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# Import libraries
import cv2
import numpy as np
import pandas as pd
import time
# Get coordinates
data = pd.read csv('CAM7 20220203 092129 output Tail unique.csv')
data.head()
x1 = data.iloc[:,6]
y1 = data.iloc[:,7]
x2 = data.iloc[:.8]
y2 = data.iloc[:,9]
# Open the video file
input_video_path = 'rgb_CAM7_20220203_092129_raw_input_Tail.avi'
# output_video_path = 'output_video.mp4'
cap = cv2.VideoCapture(input_video_path)
# Initialize time variables for text refresh
last_text_update_time = time.time()
text_refresh_interval = 0.1 # seconds
if not cap.isOpened():
   print("Error: Could not open video file")
# Create separate windows for displaying frames
cv2.namedWindow('Original Frame', cv2.WINDOW_NORMAL)
cv2.resizeWindow('Original Frame', 540, 304)
cv2.namedWindow('Gray', cv2.WINDOW_NORMAL)
cv2.resizeWindow('Gray', 540, 304)
cv2.namedWindow('Frame Contour', cv2.WINDOW_NORMAL)
cv2.resizeWindow('Frame Contour', 540, 304)
# cv2.namedWindow('Threshold', cv2.WINDOW_NORMAL)
# cv2.resizeWindow('Threshold', 540, 304)
# Loop through the frames and rotate each frame
prev frame = None
i=0
frame count = 0
while True:
    ret, frame = cap.read()
    if not ret:
        break
    (h, w, _) = frame.shape
    # Convert the frame to grayscale
    frame_gray1 = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    frame_gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    if prev frame is not None:
        # Calculate frame difference
        frame diff = cv2.absdiff(prev frame, frame gray)
         # frame diff = cv2.cvtColor(frame diff, cv2.COLOR GRAY2BGR)
        frame_diff = cv2.addWeighted(frame_diff, 3, frame_gray1, 0.5, 0)
        frame diff = frame.copy() # Initialize frame diff with the first frame
    prev frame = frame gray # Update the previous frame
    frame gray2 = cv2.bitwise not(frame gray1)
    c = 255/(np.log(1 + np.max(frame_gray2)))
    log_transformed = c * np.log(1 + frame_gray2)
# Chá» Ä á» nh kiá» u dá» liá» u cho biá°¿n log_transformed.
    log_transformed = np.array(log_transformed, dtype=np.uint8)
    # à p dụng sá»± sá» a Ä á» i gamma cho á°£nh.
    frame\_gray2 = np.array(255 * (frame\_gray2 / 255) ** 0.8, dtype=np.uint8)
    # Applying Gaussian Blur
    frame_gray2 = cv2.GaussianBlur(frame_gray2,(5,5),10)
    # Image thresholding
    _, frame_gray2 = cv2.threshold(frame_gray2, 45, 255, cv2.THRESH_BINARY_INV)
    # Erosion followed by dilation Ä á» lá» c gợn á°£nh
    kernel = np.ones((3,1),np.uint8) # Lá» c theo chiá» u ngang
    opening1 = cv2.morphologyEx(frame_gray2, cv2.MORPH_OPEN, kernel)
    kernel = np.ones((1,3),np.uint8) # Lá» c theo chiá» u dá» c
    opening2 = cv2.morphologyEx(frame_gray2, cv2.MORPH_OPEN, kernel)
      CỠng 2 ᰣnh vừa lá»
    frame_gray2 = cv2.addWeighted(opening1, 0.5, opening2, 0.5, 0.0)
     # Rotating the frame 90 degrees
    center = (w//2, h//2)
    M = cv2.getRotationMatrix2D(center, -90, 1.0)
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frame = cv2.warpAffine(frame, M, (w,h))
    # frame = cv2.resize(frame, (1080, 608))
    frame_diff = cv2.warpAffine(frame_diff, M, (w,h))
    # frame diff = cv2.resize(frame diff, (1080, 608))
    frame gray1 = cv2.warpAffine(frame gray1, M, (w,h))
    # frame gray1 = cv2.resize(frame gray1, (1080, 608))
    frame gray2 = cv2.warpAffine(frame gray2, M, (w,h))
    # frame gray2 = cv2.resize(frame gray2, (1080, 608))
    # Arrange rectangle's coordinates to fit the pigtail
    rectang = cv2.rectangle(frame gray2, (int(381+x1[i]*9/8.5), int(y1[i]*9/15)), (381+int(x2[i]*9/8.2), int(y2[i]*9/13)), (0.255,0), 1)
    \texttt{rectang1} = \texttt{cv2}. \texttt{rectangle(frame, (int(381+x1[i]*9/8.5), int(y1[i]*9/15)), (381+int(x2[i]*9/8.2), int(y2[i]*9/13)), (0,255,0), 1)}
    # Find contours of white regions inside the rectangle gray_roi = frame_gray2[int(y1[i] * 9 / 15):int(y2[i] * 9 / 13),
             int(381 + x1[i] * 9 / 8.5):381 + int(x2[i] * 9 / 8.2)]
    contours, _ = cv2.findContours(gray_roi, cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_SIMPLE)
    # Draw and calculate contour lengthq
    for contour in contours:
        # Calculate the contour's position in the original frame
        contour_offset_x = int(381 + x1[i]*9/8.5)
contour_offset_y = int(y1[i]* 9/15)
        for point in contour:
            point[0][0] += contour_offset_x
            point[0][1] += contour_offset_y # Shift contour to original frame
        # Draw the contours on the original frame in green color
        frame contour = cv2.cvtColor(frame gray2, cv2.COLOR GRAY2BGR)
        cv2.drawContours(frame_contour, [contour], -1, (0, 255, 0), 0)
        cv2.drawContours(frame, [contour], -1, (0, 255, 0), -1) # -1 thickness means fill in the contour
        contour length = cv2.arcLength(contour, closed=True)
        # Check if it's time to update the text
        current time = time.time()
        text = \overline{f}"Length: {round(contour length, 2)}"
        if current_time - last_text_update_time >= text_refresh_interval:
            # Display the contour length on the frame
            cv2.putText(frame, text, (600, 600), cv2.FONT_HERSHEY_SIMPLEX, 2, (0, 255, 0), 4)
            last_text_update_time = current_time
    # Next coordinates index and next frame
    frame\_count += 1
    # Show result windows
    cv2.imshow('Original Frame', frame)
    cv2.imshow("Frame Contour", frame_contour)
    cv2.imshow('Gray', cv2.bitwise_not(frame_gray1))
    # cv2.imshow('Threshold', frame_gray2)
    # Press 'Q' to stop windows
    if cv2.waitKey(1) & 0xFF == ord('q'):
       break
# Release video capture and writer objects
cap.release()
# Close all OpenCV windows (if any)
cv2.destroyAllWindows()
```