

Python Dictionaries

Lecture 9

What is a Collection?

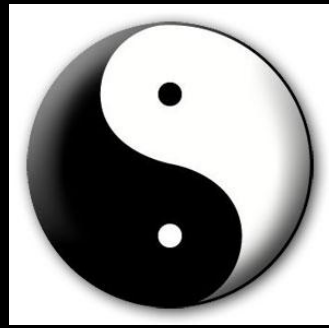


- A collection is nice because we can put more than one value in them and carry them all around in one convenient package.
- We have a bunch of values in a single “variable”
- We do this by having more than one place “in” the variable.
- We have ways of finding the different places in the variable

What is **not** a “Collection”

- Most of our **variables** have one value in them - when we put a new value in the **variable** - the old value is over written

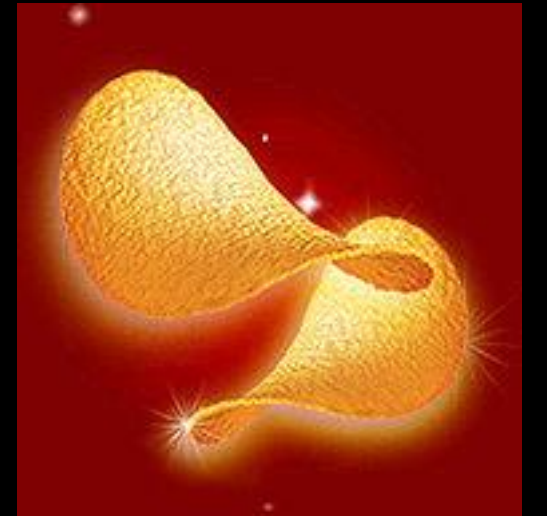
```
>>> x = 2  
>>> x = 4  
>>> print x  
4
```



A Story of Two Collections..

- List

- A linear collection of values that stay in order



- Dictionary

- A “bag” of values, each with its own label



Dictionaries



perfume

candy



calculator

tissue

money

Dictionaries



- Dictionaries are Python's most powerful data collection
- Dictionaries allow us to do fast database-like operations in Python
- Dictionaries have different names in different languages
 - Associative Arrays - Perl / Php
 - Properties or Map or HashMap - Java
 - Property Bag - C# / .Net

Dictionaries

- Lists **index** their entries based on the position in the list
- **Dictionaries** are like bags
 - no order
- So we **index** the things we put in the **dictionary** with a “**lookup tag**”

```
>>> purse = dict()
>>> purse['money'] = 12
>>> purse['candy'] = 3
>>> purse['tissues'] = 75
>>> print purse
{'money': 12, 'tissues': 75, 'candy': 3}
>>> print purse['candy']
3
>>> purse['candy'] = purse['candy'] + 2
>>> print purse
{'money': 12, 'tissues': 75, 'candy': 5}
```

Comparing Lists and Dictionaries

- Dictionaries are like Lists except that they use keys instead of numbers to look up values

```
>>> lst = list()
>>> lst.append(21)
>>> lst.append(183)
>>> print lst
[21, 183]
>>> lst[0] = 23
>>> print lst
[23, 183]
```

```
>>> ddd = dict()
>>> ddd['age'] = 21
>>> ddd['course'] = 182
>>> print ddd
{'course': 182, 'age': 21}
>>> ddd['age'] = 23
>>> print ddd
{'course': 182, 'age': 23}
```



```
>>> lst = list()
>>> lst.append(21)
>>> lst.append(183)
>>> print lst
[21, 183]
>>> lst[0] = 23
>>> print lst
[23, 183]
```

```
>>> ddd = dict()
>>> ddd['age'] = 21
>>> ddd['course'] = 182
>>> print ddd
{'course': 182, 'age': 21}
>>> ddd['age'] = 23
>>> print ddd
{'course': 182, 'age': 23}
```

List

Key	Value
-----	-------

[0]	21
[1]	183

lst

Dictionary

Key	Value
-----	-------

['course']	183
['age']	21

ddd

Dictionary Literals (Constants)

- Dictionary literals use curly braces and have a list of **key** : **value** pairs
- You can make an **empty dictionary** using empty curly braces

```
>>> jjj = { 'aisha' : 1 , 'fred' : 42, 'jane': 100}  
>>> print jjj  
{'jan': 100, 'aisha': 1, 'fred': 42}  
>>> ooo = {}  
>>> print ooo  
{  
>>>
```

Most Common Name?

zhen marquard cwen
zhen zhen zhen csev
csev
marquard marquard csev cwen
zhen
zhen

Most Common Name?



