

Lab Serialization:

Description:

In this lab we create an instance of ListVsSetDemo. Then we are going to serialize and deserialize the instance.

Getting Started:

- Download labSerialization.zip
Unzip the file and import it into Eclipse. **Check** the checkbox *Create top-level folder*
At this point you have a package called labSerialization with one java file inside.
Run the program. You should get an output similar to the one described on the right

Output:

List:

side:4 #FF0000
side:6 #0000FF
side:4 #FF0000
side:8 #FFFF00

Description:

In ColoredSquare:

- Implement interface Serializable from package java.io
- Notice the warning from Eclipse: have Eclipse auto-generate a serialVersionUID
Right-click the yellow warning icon > Quick Fix > Add Generated Serial Version ID
A private static final field of type long is added

Set:

side:6 #0000FF
side:8 #FFFF00
side:4 #FF0000

In ListVsSetDemo:

- Implement interface Serializable
- Have Eclipse auto-generate a serialVersionUID

In LabSerialization:

- Add a method called `serialize`.
It has no return value and two parameters: `demo` of type `ListVsSetDemo` and `filename` of type `String`
 - Use a **try with resource statement** when you serialize the `ListVsSetDemo` instance
Save the result in the file name specified
 - In case of an exception print the message provided by the exception object
- In the main method comment out `testDemo(demo);`
Then call the method `serialize`. For the file name choose a relative path that create the file **Demo.ser** in the directory `labSerialization`
Print a brief message to let the user know that serialization is complete.
Run the program and verify that the instance got serialized and that the file got created.
- Add a method called `deserialize`.
It returns a `ListVsSetDemo` and has one parameter: a filename of type `String`
 - Use a try with resource statement to implement the `deserialize` method
 - Use a single catch block to catch both `IOExceptions` and `FileNotFoundExceptions`
- In main call the method `deserialize`.
Assign the `ListVsSetDemo` returned to a new variable called **newDemo** and pass it to the method **testDemo**