

Các phép biến đổi unitary

Unitary Transforms

Unitary Transforms

- Sort samples $f(x,y)$ in an $M \times N$ image (or a rectangular block in the image) into column vector of length MN
- Compute transform coefficients

$$\vec{c} = \vec{Af}$$

where A is a matrix of size $MN \times MN$

- The transform A is unitary, iff $A^{-1} = \underbrace{A^{*T}}_{\text{Hermitian conjugate}} \equiv A^H$
- If A is real-valued, i.e., $A^{-1}=A^*$, transform is „orthonormal“

Energy conservation with unitary transforms

- For any unitary transform $\vec{c} = \vec{A}\vec{f}$ we obtain

$$\|\vec{c}\|^2 = \vec{c}^H \vec{c} = \vec{f}^H A^H A \vec{f} = \|\vec{f}\|^2$$

- Interpretation: every unitary transform is simply a rotation of the coordinate system.
- Vector lengths („energies“) are conserved.

Energy distribution for unitary transforms

- Energy is conserved, but often will be unevenly distributed among coefficients.
- Autocorrelation matrix

$$R_{cc} = E[\vec{c}\vec{c}^H] = E[A\vec{f} \cdot \vec{f}^H A^H] = AR_{ff}A^H$$

- Mean squared values („average energies“) of the coefficients c_i are on the diagonal of R_{cc}

$$E[c_i^2] = [R_{cc}]_{i,i} = [AR_{ff}A^H]_{i,i}$$

Eigenmatrix of the autocorrelation matrix

Definition: eigenmatrix Φ of autocorrelation matrix R_{ff}

- Φ is unitary
- The columns of Φ form an orthonormalized set of eigenvectors of R_{ff} , i.e.,

$$R_{ff} \Phi = \Phi \Lambda$$

$$\Lambda = \begin{pmatrix} \lambda_0 & & 0 \\ & \ddots & \\ 0 & & \lambda_{MN-1} \end{pmatrix}$$

is a diagonal matrix of eigenvalues.

- R_{ff} is symmetric nonnegative definite, hence $\lambda_i \geq 0$ for all i
- R_{ff} is normal matrix, i.e., $R_{ff}^H R_{ff} = R_{ff} R_{ff}^H$, hence unitary eigenmatrix exists

Karhunen-Loeve transform

- Unitary transform with matrix

$$A = \Phi^H$$

where the columns of Φ are ordered according to decreasing eigenvalues.

- Transform coefficients are pairwise uncorrelated

$$R_{cc} = AR_{ff}A^H = \Phi^H R_{ff} \Phi = \Phi^H \Phi \Lambda = \Lambda$$

- Energy concentration property:

- No other unitary transform packs as much energy into the first J coefficients, where J is arbitrary
 - Mean squared approximation error by choosing only first J coefficients is minimized.

Optimum energy concentration by KL transform

- To show optimum energy concentration property, consider the truncated coefficient vector

$$\vec{b} = I_J \vec{c}$$

where I_J contain ones on the first J diagonal positions, else zeros.

- Energy in first J coefficients for arbitrary transform A

$$E = \text{Tr}(R_{bb}) = \text{Tr}(I_J R_{cc} I_J) = \text{Tr}(I_J A R_{ff} A^H I_J) = \sum_{k=0}^{J-1} a_k^T R_{ff} a_k^*$$

where a_k^T is the k -th row of A .

- Lagrangian cost function to enforce unit-length basis vectors

$$L = E + \sum_{k=0}^{J-1} \lambda_k (1 - a_k^T a_k^*) = \sum_{k=0}^{J-1} a_k^T R_{ff} a_k^* + \sum_{k=0}^{J-1} \lambda_k (1 - a_k^T a_k^*)$$

- Differentiating L with respect to a_j yields necessary condition

$$R_{ff} a_j^* = \lambda_j a_j^* \quad \text{for all } j < J$$

Basis images and eigenimages

- For any unitary transform, the inverse transform

$$\vec{f} = A^H \vec{c}$$

can be interpreted in terms of the superposition of „basis images“ (columns of A^H) of size MN .

- If the transform is a KL transform, the basis images, which are the eigenvectors of the autocorrelation matrix R_{ff} , are called „eigenimages.“
- If energy concentration works well, only a limited number of eigenimages is needed to approximate a set of images with small error. These eigenimages form an optimal linear subspace of dimensionality J .

Computing eigenimages from a training set

- How to measure $MNxMN$ autocorrelation matrix?

- Use training set $\vec{\Gamma}_1, \vec{\Gamma}_2, \dots, \vec{\Gamma}_L$
 - Define training set matrix $S = (\vec{\Gamma}_1, \vec{\Gamma}_2, \dots, \vec{\Gamma}_L)$

and calculate

$$R_{\Gamma\Gamma} = \frac{1}{L} \sum_{l=1}^L \vec{\Gamma}_l \vec{\Gamma}_l^H = \frac{1}{L} SS^H$$

- **Problem 1:** Training set size should be $L \gg MN$

If $L < MN$, autocorrelation matrix R_{ff} is rank - deficient

- **Problem 2:** Finding eigenvectors of an $MNxMN$ matrix.

