

# CSIS-1410 Rock Paper Scissors

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## Learning Objectives :

- Practice the use of enums
- Create an enum that includes constructor(s), field(s), and method(s)
- Design and implement your own GUI
- Create a runnable jar

## Description:

Write a program to play Rock Paper Scissors against the computer

## Requirements:

- Create an enum that represents the three choices: rock, paper, and scissors.
  - Include a field of type ImageIcon (optionally more fields)
  - Include a constructor
  - Include a method that evaluates
- Create a gui application that plays Rock Paper Scissors against the computer
  - Allow the user to select one of the three choices.
  - Once the user has made a selection the computer randomly chooses rock, paper, or scissors
  - For both selections the corresponding image is displayed
  - In addition the result is displayed (who beat whom)
  - The user needs to be able to play multiple times without restarting the application
- Create a runnable jar that includes the source code ( 4 points )

## Submission:

Create a runnable jar that includes the source code and submit it via Canvas