

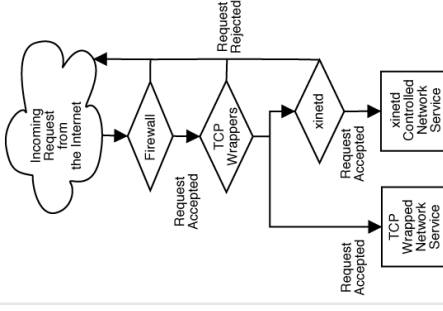
inetd and xinetd

- inetd is a daemon that manages other daemons
 - Starts client daemons only when there is work for them
 - Lets them die when their work is complete
- Only works with daemons that provide network services
 - Attaches itself to the network ports used by clients
 - When connection occurs, inetd starts the daemon, and connects standard I/O to the network port
- xinetd is an improved alternative

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/etc/inetd.conf

- inetd uses /etc/inetd.conf to determine which ports and daemons to use (along with /etc/services)

```
# Sample portions of an /etc/inetd.conf from Solaris
#
ftp      stream  tcp6    nowait  root    /usr/sbin/tcpd  in.ftpd
telnet   stream  tcp6    nowait  root    /usr/sbin/tcpd  in.telnetd
#
shell    stream  tcp     nowait  root    /usr/sbin/tcpd  in.rshd
shell    stream  tcp6    nowait  root    /usr/sbin/tcpd  in.rshd
login    stream  tcp6    nowait  root    /usr/sbin/tcpd  in.rlogind
exec     stream  tcp     nowait  root    /usr/sbin/tcpd  in.rexecd
exec     stream  tcp6    nowait  root    /usr/sbin/tcpd  in.rexecd
talk     dgram    udp     wait    root    /usr/sbin/tcpd  in.talkd
time     stream  tcp6    nowait  root    internal
time     dgram   udp6    wait    root    internal
amanda   dgram    udp     wait    backup  /opt/amanda/libexec/amandad amandad
```

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- Daemons
 - Software Installation, Localization, and Maintenance
 - Installation, customization
 - Keeping your systems up to date
 - Package management: RPM
 - Automating downloading and installation: YUM
 - Change Management
 - OS Upgrades
 - Maintenance windows
 - Service conversions

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Daemons

- A background process rather than under the control of an interactive user
 - Often named with a trailing d
 - Equivalent to a “service” under Windows
- We've seen many already
 - init, kernel daemons, cron and atd

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Common internet daemons

- talkd: network chat
- sendmail: MTA
- snmpd: remote network management
- rwhod: remote user lists
- vsftpd: very secure ftp daemon
- popper: basic mailbox access
- imapd: more functional mailbox access
- in.rlogind: remote logins
- in.telnetd: uses telnet protocol
- sshd: secure remote logins
- in.rshd: remote command execution
- rsyncd: synchronize files
- routed, gated: maintain routing tables
- named: DNS server
- syslogd: logging server
- in.fingerd: look up users
- httpd: WWW server
- lpd: print spooler

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xinetd

- /etc/xinetd.conf, and can also use a directory with entries like:

```
# default: off
# description: An xinetd internal
# service which echo's characters
# back to clients.
# This is the tcp version.
service echo
{
    type            = INTERNAL
    id              = echo-stream
    socket_type     = stream
    protocol        = tcp
    user            = root
    wait            = no
    disable         = yes
}
```

```
# default: off
# description: The talk server
# accepts talk requests for
# chatting with users on other
# systems.
service talk
{
    disable         = yes
    socket_type     = dgram
    wait           = yes
    user           = nobody
    group          = tty
    server         = /usr/sbin/in.talkd
}
```

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File service daemons

- rpc.nfsd: kernel daemon that serves NFS requests
- rpc.mountd: accepts filesystem mount requests
- amd and automount: mount on demand
- rpc.lockd and rpc.statd: NFS locking and NFS status
- rpciod: caches NFS blocks
- rpc.rquotad: serve remote quotas (NFS)
- smbld: Windows-compatible file and print services
- nmbd: Windows-compatible NetBIOS name service requests

