

Conditional Execution

Lecture 3

Primitive Conditions

- ❑ *Conditions* are expressions which evaluate to *true* or *false*.
- ❑ One kind of condition is the comparison of two numerical values of the same type.

Examples:

Payrate > 10

(x+10) == (y*z -8)

Conditional Operation: If-Statement

□ Syntax

```
if <condition> :  
    <list of statements>
```

<condition> would be replaced by actual condition,
etc.

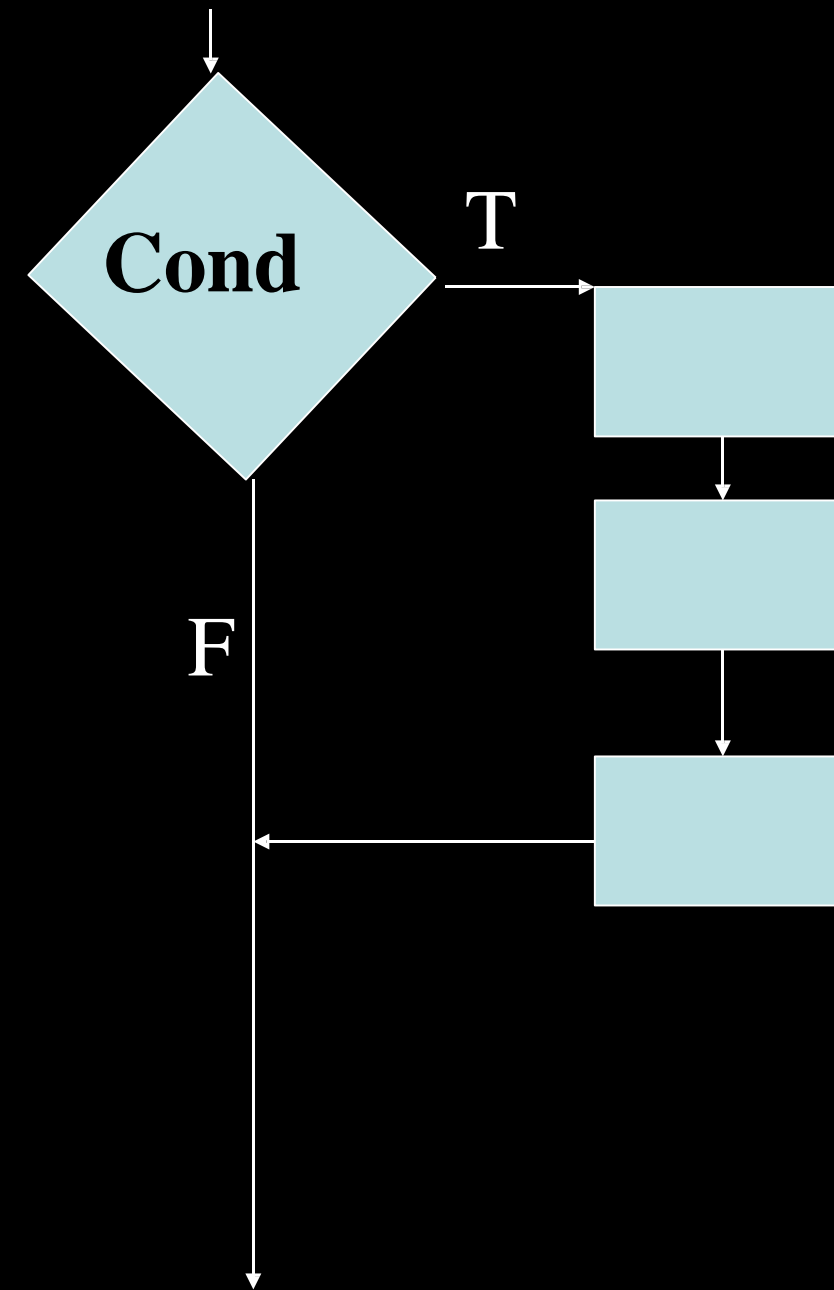
The colon is required

The list of statements, must be indented – part of the
syntax for Python

The If-Statement

□ Semantics:

- the condition is evaluated
- if the condition is true, the list of statements is executed

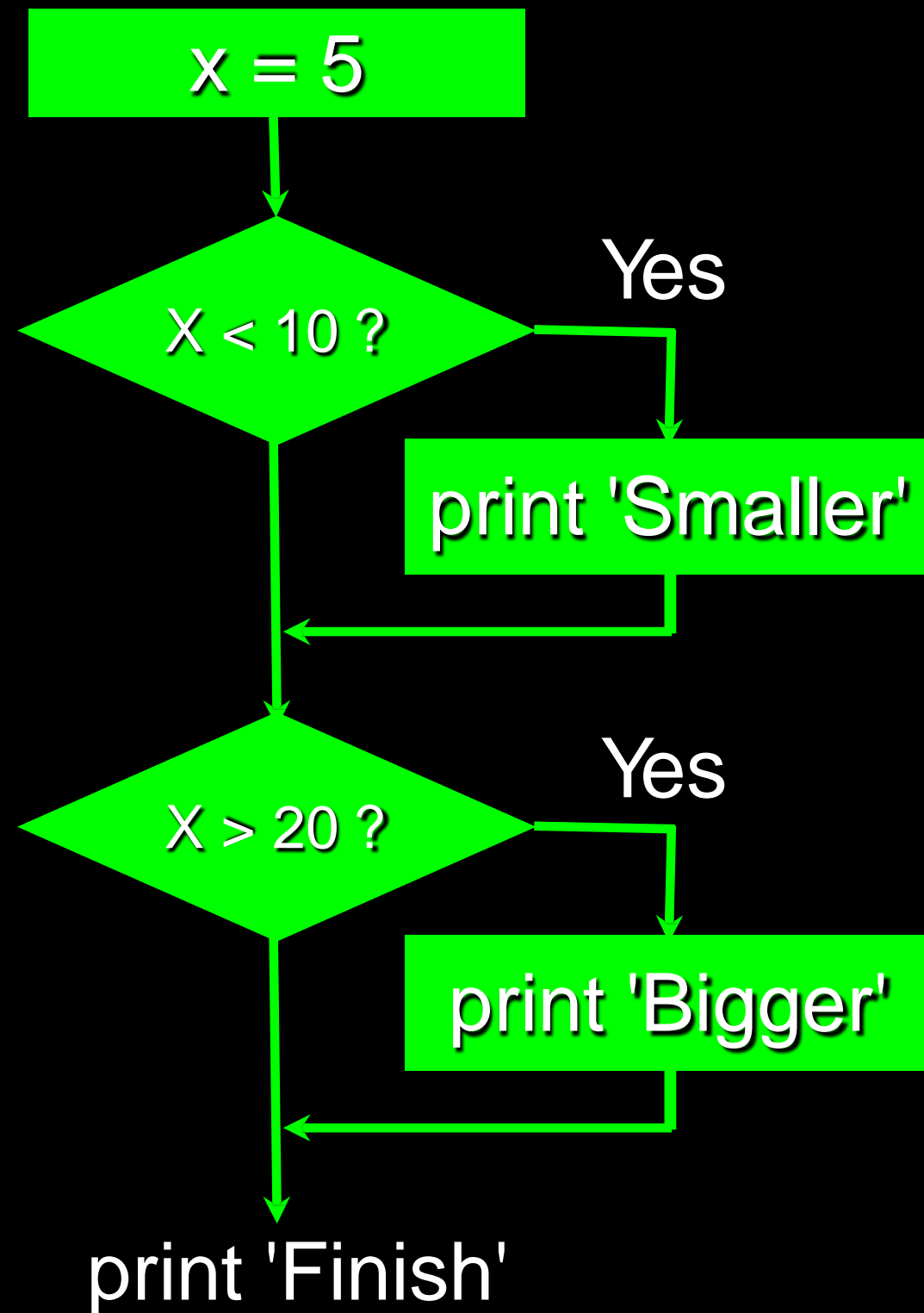


If-Statement examples

```
if yearsWorked > 10 :  
    bonus = 1000
```

```
    if age >= 65 :  
        total = 0.85 * total  
numSeniors = numSeniors + 1
```

Conditional Steps



Program:

x = 5

if x < 10:

print 'Smaller'

if x > 20:

print 'Bigger'

print 'Finish'

Output:

Smaller
Finish

Comparison Operators

- Boolean expressions ask a question and produce a Yes or No result which we use to control program flow
- Boolean expressions using comparison operators evaluate to - True / False - Yes / No
- Comparison operators look at variables but do not change the variables

| Python | Meaning |
|--------|-----------------------|
| < | Less than |
| <= | Less than or Equal |
| == | Equal to |
| >= | Greater than or Equal |
| > | Greater than |
| != | Not equal |

