CAESAR CIPHER

The Caesar cipher is an encryption method used to encrypt plain text to Cipher text. The cipher is done by simply shifting a letter in the alphabet by a certain number of n times (n is called the key) forward for encrypting and shifting backwards for decryption.

The constant n is called a key and is the number of times shifting is done in the algorithm for this cipher.

The C program for the implementation is as explained:

- -Variables are being declared ie message (our plain text), ch (temporary variable).
- -The plain text is entered and a for loop is used to check every corresponding letter of the alphabet both capital letter and small letter ignoring other characters such as (! @ # \$ % ^ . ") under certain conditions.

The block of code demonstrates all constraints in this program with if statements

BLOCK OF CODE

```
for(i = 0 ; message[i] != '\0' ; i++){
ch= message[i];
//for lowercase letters
if(ch >= 'a' \&\& ch <= 'z'){}
ch= ch + key;
if(ch > 'z'){
ch = ch - 'z' + 'a' - 1;
message[i]=ch;
//for uppercase letters
else if(ch >= 'A' && ch <= 'Z'){
ch = ch + key;
if(ch > 'Z'){
ch = ch - 'Z' + 'A' - 1;
message[i] = ch;
}
}
```

ENTIRE C PROGRAM FOR CAESAR CIPHER

```
#include <stdio.h>
#include <stdlib.h>
int main()
 char message[100];
 char ch;
 int key;
 int i;
 //start of program
 printf("\n");
 printf("Enter plain text to encrypt: ");
 gets(message);
 printf("\n");
 printf("\n");
 printf("Enter a key: ");
 scanf("%d", &key);
 //the program goes through the plain text
 for(i = 0 ; message[i] != '\0' ; i++){
 ch= message[i];
 //for lowercase letters
 if(ch >= 'a' \&\& ch <= 'z'){
   ch= ch + key;
```

```
if(ch > 'z'){}
    ch = ch - 'z' + 'a' - 1;
   message[i]=ch;
 }
 //for uppercase letters
 else if(ch >= 'A' && ch <= 'Z'){
   ch = ch + key;
   if(ch > 'Z'){
     ch = ch - 'Z' + 'A' - 1;
   }
   message[i] = ch;
 }
 printf("\n");
 printf("\n");
 printf("\n");
 printf("Encrypted message: %s",message);
 printf("\n");
 printf("\n");
 ENCRYPTION****************************/n");
return 0;
}
```