- Can we find a small set of the most important eigenimages from a small training set $L \ll MN$

Sirovich and Kirby method

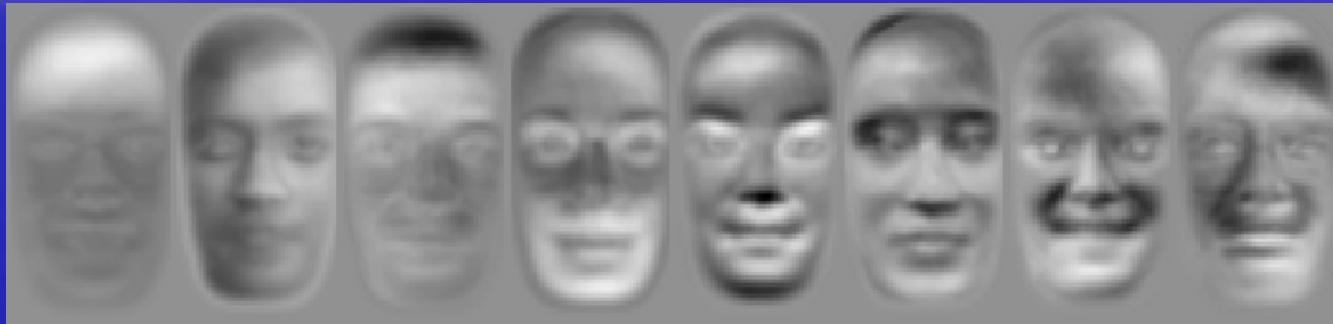
- Instead of eigenvectors of SS^H , consider the eigenvectors of S^HS , i.e.,

$$S^H S \vec{v}_i = \mu_i \vec{v}_i$$

- Premultiply both sides by S : $SS^H S \vec{v}_i = \mu_i S \vec{v}_i$
- By inspection, we find that $S \vec{v}_i$ are eigenvectors of SS^H
- For this gives rise to great computational savings, by
 - Computing the LxL matrix S^HS
 - Computing L eigenvectors $S \vec{v}_i$ of S^HS
 - Computing eigenimages corresponding to the $L_0 \leq L$ largest eigenvalues according as $S \vec{v}_i$

Example: eigenfaces

- The first 8 eigenfaces obtained from a training set of 500 frontal views of human faces.



- Can be used for face recognition by nearest neighbor search in 8-d „face space.“
- Can be used to generate faces by adjusting 8 coefficients.

Gender recognition using eigenfaces

- Task: Male or female?

