# Entity framework

#### 1. Klasa Product

Klasa przedstawiająca nasz produkt

```
using System;
namespace BartlomiejKozeraProducts
{
    public class Product
    {
        public int ProductID { get; set; }
        public string ProductName { get; set; }
        public int UnitsOnStock { get; set; }
}
```

#### 2. Klasa ProductContext

```
using System;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.Sqlite;

namespace BartlomiejKozeraProducts
{
    public class ProcuctContext : DbContext
    {
        public DbSet<Product> Products { get; set;}

        protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
        {
            base.OnConfiguring(optionsBuilder);
            optionsBuilder.UseSqlite("Datasource=ProductsDatabase");
        }
    }
}
```

Konfiguracja tabeli Products

## 3. Migracje

```
PS C:\Users\proks\OneDrive\Pulpit\databases\BartłomiejKozeraEFLab\BartłomiejKozeraEFLab> dotnet ef migrations add InitProductDatabase Build started...
Build succeeded.
Done. To undo this action, use 'ef migrations remove'

Migrations

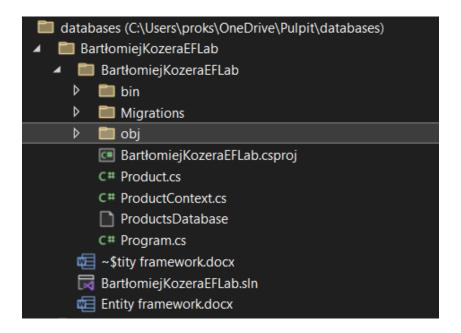
C# 20230329151658_InitProductDatabase.cs

C# 20230329151658_InitProductDatabase.Designer.cs

C# ProcuctContextModelSnapshot.cs

PS C:\Users\proks\OneDrive\Pulpit\databases\BartłomiejKozeraEFLab\BartłomiejKozeraEFLab> dotnet ef database update
Build started...
Build succeeded.
Applying migration '20230329151658_InitProductDatabase'.
```

Tworzenie tabeli naszej bazy



4. Kod odpowiadający za pobranie danych o produktach

Kod służący do dodania produktu, w tym przypadku na sztywno flamaster

5. Wypisywanie kodu na standardowe wyjście

```
Flamaster
C:\Users\proks\OneDrive\Pulpit\databases\BartłomiejKozeraEFLab\BartłomiejKozeraEFLab\bin\Debug\net6.0\BartłomiejKozeraEF
Lab.exe (proces 19932) zakończono z kodem 0.
Naciśnij dowolny klawisz, aby zamknąć to okno...<u>-</u>
```

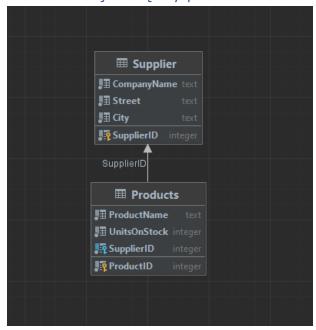
Wypisywanie produktów na konsole

#### 6. Dodawanie produktów do bazy

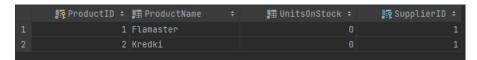
Dodawanie produktów podanych na wejściu przez użytkownika, oraz wypisywanie ich.

```
Podaj nazwę produktu:
Zeszyt
Lista produktów:
-lamaster
Kredki
Zeszyt
-:\Users\proks\OneDrive\Pulpit\databases\BartłomiejKozeraEFLab\BartłomiejKozeraEFLab\bin\Debug\net6.0\BartłomiejKozeraEF
Lab.exe (proces 5400) zakończono z kodem 0.
Waciśnij dowolny klawisz, aby zamknąć to okno...
```