Remember: “=” is used for assignmen

Comparison Operators

```
x = 5
```

```
if x == 5 :
```

```
    print 'Equals 5'
```

```
if x > 4 :
```

```
    print 'Greater than 4'
```

```
if x >= 5 :
```

```
    print 'Greater than or Equal 5'
```

```
if x < 6 : print 'Less than 6'
```

```
if x <= 5 :
```

```
    print 'Less than or Equal 5'
```

```
if x != 6 :
```

```
    print 'Not equal 6'
```

Equals 5

Greater than 4

Greater than or Equal 5

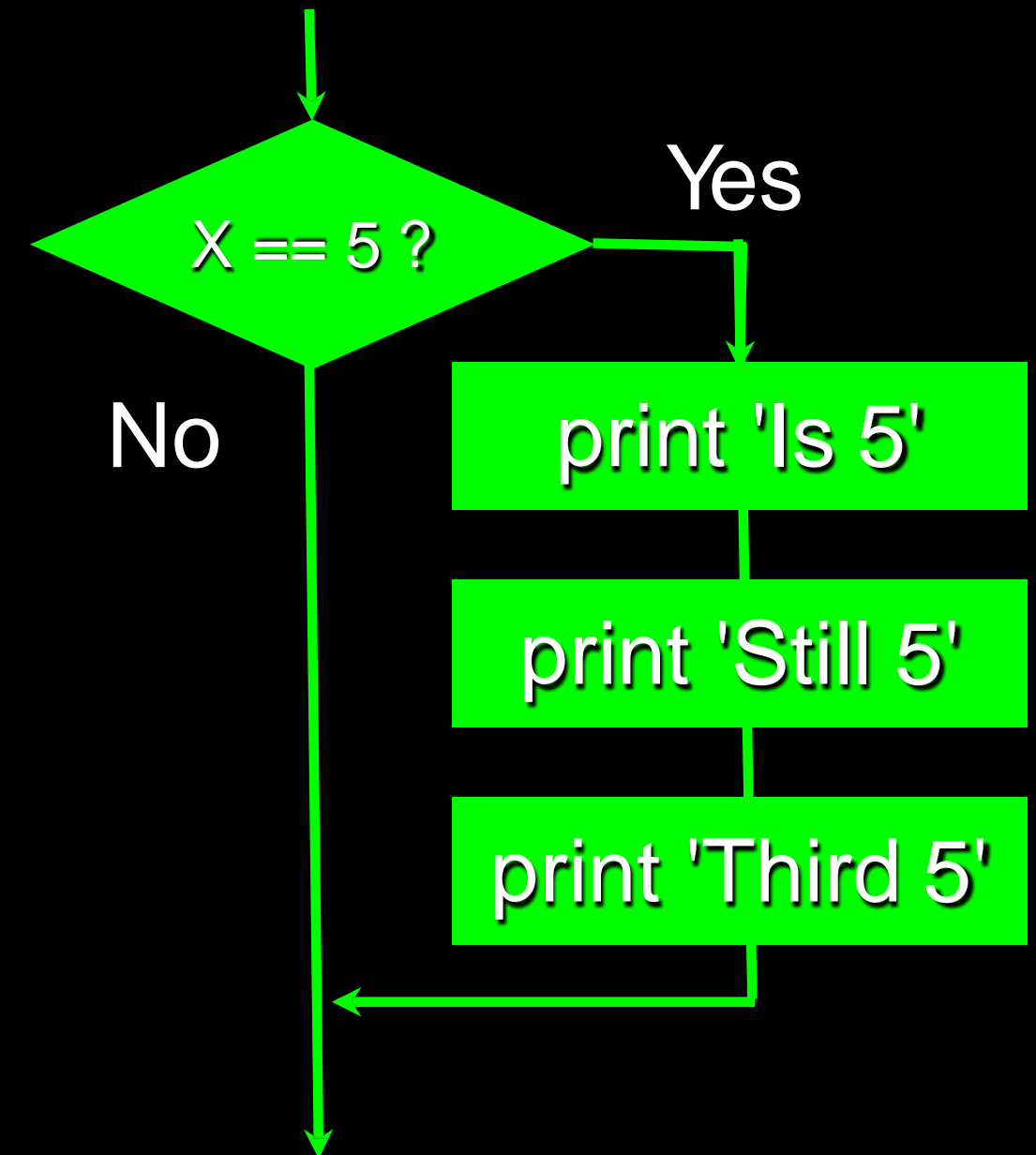
Less than 6

Less than or Equal 5

Not equal 6


```
x = 5
print 'Before 5'
if x == 5 :
    print 'Is 5'
    print 'Is Still 5'
    print 'Third 5'
print 'Afterwards 5'
print 'Before 6'
if x == 6 :
    print 'Is 6'
    print 'Is Still 6'
    print 'Third 6'
print 'Afterwards 6'
```

Before 5
Is 5
Is Still 5
Third 5
Afterwards 5
Before 6
Afterwards 6



One-Way Decisions

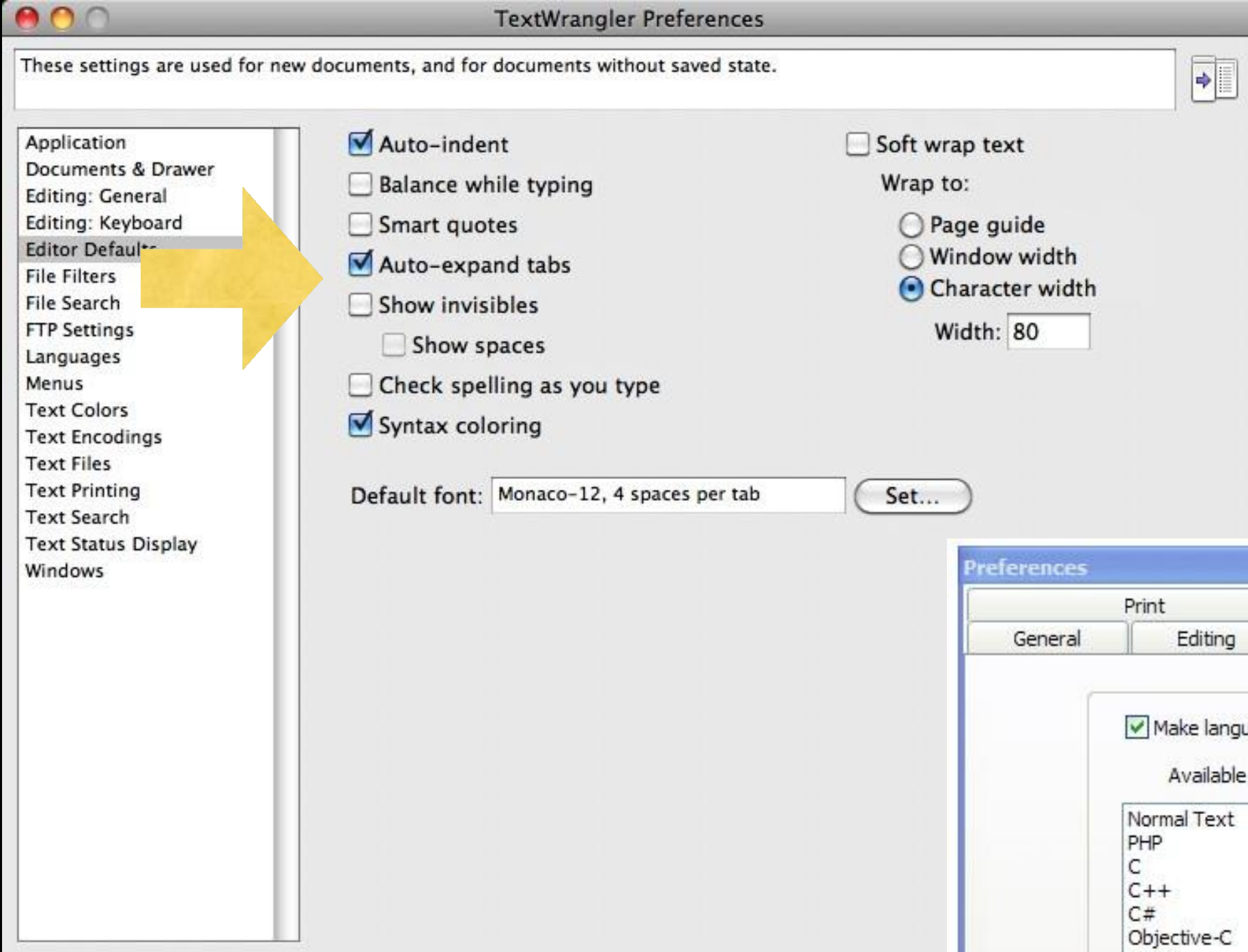
Indentation

- **Increase indent** to indent after an **if** statement or **for** statement (after :)
- **Maintain indent** to indicate the **scope** of the block (which lines are affected by the **if/for**)
- **Reduce indent** to *back to* the level of the **if** statement or **for** statement to indicate the end of the block
- **Blank lines** are ignored - they do not affect **indentation**
- **Comments** on a line by themselves are ignored w.r.t. **indentation**