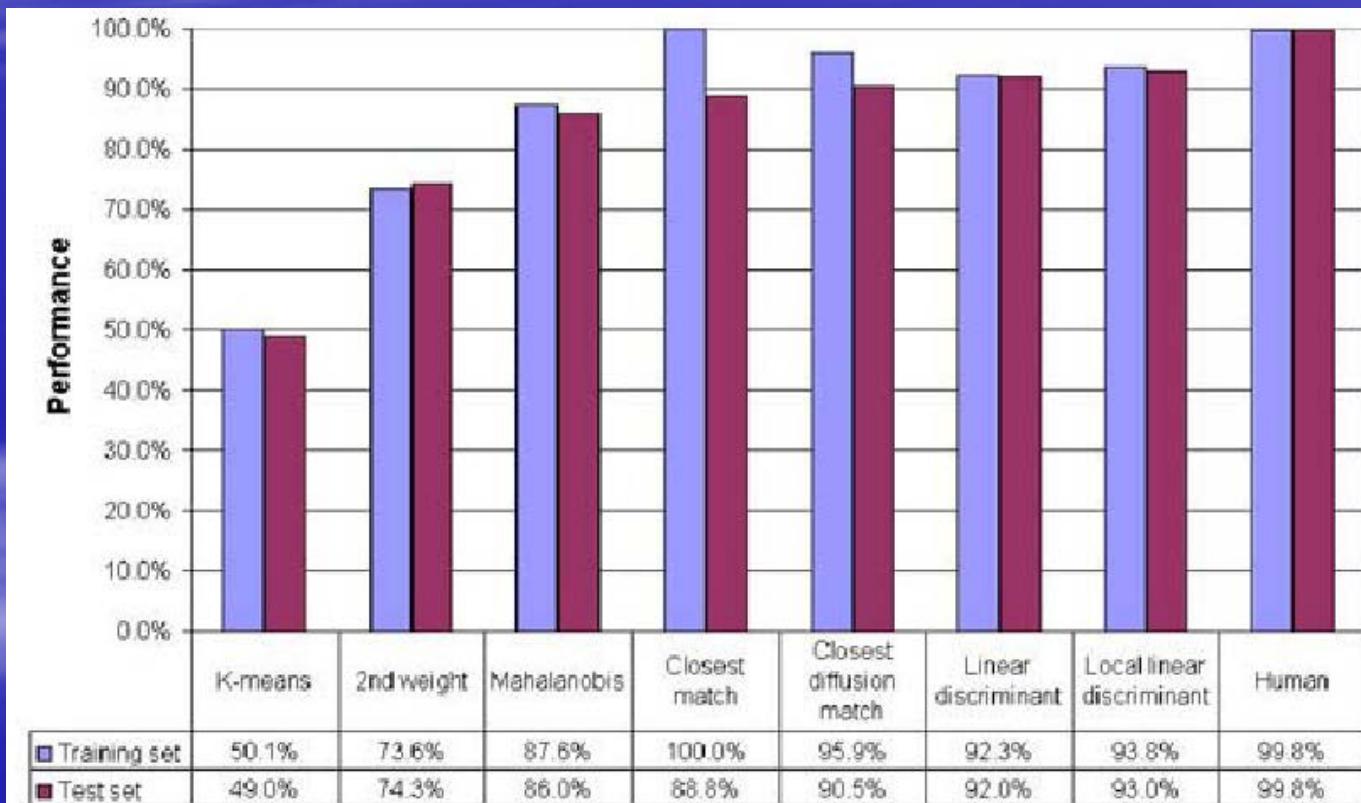


- Eigenimages from a data base of 20 male and 20 female training images



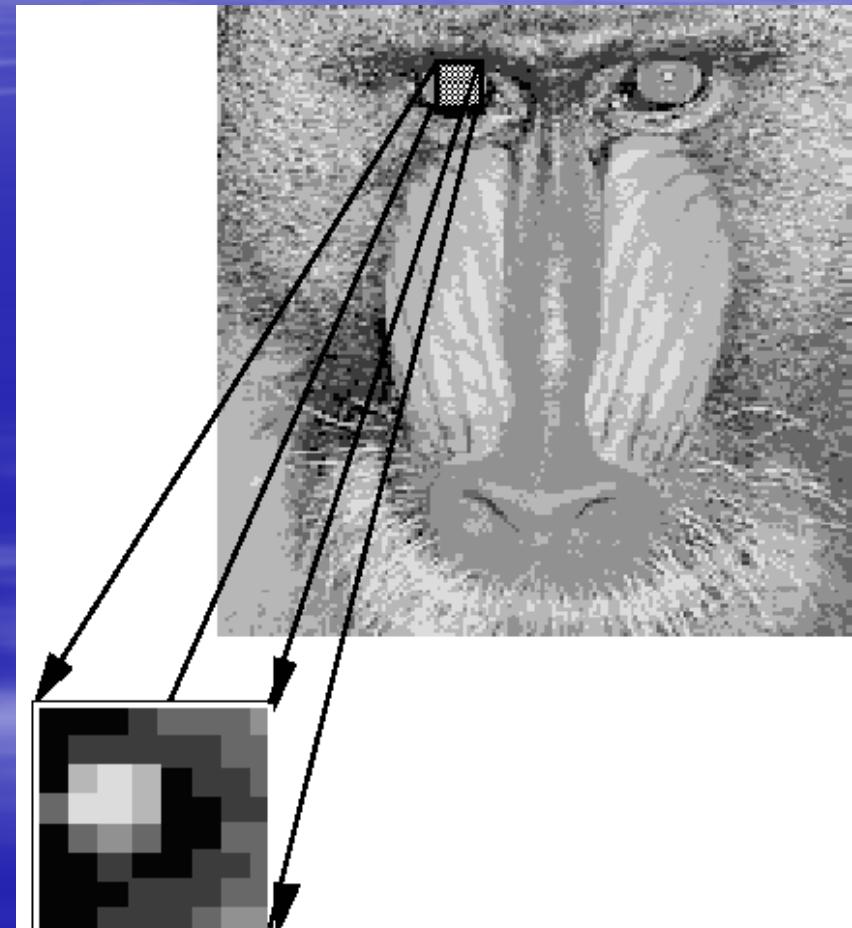
Gender recognition using eigenfaces (cont.)

- Recognition accuracy using 8 eigenimages



Block-wise image processing

- Subdivide image into small blocks
- Process each block independently from the others
- Typical blocksizes: 8x8, 16x16



Separable blockwise transforms

- Image block written as a square matrix f

$$c = A^T \cdot f \cdot A \quad (NxN \text{ coefficients})$$

- This can only be done, if transform is separable in x and y , i.e.,

$$(N^2 \times N^2) \rightarrow A^T = A \otimes A$$

- Inverse transform

$$f = A^* \cdot c \cdot A^H$$

Haar transform

- Haar transform matrix for sizes $N=2,4,8$

$$Hr_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$Hr_4 = \frac{1}{\sqrt{4}} \begin{pmatrix} 1 & 1 & \sqrt{2} & 0 \\ 1 & 1 & -\sqrt{2} & 0 \\ 1 & -1 & 0 & \sqrt{2} \\ 1 & -1 & 0 & -\sqrt{2} \end{pmatrix}$$

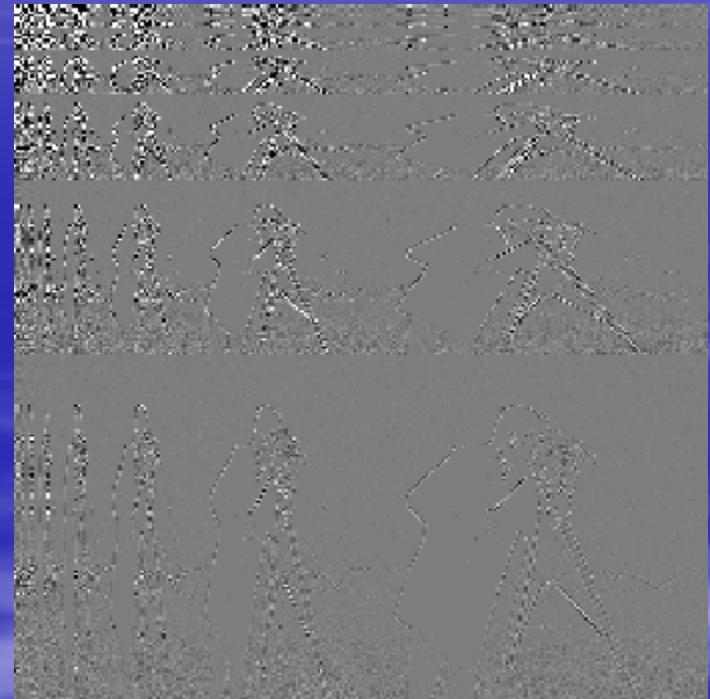
$$Hr_8 = \frac{1}{\sqrt{8}} \begin{pmatrix} 1 & 1 & \sqrt{2} & 0 & 2 & 0 & 0 & 0 \\ 1 & 1 & \sqrt{2} & 0 & -2 & 0 & 0 & 0 \\ 1 & 1 & -\sqrt{2} & 0 & 0 & 2 & 0 & 0 \\ 1 & 1 & -\sqrt{2} & 0 & 0 & -2 & 0 & 0 \\ 1 & -1 & 0 & \sqrt{2} & 0 & 0 & 2 & 0 \\ 1 & -1 & 0 & \sqrt{2} & 0 & 0 & -2 & 0 \\ 1 & -1 & 0 & -\sqrt{2} & 0 & 0 & 0 & 2 \\ 1 & -1 & 0 & -\sqrt{2} & 0 & 0 & 0 & -2 \end{pmatrix}$$

