Nikolai Simonov

Skills

Hard: Programming, Flutter framework, Dart language, Mobile development, Library development, Application architecture.

Soft: Mentoring skills, Problem solving, Leadership, Empathy, Critical thinking, Delegating, Creativity, Planing.

Open source projects

P1 Dart Tags github.com/NiKoTron/dart-tags

ID3 Tag parser written on the pure dart language. included in the awesome dart catalogue [yissachar/awesome-dart]

P2 **Geohex Dart** github.com/NiKoTron/geohex

Implementation of the hexagonal geo-coding system (GeoHex) for Dart language.

P3 Dart 3D LUT github.com/NiKoTron/dart-lut

The PoC image processing library via 3D LUT that's written on the pure dart language.

Experience

Tech Lead / Principal SW Developer FindMyKids

2022-present

- Develop geospatial mobile application for families and friends circles.
 Derivative from the company's main product.
- Task estimation, problem solving.
- Develop multiplatform application including whitelabel configurator for rapid publishing on GooglePlay and vk apps.

Team Lead / Tech Lead

iGooods

2020-2022

- The leadership of the mobile developers team. Task estimation, sprint planning.
 Actively participated in the hiring process, e.g. technical interviewing, hairing decision. Mentoring, 1-1 communication
- Integrating flutter module into the native application. Code reviewing

Team Lead / Software Developer

Talance

2020-2021

- The leadership of the mobile developers team, Mentoring. Participated in task wstimation / sprint planing.
- Develop finance application for various customers.

Software Developer

Lindenvalley GmbH

2020-2020

- Develop app for gad24.tools
- Develop uploading library

Software Developer

000 Стрим театр

2019-2020

- ∘ Develop ЯМолодец app [iamreallygood.ru]
- Develop Arenum app [arenum.games]
- o Code review
- Develop break-resistant uploading library (using internally)

Principal Software Engineer

Harman International Industries

- 2017 2019
- Develop and supporting diagnostic application for an autonomous driving system in OnStar corp. Refactoring and architectural improvements of the existing app.
- Develop and supporting Info3 based OnStar application.
- Supporting applications in the head unit for GM cars 2019 yr.

Software Developer

Wowworks

2016-2017

- Develop a mobile application for performers of our service Wowworks [bit.ly/wowworks].
- Designing API.
- CI\CD based on bitrise.io and circle.io

Software Developer

RTLabs

2015-2016

- Support a mobile application Госуслуги [bit.ly/rurostel].
- Develop intranet portal based on BMC Remedy.
- Deploying and tuning testing farm for mobile devices (STF).

Software Developer

Solution Factory

2014-2015

• Develop and support a mobile application Госуслуги [bit.ly/rurostel].

IT Specialist

Samara State Pension Fund

2012-2014

- Develop a system of interaction between archives and regional bodies of State Pension Fund.
- Administrating software services like ПТК КС, НВП, ЭлАрДо
- o Develop a web client for electronic queue СУО «Дамаск»
- Develop a software tool «приём страхователей».
- Develop a software tool for electronic document management system between the department of personalized accounting and regional offices.

Side projects and freelance

freelance

2012 - 2014

- o Develop mobile applications using an cross-platform frameworks: online timetable for universities "Робот Пашка", mobile game "БоксоБокс", desktop application for a music schoolbook (Linux/Windows/OS X), mobile app "Приемная мэра"
- Develop an iPad app for exhibition stand "ЗАПСИБГИДРОСТРОЙ"

Education

Samara State University of Architecture, Building and Civil Engineering Samara, RU Engineer of information systems and technologies. 2005-2010