

# Programming for Data Science

## Topic 1

# Introduction to Python



# Topics we will cover

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1. What is Data Science and why we need it
2. Intro to Python
3. Install **Anaconda** Python
4. Running Python programs with **Jupyter Notebook**



# Topics we will cover

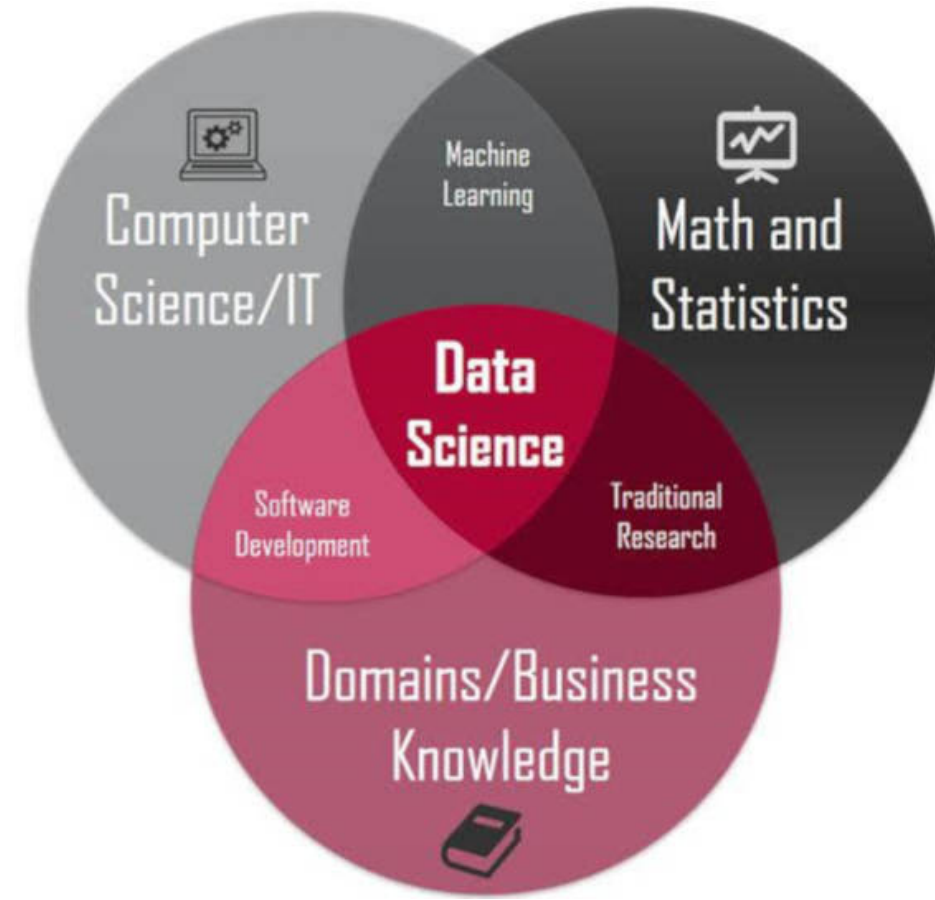
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1. Perform simple console **input** and **output** in Python
2. Inserting **comments** into your Python code
3. Using **import** and calling imported functions
4. Work with **simple data types** such as numbers, strings
5. Use assignment, arithmetic, comparison and logical **operators**
6. Implement flow control using **if-else** statements
7. Implement loop control using **for** and **while** statements
8. Use Python **list, tuple, dictionary** object
9. Define Python **functions**



# What Is Data Science

- Data Science is a field of Big data that evaluates massive complex data and gives significant insights about the data.
- This field has been dominating most of the industries today and has become the fuel for industries.



# What Data Science Can Do

## 1. Financial Fraud Detection

- Tax evasion costs the U.S. government \$458 billion a year, so IRS has modernized its fraud-detection protocols in the digital age.
- The agency generates taxpayer profiles by analysing big data, such as social media data, emailing analysis, electronic patterns and more.
- Based on these profiles, it can forecast individual tax returns. Anyone with big difference between forecast and actual will be audited.



