

Manufacturer

All

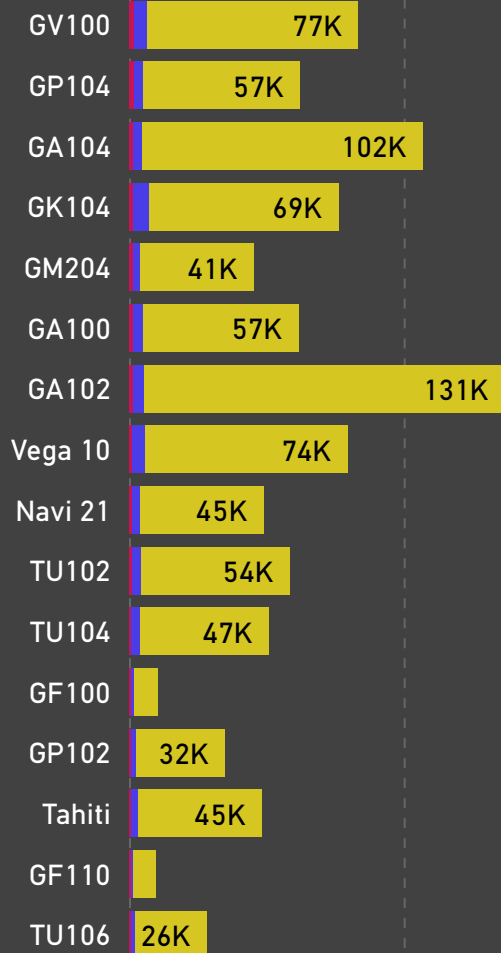
Graphic Processing Unit Specs

Product Category

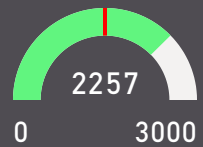
All

Total ROP, TMU, & Unified Shader

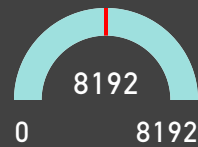
Return-Orient... Texture Ma... Unified Sh...



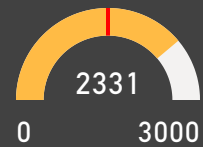
Memory Clock Speed



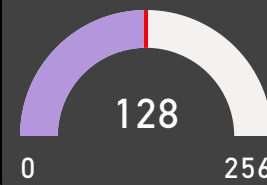
Memory Bus Width



GPU Clock Speed

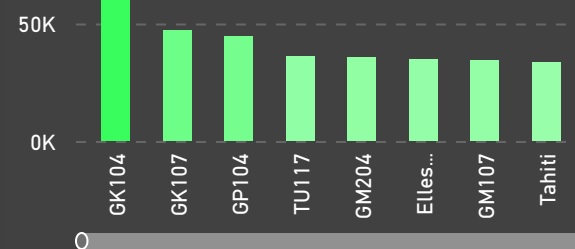


Memory Size



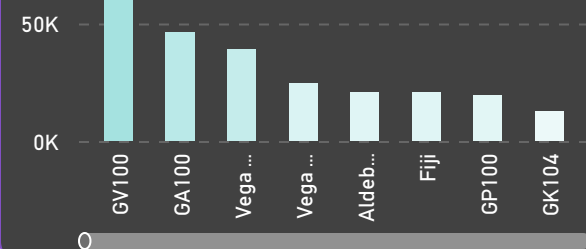
Total Memory Clock Speed

Memory Speed 0K 65K



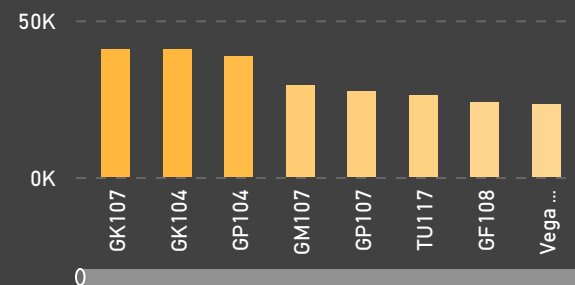
Total Memory Bus Width

Bus Width 0K 65K



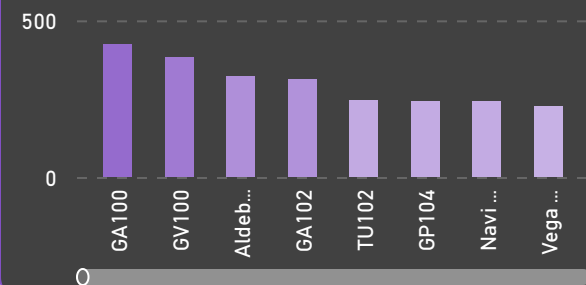
Total GPU Clock Speed

GPU Speed 0K 50K

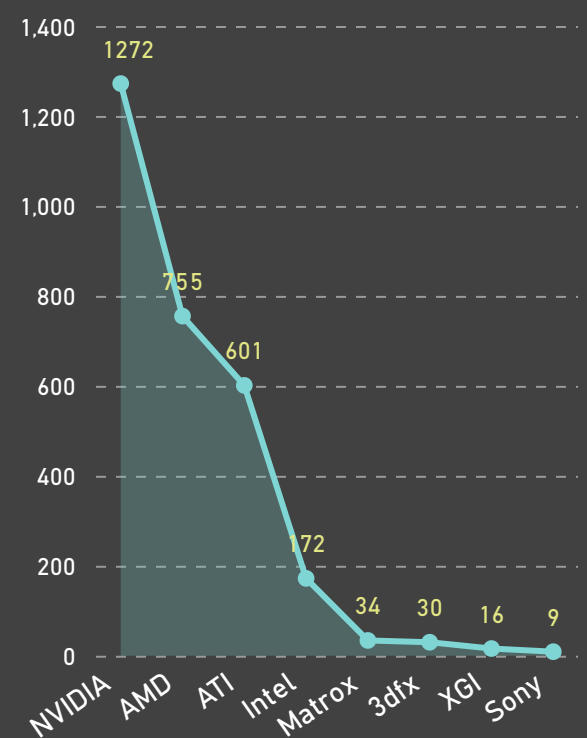


Total Memory Size

Memory Size 0 500



Total GPUChip by Manufacturers



Other Specification

No IGP
(Blank) Release Year
Antilles GPU Chip

Pixel Shader
Vertex Shader
PCIe 2.0 x16 Bus