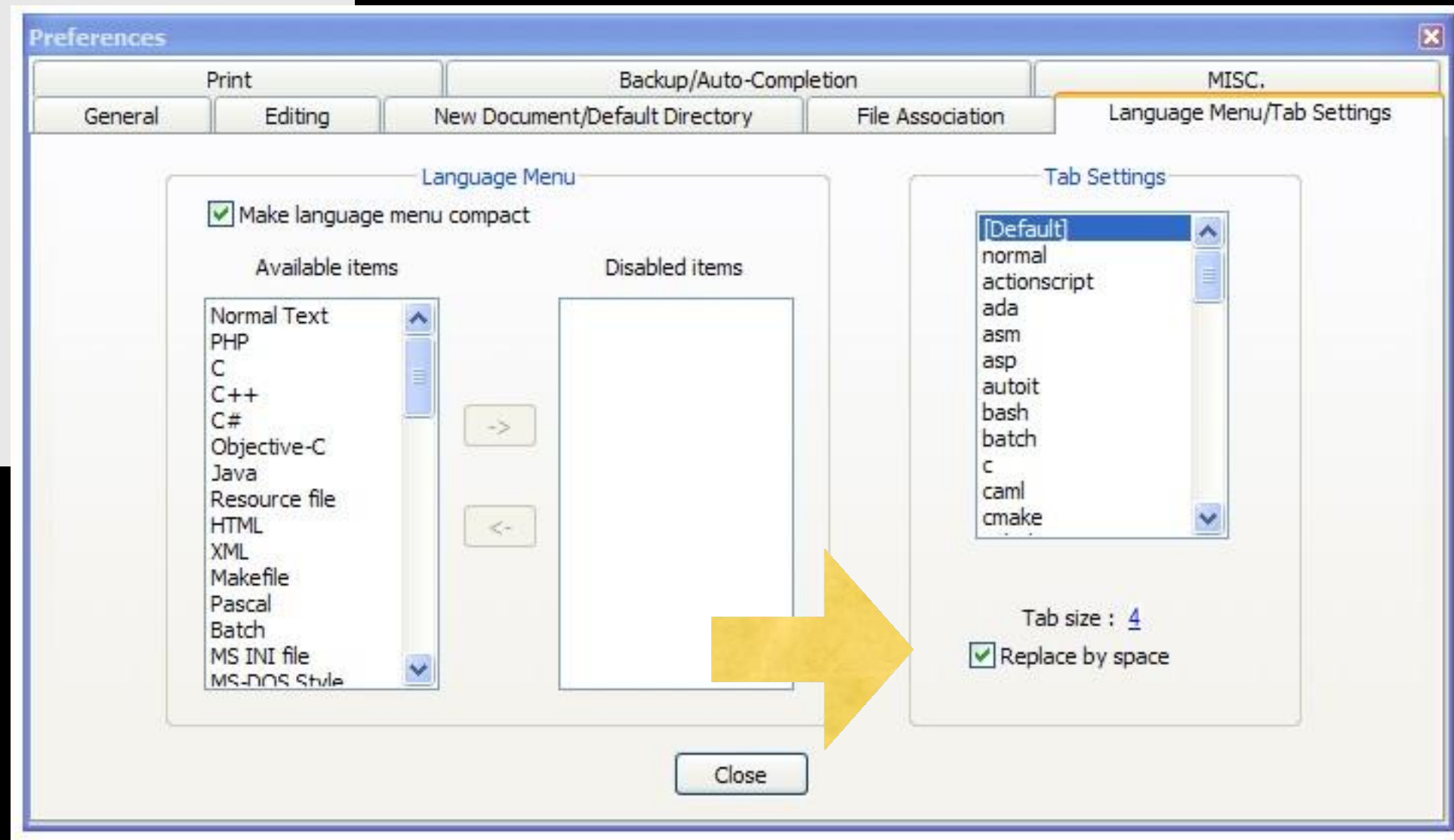
Warning: Turn Off Tabs

- Most text editors can turn **tabs** into **spaces** - make sure to enable this feature
- Notepad++: Settings -> Preferences -> Language Menu/**Tab** Settings
- TextWrangler: TextWrangler -> Preferences -> Editor Defaults
- Python cares a *lot* about how far line is **indented**. If you mix **tabs** and **spaces**, you may get “**indentation errors**” even if everything looks fine

Please do this now while you are thinking about it so we can all stay sane...



This will save you
much unnecessary
pain.



increase / maintain after if or for
decrease to indicate end of block
blank lines and comment lines ignored

```
→ x = 5
→ if x > 2 :
→     print 'Bigger than 2'
→     print 'Still bigger'
← print 'Done with 2'

→ for i in range(5) :
→     print i
→     if i > 2 :
→         print 'Bigger than 2'
←     print 'Done with i', i
```

```
→ x = 5
→ if x > 2 :
★ # comments
★
→     print 'Bigger than 2'
★     # don't matter
→     print 'Still bigger'
★ # but can confuse you
★
← print 'Done with 2'
★ # if you don't line
★ # them up
```

Mental begin/end squares

```
x = 5
if x > 2:
    print 'Bigger than 2'
    print 'Still bigger'
print 'Done with 2'
```

```
for i in range(5):
    print i
    if i > 2:
        print 'Bigger than 2'
    print 'Done with i', i
```

```
x = 5
if x > 2:
    # comments

    print 'Bigger than 2'
    # doesn't matter
    print 'Still bigger'
    # but can confuse you

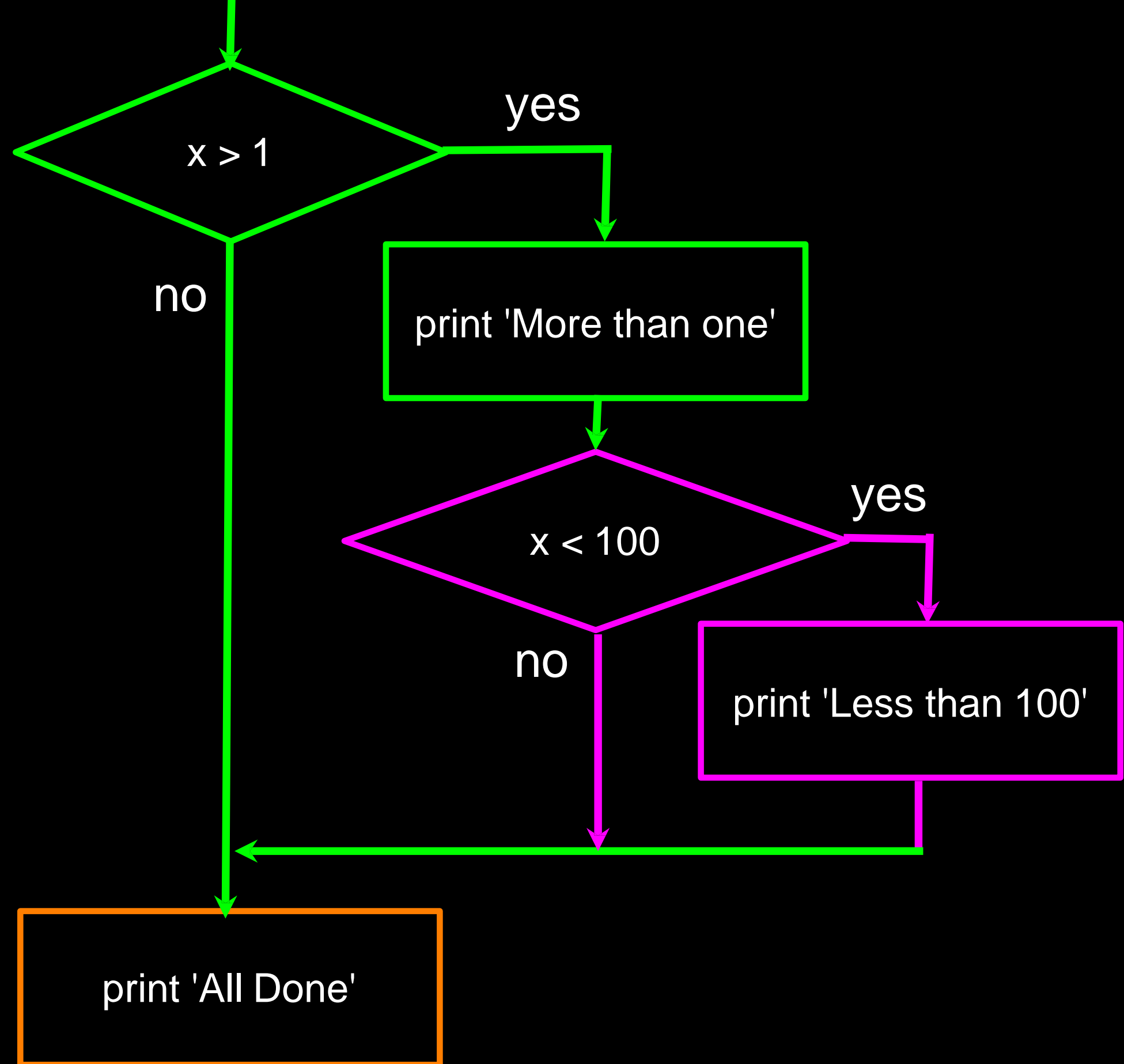
print 'Done with 2'
```

