

# ClickBlocks\Utils\Picture

## General information

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<b>Inheritance</b>	no
<b>Subclasses</b>	no
<b>Interfaces</b>	no
<b>Source</b>	Framework/utils/picture.php

Easy to use class that enables to crop, scale and rotate any image. You can also use this class to get general information about an image.

## Public static methods

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### rgb2int()

```
public static integer rgb2int(integer $red, integer $green, integer $blue, float $alpha = 0)
```

<b>\$red</b>	integer	value of red component.
<b>\$green</b>	integer	value of green component.
<b>\$blue</b>	integer	value of blue component.
<b>\$alpha</b>	integer	a value between 0 and 1. 0 indicates completely opaque while 1 indicates completely transparent.

Returns a color identifier representing the color composed of the given RGB components and the transparency parameter alpha. The colors parameters are integers between 0 and 255 or hexadecimals between 0x00 and 0xFF.

## Public non-static methods

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### \_\_construct()

```
public void __construct(string $image)
```

<b>\$image</b>	string	full path to the image file.
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Constructor. Reads information about the specified image.

### isRGB()

```
public boolean isRGB()
```

Returns TRUE if the given image uses the RGB color model and FALSE otherwise.

### isCMYK()

```
public boolean isCMYK()
```

Returns TRUE if the given image uses the CMYK color model and FALSE otherwise.

### getWidth()

```
public integer getWidth()
```

Returns the image width.

## getHeight()

```
public integer getHeight()
```

Returns the image height.

## getExtension()

```
public string getExtension(boolean $includeDot = false)
```

<b>\$includeDot</b>	boolean	determines whether to prepend a dot to the extension or not.
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Returns suitable extension of the image file. The suitable extension is determined by the mime type of the image.

## getSize()

```
public integer getSize()
```

Returns size (in bytes) of the image.

## getMimeType()

```
public string getMimeType()
```

Returns mime type of the image.

## getResource()

```
public resource getResource()
```

Returns an image resource identifier.

## getColorDepth()

```
public integer getColorDepth()
```

Returns number of bits for each color of the image.

## rotate()

```
public resource|boolean rotate(float $angle, integer $bgcolor = 0, integer $interpolationMethod = IMG_BILINEAR_FIXED)
```

<b>\$angle</b>	float	rotation angle, in degrees. The rotation angle is interpreted as the number of degrees to rotate the image anticlockwise.
<b>\$bgcolor</b>	integer	specifies the color of the uncovered zone after the rotation. It consists of RGB components and can also have alpha component for true color images.
<b>\$interpolationMethod</b>	integer	the interpolation method. See more details <a href="#">here</a> .

Rotates the image with a given angle. The method returns an image resource for the rotated image, or FALSE on failure. Example:

```
// Reads image info.
$pic = new Picture('example.png');
// Rotates the image.
$img = $pic->rotate(45, Picture::rgb2int(0xFF, 0, 0xFF, 0.5), IMG_BICUBIC);
// Sends the rotated image to browser.
header('Content-Type: image/png');
imagepng($img);
```

Note that after the original image is rotated, it is not stored in the file. The changed image exists only in memory.

## crop()

```
public resource|boolean crop(integer $left, integer $top, integer $width, integer $height, integer $bgcolor = 0, boolean $fixedSize)
```

<b>\$left</b>	integer	the X coordinate of the image fragment. It can be negative number.
<b>\$top</b>	integer	the Y coordinate of the image fragment. It can be negative number.
<b>\$width</b>	integer	the width of the image fragment.
<b>\$height</b>	integer	the width of the image fragment.
<b>\$bgcolor</b>	integer	the background color of the uncovered zone of the cropped image.
<b>\$fixedSize</b>	boolean	determines whether the crop has fixed size even if it is out of image limits.

Crop the image using the given coordinates and size. Returns resource of the cropped image on success or FALSE on failure. Example:

```
// Reads image info.
$pic = new Picture('example.png');
// Crops the image.
$img = $pic->crop(-50, 100, 200, 300, Picture::rgb2int(0xFF, 0, 0xFF, 0.5), false);
// Sends the cropped image to browser.
header('Content-Type: image/png');
imagepng($img);
```

Note that after the original image is cropped, it is not stored in the file. The changed image exists only in memory.

## resize()

```
public function resize(integer $width, integer $height, integer $mode = Picture::PIC_AUTO, integer $maxWidth = null, integer $maxH
```

<b>\$width</b>	integer	the desired width of the image. This parameter is ignored if the resizing mode is PIC_AUTO or PIC_AUTOWIDTH.
<b>height</b>	integer	the desired height of the image. This parameter is ignored if the resizing mode is PIC_AUTO or PIC_AUTOWIDTH.
<b>\$mode</b>	integer	the resizing mode.
<b>\$maxWidth</b>	integer	the upper limit of the width of the resizing image.
<b>\$maxHeight</b>	integer	the upper limit of the height of the resizing image.