# What Data Science Can Do

## 2. Health Care

- Google developed a tool LYNA for identifying breast cancer tumors that transfer to nearby lymph nodes.
- Data science and big data has been applied to new drug discovery and development.
- Data science helps to analyze the reaction of genes to various medications. Big data technologies can also reduce the processing time for genome sequencing significantly.



# What Data Science Can Do

## 3. Road Transportation

- UPS uses data science to optimize package transport from drop-off to delivery. Its latest platform, Network Planning Tools (NPT), incorporates AI to crack challenging logistics puzzles, such as how packages should be rerouted around bad weather or service bottlenecks.
- According to a company forecast, the platform could save UPS \$100 to \$200 million in 2020





# What Data Science Can Do

## 4. Marketing and E-commerce

- Instagram uses data science to target its sponsored posts, which hawk everything from trendy sneakers to movie websites.
- The company's data scientists pull data from Instagram as well as its owner, Facebook, which has exhaustive web-tracking infrastructure and detailed information on many users, including age and education.
- From there, the team creates AI that convert users' likes and comments, their usage of other apps and their web history into predictions about the products they might buy.





# What Data Science Can Do

5. Banking: auto credit card approval.
6. Manufacturing: Optimize energy consumption and improve production efficiency.
7. Education: Monitor student performance in class.



# Data Science jobs - what's needed?

- Excellent experience with data management and statistical languages / packages such as R, Python, Scala, Spark, Matlab



### Senior Manager, Data Scientist, Consumer Singapore

Easy Apply

Singtel

Central Singapore

Posted 5 days ago 613 views

Join to Apply

- Experienced with common data science toolkits, such as R, SAS, Python or Spark-ML. Excellence in at least one of these is highly desirable



### AVP, Data Scientist (Data Analytics)

OCBC Bank

Singapore, SG

Posted 8 days ago 475 views

Apply on company website

- Proficient in a data science language like Python, R, or Scala
- Familiar with machine learning packages like scikit-learn, TensorFlow



### Data Scientist

Easy Apply

PropertyGuru Group

Singapore

Posted 21 days ago 783 views

Join to Apply

- Proficient in SQL, Python, or any other programming languages
- Experience working with distributing systems such as Redshift, BigQuery, Hadoop, Spark, Beam, etc



### Senior Data Scientist

honestbee

Singapore

Posted 21 days ago 386 views

<https://sg.linkedin.com/jobs/data-science-jobs>

# Brief History of Python

- Python is a widely used high-level programming language created by **Guido van Rossum** and first released in 1991.
- Python 2.0 released in Oct 2000, followed by Python 3.0 in 2008
- Latest version of Python, version 3.9 released in Oct 2020



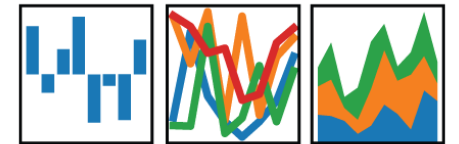
**Creator of Python**

# Why Python for Data Science?

- Python is a great tool for data manipulation, visualization and analysis!
- Flexible general programming language
- Easy to learn and work with
- Has many math / science libraries that makes working with data much easier

matplotlib

pandas  
 $y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$



NumPy



# Anaconda

- Python can be run on many operating systems : Windows, Linux, Mac etc
- For this module, we will install the **Anaconda Individual Edition**
- Anaconda is a free Python distribution that comes with most of the data science Python packages we need to write data analysis programs
- Includes modules such as NumPy, Pandas, Matplotlib
- <https://www.anaconda.com/products/individual>



# Jupyter Notebook

- In this module, you will be largely using the Anaconda **Jupyter Notebook** to write and run your Python code
- The Jupyter Notebook App is a **web-based** application that allows you to edit and run Python programs via your favourite browser.
- Refer to Practical 00 to setup the Anaconda Jupyter Notebook environment for the rest of the Labs.