## 7. Relacja między produktami a dostawcami



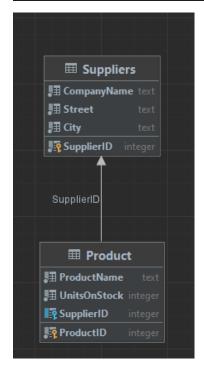
```
select * from Supplier;
select * from Products;
```



# 8.Odwracanie relacji

```
using System;
Inamespace BartlomiejKozeraProducts
{
    public class Supplier
    {
        public int SupplierID { get; set; }
        public string CompanyName { get; set; }
        public string Street { get; set; }
        public string City { get; set; }
        public ICollection<Product> Products { get; set; }
}
```

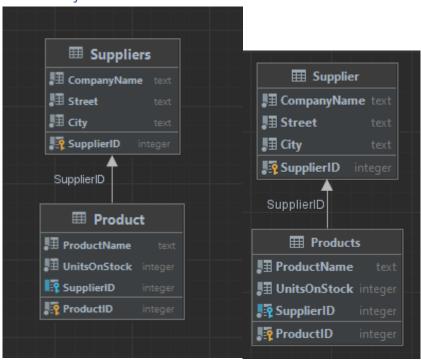
```
using System;
namespace BartlomiejKozeraProducts
{
    public class Product
    {
        public int ProductID { get; set; }
        public string ProductName { get; set; }
        public int UnitsOnStock { get; set; }
}
```



```
select * from Suppliers;
select * from Product;
```

	₽ ProductID ÷	■ ProductName	<b>‡</b>	J⊞ UnitsOnStock ÷	<b>I</b> ∰ SupplierID	<b>‡</b>
1	1	Flamaster				1
2	2	Kredki				1

## 9. Obustronna relacja



```
select * from Suppliers;
     № SupplierID ÷ 💹 CompanyName
                                   Witolda Budryka 2
      № ProductID ÷ 🔢 ProductName
                                              .⊞ UnitsOnStock ‡
                                                                    I∰ SupplierID ‡
                   1 Flamaster
                   2 Kredki
select * from Supplier;
select * from Products;
     J∰ ProductID ÷ J⊞ ProductName
                                         ፟፟፟፟፟፟
UnitsOnStock ÷
                                                            1 Flamaster
                2 Kredki
     № SupplierID ÷ 🖫 CompanyName
                                      ÷ 騙 City
                  1 DPD
                                        Witolda Budryka 2
                                                             Krakow
```

## 10. Relecja many to many

Tworze nową tabelę:

```
using System;
using System.ComponentModel.DataAnnotations;

namespace BartlomiejKozeraProducts
{
    public class Invoice
    {
        public Invoice()
        {
            this.Products = new HashSet<Product>();
        }
        public int InvoiceID { get; set; }
        [Required]
        public int invoiceNumber { get; set; }
        [Required]
        public int quantity { get; set; }
        public virtual ICollection<Product> Products { get; set; }
}
```

```
using System;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.Sqlite;

namespace BartlomiejKozeraProducts
{
    public class InvoiceContext : DbContext
    {
        public DbSet<Invoice> Invoices { get; set; }

        protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
        {
            base.OnConfiguring(optionsBuilder);
            optionsBuilder.UseSqlite("Datasource=InvoicesDatabase");
        }
    }
}
```

