

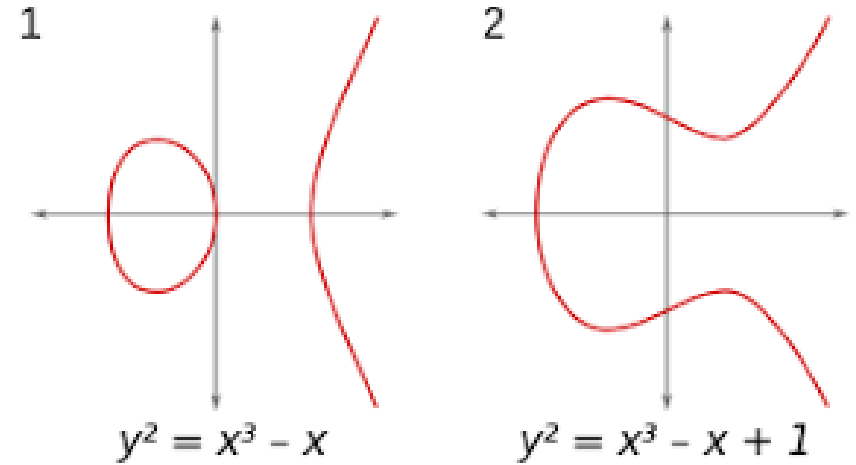
Elliptic Curve and Cryptography – ECC

Lesson 4



Elliptic curves

- An elliptic curve is the set of solution (x, y) to an equation of the form (E): $Y^2 = X^3 + AX + B$
- Let P and Q be two points on E , $R = P \oplus Q$ is defined as the following:
 - (1) Let R' is intersection of E and the line L through P and Q .
 - (2) Then R is the reflection of R' by x -axis.
- $P \oplus P = ?$. Take L to be the tangent line to E at P .
- $P \oplus Q$, where $P = (a, b)$ and $Q = (a, -b)$? L is the vertical line $x = a$. There is no third point of intersection. The solution is to create an extra point O that lives “at infinity”: $P \oplus Q = (a, b) \oplus (a, -b) = O$.



Elliptic Curve Addition Algorithm

Let $(E): Y^2 = X^3 + AX + B$ be an elliptic curve and

Let $P_1 = (x_1, y_1)$, $P_2 = (x_2, y_2)$ be points on E .

(1) If $P_1 = O$, then $P_1 + P_2 = P_2$.

(2) Else If $P_2 = O$, then $P_1 + P_2 = P_1$.

(3) Else If $x_1 = x_2$ and $y_1 = -y_2$, then $P_1 + P_2 = O$.

(4) Else $P_1 + P_2 = (x_3, y_3)$, where

$$\alpha = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} & \text{if } P_1 \neq P_2, \\ \frac{3x_1^2 + A}{2y_1} & \text{if } P_1 = P_2 \end{cases}, x_3 = \alpha^2 - x_1 - x_2, y_3 = \alpha(x_1 - x_3) - y_1$$

Elliptic curves over finite fields

Definition (elliptic curve). An elliptic curve E is the set of solutions to a Weierstrass equation (E) : $Y^2 = X^3 + AX + B$, together an extra point O , where A, B satisfy $4A^3 + 27B \neq 0$.

Theorem. Let E be an elliptic curve over F_p , and $P, Q \in E(F_p)$. $(E(F_p), \oplus)$ is a finite group.

Theorem (Hasse). $\#E(F_p) = p + 1 - t_p$
with t_p satisfying $|t_p| \leq 2\sqrt{p}$.

The elliptic curve DLP - ECDLP

Definition (ECDLP). $P, Q \in E(F_p)$. The ECDLP is finding an integer n : $Q = nP$. We denote $n = \log_P(Q)$.

The Double-and-Add algorithm

- Input: $P \in E(F_p)$, $n \geq 1$
 - Output: $R = nP$
- (1) Set $Q = P$, $R = O$.
 - (2) While $n > 0$ {
 - (1) If $n \equiv 1 \pmod{2}$, set $R = R + Q$
 - (2) Set $Q = 2Q$; $n = \lfloor n/2 \rfloor$}
 - (3) Return R

Elliptic Diffie-Hellman key exchange

Public Parameter Creation

A trusted party chooses and publishes a (large) prime, an elliptic curve $E(F_p)$, and a point P in $E(F_p)$

Private Computations

Alice

Chooses a secret integer n_A .
Computes the point $Q_A = n_A P$.

Bob

Chooses a secret integer n_B .
Computes the point $Q_B = n_B P$.

Public Exchange of Values

Alice sends Q_A to Bob

$Q_B \longleftarrow$

$\longrightarrow Q_A$.
Bob sends Q_B to Alice

Furthure Private Computations

Computes the point $n_A Q_B$.

Computes the point $n_B Q_A$.

The shared secret value is $n_A Q_B = n_A(n_B P) = n_B(n_A P) = n_B Q_A$.

The Elliptic Curve Diffie-Hellman Problem

Definition (ECDP). Let $E(F_p)$ be an elliptic curve over a finite F_p and let $P \in E(F_p)$. The Elliptic Curve Diffie-Hellman Problem is the problem of computing the value $n_1 n_2 P$ from the known values $n_1 P$ and $n_2 P$.

Elliptic ElGamal public key cryptography

Public Parameter Creation

A trusted party chooses and publishes a (large) prime p , an elliptic curve $E(F_p)$, and a point $P \in E(F_p)$

Alice

Bob

Key Creation

Chooses a private key n_A .
Computes $Q_A = n_A P$.
Publishes the public key Q_A .

Encryption

Chooses plaintext $M \in E(F_p)$.
Chooses an ephemeral key k .
Uses Alice's public key Q_A to

- Compute $C_1 = M + kP$ and
- Compute $C_2 = M + kQ_A$.

Sends ciphertext (C_1, C_2) to Alice

Decryption

Computes $C_2 - n_A C_1$.