Resizes an image using the given new width and height. Returns resource of the resized image on success or FALSE on failure.

There are four resizing modes corresponding the appropriate class constants:

- **PIC\_MANUAL** - according to this mode the new image will have width and height exactly as the desired **\$width** and **\$height**.
- **PIC\_AUTOWIDTH** - the new image will have height exactly as the desired **\$height** but its width will be automatically determined according to

the aspect ratio of the image.

- **PIC\_AUTOHEIGHT** - the new image will have width exactly as the desired **\$width** but its height will be automatically determined according to the aspect ratio of the image.
- **PIC\_AUTO** - according to this mode the desired width and height are fully ignored, but dimensions of the new image will be automatically adjusted to the specified limits: **\$maxWidth** and **maxHeight** (if they are defined). The aspect ratio of the image is not changed.

Example:

```
// Reads image info.
$pic = new Picture('example.png');
// Resizes the image.
$img = $pic->resize(0, 0, Utils\Picture::PIC_AUTO, 300, 200);
// Sends the resized image to browser.
header('Content-Type: image/png');
imagepng($img);
```

Note that after the original image is resized, it is not stored in the file. The changed image exists only in memory.

## save()

```
public boolean save(string $filename = null, string $type = null, array $options = null)
```

<b>\$filename</b>	string	the new image file. If it is not set the original image file will be used.
<b>\$type</b>	string	type of the saving image. Valid values are "png", "jpg", "jpeg", "gif", "wbmp", "xpm", "webp". The default value is "png".
<b>\$options</b>	array	array of additional options for different image types.

Saves the changed image to a new file. The method returns TRUE on success or FALSE on failure.

According to **\$type** the additional parameter **\$options** can have one or more options:

- **quality** - compression level: from 0 (no compression) to 9. This option exists for PNG and JPEG (JPG) files.
- **filters** - allows reducing the PNG file size. It is a bitmask field which may be set to any combination of the PNG\_FILTER\_XXX constants. PNG\_NO\_FILTER or PNG\_ALL\_FILTERS may also be used to respectively disable or activate all filters.
- **foreground** - determines the foreground color. The default foreground color is black. The option exists for XBM and WBMP files.

Example:

```
// Defines the background color.
$bgcolor = Picture::rgb2int(255, 127, 0, 0.5);
// Reads info about the image.
$pic = new Picture('example.jpg');
// Changed the image.
$pic->rotate('45', $bgcolor, true);
$pic->crop(850, -50, 200, 300, $bgcolor);
$pic->resize(0, 0, Utils\Picture::PIC_AUTO, 300, 200);
// Stores the changed image in a new file as a PNG image with maximum compression level.
$pic->save('new.png', 'png', ['quality' => 9]);
```

## Protected non-static properties

### img

```
protected resource $img
```

The image resource identifier.

### info

```
protected array $info = []
```

The image information.

## Protected non-static methods

### readImageInfo()

```
protected void readImageInfo(string $image)
```

<b>\$image</b>
----------------

string
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specifies the image file you wish to retrieve information about.
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Reads information about an image.

### getRightSize()

```
protected array getRightSize(integer $mode, integer $dstWidth, integer $dstHeight, integer $srcWidth, integer $srcHeight, integer $maxWidth, integer $maxHeight)
```

<b>\$mode</b>	integer	the resizing mode.
<b>\$dstWidth</b>	integer	the desired width of the resizing image. This parameter is ignored if the resizing mode is PIC_AUTO or PIC_AUTOWIDTH.
<b>\$dstHeight</b>	integer	the desired height of the resizing image. This parameter is ignored if the resizing mode is PIC_AUTO or PIC_AUTOHEIGHT.
<b>\$srcWidth</b>	integer	real width of the image.
<b>srcHeight</b>	integer	real height of the image.
<b>\$maxWidth</b>	integer	the upper limit of the width of the resizing image.
<b>\$maxHeight</b>	integer	the upper limit of the height of the resizing image.

Returns new width and height for resizing image according to the specified scale mode. New dimension of the image is returned as a two-element numeric array in which the first element is the width and the second one is the height.

### createNewImage()

```
protected resource createNewImage(integer $width, integer $height, integer $bgcolor = null)
```

<b>\$width</b>	integer	the width of the new image.
<b>\$height</b>	integer	the height of the new image.
<b>\$bgcolor</b>	integer	the background color of the new image.

Creates the new true color image of the given size and color.