Oraz tabelę pomocniczą, przechowującą indeksy z tabel Products oraz Invoices

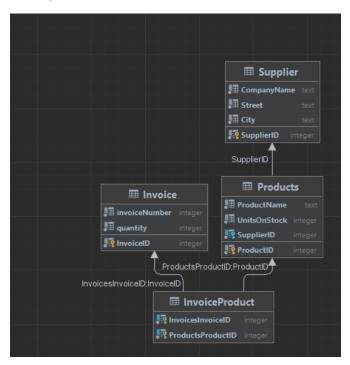
```
Jusing BartlomiejKozeraProducts;
using Microsoft.EntityFrameworkCore;
using System;
using System.ComponentModel.DataAnnotations.Schema;

Inamespace BartlomiejKozeraProducts
{
    public class ProductInvoices
    {
        public int ProductInvoicesID { get; set; }
        [ForeignKey("Product")]
        public ICollection<Product> ProductsID { get; set; }
        [ForeignKey("Product")]
        public ICollection<Invoice> InvoicesID { get; set; }
}
```

```
gusing System;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.Sqlite;
gnamespace BartlomiejKozeraProducts
{
    public class ProductInvoicesContext : DbContext
    {
        public DbSet<ProductInvoices> ProductInvoices { get; set; }

        protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
        {
            base.OnConfiguring(optionsBuilder);
            optionsBuilder.UseSqlite("Datasource=ProductInvoicesDatabase");
        }
}
```

#### Poniżej schemat:



# select \* from Invoice;

	🌇 InvoiceID		頭 invoiceNumber ≎	∰ quantity ≎	₽ Product ÷
1		1	78644432782110	5	2
2		2	78714865732761	10	1
3		3	41572135732157	3	3

#### select \* from InvoiceProduct;

#### 11. Table-per-Hierarchy

Stworzyłem tabelę główną Company

```
Jusing System;
using System.ComponentModel.DataAnnotations;

Inamespace BartlomiejKozeraProducts
{
    public class Company
    {
        public int CompanyID { get; set; }
        public string CompanyName { get; set; }
        public string Street { get; set; }
        public string City { get; set; }
        public string ZipCode { get; set; }
        public ICollection<Product> Products { get; set; }
}
```

Oraz jej widok kontekstowy:

```
using System;
using Microsoft.EntityFrameworkCore;
using Microsoft.EntityFrameworkCore.Sqlite;

namespace BartlomiejKozeraProducts
{
    public class CompanyContext : DbContext
    {
        public DbSet<Company> Companies { get; set; }
        public DbSet<Customer> Customers { get; set; }
        public DbSet<Supplier> Suppliers { get; set; }

        protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
        {
            base.OnConfiguring(optionsBuilder);
            optionsBuilder.UseSqlite("Datasource=CompaniesDatabase");
        }
    }
}
```

Wymagało to przerobienia klasy Suppliers

```
using System;
using System.ComponentModel.DataAnnotations;
namespace BartlomiejKozeraProducts
{
    public class Supplier : Company
    {
        public int BankAccountNumber { get; set; }
    }
}
```

#### Oraz dodania klasy Customer

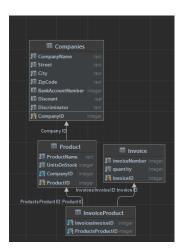
```
using System;
namespace BartlomiejKozeraProducts
{
   public class Customer : Company
   {
       public double Discount { get; set; }
   }
}
```

Kod generujący dane z tabeli wygląda następująco:

Do tabeli dodawałem dane za pomocą:

```
Customer company = new Customer{CompanyName = "Gouda Gruchałą", Street
companyContext.Customers.Add(company);
companyContext.SaveChanges();
```

Przy czym, przy dodawaniu obiektów typu Supplier typ zmiennej zmienia się na Supplier Poniżej schemat bazy.



## 12. Table-per-Type

```
lusing System;
using System.ComponentModel.DataAnnotations;
using System.ComponentModel.DataAnnotations.Schema;

namespace BartlomiejKozeraProducts
{
    [Table("Supplier")]
    public class Supplier : Company
    {
        public int BankAccountNumber { get; set; }
    }
}
```

```
namespace BartlomiejKozeraProducts
{
    [Table("Customer")]
    public class Customer : Company
    {
        public double Discount { get; set; }
    }
}
```

```
pnamespace BartlomiejKozeraProducts
{
    public abstract class Company
    {
        public int CompanyID { get; set; }
        public string CompanyName { get; set; }
        public string Street { get; set; }
        public string City { get; set; }
        public string City { get; set; }
        public string City { get; set; }
        public ICollection<Product> Products { get; set; }
}
```