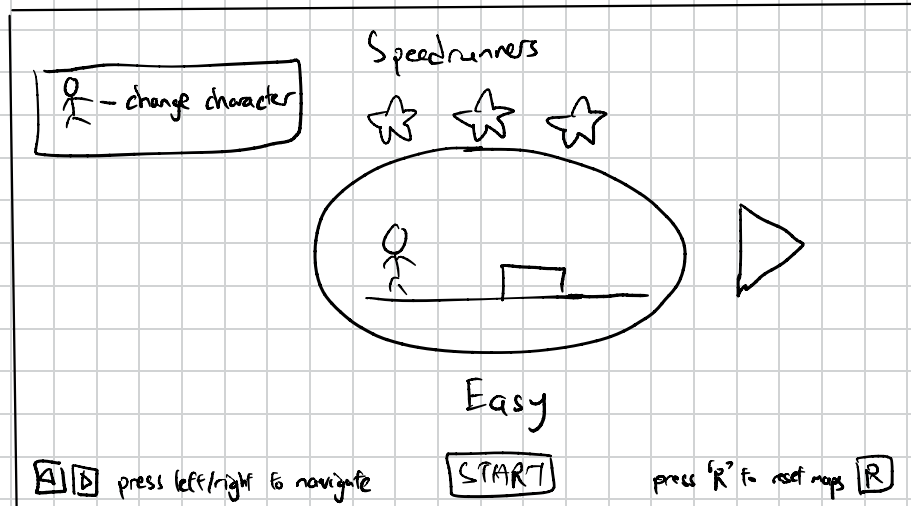


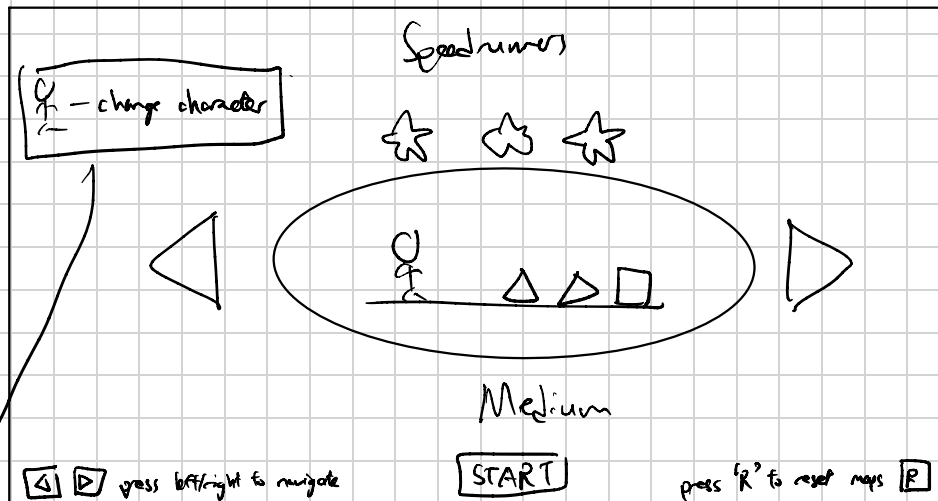
Starting Page



Player can select which level to play.

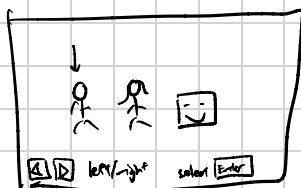
Player has option to reset the maps by pressing 'R'

Player changes level



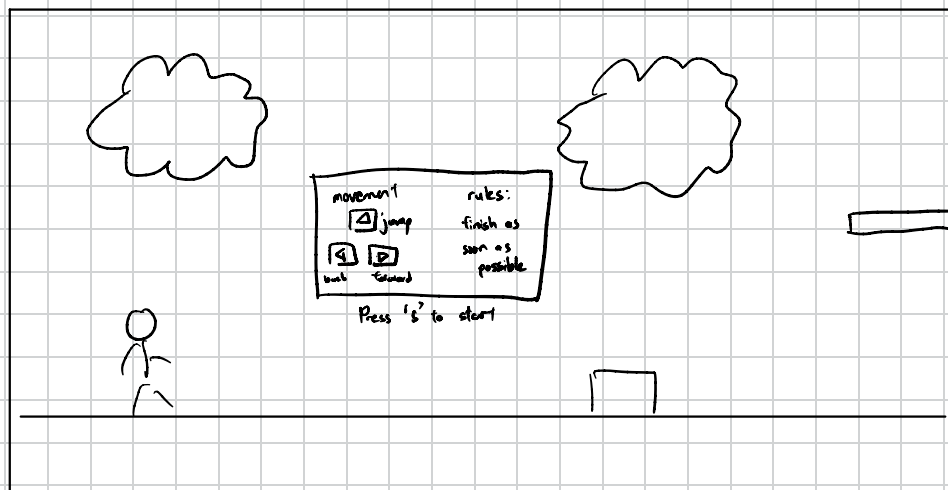
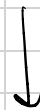
Player can press start to begin the game

Player can change the character by clicking top left.



A brief tutorial pops up explaining the game.