Nested Decisions

$x = 42$

```
if x > 1 :  
    print 'More than one'  
    if x < 100 :  
        print 'Less than 100'
```

```
print 'All done'
```



Nested Decisions

$x = 42$

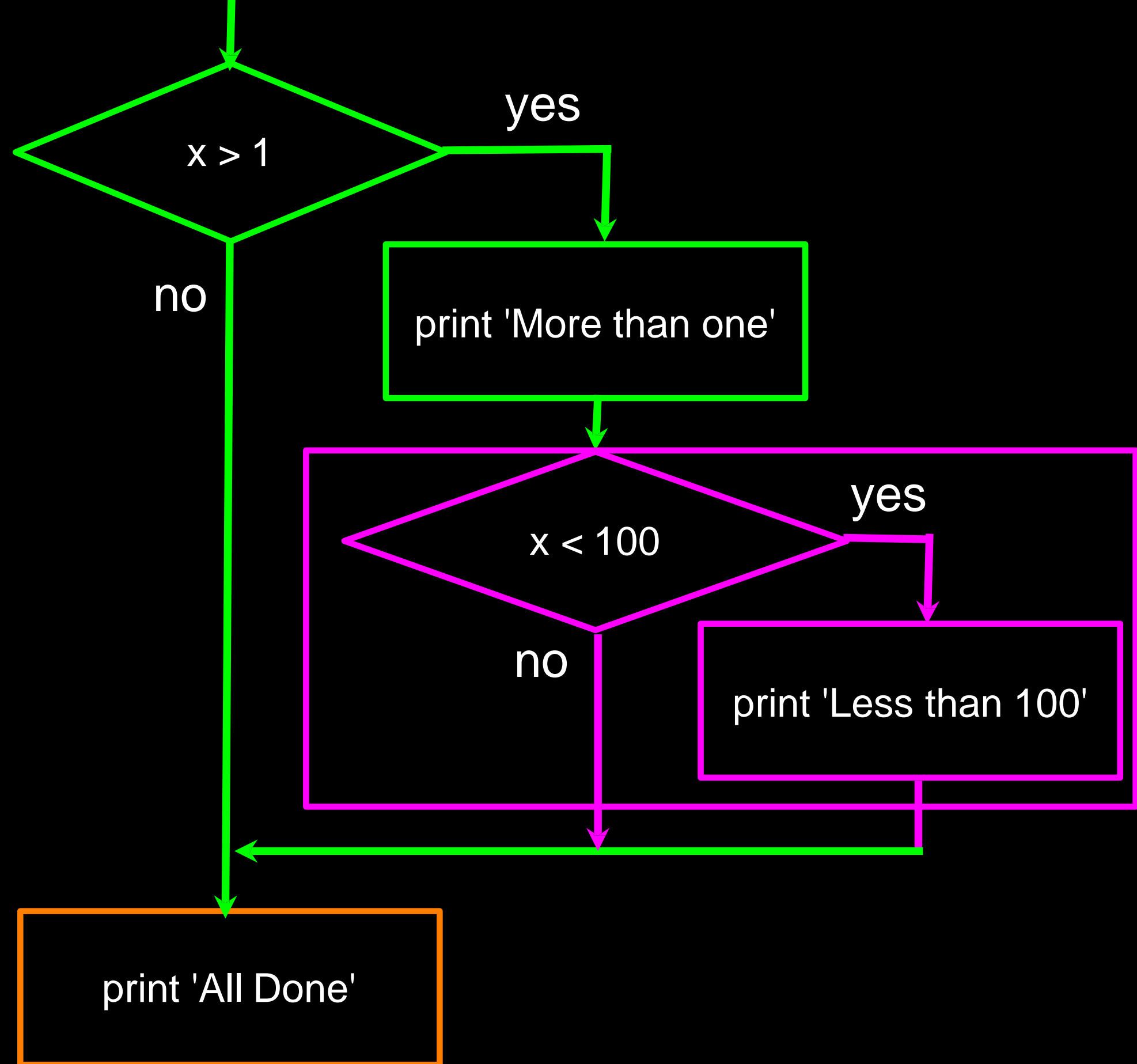
if $x > 1$:

 print 'More than one'

 if $x < 100$:

 print 'Less than 100'

print 'All done'

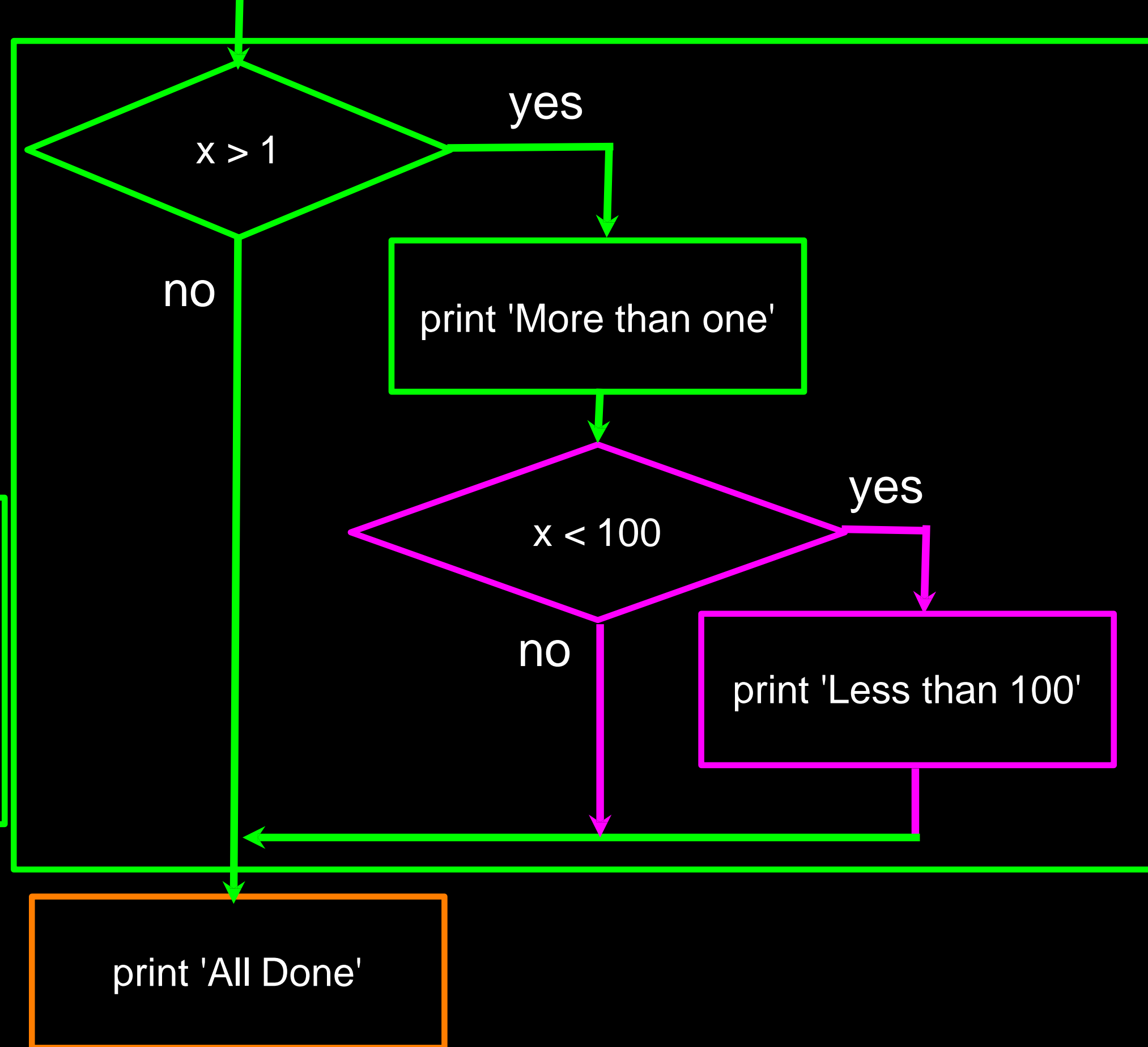


Nested Decisions

$x = 42$

```
if x > 1 :  
    print 'More than one'  
    if x < 100 :  
        print 'Less than 100'
```

print 'All done'



