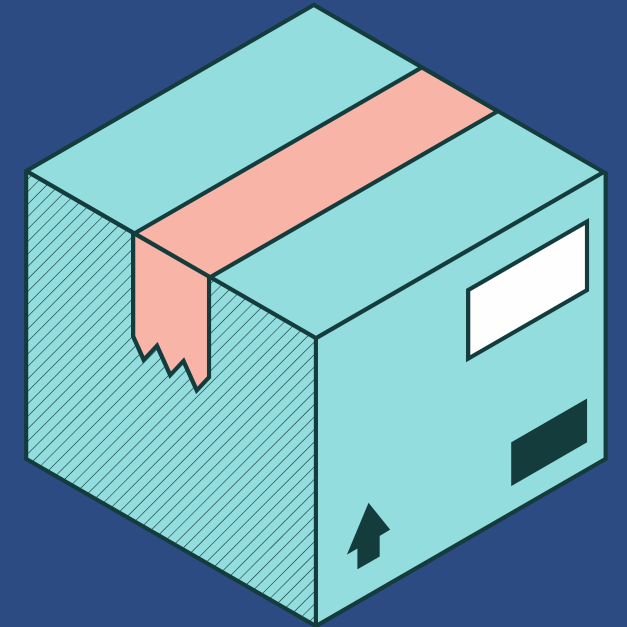
CONCLUSION



- Our electrical circuit simulator has **successfully** created a user-friendly tool for designing and analyzing electrical circuits, capable of handling both serial and parallel configurations.

- **Future enhancements** includes:
 - a. Expanding the range of available components.
 - b. Improving visualization features, and adding advanced analysis tools.

→ These improvements would make the simulator more powerful and versatile.



Thanks for listening

