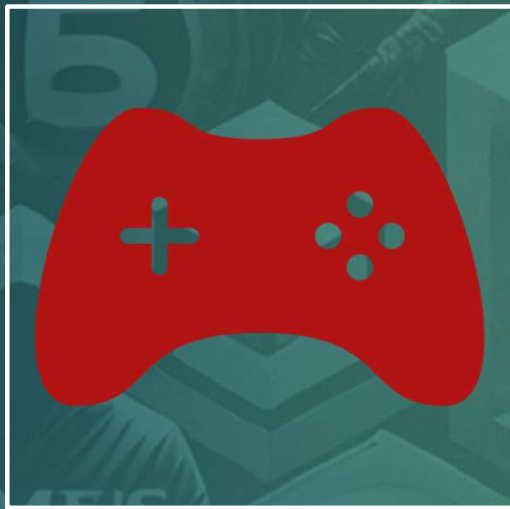




Online Gaming; Socialization or Isolation

GROUP NAME | 26 NOV 2024

Introduction



Online gaming has become a global phenomenon.



Focus: How online games connect and isolate players.

WHAT IT MEANS

ONLINE GAMING HAS BECOME AN INCREASINGLY POPULAR SOCIAL ACTIVITY AMONG COLLEGE STUDENTS, OFFERING BOTH OPPORTUNITIES FOR SOCIALIZATION AND POTENTIAL FOR ISOLATION. THE DUAL IMPACT OF ONLINE GAMING ON STUDENTS' SOCIAL LIVES CAN BE UNDERSTOOD IN TERMS OF BOTH ITS POSITIVE AND NEGATIVE EFFECTS

When E-sports meet E-ducation !

- ▶ 1. Game development courses in schools and universities (e.g., UK, Australia)
- ▶ 2. Game development workshops and training programs (e.g., Canada's Game Development Program)
- ▶ 3. Scholarships for game development students (e.g., Sony's Game Development Scholarship)

When E-sports meet E-economy

- ▶ 1. UK's Video Games Tax Relief: Provides tax relief for game development studios.
- ▶ 2. Canada's Interactive Digital Media Fund: Supports game development and digital media projects.
- ▶ 3. Singapore's Infocomm Media Development Authority (IMDA): Provides funding and support for game development.
- ▶ 4. Korea's Game Industry Promotion Act: Supports game development and esports industry growth.
- ▶ 5. Australia's Australian Games Development Fund: Supports game development and industry growth.

These actions demonstrate governments' recognition of the gaming industry's potential for economic growth, cultural development, and social benefits

Socialization Defined

SOCIALIZATION IS THE DYNAMIC AND LIFELONG PROCESS OF LEARNING AND INTERNALIZING SOCIAL NORMS, VALUES, AND BEHAVIORS. THROUGH INTERACTIONS WITH FAMILY, EDUCATION, PEERS, MEDIA, AND COMMUNITY, INDIVIDUALS ACQUIRE SOCIAL SKILLS AND KNOWLEDGE. EFFECTIVE SOCIALIZATION ENABLES INDIVIDUALS TO FORM MEANINGFUL RELATIONSHIPS, NAVIGATE SOCIAL SITUATIONS, AND CONTRIBUTE TO SOCIETY.

Socialization in Online Gaming

- ▶ Community building
- ▶ Teamwork
- ▶ Communication
- ▶ Social support
- ▶ Shared experiences
- ▶ Diversity exposure



STATISTICS SPEAKS



- ▶ 65% of gamers report improved communication skills (Source: Gamers' Outlook, 2020)
- ▶ 75% of parents believe online gaming helps children develop social skills (ESA, 2020)
- ▶ 55% of gamers consider online gaming communities an essential part of their social life (Nielsen, 2019)
- ▶ 45% of gamers have made lifelong friends through online gaming (Gamers' Outlook, 2020)

Community building



Many games have built-in social features such as teams, guilds, and forums. Being part of a game, community can enhance students' sense of belonging and provide a support network.

Virtual events and esports tournaments promote social interaction and shared experiences .

Gaming forums and social media groups facilitate meaningful relationships and friendships.

Online gaming communities provide a sense of belonging and connection for players worldwide.

Teamwork



- ▶ Teamwork is essential in online games, promoting socialization, collaboration, and communication. Players work together to achieve shared goals, develop strategies, and overcome challenges. This fosters bonding, camaraderie, and lasting relationships. Online games also provide a platform for diversity exposure, conflict resolution, and leadership skill development.
- ▶ The skills developed through online gaming teamwork are transferable to real life, including collaboration, communication, problem-solving, leadership, adaptability, and emotional intelligence. Online gaming provides a unique environment for socialization, skill development, and personal growth, making it an valuable aspect of online gaming culture

Exposure



Online gaming provides a unique platform for introverts to connect with others worldwide, building confidence and social skills. Through virtual avatars and anonymous usernames, they can express themselves freely, collaborate on games, and share ideas without the anxiety of face-to-face interactions. This online environment allows introverts to showcase their creativity and skills, earning recognition and respect from peers.