Most Common Name?

A photograph of a piece of lined paper with handwritten text, surrounded by a word cloud. The handwritten text includes 'csev', 'zhen', 'marquard', 'cwen', and 'zhen'. The word cloud contains the same words in various sizes and orientations.

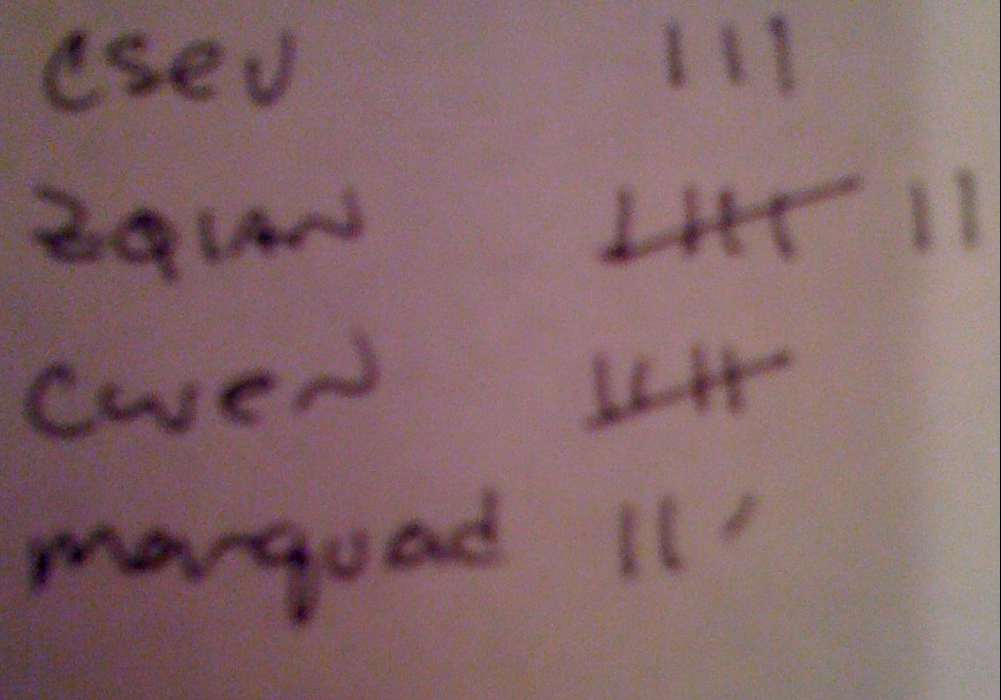
Many Counters with a Dictionary

- One common use of dictionary is **counting** how often we “see” something

```
>>> ccc = dict()
>>> ccc['csev'] = 1
>>> ccc['cwen'] = 1
>>> print ccc
{'csev': 1, 'cwen': 1}
>>> ccc['cwen'] = ccc['cwen'] + 1
>>> print ccc
{'csev': 1, 'cwen': 2}
```

Key

Value



csev	111
zquan	1111 11
cwen	1111
marquod	111

Dictionary Tracebacks

- It is an **error** to reference a key which is not in the dictionary
- We can use the **in** operator to see if a key is in the dictionary

```
>>> ccc = dict()
```

```
>>> print ccc['csev']
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
KeyError: 'csev'
```

```
>>> print 'csev' in ccc
```

```
False
```

When we see a new name

- When we encounter a new name, we need to add a new entry in the **dictionary** and if this the second or later time we have seen the **name**, we simply add one to the count in the **dictionary** under that **name**

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    if name not in counts:
        counts[name] = 1
    else :
        counts[name] = counts[name] + 1
print counts
```

```
{'csev': 2, 'zqian': 1, 'cwen': 2}
```

The `get` method for dictionaries

- This pattern of checking to see if a `key` is already in a dictionary and assuming a default value if the `key` is not there is so common, that there is a `method` called `get()` that does this for us

Default value if key does not exist (and no Traceback).

