

# NFS

- Network File System
  - Version 2: slow (obsolete)
    - Originally released by Sun in 1985
  - Version 3: faster (common)
  - Version 4: security, locking (relatively new)
- Uses Sun's RPC (Remote Procedure Call) protocol (documented in RFC 1050, 1988)
  - Supports UDP or TCP for transport (v2,v3)
- File locking is worse under NFS v3 since servers are stateless

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## Magic cookies (NFS v2,v3)

- The server doesn't track which clients have mounted filesystems (stateless)
- Instead, the server discloses a secret/magic cookie that identifies the directory to the server on future access
  - Often the cookie is just the filesystem major and minor device IDs, plus directory inode
- Unmounting and remounting the actual filesystem on the server normally changes the cookie

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# CSE 265: System and Network Administration

- The Network File System
  - NFS Introduction
  - Server-side NFS
  - Client-side NFS
  - NFS Statistics with nfsstat
  - Dedicated NFS File Servers
  - Automatic Mounting

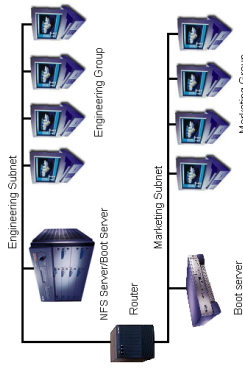
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## NFS: Network File System

- Allows systems to share filesystems with other computers
  - Clients mount network file systems just like local filesystems
- Originally designed to be transparent and stateless
- Consists of
  - A mounting protocol
  - Mount server
  - File service daemons
  - Diagnostic utilities



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# Server-side NFS

- Servers "export" a directory to make it available to others
- Servers run two daemons (v2,v3)
  - rpc.mountd to handle mount requests
  - rpc.nfsd for actual file service
- Filesystems to be exported are in /etc/exports

```
# sample /etc/exports file
/ master(rw) trusty(rw,no_root_squash)
/projects proj*.*local.domain(rw)
/usr *.local.domain(ro) @trusted(rw)
/home/joe pc001(rw,all_squash,anongid=100)
/pub (ro,insecure,all_squash)
```

- Can modify and view exports using **exports**

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# Security and NFS

- Not originally designed for security!
- Access to NFS volumes is determined via /etc/exports
  - lists hostnames or IP addresses that have access
  - assumes clients will identify themselves correctly
- TCP wrappers/firewall can help protect service
- File-level access is managed according to UID, GID, and file permissions
  - Just as in local file systems

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# Client-side NFS

- NFS filesystems are mounted much like local filesystems using **mount** hostname:directory
- Before mounting, filesystem must be exported
  - Check with **showmount** (v2,v3)

```
#showmount -e wume2
Export list for wume2:
/projects2 *.local.cse.lehigh.edu,davison
/projects1 *.local.cse.lehigh.edu,davison
```

- Use **umount** to unmount an NFS filesystem
  - Can't be unmounted while in use (just like local disks)
  - Use **lsdf** to find processes with open files

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# NFS Security Problems

- Users with given UID can access any file with that UID (even if different user)
  - Good reason for globally unique UID space!
- Root access on a client can access any file
- NFS typically uses option called "squashing root"
  - Makes incoming requests for UID 0 look like they came from some other user
  - Account named nobody is utilized
- Option **all\_squash** does the same for all users

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# Dedicated NFS File Servers

- Dedicated NFS appliances are available
  - Network Appliance, EMC, HP, Oracle, etc.
- Features
  - Provide Network Attached Storage (NAS)
  - Optimized for file service
  - Can scale to lots of storage and users
  - Often provide service to both Unix and Windows clients
  - More reliable
    - simpler software, redundant hardware, RAID
  - Easy to administer
  - Often provide backup and checkpoint facilities

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# Mounting NFS filesystems

- Use **mount** for temporary mounts

```
# mount -o rw,hard,intr,bg server:/home /home
```

- **/etc/fstab** contains mounts for boot time

```
wumel:/home /home nfs \
intr,bg,rw 1 1
wumel:/var/spool/mail /var/spool/mail nfs \
intr,bg,rw 1 1
```

- Common options:

- rw, ro, bg, hard, soft, intr, tcp, udp

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## Automatic Mounting

- Separate lines in **/etc/fstab** can be difficult in large networks
  - Maintaining **/etc/fstab** on more than a few dozen machines is tedious
  - Worse is when those machines mount from many hosts
- When an important host crashes, clients are crippled
  - Having a copy of the partition mountable elsewhere would be ideal
- An automounter mounts filesystems only when needed, and can work with replicated systems for redundancy

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## NFS Statistics and Utilities

- **nfsstat**

```
Server rpc stats:
calls badcalls badauth badclnt xdrclnt
40996991 0 0 0 0
Server nfs v3:
null getattr setattr lookup access readlink
2 0% 428484 1% 25913 0% 444794 1% 398283 0% 3174 0%
read write create mknod symlink mknod
10193400 24% 29048042 70% 69668 0% 695 0% 3110 0% 0 0%
remove rmdir rename link readdir readdirplus
5014 0% 81 0% 103716 0% 0 0% 38649 0% 1625 0%
fsstat fsinfo pathconf commit
853 0% 356 0% 0 0% 231730 0%
```

- **netstat**

- General network statistics, may help debugging
- **showmount -a**
  - Shows all systems believed to have mounted filesystems

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# automount

- A background process that watches for requests for files within a specified directory
  - Uses autofs kernel-resident filesystem driver
  - Then mounts the requested filesystem
- /etc/init.d/autofs script is configured via /etc/auto.master
- /misc /etc/auto.misc --timeout=300
- Each mount point has separate map file (or script), listing all valid subdirectories and how to get them

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## automount example (misc)

```
# This is an automounter map and it has the following format
# key [ -mount-options-separated-by-comma ] location
# Details may be found in the autofs(5) manpage
cd
    -fstype=iso9660,ro,nosuid,nodev :/dev/cdrom
brian-sun-windows
    -fstype=smbfs,rw,noexec,username=brian,password=XYZ,uid=501,gid=501 ://gutenberg/brian
# the following entries are samples to pique your imagination
#linux
    -ro,soft,intr ftp.example.org:/pub/linux
#boot
    -fstype=ext2 :/dev/hda1
#floppy
    -fstype=auto :/dev/fd0

% mount
/dev/mapper/VolGroup00-LogVol00 on / type ext3 (rw)
proc on /proc type proc (rw)
sysfs on /sys type sysfs (rw)
devpts on /dev/pts type devpts (rw,gid=5,mode=620)
/dev/sda2 on /boot type ext3 (rw)
tmpfs on /dev/shm type tmpfs (rw)
nfsd on /proc/fs/nfsd type nfsd (rw)
morning:/raid on /net/morning/raid type nfs
(rw,nosuid,nodev,hard,intr,addr=128.180.120.43)
```

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