Impacts of exposure

- ▶ Self-expression and anonymity-
- ▶ Social interaction through multiplayer games-
- ▶ Building confidence in communication skills-
- ▶ Showcasing creativity and skills-
- ▶ Balancing social expectations with solitude needs-
- ▶ Navigating comfort zones and boundaries

Social Support



- ▶ A judgment-free environment for self-expression-
- ▶ Access to shared interests and activities-
- ▶ Opportunities for teamwork and collaboration-
- ▶ Support networks and community resources-
- ▶ A sense of accomplishment and pride

Isolation Defined

A person is sitting in a gaming chair, playing a video game on a computer. The room is dimly lit, with the primary light source being the computer monitor and a window in the background showing a night sky with some distant lights. The person is focused on the game, and the overall atmosphere is one of solitude and immersion.

ISOLATION IS A STATE OF PHYSICAL OR EMOTIONAL DISCONNECTION FROM OTHERS, RESULTING IN LONELINESS AND LACK OF SOCIAL INTERACTION. IT CAN STEM FROM VARIOUS FACTORS, INCLUDING SOCIAL ANXIETY, DEPRESSION, TRAUMA, AND PHYSICAL DISTANCE. PROLONGED ISOLATION CAN NEGATIVELY IMPACT MENTAL AND PHYSICAL HEALTH, LEADING TO DECREASED SELF-ESTEEM, REDUCED SOCIAL SKILLS, AND OVERALL WELL-BEING.

Cycle of Isolation

- ▶ Social withdrawal → Increased gaming
- ▶ Loneliness → Escapism in games
- ▶ Lack of social skills → Difficulty quitting games
- ▶ Reduced physical activity → Sedentary gaming habits
- ▶ Mental health concerns → Gaming as coping mechanism

How the cycle Propels ?

- ▶ 1. Social Withdrawal: Individuals may withdraw from social interactions due to anxiety, depression, or other mental health concerns. Gaming becomes an escape.
- ▶ 2. Loneliness: People feeling lonely or disconnected may turn to gaming as a substitute for human connection.
- ▶ 3. Lack of Social Skills: Inadequate social skills can lead to difficulties forming and maintaining relationships, increasing reliance on gaming.
- ▶ 4. Reduced Physical Activity: Sedentary gaming habits contribute to physical isolation
- ▶ 5. Mental Health Concerns: Gaming can become a coping mechanism for underlying mental health issues

Signs of Over-Immersion in Virtual World

- ▶ Excessive gaming hours.
- ▶ Neglect of responsibilities
- ▶ Limited social interactions
- ▶ Preference for solo gaming
- ▶ Online gaming communities replacing real-life relationships

Gaming Addiction



- ▶ Gaming addiction, also known as gaming disorder, typically develops through a gradual process. It often begins with casual gaming, which can escalate into excessive usage as individuals become increasingly engaged in the virtual world.
- ▶ As gaming becomes a primary coping mechanism for stress, anxiety, or other emotional challenges, players may find themselves spending increasing amounts of time gaming, neglecting responsibilities, relationships, and physical activity. The constant stream of new content, updates, and social pressures from online gaming communities can further reinforce addictive behaviors.
- ▶ If left unchecked, gaming addiction can severely impact mental and physical health, relationships, education, and employment, making seeking professional help crucial for recovery.

South Korea's Gaming Addiction Epidemic

- ▶ South Korea has one of the highest rates of gaming addiction worldwide
- ▶ In 2011, the government estimated 14% of children aged 10-19 were addicted to gaming-
Consequences:
 - i. Increased dropout rates
 - ii. Decreased academic performance
 - iii. Mental health concerns (depression, anxiety)
 - iv. Social isolation

Impacts of Addiction

- ▶ Excessive gaming hours-
- ▶ Neglect of responsibilities and relationships
- ▶ Preference for solo gaming
- ▶ Decreased academic performance-
- ▶ Increased stress and anxiety
- ▶ Decreased social skills and relationships
- ▶ Negative impact on mental and physical health

Breaking the Cycle



- ▶ Set gaming limits
- ▶ Engage in physical activities
- ▶ Prioritize social connections
- ▶ Seek professional help
- ▶ Balance gaming with real-life responsibilities

Government initiatives:

- ▶ Established gaming addiction treatment centers
- ▶ Implemented curfews for online gaming
- ▶ Launched public awareness campaigns

Finding Balance

- ▶ Monitor screen time. Set time limits.
- ▶ Take breaks every hour.
- ▶ Choose cooperative games.
- ▶ Monitor screen time.
- ▶ Encourage balance between gaming and offline activities.

conclusion

- ▶ In conclusion, online gaming is a powerful tool for socialization. It provides a platform for people to connect with others worldwide, share experiences, and develop lasting friendships. We should embrace the benefits of online gaming and work to create more inclusive and supportive communities.
- ▶ For most students, the impact of online gaming likely depends on balance. When managed well, online gaming can support socialization and provide stress relief, but without boundaries, it can lead to isolation. Ultimately, whether online gaming serves as a tool for socialization or isolation often depends on individual habits, the type of games, and the balance students maintain with their other responsibilities and social interactions.

conclusion

- ▶ Online gaming perpetuates social isolation, eroding social skills, empathy, and community engagement, highlighting the need for responsible gaming practices and balance between virtual and real-world interactions.“
- ▶ Online gaming's escapism and anonymity have created a false sense of connection, masking the detrimental effects of isolation. The boundaries between the virtual and real worlds have become increasingly blurred, leading to:
 1. Decreased physical activity-
 2. Neglected relationships-
 3. Mental health concerns