The If-else-Statement

- Syntax

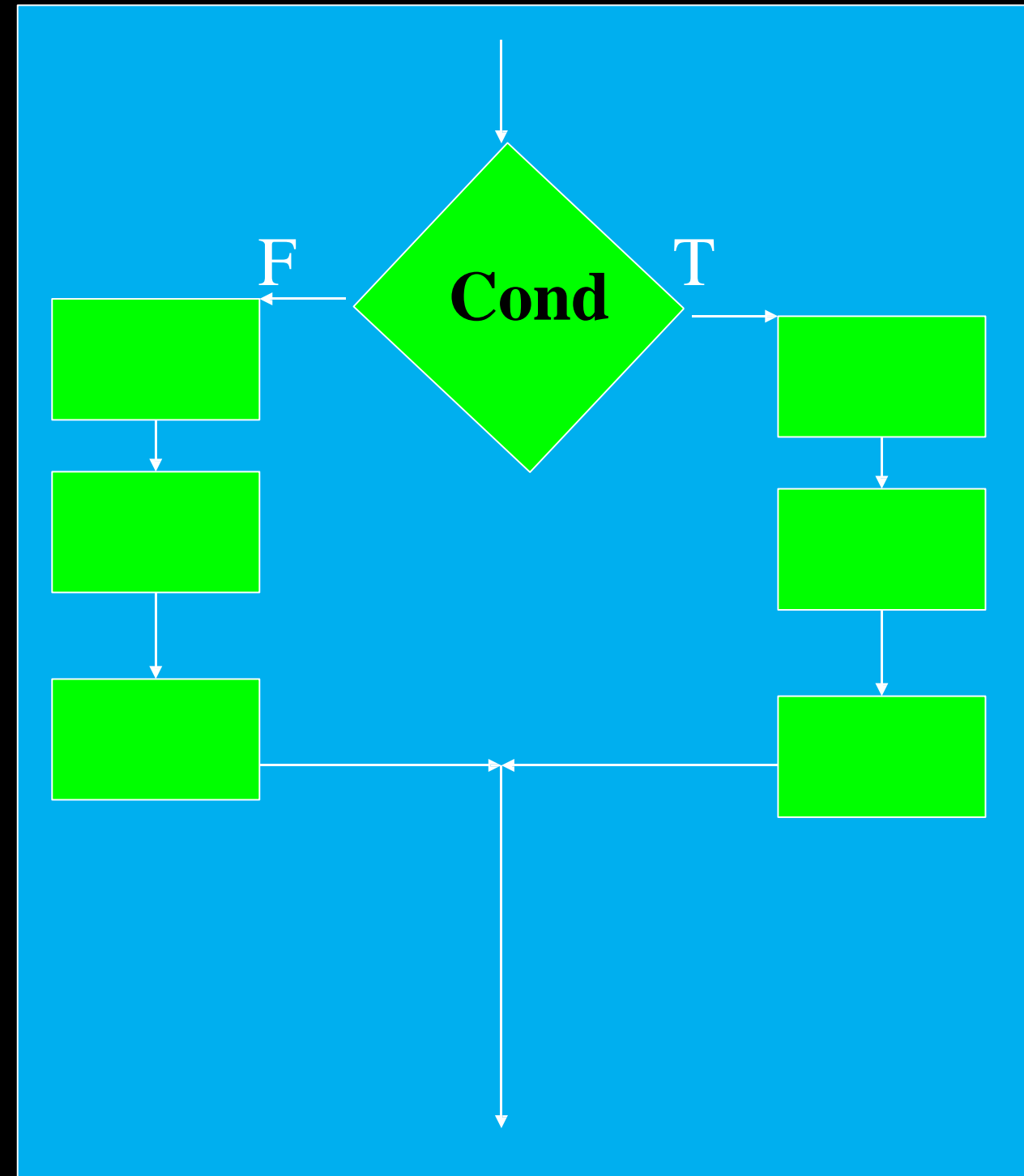
```
if <condition> :  
  <list of statements>  
else :  
  <list of statements>
```

- Note colon after else
- Both lists must be indented.

Conditional Operation: if-then-else

- **Semantics:**

- the condition is evaluated
- if the condition is true, the list of statements is executed

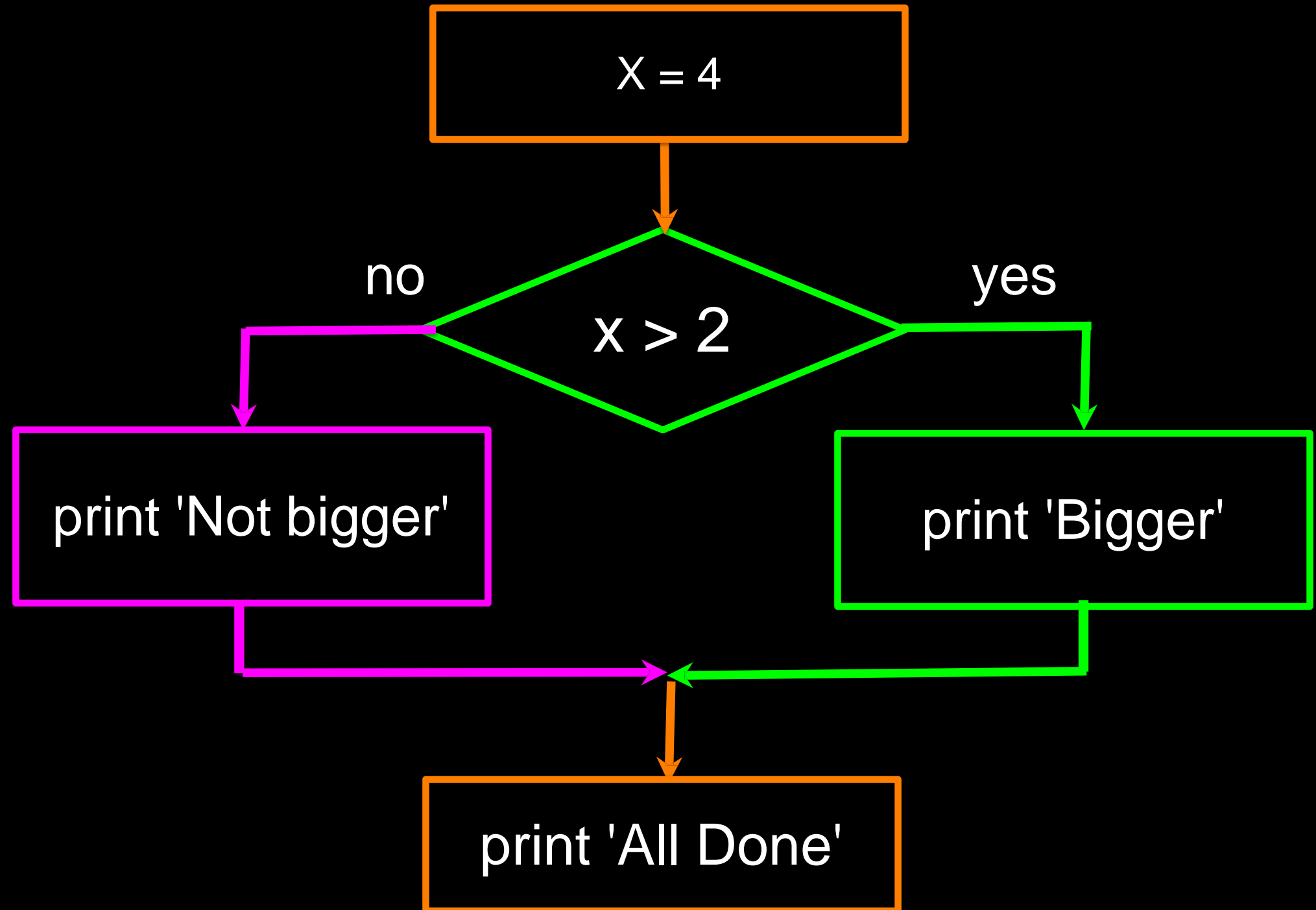


If-Else-Statement examples

- if yearsWorked > 10 :
 bonus = 1000
else :
 bonus = 500
- if age >= 65 :
 price = 0.85 * price
 numSeniors = numSeniors + 1
else :
 nonSeniors = nonSeniors + 1

Two Way Decisions

- Sometimes we want to do one thing if a logical expression is true and something else if the expression is false
- It is like a fork in the road - we must choose **one or the other** path but not both



Two-way using else :