- Can be computed by taking sums and differences
- Fast algorithms by recursively applying Hr_2

Haar transform example

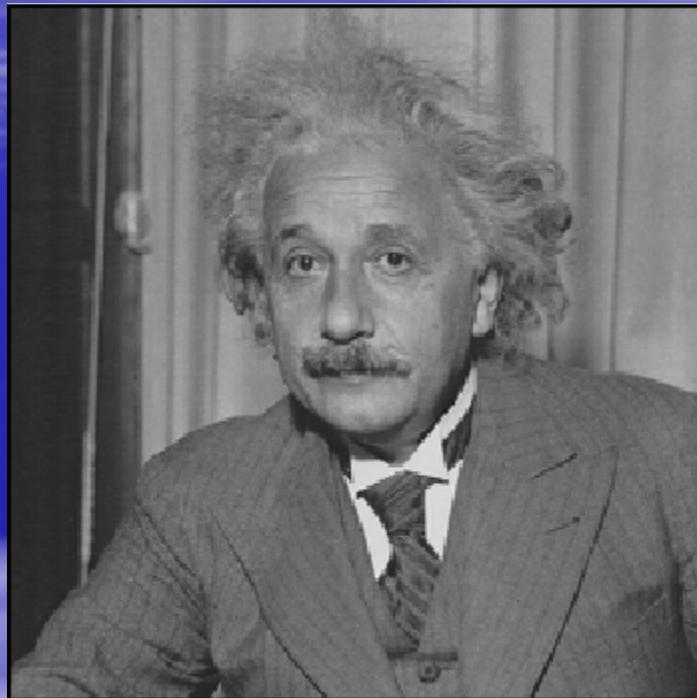


Original Cameraman
256x256

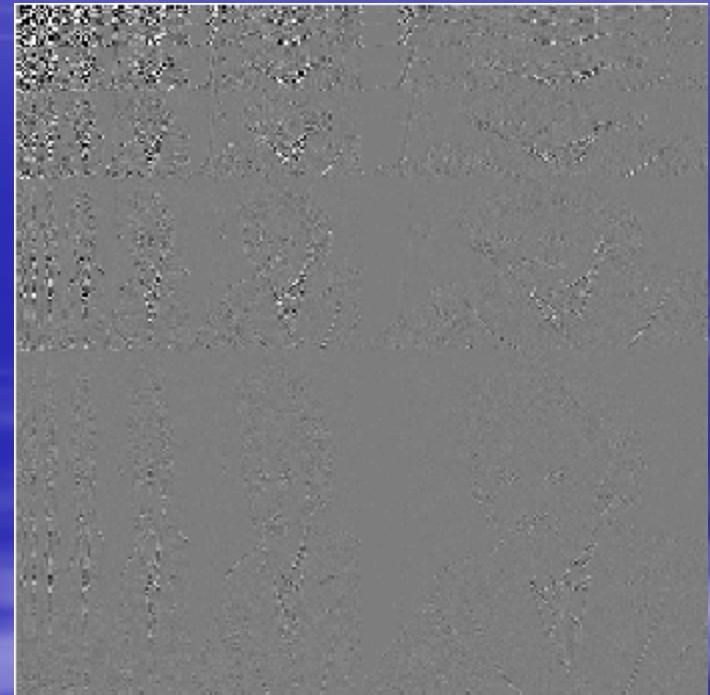


*256x256 Haar transform
of Cameraman*

Haar transform example



Original *Einstein*
256x256

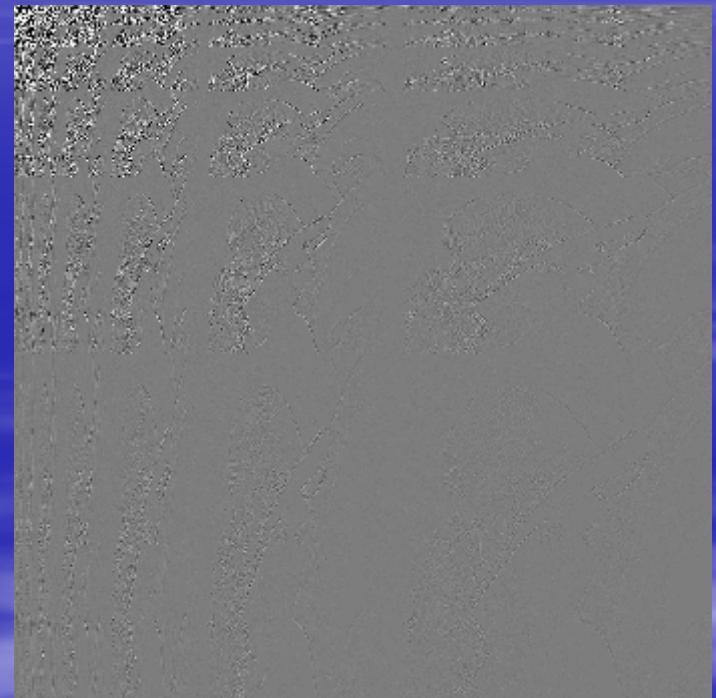


256x256 *Haar transform*
of *Einstein*

Haar transform example



Original *Lena*
512x512



512x512 *Haar transform*
of *Lena*

Hadamard transform

- Transform matrices can be recursively generated

$$Hd_2 = Hr_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$Hd_4 = Hd_2 \otimes Hd_2$$

$$Hd_8 = Hd_4 \otimes Hd_2 = Hd_2 \otimes Hd_2 \otimes Hd_2$$

- Example

$$Hd_8 = \frac{1}{\sqrt{8}} \begin{pmatrix} \dots \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{pmatrix}$$