Practical 00





## Run Python code via Jupyter Notebook



# Python Inputs and Outputs (1)

- To output to the console, use the `print()` function
- To get input from the console, use the `input()` function
- The `input()` function automatically interprets all entries as strings
- To convert them to numbers, use the `int()` or `float()` function
- To convert numbers to string, use the `str()` function

Ask user for name and print out his name

```
name = input("What's your  
name?")  
print('Hello' + name)
```

Ask user for length of square and print out area and perimeter

```
length = int(input("Enter length: "))  
breadth = int(input("Enter  
breadth:"))  
  
print('Area:' + str(length*breadth))  
  
#Another way to print using f-string  
print(f'Area: {length*breadth}')
```



# Python Inputs and Outputs (2)

- Use **f-string** to specify decimal precision

```
weight = float(input("Enter your weight: "))  
height = float(input("Enter your height: "))
```

Ask user for his weight and height  
then calculate and print out his BMI

```
bmi = weight/(height*height)
```

```
print(f'Your bmi is {bmi}')
```

```
print(f'Your bmi is {bmi:.2f}')
```

```
print(f'Your Height is {height}, weight is {weight}  
and BMI is {bmi:.4f}')
```

```
Enter your weight:50  
Enter your height:1.55  
Your bmi is  20.811654526534856  
Your bmi is 20.81
```



# Inserting comments into Python code

- Sometimes, you may want to insert comments into your Python code
- Start comments with a **#** symbol

Example to show how you insert comments in Python code

```
# This example shows you how to write a comment  
# The code below prompts the user to enter his current age  
# and automatically computes the year he was born
```

```
age = int(input('Enter your age this year: '))  
year_of_birth = 2020 - age  
print(f"You were born in the year {year_of_birth} ")
```

Practical 01 Section 2



# Using import (1)

- Sometimes, we need to use a function that is not in the default Python library
- To use such functions, we use the **import** keyword to ask the Python interpreter to let us use it
- In the example below, we want to generate a random number using the **randint()** function from the **random** library.

Example to show how you can generate random number using the **random.randint()** function by first importing the random library

```
import random
secret_number =
random.randint(1,100)
print(secret_number)
```



## Using import (2)

Another example to show how you can get the current time using `datetime.now()` function which is available only if you import `datetime` library

```
# This example shows you how to do an import  
# as well as how to format a datetime
```

```
from datetime import datetime
```

```
now = datetime.now()
```

```
print(f'Today is {now:%d-%b-%Y %H:%M}')
```



## Using import (3)

- In the example below, we want to print two messages "Hello" and "Hello again"
- However, we want to wait for 5 seconds after the first message, before printing the second
- To do this, we can import the **sleep** function from the **time** library as shown below

This example shows how delays can be introduced in your program by using sleep() function from time library

```
from time import sleep
```

```
print("Hello")  
sleep(5)  
print("Hello again")
```



## Using import (4)

- Here's another example that uses the `time()` function from the `time` library to calculate the time elapsed between two timings

Calculate duration between two times

```
from time import time
```

```
print('Enter your name in the quickest amount of time:')
```

```
start = time()    # Store the current time
```

```
name = input()
```

```
reaction_time = time() - start    # Calculate how much time has  
passed
```

```
print(f'You took {reaction_time:.2f} seconds')
```





## Using import (5)

This example shows how you calculate the number of years, months and days between two dates by using two libraries: datetime and dateutil

```
from datetime import datetime
from dateutil import relativedelta as rdelta
```

```
date_of_birth = "17-08-1973" # in string format
date_of_birth = datetime.strptime(date_of_birth, '%d-%m-%Y') #
datetime format
today = datetime.now() # this is in datetime format
```

```
# Calculate diff
```

```
rd = rdelta.relativedelta(today, date_of_birth)
```

```
print(f"You were born on {date_of_birth:%d-%b-%Y}")
print(f"{rd.years} years, {rd.months} months and {rd.days} days since
you were born")
```



# Working with numeric data types (1)

- Python has 3 numeric types: **integers** (int), **floating point numbers** (float) and **complex** numbers
- Integers are whole numbers while floating point numbers have decimal points

```
x = 2
y = 8
z = 3.459
print(x*y)    # product of x and y → output: 16
print(x/y)    # quotient of x and y → output: 0.25
print(x % y)  # remainder of x divided by y → output: 2
print(x**y)   # x to the power of y → output: 256
print(round(z,1)) # z rounded to 1 decimal place → output:
3.5
```

Performing simple arithmetic operations on numeric data types

<https://docs.python.org/3.6/library/functions.html#int>



# Working with numeric data types (2)

- Besides the standard functions, you can apply several additional mathematical functions from the **math** library to numeric data types as shown below

```
import math
```