$x = 4$

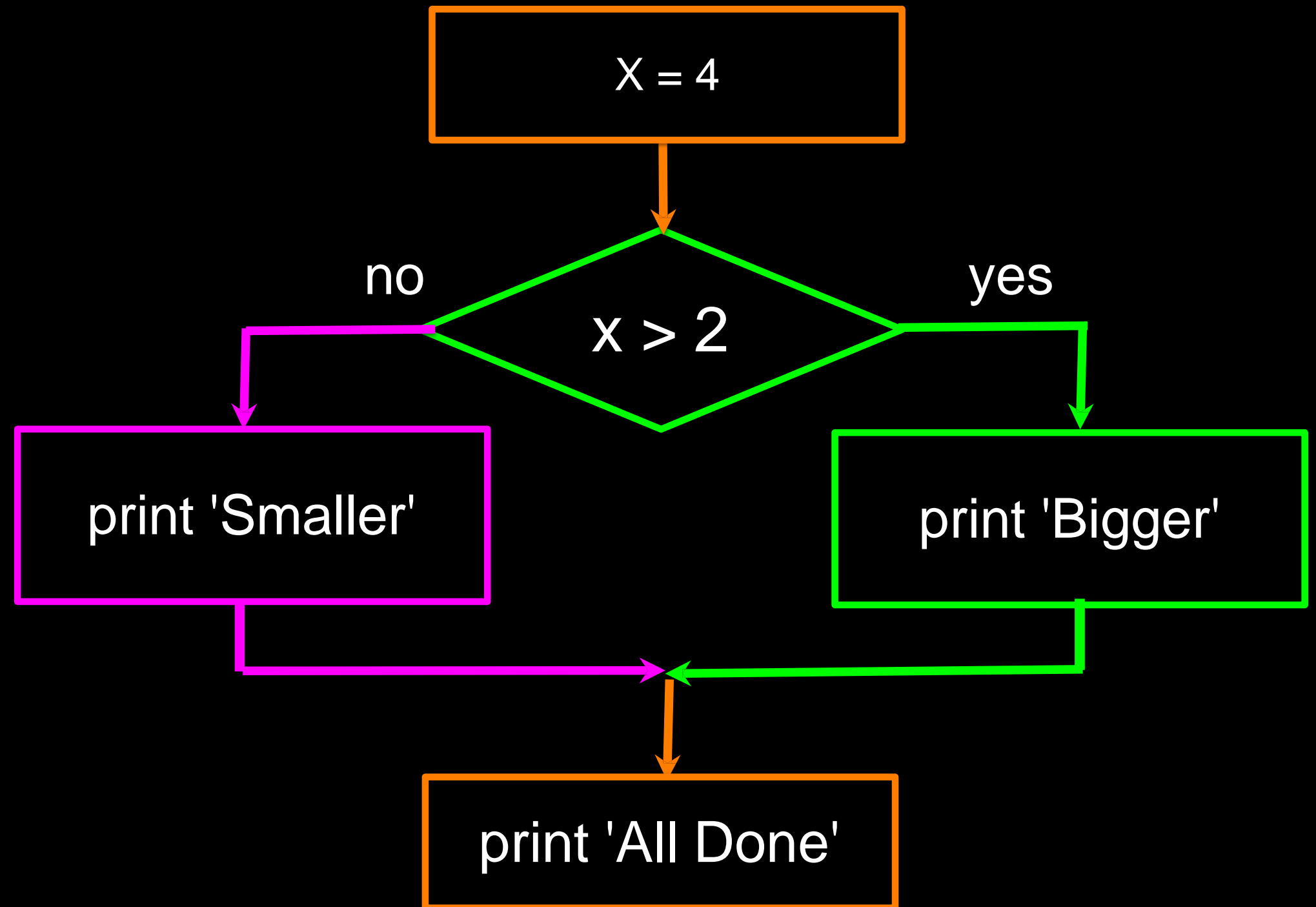
if $x > 2$:

 print 'Bigger'

else :

 print 'Smaller'

print 'All done'

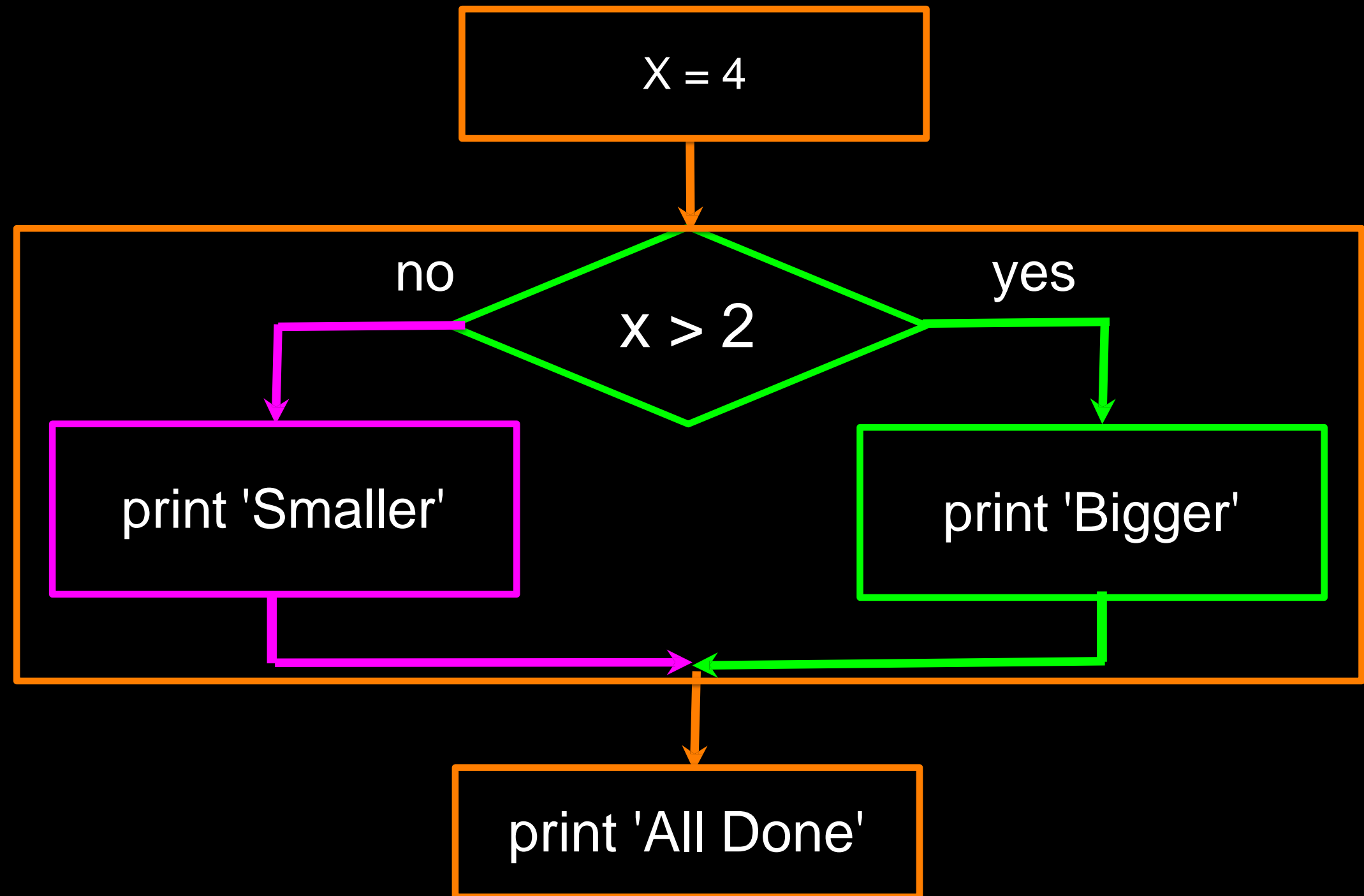


Two-way using else :