Note that Hadamard Coefficients need reordering to concentrate energy

Discrete Fourier transform

- For DFT of order N , define

$$W_N = \exp\left\{\frac{-j2\pi}{N}\right\}$$

- Transform matrix

$$\text{DTF}_N = \frac{1}{\sqrt{N}} \begin{pmatrix} W_N^0 & W_N^0 & W_N^0 & \cdots & W_N^0 \\ W_N^0 & W_N^1 & W_N^2 & \cdots & W_N^{N-1} \\ W_N^0 & W_N^2 & & \cdots & W_N^{2(N-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ W_N^0 & W_N^{N-1} & W_N^{2(N-1)} & \cdots & W_N^{(N-1)(N-1)} \end{pmatrix}$$

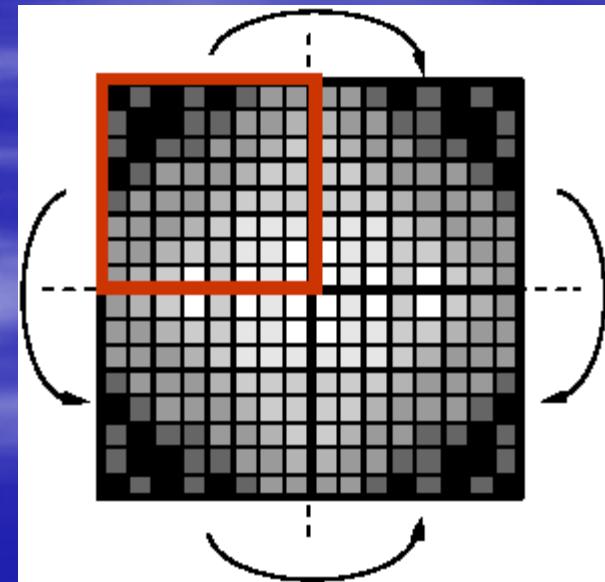
- Definition for general N , fast algorithms for $N=2^m$
- DFT coefficients are complex (even if input image is real)
- Inverse transform $\text{DFT}_N^{-1} = \text{DTF}^H = \text{DTF}^*$

Discrete cosine transform

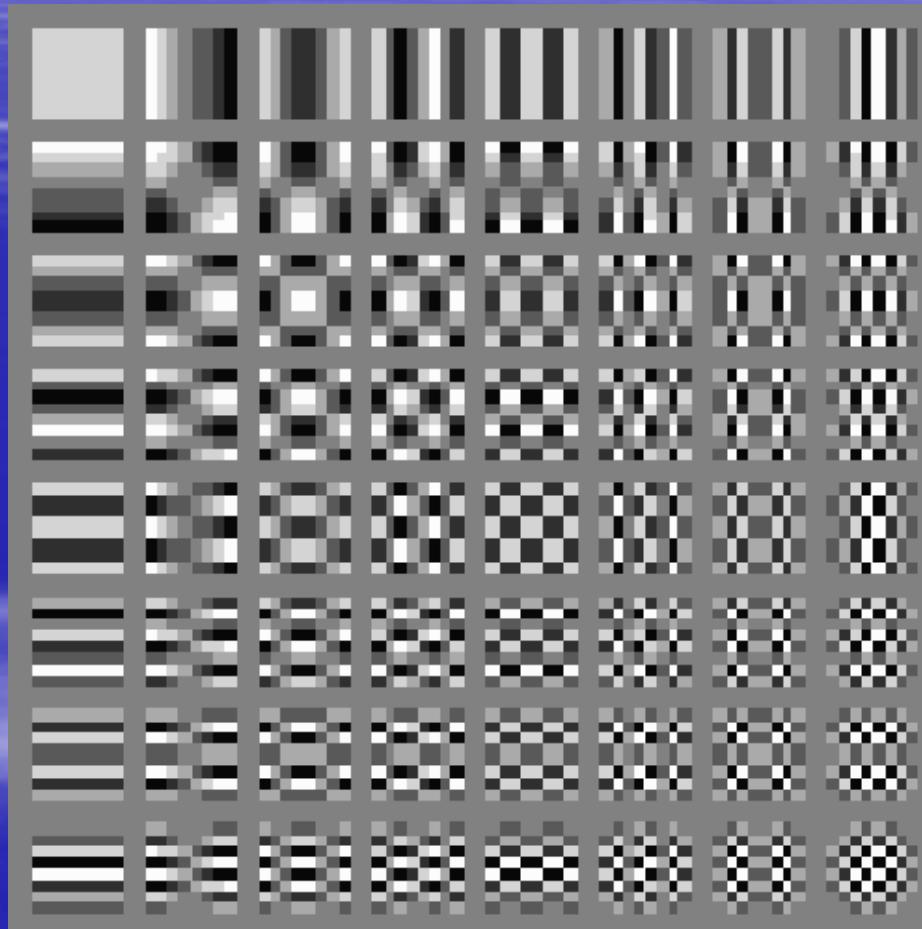
- Transform matrix

$$DCT_N = \left\{ a_{k,n} \middle| a_{k,n} = \begin{cases} \frac{1}{N} & 0 \leq n \leq N-1 \wedge k = 0 \\ \sqrt{\frac{2}{N}} \cos\left(\frac{\pi(2n+1)k}{2N}\right) & 0 \leq n \leq N-1 \wedge 1 \leq k \leq N-1 \end{cases} \right\}$$