Example to show how you use functions from the math library

```
x = 349.4378
```

```
print(math.isnan(x)) # returns True if x is NOT a number
```

```
print(math.ceil(x)) # round x upwards → output: 350
```

```
print(math.floor(x)) # round x downwards → output: 349
```

```
print(math.sqrt(x)) # square root of x → output: 18.693255468216336
```



# Working with strings

- Python has a built-in string class with many handy features
- String literals can be enclosed by either double or single quotes

## Creating string objects

```
s1 = 'hi how are you'
```

```
s2 = "I am fine, thank you"
```



# String indexing

- Individual characters in a string can be accessed via their INDEX
- Indexing starts with zero in Python strings

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s = 'hi how are you'
```

```
print(s[0]) # this extracts the character with index 0 → h  
print(s[1]) # this extracts the character with index 1 → i  
print(s[3:6]) # this extracts 3 characters from index 3 to index 5  
→ how
```



# Getting length of a string

- You can retrieve the length of a string with the **len** function

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s = 'hi how are you'
```

```
print(len(s)) # this prints the length of the string → 14
```



# Repeating a string with \*

- You can repeat a string by multiplying it using the \* operator

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s = 'hi how are you'
```

```
print(s + ' today') # this concatenates the two strings
```

```
print(s*2) # prints s twice
```





# Concatenate two strings

- You can combine two strings by using the + operator

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s1 = 'hi how are you'  
s2 = ' today'  
print(s1 + s2) # this concatenates the two strings
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
h	i		h	o	w		a	r	e		y	o	u		t	o	d	a	y



# Concatenate string and number

This example emphasizes the need to use a conversion function when concatenating a string and a non-string

```
pi = 3.14
text = 'The value of pi is ' + pi    ## This does NOT work because pi
is number
text = 'The value of pi is ' + str(pi)  ## This is ok
print(text)
```



# Useful methods of the str class

- Turn all characters uppercase/ lowercase and check if a string is numeric

```
s = 'hi how are you'
```

```
print(s.upper()) # this prints out the string in CAPS
```

```
print(s.lower()) # this prints out the string in lowercase
```

```
print(s.isnumeric()) # prints true if s is numeric → returns  
False
```



# Useful methods of the str class

- Find if a substring exists

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s = 'hi how are you'
```

```
print(s.find('ar')) # find 'ar' inside the string,  
                  # if found it returns the first index position of 'ar' →  
returns 7
```



# Useful methods of the str class

- Splitting a string

0	1	2	3	4	5	6	7	8	9	10	11	12	13
h	i		h	o	w		a	r	e		y	o	u

```
s = 'hi how are you'
```

```
words = s.split(sep=' ') # splits s into an array, using space as  
separator
```

```
print(words[2]) → returns are
```

**words[0]**

hi

**words[1]**

how

**words[2]**

are

**words[3]**

you



# Types of Operators in Python

---

Python supports the following types of operators:

- Arithmetic Operators
- Comparison Operators
- Assignment Operators
- Logical Operators
- Membership Operators
- Identity Operators



# Arithmetic operators

Assume variable *num1* holds 10, variable *num2* is 5 and variable *num3* is 3

+	Add num1 and num2	$\text{num1} + \text{num2} = 15$
-	Subtract num2 from num1	$\text{num1} - \text{num2} = 5$
*	Multiply num1 by num2	$\text{num1} * \text{num2} = 50$
/	Divide num1 by num2	$\text{num1} / \text{num2} = 2$
%	Get the remainder after dividing num1 by num2	$\text{num1} \% \text{num2} = 0$
**	num1 to the power of num2	$\text{num1} ** \text{num2} = 10^5$
//	Divide num1 by num3 and discard any decimal points from the answer	$\text{num1} // \text{num3} = 3$





# Assignment operators (1)

- Python allows you to assign single or multiple variables at one go using the = operator

example\_assignment\_1.py

```
counter = 100  
name    = "John"  
  
a = b = c = 1  
  
num1, num2, name = 1, 2, "john"
```



# Comparison operators

Assume variable *num1* holds 10, variable *num2* is 20

```
num1=10  
num2=20  
  
print(num1==num2)  
print(num1!=num2)
```