$x = 4$

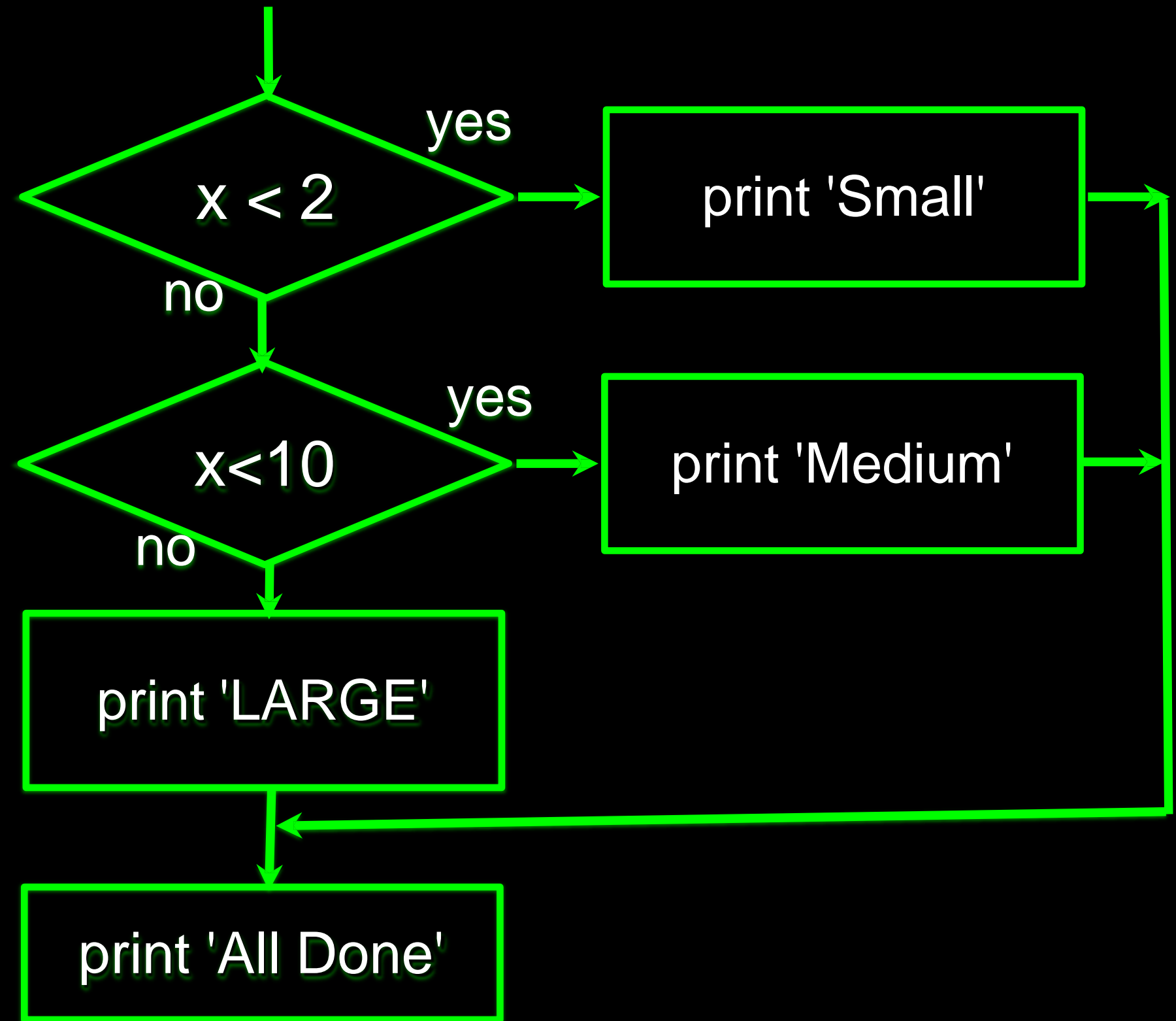
```
if  $x > 2$  :  
    print 'Bigger'  
else :  
    print 'Smaller'
```

print 'All done'



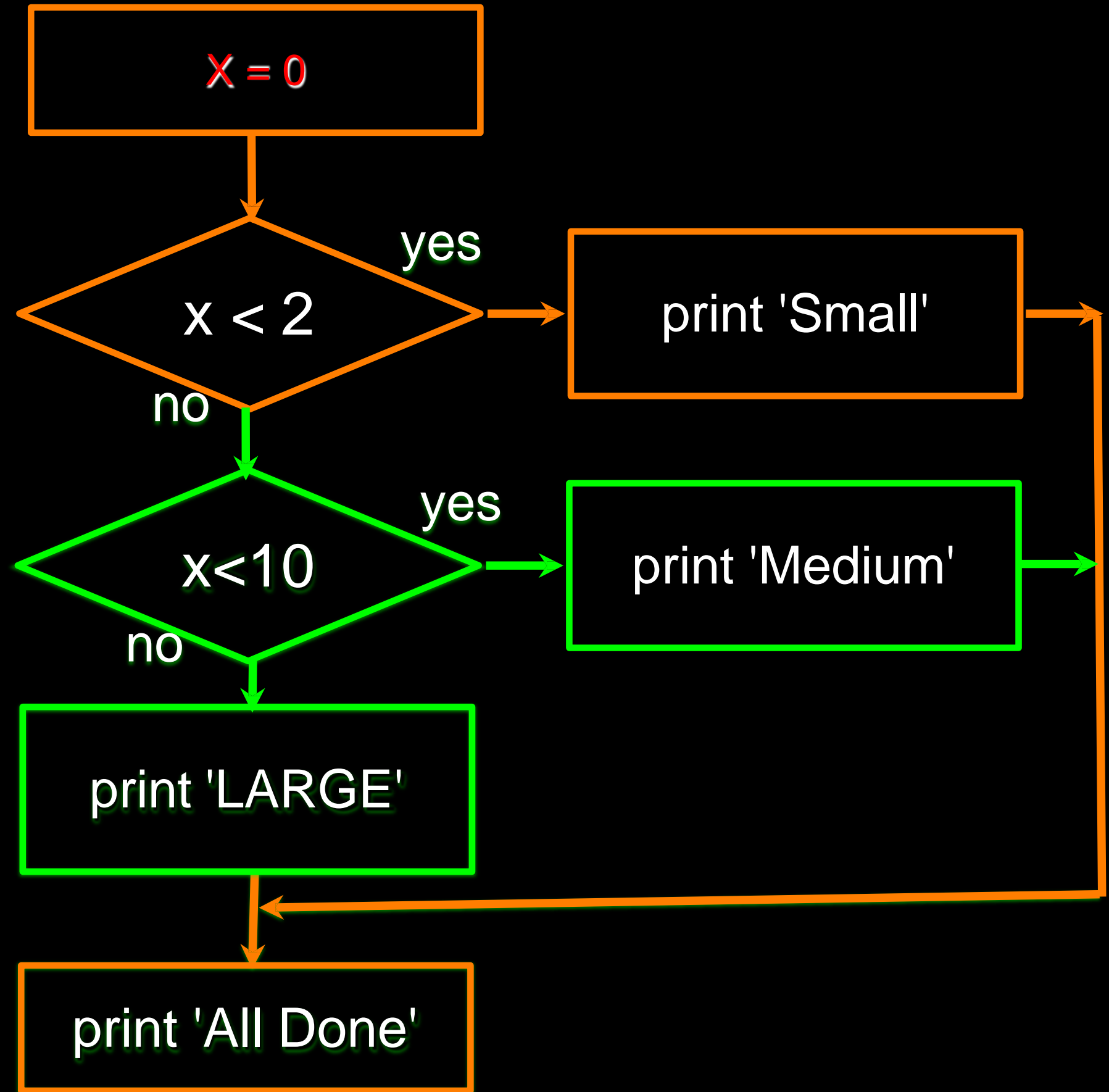
Multi-way

```
if x < 2 :  
    print 'Small'  
elif x < 10 :  
    print 'Medium'  
else :  
    print 'LARGE'  
print 'All done'
```



