

04 - More Files, Chaining Commands, and your First(?) Git Repository

CS 2043: Unix Tools and Scripting, Spring 2016 [1]

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Some Logistics

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- (Poll) The demo last time.

Recap on Permissions

The Octal Version of `chmod`

Last time I linked you to this^[2] website for a good explanation. For the formula hungry, you can represent **r**, **w**, and **x** as binary variables (where 0 is off, and 1 is on). Then the formula for the modes is

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Examples

- `chmod 755: rwxr-xr-x`
- `chmod 777: rwxrwxrwx`
- `chmod 600: rw-----`

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- `chmod 755: rwxr-xr-x`
- `chmod 777: rwxrwxrwx`
- `chmod 600: rw-----`

If that makes less sense to you, feel free to ignore it.

Super Confused...

Superuser Do

`sudo <command>`

- Execute `<command>` as the super user.
- The regular user (e.g. **student**) is executing the **sudo** command, *not* the **root**.
- You enter *your* user password.
- You can only execute **sudo** if you are an "administrator"*.

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* Note that where you look to see who can execute **sudo** varies greatly between distributions.

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su <user_name>
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- The password you enter is the password for **user_name**.
- If no username is specified, **root** is implied.

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- The commands **sudo su root** and **sudo su** are equivalent:
 - Since you typed **sudo** first, that is why you type the user password.

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su <user_name>
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- Switches to user **user_name**.
- The password you enter is the password for **user_name**.
- If no username is specified, **root** is implied.

- The commands **sudo su root** and **sudo su** are equivalent:
 - Since you typed **sudo** first, that is why you type the user password.
- If you just execute **su** directly, then you have to type the **root** password.

Default Permissions

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User mask

`umask <mode>`

- Remove **mode** from the file's permissions.
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 - `umask 077`: full access to the user, no access to anybody else.
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- Changing the **umask** only applies for the remainder of the session (e.g. until you close the terminal window you were writing this in).
- If this has meaning, it is just a bit mask with **0o777**.

File Compression

Making Archives: Zip

Zip

```
zip <name_of_archive> <files_to_include>
```

- Note I said *files*.
 - E.g. `zip files.zip a.txt b.txt c.txt`
 - These will extract to `a.txt`, `b.txt`, and `c.txt` in the current directory.
- To do folders, you need recursion.
 - `zip -r folder.zip my_files/`
 - This will extract to a folder named `my_files`, with whatever was inside of it in tact.

Unzip

```
unzip <archive_name>
```

Note: The original files DO stay in tact.

Making Archives: Gzip

Gzip

```
gzip <files_to_compress>
```

- Less time to compress, larger file: **--fast**
- More time to compress, smaller file: **--best**
- Read the **man** page, lots of options.

Gunzip

```
gunzip <archive_name>
```

Notes:

- By default, *replaces* the original files!
 - You can use **--keep** to bypass this.
- Does not bundle the files.
- Usually has better compression than **zip**.

Making Archives: Tar

Tape Archive

```
tar -cf <tar_archive_name> <files_to_compress>
```

- Create a tar archive.

```
tar -xf <tar_archive_name>
```

- Extract all files from archive.

Notes:

- **tar** is just a bundling suite, creating a single file.
- By default, it does *not* compress.
- Original files DO stay in tact.
- Unlike **zip**, you do not need the **-r** flag for folders :)

Making Archives: Tarballs

Making tarballs

```
tar -c(z/j)f <archive_name> <source_files>
```

```
tar -x(z/j)f <archive_name>
```

- (z/j) here means *either* z or j, **not** both.
- The -z flag specifies **gzip** as the compression method.
- YOU have to specify the file extension.
 - Extension convention: **.tar.gz**
 - Example: **tar -cjf files.tar.gz files/**
- The -j flag specifies **bzip2** as the compression method.
 - Extension convention: **.tar.bz2**
 - Example: **tar -cjf files.tar.bz2 files/**

Note:

- Extraction can *usually* happen automatically:
 - **tar -xf files.tar.gz** will usually work (no -z)

Assorted Commands

Before we can Chain...

