

Homework 06 – GUI Design

1. Each member programs (write codes) for one use case following the chosen frameworks / architectural patterns
2. Each member design GUI for all screens of assigned use cases
 - a. Design for each screen
 - b. Make screen specification
3. Each team need to do the following task
 - a. Design the screen transition diagram
 - b. Create Mock ups for your project using a Mockup tool