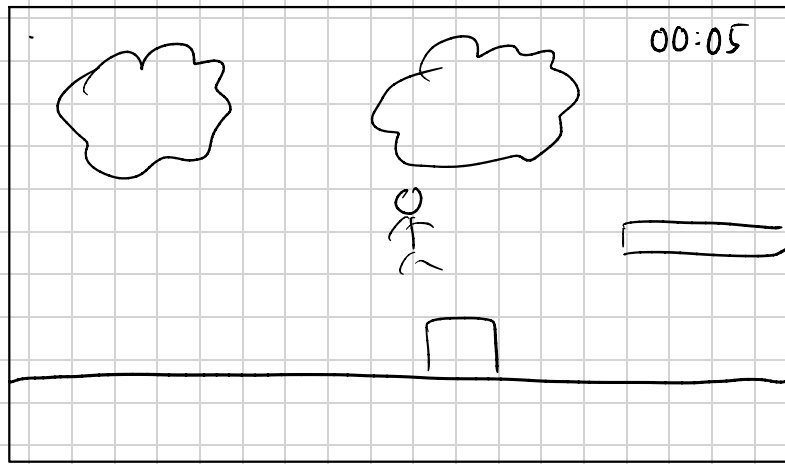
The player can press 's' to start the game



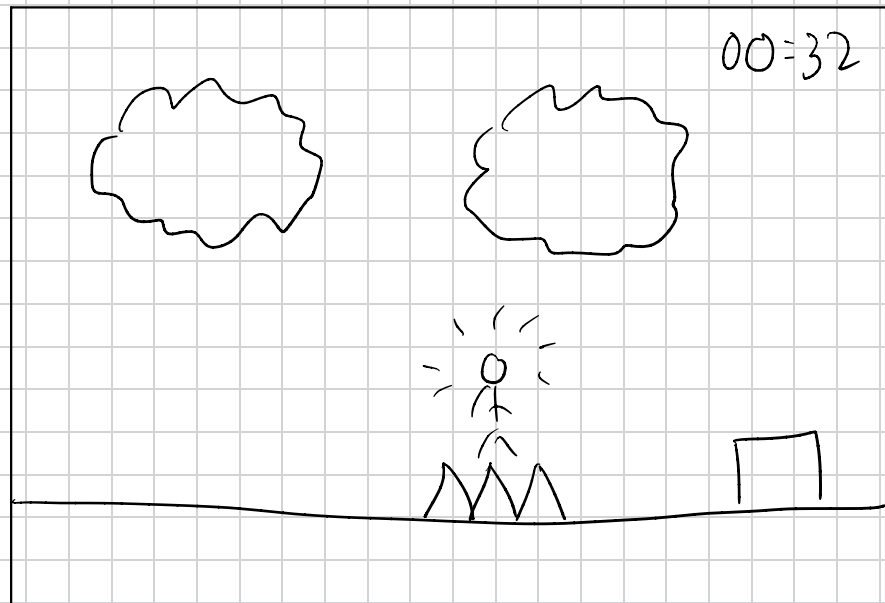
Game begins

Timer on top right

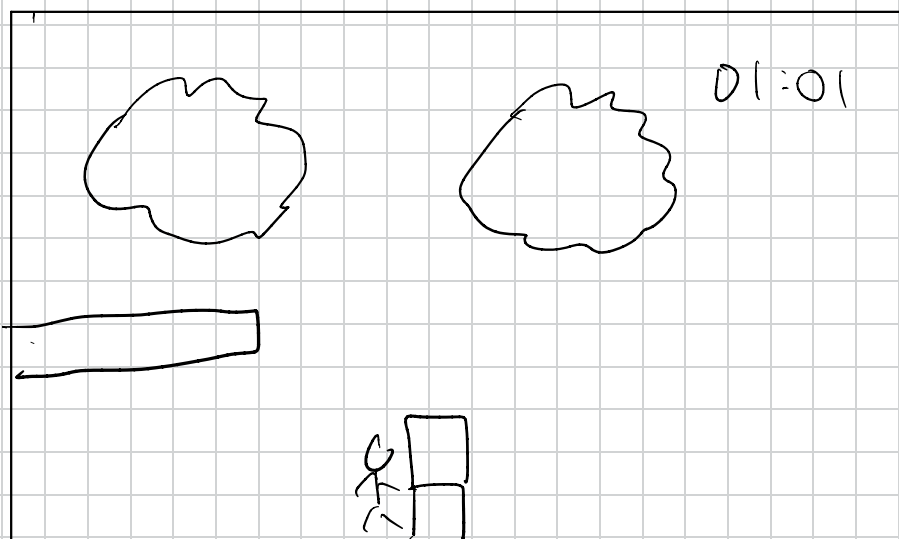
Player jumps over
obstacles and
interacts with the map



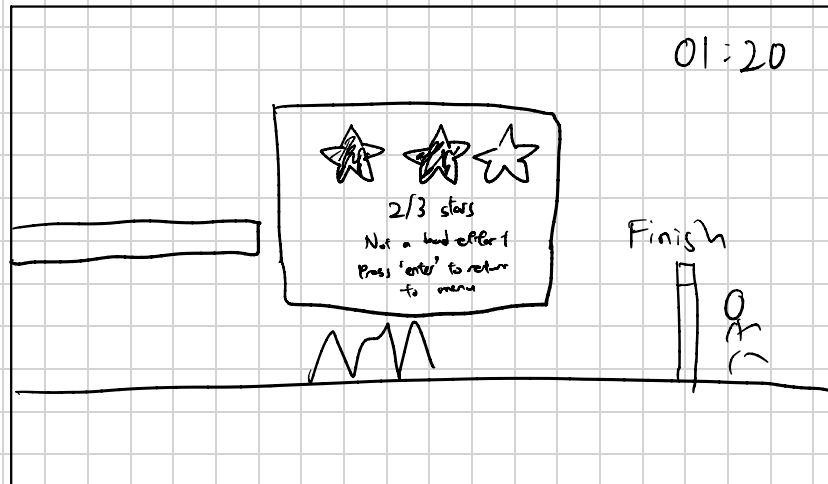
Player hits a spike
obstacle and "dies"
temporarily. The
map scrolling will
pause.



Player runs into
an obstacle and
stops moving



Once the player finishes, an ending menu shows



The number of stars is updated based on the game. Player can play another game

