

Build environment

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Outline

■ Linux

- Global image
- Build SystemC library
- Build 'all_library'

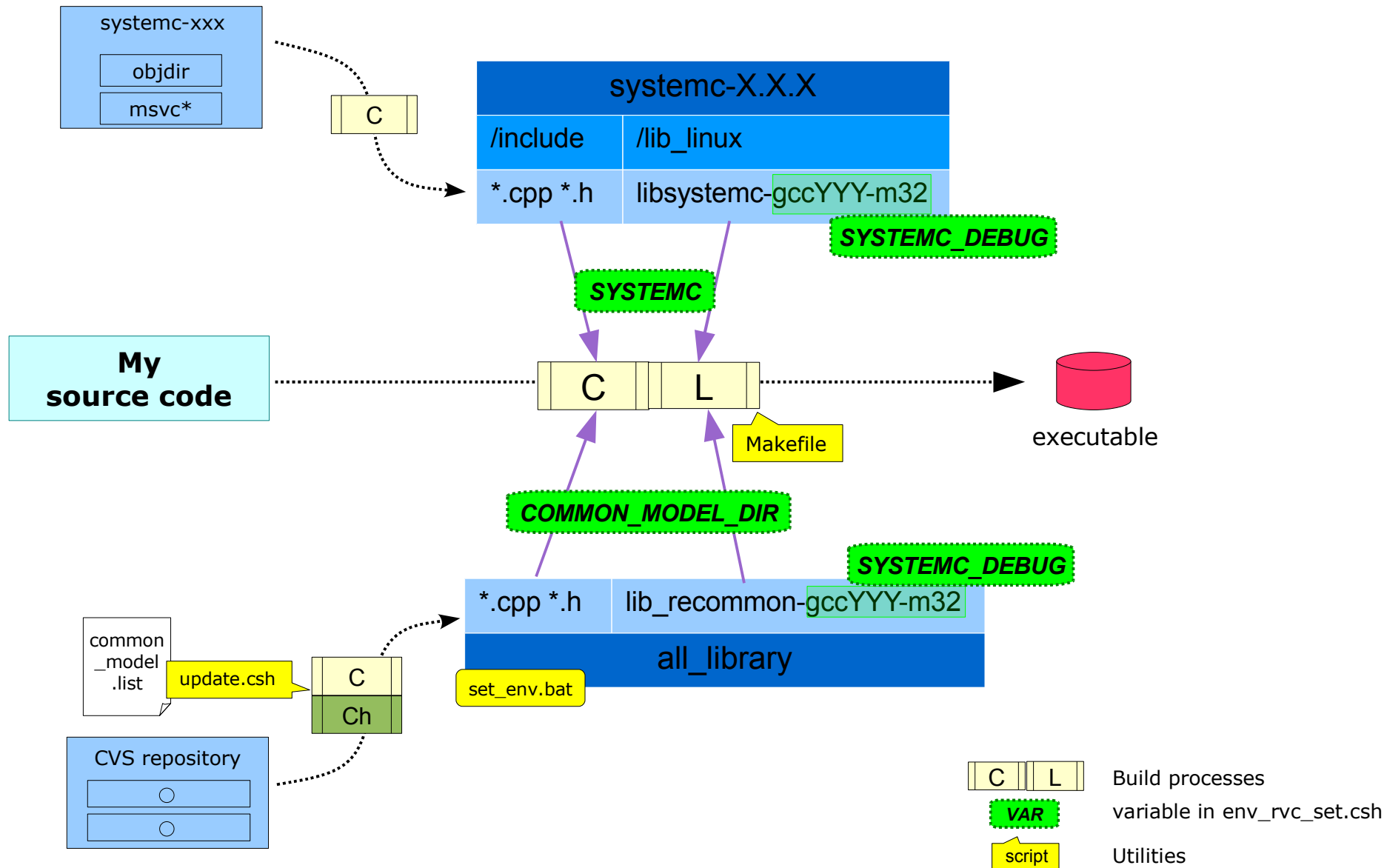
■ Windows

- Global image
- Build SystemC library
- Build 'all_library'