...we need some more interesting tools to chain together!

Word Count

```
wc [options] <file>
```

- l: count the number of lines.
- w: count the number of words.
- m: count the number of characters.
- c: count the number of bytes.

Counting

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- showing people how cool you are.

Sort

```
sort [options] <file>
```

- Default: sort by the **ASCII** code (roughly alphabetical) for the whole line.
- Use **-r** to reverse the order.
- Use **-n** to sort by numerical order.
- Use **-u** to remove duplicates.

Sorting

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```
>>> cat peeps.txt  
Manson, Charles  
Bundy, Ted  
Bundy, Jed  
Nevs, Sven  
Nevs, Sven
```

```
>>> sort -r peeps.txt  
Nevs, Sven  
Nevs, Sven  
Manson, Charles  
Bundy, Ted  
Bundy, Jed
```

```
>>> sort -ru peeps.txt  
Nevs, Sven  
Manson, Charles  
Bundy, Ted  
Bundy, Jed  
# only 1 Nevs, Sven
```

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>>> cat numbers.txt  
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```

Unique

`uniq [options] <file>`

- No flags: discards all but one of successive identical lines.
- Use `-c` to prints the number of successive identical lines next to each line.

Search and Replace

Translate

```
tr [options] <set1> [set2]
```

- Translate or delete characters.
- Sets are strings of characters.
- By default, searches for strings matching **set1** and replaces them with **set2**.
- You can use POSIX and custom-defined sets (we'll get there soon!).

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- The **tr** command only works with streams.
- Examples to come after we learn about chaining commands in the next section.

Chaining Commands

Your Environment and Variables

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>>> echo $PWD      # present working directory  
>>> echo $OLDPWD   # print previous working directory  
>>> printenv       # print all environment variables
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- When you execute commands, they have something called an "exit code".
- The exit code of the last command executed is stored in the \$? environment variable.

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 - **set**: displays all shell / local variables.
 - **unset <name>**: remove a shell variable.
- We'll cover these a little more when we talk about customizing your terminal shell.

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Exit Codes

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>>> super_awesome_command
bash: super_awesome_command: command not found...
>>> echo $?
127
>>> echo "What is the exit code we want?"
>>> echo $?
0
```

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- The success code we want is actually **0**. Refer to [3] for some more examples.

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- The success code we want is actually **0**. Refer to [3] for some more examples.
- Remember that **cat /dev/urandom** trickery? You will have to **ctrl+c** to kill it, what would the exit code be?

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>>> cmd1 && cmd2 # exec cmd2 only if cmd1 returned 0  
>>> cmd1 || cmd2 # exec cmd2 only if cmd1 returned NOT 0
```

- Kind of backwards, in terms of what means continue for *and*, but that was likely easier to implement since there is only one `0` and many not `0`'s.

Piping Commands

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Piping

```
<command1> | <command2>
```

- Passes the output from **command1** to be the input of **command2**.
- Works for *heaps* of programs that take input and provide output to the terminal.

Some Piping Examples

Piping along...

```
>>> ls -al /bin | less
```

- Allows you to scroll through the long list of programs in `/bin`

```
>>> history | tail -20 | head -10
```

- Displays the 10th - 19th previous commands from the previous session.

```
>>> echo * | tr ' ' '\n'
```

- Replaces all spaces characters with new lines.
- Execute just `echo *` to see the difference.

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 - ...or ignoring them (you will often see that sent to `/dev/null`).

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 - Example: `tr -cd '0-9' < original.txt > original.txt`
 - You will *lose* all your data, you cannot read and write this way.
- Piping and Redirection are quite sophisticated, please refer to the Wikipedia page in [4].

More Git: Forking a Repository

<https://github.com/cs2043-sp16/lecture-demos/tree/master/lec04>

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