- Can be interpreted as DFT of a mirror-extended image block (shown here for 2-d DCT)
- Transform is used in many coding standards (JPEG, MPEG)



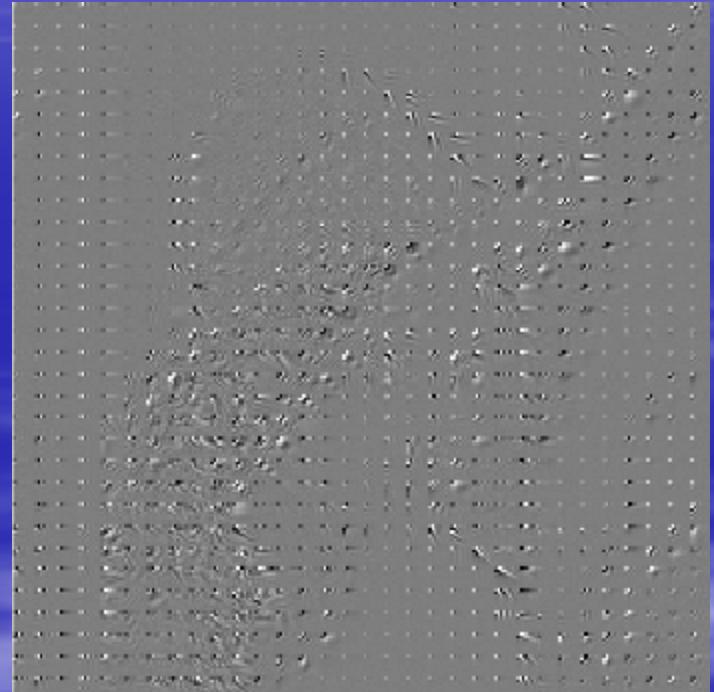
Basis images of an 8x8 DCT



Blockwise DCT example

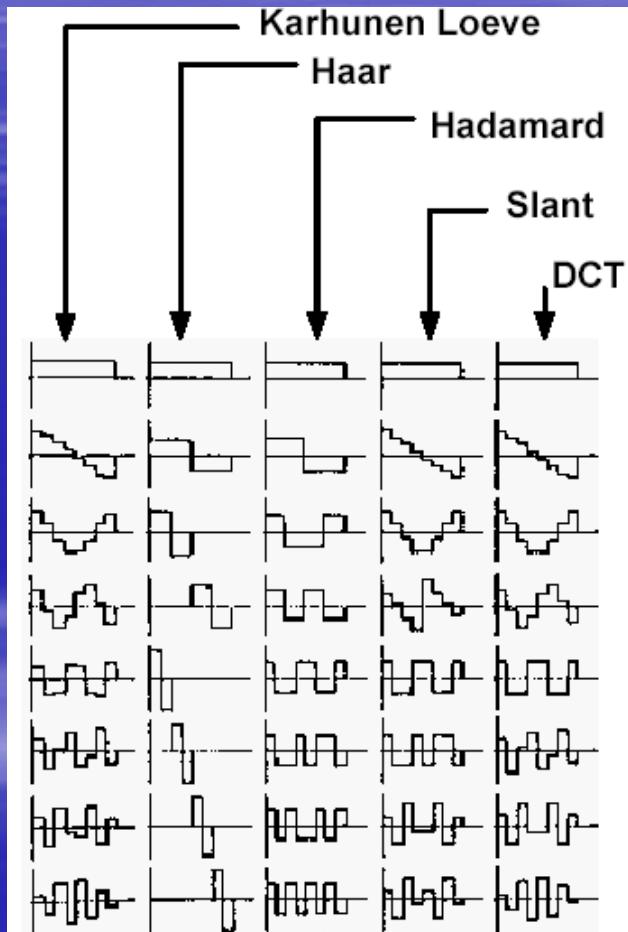


Original *Lena*