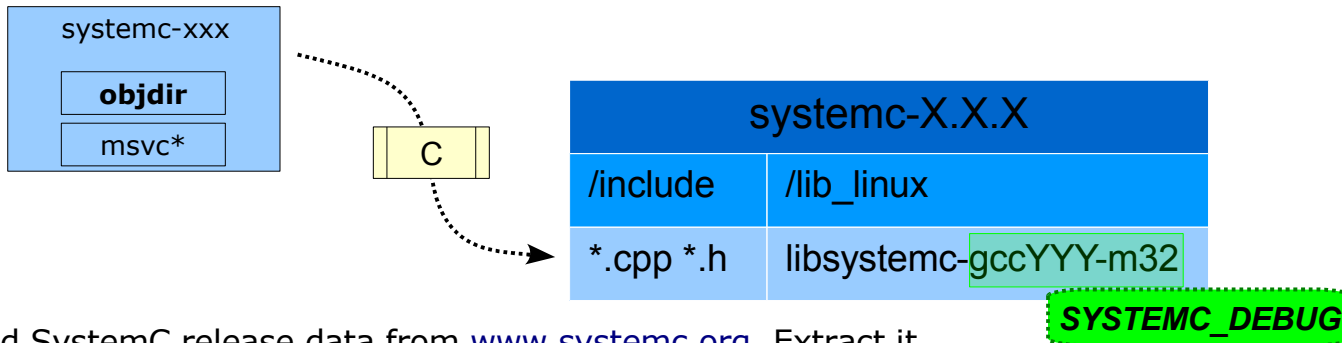
```
[Dir.SC] = /shsv/sld/ipp/Work/DUCDUONG/SystemC_build
```

```
[Dir.AL] = /shsv/sld/ipp/common/04_lib/99_latest_common_src/Script/all_library
```

Global image (Linux)



Build SystemC library (Linux)



1. Download SystemC release data from www.systemc.org. Extract it.
2. Installation guide is stored in <ROOT>/INSTALL file. Step-by-step:
 1. Set up environmental variables: `setenv CXX g++`, set PATH for g++.
(refer to *setup_32.csh* or *setup_64.csh* in [Dir.SC])
 2. Build:
 - a. Create temporary directory:


```
>> mkdir objdir
              >> cd objdir
```
 - b. Configure:


```
>> ../configure [--prefix=<installed directory>] [<flags>=<value>]
```

 Common flags: CFLAGS, CXXFLAGS, CPPFLAGS and LDFLAGS
 - c. Compile:


```
>> gmake
```
 - d. Install:

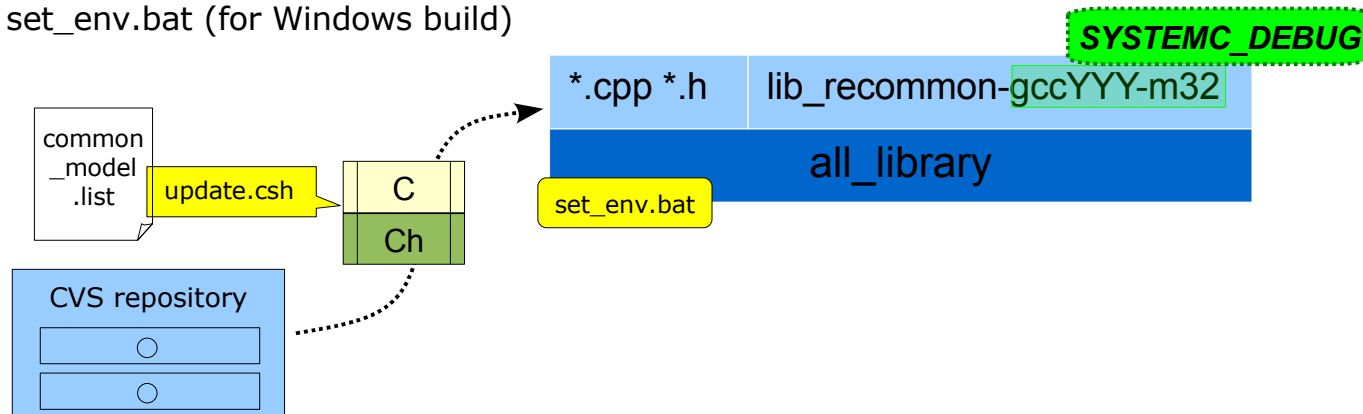

```
>> gmake install
```
 - e. Check (run examples with installed SystemC library for confirmation)


```
>> gmake check
```

