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| **NICHOLAS LEE** |

431 Bolivar St Canton, MA 02021 [niclee521@gmail.com](mailto:niclee521@gmail.com) [niclee521.github.io](https://niclee521.github.io/)

**SUMMARY**

* Hard-working, detail oriented student in Computer Science and Programming with ability to articulate complex subject matter.
* Focused on creating great games and systems
* Excellent interpersonal skills; willing to help, listen and learn

**EDUCATION BACKGROUND**

Becker College, Worcester, MA Expected graduation: 2020

* + 3.8 GPA
  + Bachelor of Arts in Interactive Media design with a Programming Focus
  + Minors in Mathematics and Computer Science

**RELATED COURSES and SKILLS**

* MATH - 2202 Calculus
* MATH - 2400 Discrete Mathematics
* MATH - 3305 Linear Algebra
* PHYS - 2001 Physics 1
* Microsoft Visual Studio
* Unity 3D/2D Development
* MATH - 2302 Calculus II
* CPTR - 1100 Computer Programming 1
* CPTR - 2300 Data Structures
* GAME - 3135 Game Programming
* CPTR - 4100 Machine Learning
* GAME - 4115 Artificial Intelligence
* GAME 2175 - Software Engineering Life Cycle
* CPTR - 3850 Algorithms and Theory of Computation
* CPTR - 1400 Computer Programming 2
* CPTR - 2400 Database Management
* CPTR - 3600 Networking
* SQL

**TECHNICAL SKILLS**

* C++
* C#
* Java
* SQL
* Python
* Unity 3D/2D Engine
* Unreal Engine
* Plastic SCM

**WORK EXPERIENCE (**[**Portfolio**](https://niclee521.github.io/)**)**

* Gameplay/Controls Programmer (Beat the Machine) Sept 2019- May 2020(Current)
  + Working on Gameplay aspects of student led Beat the Machine Project
  + Integrating controller and keyboard and mouse support
* Programming Lead (Legends and Warfare) Jan 2018- May 2018
  + Organized the team into specific tasks
  + Made sure everyone met their assigned deadlines
  + Worked on own tasks and integrating other’s changes
  + Reported “grades” and evaluations to the director of the project
* General Gameplay/Network Programmer (Legends and Warfare) Sept 2017- May 2019
  + Programmed gameplay for networked MOBA developed by students at Becker college
  + Programmed general networking code for player characters abilities
  + Reported updates during bi-weekly sprint meetings
  + Quality control and bug tested
* Main Course Market, Canton, MA 2015 -Present

Customer Service

* + Optimizing customer experience by assisting efficiently to deliver an exceptional service
  + Train and mentor new employees and oversee proper customer interaction

**ACCOMPLISHMENTS/ RECOGNITIONS/AWARDS/CERTIFICATES/ASSOCIATIONS**

* Volunteer, Food Pantry (InterFaith Social Services, Quincy, MA)
* Partial Academic Scholarship (Becker College)
* Senior Wrestling Captain, (2015-2016)
* Accepted into Alpha Lambda Delta Honor Society (2016-2017)