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/etc/services file

```
# service-name port/protocol [aliases ...] [# comment]
tcpmux      1/tcp
rje         5/tcp
rje         5/udp
echo        7/tcp
echo        7/udp
systat      11/tcp
systat      11/udp
daytime     13/tcp
daytime     13/udp
qotd        17/tcp
qotd        17/udp
ftp-data    20/tcp
ftp         21/tcp
ssh         22/tcp
telnet      23/tcp
smtp        25/tcp
smtp        25/udp

# TCP port service multiplexer
# Remote Job Entry
# Remote Job Entry

users
users
quote
quote

# SSH Remote Login Protocol
mail
mail
```

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Web proxies

- A proxy: someone who does something on your behalf
- Uses for web proxies:
 - Access management / filtering / logging
 - Bandwidth and latency reduction through caching
 - Load-spreading mechanism for busy web servers
- Proxy acts as both client and server
- Cache can do up-to-date check using If-modified-since HTTP header
 - Issue: should cache take risk and deliver cached object without checking?
 - Heuristics are used
- Squid is an open-source example



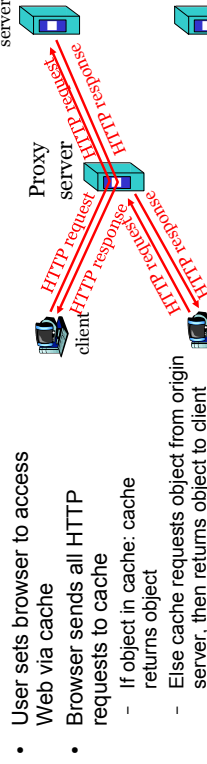
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Web caches (proxy server)

Goal: satisfy client request without involving origin server



Why Web caching?

- User sets browser to access Web via cache
- Browser sends all HTTP requests to cache
 - If object in cache: cache returns object
 - Else cache requests object from origin server, then returns object to client
- Reduce response time for client request.
- Reduce traffic on an institution's access link.
- Internet dense with caches enables "poor" content providers to effectively deliver content (that is, it reduces the load on Web servers).

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More daemons

- Administrative database daemons
 - ypbind: locate NIS servers
 - ypserv: NIS server
 - rpc.ypxfrd: transfer NIS database
 - nsd: name service cache daemon
- Booting & Configuration Daemons
 - dhcpcd: dynamic address assignment
 - in.ftpd: trivial file transfer server
 - rpc.bootparamd: provide info to diskless clients
- Time synchronization daemons
 - timed: synchronize clocks
 - (multiple implementations with same name)
 - ntpd, xntpd: better implementation
 - more accurate, within a few milliseconds
 - (We enabled ntpd when we installed CentOS)

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FTP servers

- File Transfer Protocol – predated the Web
- Anonymous FTP becoming less common
 - Non-anonymous FTP is a security concern (same as telnet – usernames and passwords in cleartext)
- vsftpd can be run standalone or via inetd
- To limit the security concerns, vsftpd can have authenticated users access their own chrooted space
- Do not make any ftp directories world writable!
 - Your machine becomes a free file server

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Localization / Customization

- A single common install is almost never enough
 - Different hardware, different service requirements
- Need to automate any customization!
- Track some limited set of common configurations
- Probably want some custom or additional non-OS-supplied software
 - e.g., GNU tools, graphics packages
 - Often goes in `/usr/local` or `/opt`
 - Sometimes want a more custom namespace
 - Permit installation of multiple versions of a package

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Software installation

- Linux is not pre-installed from most vendors
 - And even if it were...
- A sysadmin must
 - Install Linux (or indeed, any OS)
 - Automate mass installations
 - Localize (customize) the systems
 - Keep the systems updated
 - Manage add-on software packages

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Keeping your systems up to date

- Assuming you have only a few, centrally-managed OS configurations
- How do you keep all the systems up to date?
 - Copy files directly from master host
 - e.g., with `rsync` or `rdist`
 - difficult to use with core OS, OK for local filesystems
 - Use package management system built into distro



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Linux installation

- Basic Linux installation
 - From our first project you now have some experience with this
 - It is usually easier with a CD-ROM or USB :-)
- Automating installation
 - Many packages: Solaris JumpStart, Red Hat KickStart, SUSE AutoYaST, Windows AutoLoad