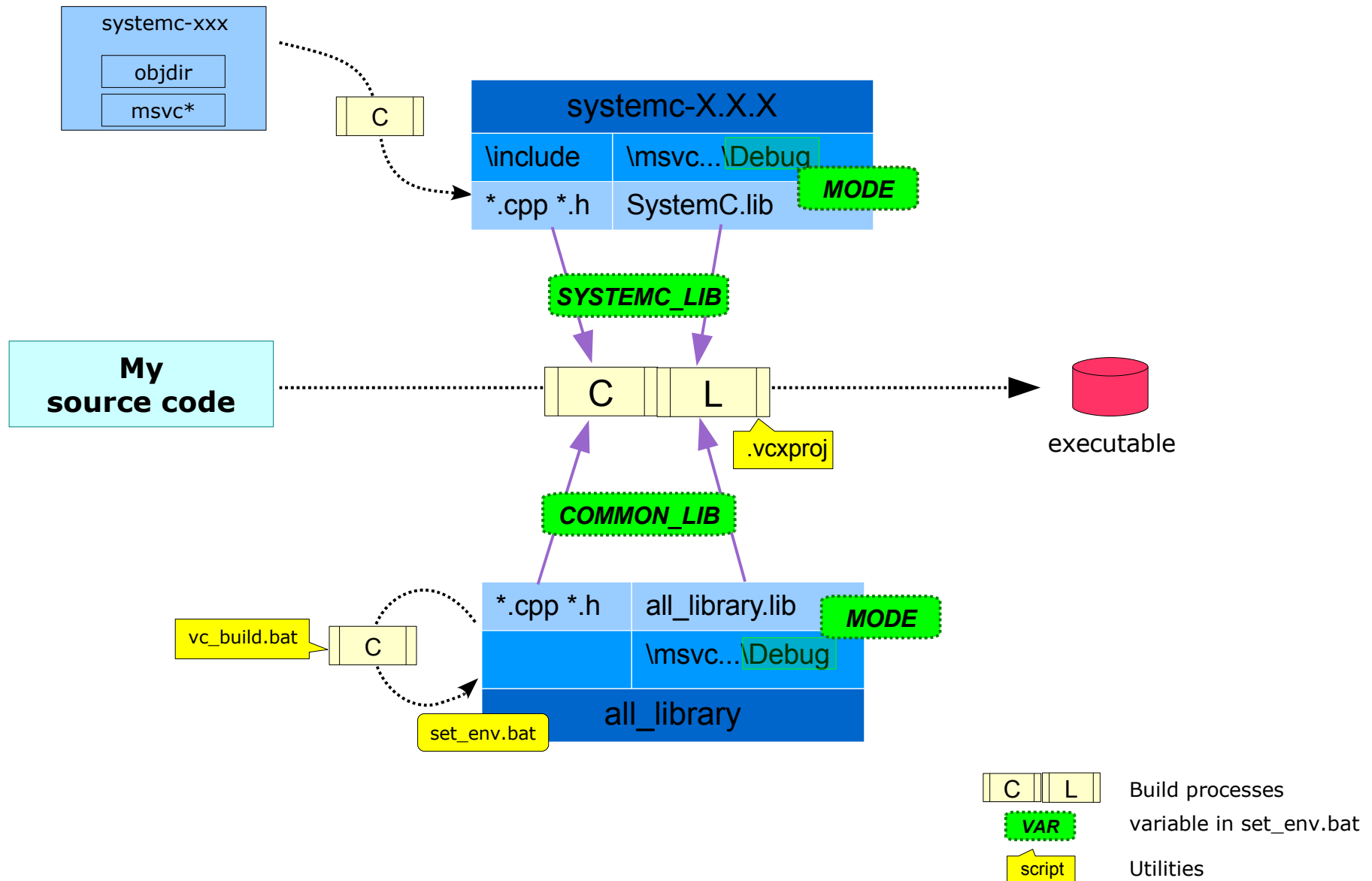
 (refer to *build.csh* in [Dir.SC])
3. Rename the output: `lib_linux[64]/libsystemc.a` to `lib_linux/libsystemc-$(SYSTEMC_DEBUG)`

Build all_library (Linux)