```
if name in counts:  
    x = counts[name]  
else :  
    x = 0
```

```
x = counts.get(name, 0)
```

```
{'csev': 2, 'zqian': 1, 'cwen': 2}
```

Simplified counting with `get()`

- We can use `get()` and provide a **default value of zero** when the **key** is not yet in the dictionary - and then just add one

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    counts[name] = counts.get(name, 0) + 1
print counts
```

Default

`{'csev': 2, 'zqian': 1, 'cwen': 2}`

Simplified counting with `get()`

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    counts[name] = counts.get(name, 0) + 1
print counts
```

Writing programs (or programming) is a very creative and rewarding activity. You can write programs for many reasons ranging from making your living to solving a difficult data analysis problem to having fun to helping someone else solve a problem. This class assumes that everyone needs to know how to program and that once you know how to program, you will figure out what you want to do with your new found skills.

We are surrounded in our daily lives with computers ranging from laptops to cell phones. We can think of these computers as our ``personal assistants" who can take care of many things on our behalf. The hardware in our current-day computers is essentially built to continuously ask us the question, ``What would you like me to do next?".

Our computers are fast and have vast amounts of memory and could be very helpful to us if we only knew the language to speak to explain to the computer what we would like it to ``do next". If we knew this language we could tell the computer to do tasks on our behalf that were repetitive. Interestingly, the kinds of things computers can do best are often the kinds of things that we humans find boring.



the clown ran after the car and the car ran into the tent and
the tent fell down on the clown and the car



Counting Pattern

```
counts = dict()
print 'Enter a line of text:'
line = raw_input('')

words = line.split()

print 'Words:', words

print 'Counting...'
for word in words:
    counts[word] = counts.get(word, 0) + 1
print 'Counts', counts
```

The general pattern to count the words in a line of text is to **split** the line into words, then loop through the words and use a **dictionary** to track the count of each word independently.

Counting Words



python wordcount.py Enter a line of text:the clown
ran after the car and the car ran into the tent and
the tent fell down on the clown and the car

Words: ['the', 'clown', 'ran', 'after', 'the', 'car', 'and',
'the', 'car', 'ran', 'into', 'the', 'tent', 'and', 'the', 'tent',
'fell', 'down', 'on', 'the', 'clown', 'and', 'the', 'car']

Counting...

Counts {'and': 3, 'on': 1, 'ran': 2, 'car': 3, 'into': 1,
'after': 1, 'clown': 2, 'down': 1, 'fell': 1, 'the': 7, 'tent':
2}



```
counts = dict()
print 'Enter a line of text:
'line = raw_input('')
words = line.split()

print 'Words:', words
print 'Counting...'

for word in words:
    counts[word] = counts.get(word,0) + 1
print 'Counts', counts
```



python wordcount.py

Enter a line of text:the clown ran after
the car and the car ran into the tent
and the tent fell down on the clown
and the car

Words: ['the', 'clown', 'ran', 'after',
'the', 'car', 'and', 'the', 'car', 'ran', 'into',
'the', 'tent', 'and', 'the', 'tent', 'fell',
'down', 'on', 'the', 'clown', 'and', 'the',
'car']Counting...

Counts {'and': 3, 'on': 1, 'ran': 2, 'car':
3, 'into': 1, 'after': 1, 'clown': 2, 'down':
1, 'fell': 1, 'the': 7, 'tent': 2}

Definite Loops and Dictionaries

- Even though **dictionaries** are not stored in order, we can write a **for** loop that goes through all the **entries** in a **dictionary** - actually it goes through all of the **keys** in the **dictionary** and **looks up** the values

```
>>> counts = { 'aisha' : 1 , 'fred' : 42, 'jane' : 100}
>>> for key in counts:
...     print key, counts[key]
...
jane 100aisha 1fred 42
>>>
```

Retrieving lists of Keys and Values

- You can get a list of **keys**, **values** or **items (both)** from a dictionary

```
>>> jjj = { 'aisha' : 1 , 'fred' : 42, 'jan': 100}
>>> print list(jjj)
['jan', 'aisha', 'fred']
>>> print jjj.keys()
['jan', 'chuck', 'fred']
>>> print jjj.values()
[100, 1, 42]
>>> print jjj.items()
[('jan', 100), ('aisha', 1), ('fred', 42)]>>>
```

What is a 'tuple'? - coming soon..

Bonus: Two Iteration Variables!

- We loop through the **key-value** pairs in a dictionary using **two** iteration variables
- Each iteration, the first variable is the **key** and the second variable is the *corresponding value* for the key

```
>>> jjj = { 'aisha' : 1 , 'fred' : 42, 'jan': 100}  
>>> for aaa,bbb in jjj.items():  
...     print aaa, bbb
```

```
...  
jan 100  
aisha 1  
fred 42  
>>>
```

aaa	bbb
[jan]	100
[aisha]	1
[fred]	42

Summary

- What is a collection?
- Lists versus Dictionaries
- Dictionary constants
- The most common word
- Using the `get()` method
- Hashing, and lack of order
- Writing dictionary loops
- Sneak peek: tuples
- Sorting dictionaries

Questions ???