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Using RPM

- Sometimes, we need to remove a package

```
[root@brian brian]# rpm -q kernel
kernel-2.6.12-1.1381_FC3
kernel-2.6.14-1.1644_FC4
kernel-2.6.14-1.1656_FC4
kernel-2.6.15-1.1831_FC4
kernel-2.6.15-1.1833_FC4
[root@brian brian]# uname -a
Linux brian.local.davison.net 2.6.14-1.1644_FC4 #1 Sun Nov 27 03:25:11
EST 2005 i686 i386 GNU/Linux
[root@brian brian]# rpm -e kernel-2.6.12-1.1381_FC3 kernel-2.6.14-
1.1656_FC4 kernel-2.6.15-1.1831_FC4
[root@brian brian]#
```

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Package management

- Essentially all UNIX/Linux distributions use some kind of package management system
 - RPM for Red Hat, Fedora, SUSE
 - .deb for Debian, Ubuntu
- These packages can include applications, source code, configuration files, etc.
 - Usually can 'undo' the installation of a package too
 - Can run scripts to customize the installation
 - e.g., look in other config files for information

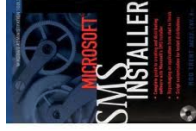
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Automatic download & installation

- Sometimes you'll want to upgrade packages automatically (always have the latest updates)
 - Red Hat has commercial tools for this
- Can also use apt-get, apt-rpm, and yum for Linux; Solaris AutoPatch; Windows SMS



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RPM

- RPM Package Manager
 - rpm
 - --install, --upgrade, --erase, --query
- How to use
 - Download updated package
 - rpm --upgrade openssh-2.9p2-12.i386.rpm
 - Get errors saying other packages depend on old one!
 - Download additional package updates
 - Upgrade all simultaneously



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Change management (2/3)

- Communicate changes to customers
- Scheduling depends on the kind of work
 - Routine updates
 - Happen all the time
 - Do not cause widespread problems when mistakes are made
 - Sensitive updates
 - Not large, but could cause significant outage
 - Reasonably common; scheduled for slow periods
 - Major updates
 - Affect a large number of systems
 - Require a significant outage
 - Relatively rare

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YUM

- Yellowdog Updater Modified
 - YUP: Yellowdog Updater
 - Provides updates across networks
 - YUM created by Duke sysadmins when trying to improve YUP
 - Separated headers from RPM files for dependency information
- Popular, powerful
- Can create your own YUM repositories



- Using YUM
 - yum install *packagename*
 - yum search *string*
 - yum provides *substring*
 - yum update *packagename*
 - yum update

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Change management (3/3)

- Change proposal forms
 - Detail what changes to make
 - Systems and services affected
 - Reasons for change
 - Risks, test procedure
 - Time required
- Meetings to review proposed changes
 - Approve, reschedule
 - Examine plans, time-frames, back-out process



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--Larger Scale Administration--

Change management (1/3)

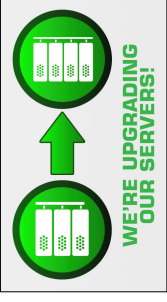
- Change management
 - Communication
 - Reduces errors – everyone thinks through proposed changes
 - Scheduling
 - Choose times to minimize impact
- Documented proc. for updating system config. files
- Revision history and locking
 - CVS, Subversion – useful for code development too!
 - Prevent simultaneous changes
 - Identify who made what changes, and why
 - Allow for recovery of old versions

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OS Upgrades (3/3)



- Announce the upgrade
- Execute the tests to make sure they are correct
 - And that errors don't exist before the upgrade (causing concern when failures are found afterwards!)
- Do the upgrade (with someone watching)
- Repeat tests with newer OS; debug if needed
- If all else fails, rely on the back-out plan
 - Test again to make sure back to starting state
- Communicate completion/back-out to customers

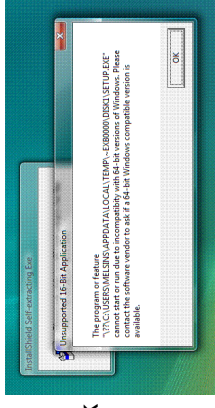
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Server OS upgrades (1/3)