256x256



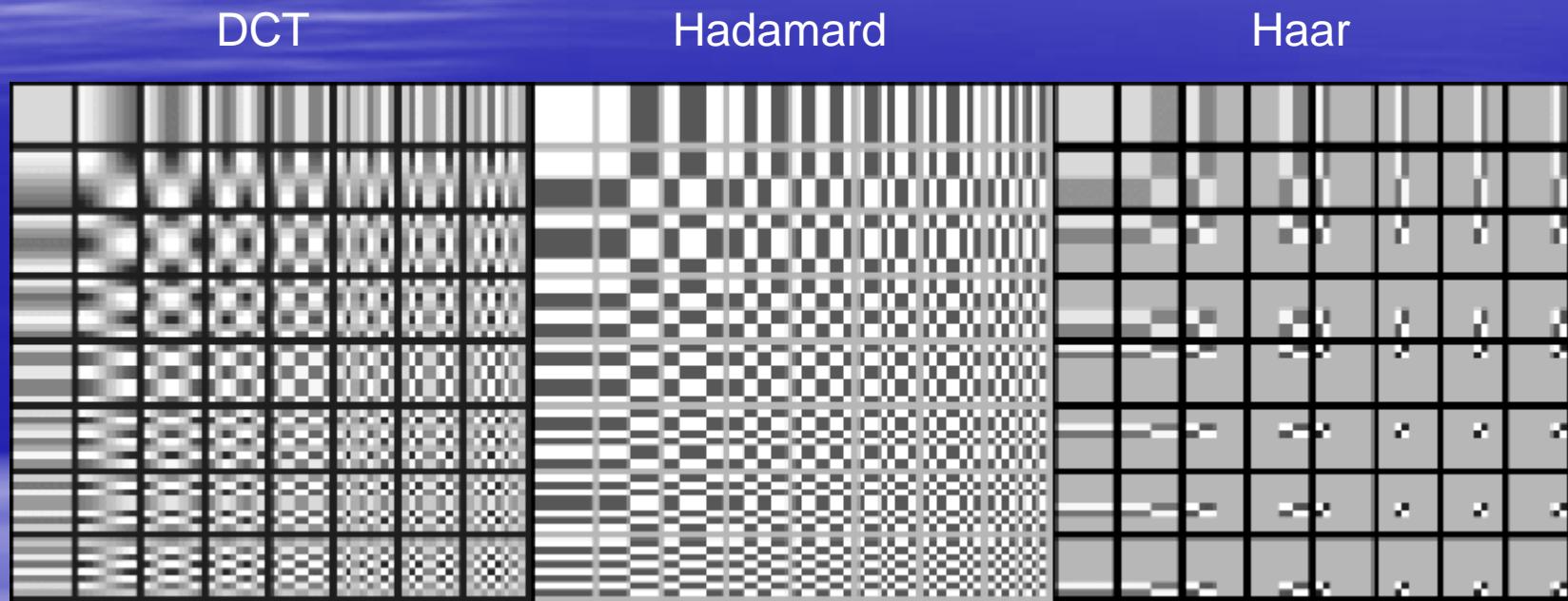
Blockwise 8x8 DCT
of Lena

Comparison of block transforms

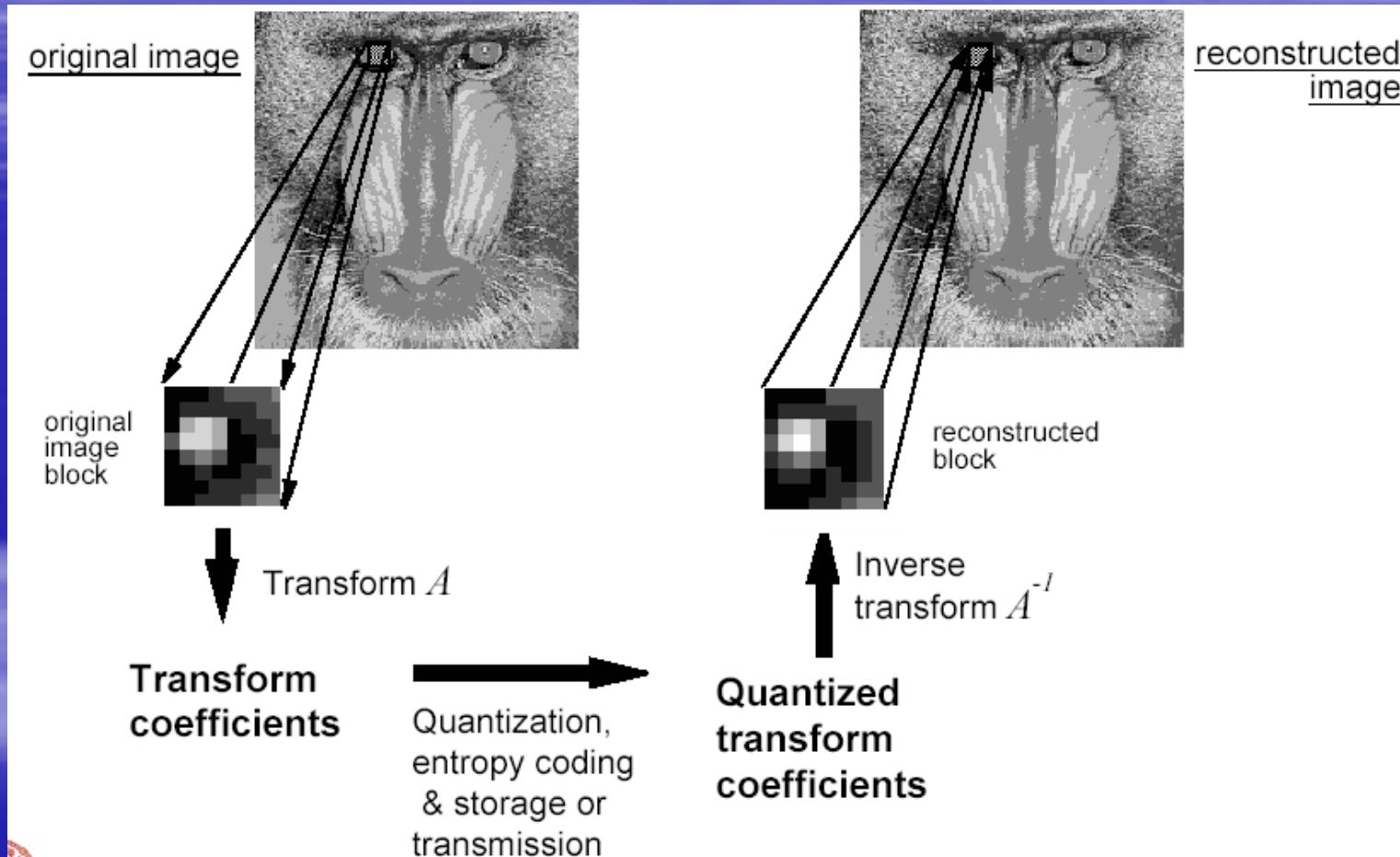


Comparison of 1-D
basis functions for
block size N=8

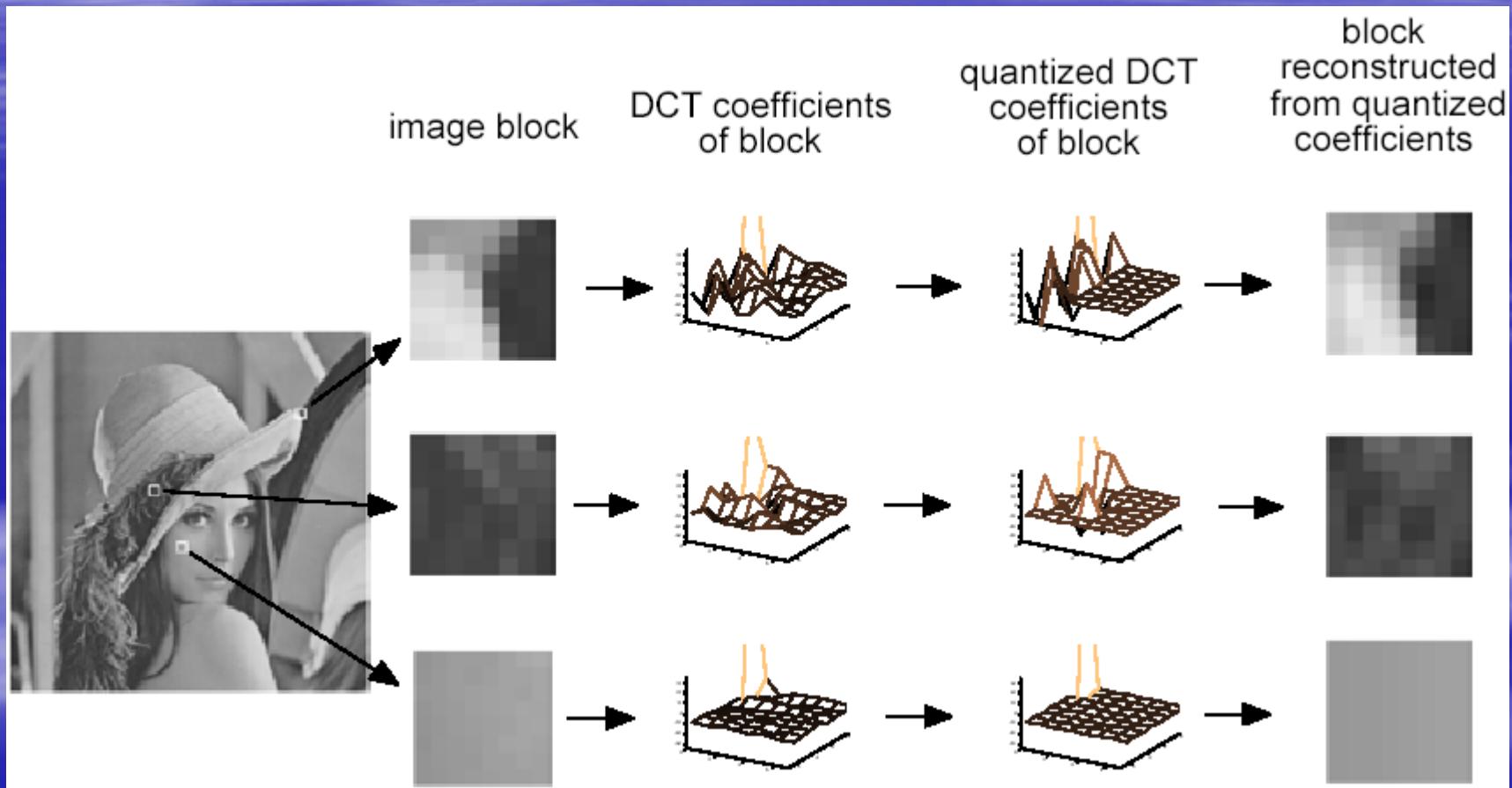
Comparison of block transforms (cont.)



Transform Coding