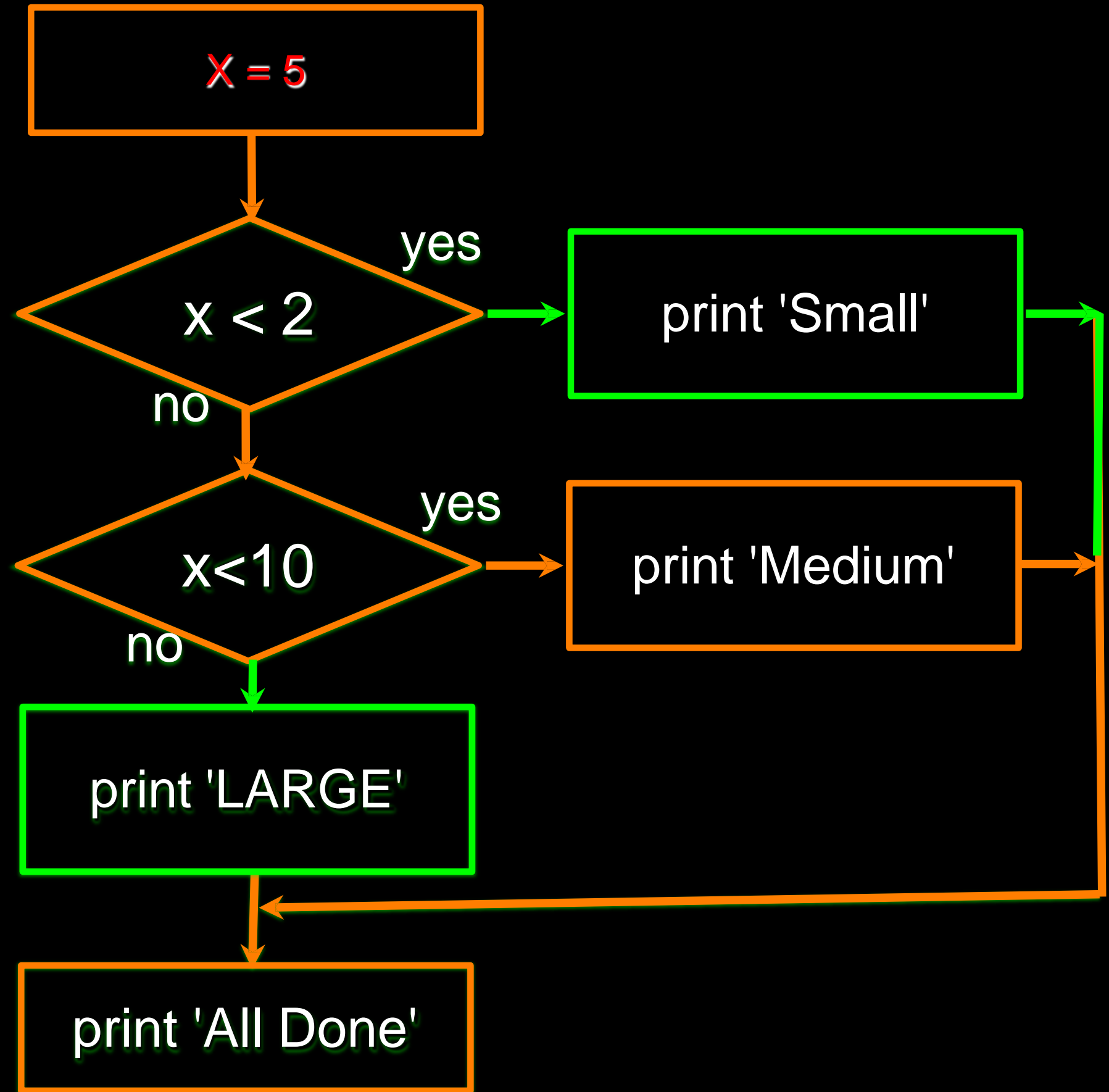
Multi-way

```
x = 0
if x < 2 :
    print 'Small'
elif x < 10 :
    print 'Medium'
else :
    print 'LARGE'
print 'All done'
```



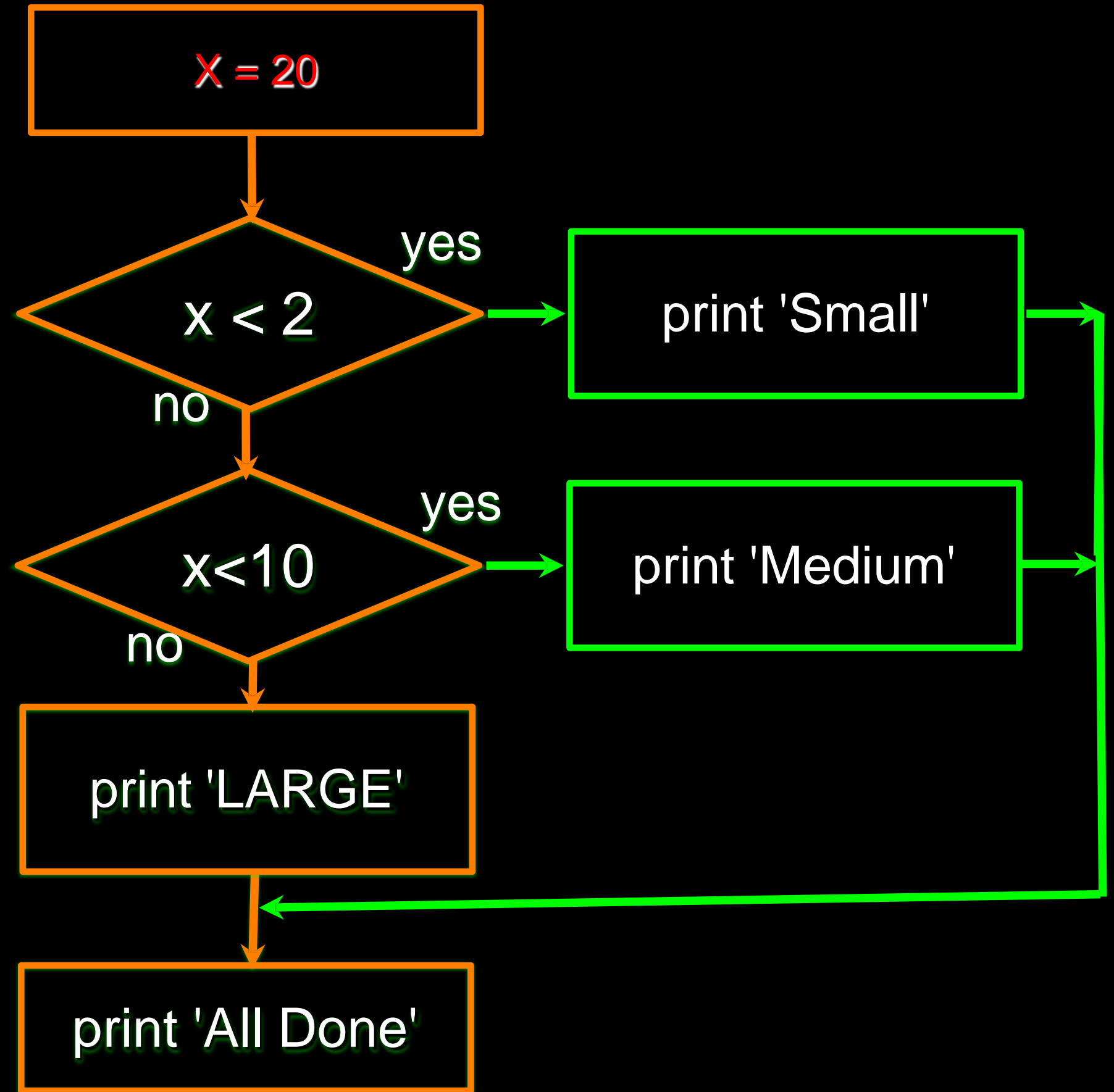
Multi-way

```
x = 5
if x < 2 :
    print 'Small'
elif x < 10 :
    print 'Medium'
else :
    print 'LARGE'
print 'All done'
```



Multi-way

```
x = 20
if x < 2 :
    print 'Small'
elif x < 10 :
    print 'Medium'
else :
    print 'LARGE'
print 'All done'
```



Multi-way

No Else

x = 5

if x < 2 :

 print 'Small'

elif x < 10 :

 print 'Medium'

print 'All done'

if x < 2 :

 print 'Small'

elif x < 10 :

 print 'Medium'

elif x < 20 :

 print 'Big'

elif x < 40 :

 print 'Large'

elif x < 100:

 print 'Huge'

else :

 print 'Ginormous'

Multi-way Puzzles

Which will never print?

```
if x < 2 :  
    print 'Below 2'  
elif x >= 2 :  
    print 'Two or more'  
else :  
    print 'Something else'
```

```
if x < 2 :  
    print 'Below 2'  
elif x < 20 :  
    print 'Below 20'  
elif x < 10 :  
    print 'Below 10'  
else :  
    print 'Something else'
```

Sample try / except

```
rawstr = raw_input('Enter a number:')
```

```
try:
```

```
    ival = int(rawstr)
```

```
except:
```

```
    ival = -1
```

```
if ival > 0 :
```

```
    print 'Nice work'
```

```
else:
```

```
    print 'Not a number'
```

```
$ python trynum.py
```

```
Enter a number:42
```

```
Nice work
```

```
$ python trynum.py
```

```
Enter a number:fourtytwo
```

```
Not a number
```

```
$
```

Python Session

```
IDLE 1.1.3
>>> numSeniors = 0
>>> numNonSeniors = 0
>>> price = input("Enter the price: ")
Enter the price: 15
>>> age = input("Enter the age: ")
Enter the age: 75
>>> if age >= 65
SyntaxError: invalid syntax
>>> if age >= 65 :
        price = .85 * price
        numSeniors = numSeniors + 1
else:
        numNonSeniors = numNonSeniors + 1

>>> print price, numSeniors, numNonSeniors
12.75 1 0
```

Python Session (cont)

```
>>> price = input("Enter the price: ")
Enter the price: 20
>>> age = input("Enter the age: ")
Enter the age: 22
>>> if age >= 65 :
        price = .85 * price
        numSeniors = numSeniors + 1
else:
        numNonSeniors = numNonSeniors + 1

>>> print price, numSeniors, numNonSeniors
20 1 1
```


Summary

- Comparison operators `== <= >= > < !=`
- Logical operators: and or not
- Indentation
- One Way Decisions
- Two way Decisions `if :` and `else :`
- Nested Decisions
- Multiway decisions using `elif`
- Try / Except to compensate for errors