- Develop a service checklist
 - What services are provided?
 - What customers use the services?
 - Which software provides each service?
- Verify software compatibility with new OS
 - Contact vendors
 - Test on a separate machine
 - Some software may not work
 - Find software upgrades, or
 - Get different software, or
 - Drop the software entirely (assuming OS upgrade is non-negotiable)



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Maintenance windows (1/8)

- Maintenance windows
 - Time to make many changes, across multiple systems
 - Scheduled service interruptions
 - Disruptive cleaning
 - May stop all services/systems
 - Can reduce complexity, make testing easier
- Scheduling
 - Need to coordinate with rest of organization
 - Avoid end of month, quarter, or year
 - Announce early, perhaps more than a year in advance



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OS Upgrades (2/3)

- Verification tests for each piece of software
 - Ideally, want a master script to say OK or FAIL
 - Some software may have a test script
 - Tests need to be tested and debugged before use in an upgrade!
- Write a back-out plan
 - Set a particular time at which the back-out plan is activated
 - Make backups before the upgrade
- Select a maintenance window
 - Decide when, and how long through agreement with customers

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Maintenance windows (4/8)

- Change proposals
 - What changes are going to be made?
 - What machines will you be working on?
 - What are the pre-maintenance window dependencies and due dates?
 - What services need to be up for the change to happen?
 - What will be affected by the change?
 - Who is performing the work?
 - How long for change – in active time and elapsed time, including testing, and how many people needed?
 - What are the test procedures? What equipment is required?
 - What is the back-out procedure and how long will it take?

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Maintenance windows (5/8)

- Master plan
 - Considers
 - resource allocations (people, equipment, time)
 - dependencies (services, people, equipment)
 - Need slack in schedule to allow for things to go wrong!
- Disabling access
 - First step in maintenance window is to disable (or discourage) system access
 - Place notices with window times clearly visible
 - Disable remote access to site (VPN, LAN, wireless)
 - Make announcements as window begins, set voicemail



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Maintenance windows (2/8)

- Planning
 - All tasks need to be thought out in advance
 - Actual work during outage is (should be) just to follow the plan
- Flight director (as in NASA)
 - One person responsible
 - Sends out announcements
 - Scheduling/rejecting the submitted work proposals
 - Monitors progress, verifies that testing is completed
 - Decides when to back-out of a proposed change

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Maintenance windows (3/8)

- Change proposals – what needs to be included?

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Maintenance windows (8/8)

- Re-enable remote access
 - Can't forget!
 - Also, reset voicemail
- Visible presence the next morning
 - Put flight director and other senior staff in helpdesk area to monitor calls and listen for problems regd. completed work
 - Make visible customer concern
- Postmortem
 - Review what went wrong
 - Discuss what should be done differently

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Maintenance windows (6/8)

- Shutdown/boot sequence

- Proper sequence is required for many systems that would otherwise hang indefinitely, waiting for a non-existent service
 - Might otherwise need to bring machines back up so that others can shut down (or start) cleanly
 - Incorrect sequence can also cause hard-to-debug failures
- Deadlines for change completion
- Flight director decides when changes are taking too long and need to be aborted (use back-out plan)



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Service conversions (1/2)

- *Removing one service and replacing it with another*
- Small groups first, then expand
 - Minimize impact of any failures
- Communication
 - Alert customers to changes and how it will affect them in advance
- Minimize intrusiveness/layers vs. pillars
 - Better to make all customer-visible changes at once (per-customer)
 - "Rioting Mob" technique

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Maintenance windows (7/8)

- Comprehensive system testing
 - Work incomplete unless fully tested
 - Often includes a system-wide shutdown and re-start
 - Generally includes visiting clients and testing desktops (might include rebooting every desktop)
- Post-maintenance communication
 - Let organization know that the system should be fully restored
 - Tell of main successes, and any continuing service outages (along with expected time to repair)
 - Write in advance for long outages

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Service conversions (2/2)

- Avoid flash-cuts!

- Find bugs with small sets of users
- May require extra resources (duplicate hardware, etc.) to provide redundant services

- Want successful flash-cuts (when unavoidable)

- More communication, user training needed (British Telecom)

- Back-out plan

- Must be able to go back to prior config in case of problems
 - Perhaps not noticed immediately
 - Need to decide in advance when back-out plan will be implemented
 - e.g., if conversion can't be completed within two hours