Transform Coding (cont.)



DCT coding artifacts

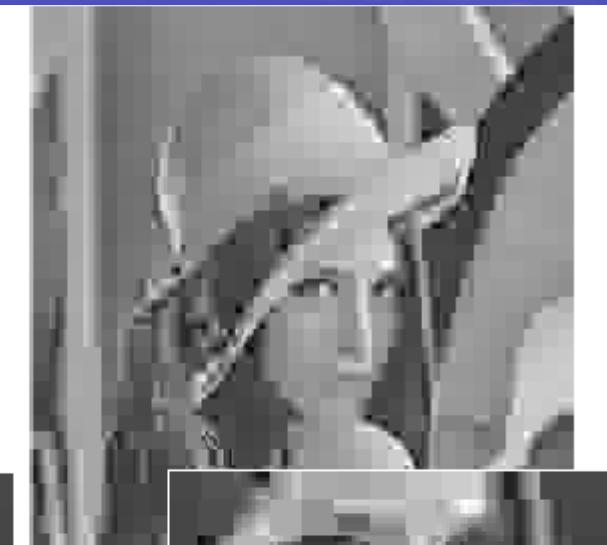
DCT coding with increasingly coarse quantization, block size 8x8



quantizer stepsize
for AC coefficients: 25



quantizer stepsize
for AC coefficients: 100



quantizer stepsize
for AC coefficients: 200