```lua
_G.Config = {

	["Melee"] = {

		["Superhuman"] = true,

		["Death Step"] = true,

		["Sharkman Karate"] = true,

		["Electric Claw"] = true,

		["Dragon Talon"] = true,

		["Godhuman"] = true

	},

	["Sword"] = {

		["Saber"] = true,

		["Rengoku"] = true,

		["Canvander"] = true,

		["Buddy Sword"] = true,
```

```
        ["Yama"] = true,

        ["Tushita"] = true,

        ["True Triple Katana"] = true,

        ["Cursed Dual Katana"] = true

    },

    ["Gun"] = {

        ["Kabucha"] = true,

        ["Acidum Rifle"] = true,

        ["Serpent Bow"] = true

    },

    ["Mastery"] = {

        ["Sword"] = true

    },

    ["Setting"] = {
```

```
    ["Enabled"] = true,

    ["Hop Server"] = true,

    ["Reduce Lag"] = true,

    ["Notifycation Remove"] = true,

        ["Enabled"] = true,

        ["Radius"] = 350

    }

  }

}
```