Pham Van Thuyen (Danies Pham)

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SUMMARY

I'm a mobile developer with over 1 years of experience in Flutter Framework technologies, with good knowledge of Android Native, Object-Oriented Analysis and Design, Database Design, and Design Patterns.

Learning new languages and technologies is what I am passionate about. I am considered a team-player because I like to help other and tend to work well within the group. I can also do some mentoring tasks and do code reviews for other team members.

TECHNICAL SKILLS

- Programming Languages:
 - C++, Kotlin, Dart
- Frameworks/ Platforms:
 - Flutter, Android
 - RESTful Web services
- Database Management
 - Systems:
 - MS SQL Server, MySQL, GraphQL
- Others:

- Version Control:
 - Git, TFS, SVN
- Soft Skills:
 - Time management
 - Business communication

07/2020 - Now

- Teamwork
- Good understanding of OOP methodologies, SOLID principles, design patterns
- Experience with Agile and Scrum development process

EXPERIENCE

JobChat JSC

SKILL : Flutter, Dart, GraphQL, Bloc

Position: Flutter

Developer

Project: JobChat

 Project Description: A JobChat mobile application helps you to plan, process, assign and manage jobs easily, quickly and efficiently.

Team Size: 4Responsibilities:

- Develop some functions of user authentication such as login, register new accounts, send and receive OTP
- Implements a number of functions in messages such as mention, confirmation of message viewing, send emoticons and send audio/voice message
- Develop a number of functions in the profile tab such as making friends, receiving friend invitations, changing passwords, receiving notifications, ...
- The ability to assign jobs to others, add labels, deadlines or delete jobs in the my job tab
- Set up some information for groups, projects, individuals

 Developing the feature of sharing videos, images, URL, text from the outside into the JobChat application

DevFest 2019 - Green up your code

09/2019 - 09/2019

From 05/2017 to 05/2021

SKILL: Kotlin, ML Firebase, MVP

Project: Trash Recognition

- Project Description: The trash recognition application helps to solve the problems of recycling waste and change people's garbage disposal habits and was developed in 48 hours.
- Team Size: 4
- Responsibilities:

Design UX/UI and implement the solution based on the requirements from Team Leader.

Develop key modules of the system. Implement and collect the image to execute training model

Collaborate with team leader to define and develop image recognition functions using Auto ML of Firebase

SIDE PROJECT 02/2021 – 02/2021

SKILL: Flutter, Firebase, Bloc

Project: Workout & Yoga Training

• **Project Description**: With the very complicated Covid-19 epidemic, the Workout & Yoga training application helps users to perform some simple and effective exercises at home to improve their health.

• Responsibilities:

Design UX / UI and implement the workout and yoga

Use firebase to develop home exercises that are suitable for users

HONORS & AWARDS

	09/2019	Awared Talent Scholarship by mgm Technology Company		
	10/2019	Top 10 best products in Devfest 2019 with theme "Green up your		
code"				
	05/2020	Passport Information Technology Standard recognized equally		
		between VITEC (Viet Nam) & JITEC (JAPAN)		

EDUCATION

Duy Tan University Da Nang (Vietnam)

Major : Software Technology

GPA: 3.18 / 4

PASTIMES AND ACTIVITIES

• I am keen on reading books, IT blogs, Medium, and Quora in my free time. My favourite books are: Clean Code, Head First Design Pattern, Code Complete, ...

- I also participate in some activities about technology at Da Nang City: Devfest 2017-2020, Devday, Google I/O, JobPair, ...
- In my free time, I also work on some pet projects. They can be found at my online CV <u>planetcoder.net</u> and my GitHub profile https://github.com/ThuyenPV