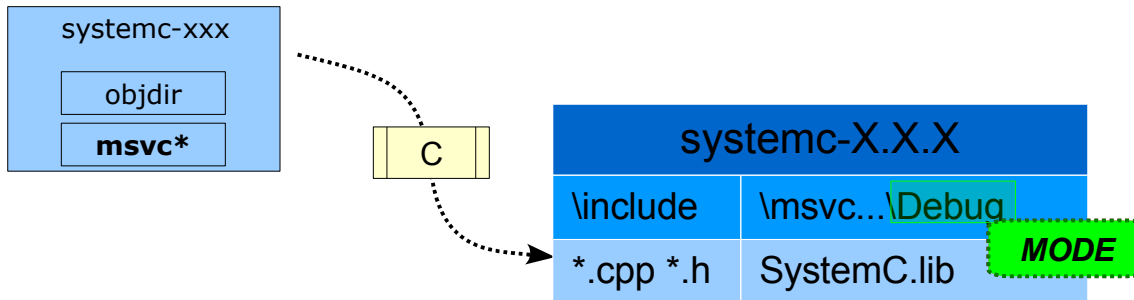
1. Get the all_library build package with correct version (specified in Common REQ). Latest version at [Dir.AL].
2. Prepare common_model.list file.
 1. List of common models with CVS version/CVS tag (e.g. "re_register v2013_05_28").
 2. List of additional include directories (AdditionalIncludeDirectories).
 3. List of preprocessor definitions (PreprocessorDefinitions, e.g. REGIF_SC_REPORT).
3. Set up environmental variables:
 - Set PATH for g++, paths to SystemC, TLM.
 - Set SYSTEMC_DEBUG.(refer to env_rvc_set_lite.csh in [Dir.AL]/env_set)
4. Build:
 1. Checkout from CVS repository:
>> update.csh common_model.list checkout
 2. Build:
>> update.csh common_model.list buildFor both checkout and build:
>> update.csh common_model.list
5. Output:
 1. Checked-out source files and **lib_recommon_\$(SYSTEMC_DEBUG).a**
 2. set_env.bat (for Windows build)



Global image (Windows)



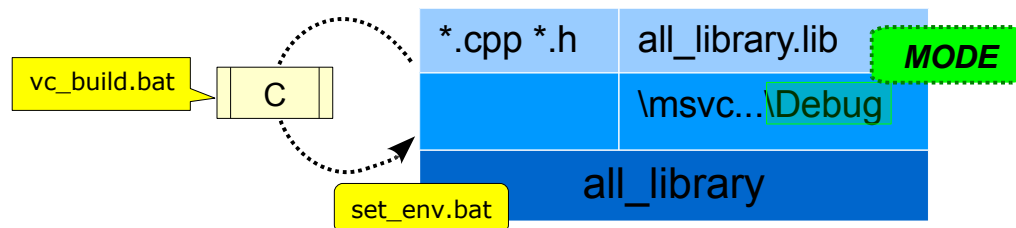
Build SystemC library (Windows)



1. Download SystemC release data from www.systemc.org. Extract it on Windows PC.
2. Clone the already existed msvc* (e.g. msvc80) directory and rename to your Visual C++ version.
 - msvc90: Visual C++ 2008
 - msvc100: Visual C++ 2010
3. Open "msvc*\SystemC**SystemC.sln**" solution file in Visual C++ GUI.
4. Set up 4 configurations: Project > Properties > C/C++ > Code Generation > Runtime Library
 1. Debug: Multi-threaded Debug DLL (/MDd)
 2. Debug_MT: Multi-threaded Debug (/MTd)
 3. Release: Multi-threaded DLL (/MD)
 4. Release_MT: Multi-threaded (/MT)
5. Build the solution for all configurations one by one.
6. Output: **SystemC.lib** in Debug, Debug_MT, Release, Release_MT directories.
7. Put built SystemC directory at C:\Users\%USERNAME%\Documents\Visual Studio ...\Projects

Build all_library (Windows)

1. Copy the output of "all_library" built on Linux (with generated set_env.bat) to Windows PC.
2. Add environmental variable setting to set_env.bat: set paths to SystemC, TLM.
(refer to set_env_lite.bat in [Dir.AL]/env_set)
3. Build all_library VC++ project:
 > vc_build.bat <msvc90|msvc100>
 (one execution for all 4 configurations)
4. Output: **all_library.lib** in Debug, Debug_MT, Release, Release_MT directories.
5. Put built all_library directory at C:\Users\%USERNAME%\Documents\Visual Studio ...\Projects\R-IP\Common



Appendix: Linux vs. Windows

Linux	Windows	Meaning	Example
g++	Visual C++	Compiler	-
Makefile	VC++ project file (* .vcproj, * .vcxproj)	Build properties file	-
-I	<AdditionalIncludeDirectories>	Directories of included source files (for compiler)	SYSTEMC, TLM
-L	<AdditionalLibraryDirectories>	Directories of object/lib files (for linker)	obj/linux, msvc\Debug
-l	<AdditionalDependencies>	Object/lib filename	re_common-gcc412-m32 all_library.lib
-D	<ProcessorDefinitions>	Preprocessor definition	IS_MODELED_ENDIAN_BIG
\${var_name}	%VAR_NAME%	Environment variable in script	\${SYSTEMC_DEBUG} %USERNAME%



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