==	num1 == num2	False
!=	num1 != num2	True
>	num1 > num2	False
<	num1 < num2	True
>=	num1 >= num2	False
<=	num1 <= num2	True



# Logical operators

Assume variable num1 =10, variable num2 = 20

<b>and</b>	num1>=10 and num2>=10 num1>=20 and num2>=20	True False
<b>or</b>	num1>=20 or num2>=20 num1>20 or num2<10	True False
<b>not</b>	not num1==num2 not num1<num2	True False

example\_logicaloperators\_1.py



# Membership operators

Python's membership operators test for membership in a sequence, such as strings, lists, or tuples.

**example\_membershipoperators\_1.py**

```
a = 5  
b = 10  
list = [1, 2, 3, 4, 5 ]  
  
print(a in list) # True  
print(b in list) # False  
print(b not in list) # True
```



# Identity operators

Identity operators  
compare the memory  
locations of two objects.

example\_identityoperators\_1.py

```
a = 20
b = 20
c = a
d = 30

print( a is b)  # True
print(a is not b) # False
print(a is c)  # True
print(b is c)  # True
print(a is d)  # False
```



# If-else statements (1)

Python provides **if-else** statements to enable conditional programming

```
input_1 = int(input("Enter number 1:"))  
input_2 = int(input("Enter number 2:"))
```

Check if two numbers are equal

```
if input_1==input_2:  
    print("The two numbers are the same")  
else:  
    print("The two numbers are not the same")
```



## If-else statements (2)

Python provides **if-else** statements to enable conditional programming

example\_ifelse\_1.py

```
input_1 = input("Enter number 1:")  
input_2 = input("Enter number 2:")
```

```
if input_1.isnumeric() and input_2.isnumeric() :  
    num_1 = int(input_1)  
    num_2 = int(input_2)  
    sum = num_1 + num_2  
    print("The sum of {} and {} is {}".format(num_1,num_2,sum))
```

```
else:  
    print("Please enter numeric values only")
```



# elif

You can also add in an unlimited number of **elif** statements following an **if** to check for multiple conditions

example\_ifelse\_2.py

```
print("Below is our drinks menu: ")
print("1.Coke  2.Coffee  3.Juice")
drink = int(input("Enter your choice of drink:"))

if drink==1:
    print("Coke is $1.00")
elif drink==2:
    print("Coffee is $0.50")
elif drink==3:
    print("Juice is $2.00")
else:
    print("Sorry, you have entered an invalid choice")
```





## Nested if-else

You can also nest  
if-else and elif  
statements

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```
number = input("Enter your choice  
(1-2): ")  
staff = input("Are you a staff (Y/N)? ")  
  
if number=="1":  
    if staff.upper() == "Y":  
        price = 5*0.9  
    else:  
        price = 5*0.95  
elif number=="2":  
    if staff.upper() == "Y":  
        price = 10*0.8  
    else:  
        price = 10  
else:  
    print("You did not enter a valid input")  
    #exit()  
  
print("Price is ${}".format(price))
```

# iteration with **for** and **while** loops

- We often want computers to repeat some process several times
- Programming languages provide structures that enable you to repeat blocks of instructions over and over again
- This type of repetition is known as iteration.
- There are 2 types of loops in Python:
  - **for** loop
  - **while** loop
- These simple **for** loop and **while** loop examples would write "hello world" 5 times:

```
for counter in range(0,5):  
    print("hello world")
```

```
counter = 0  
while counter < 5:  
    print("hello world")  
    counter+=1
```



# Using **for** loop

- Syntax

```
for stepper_variable in  
sequence_variable  
    something_you_want_to_do
```

This prints even numbers from 2 to 100

```
for i in range(2,102,2):  
    print(i)
```

This prints the individual letters in the word Python

```
for letter in 'Python':    # First  
Example  
    print('Current Letter :', letter)
```

- Use the for loop when you know how many times you want to repeat a series of statements
- The first line of the for statement is used to state how many times the code should be repeated
- A stepper variable is used to count through each iteration of the loop.



# while loop (1)

The **while** loop repeatedly executes as long as a given condition is true.

This prints "The count is 1", "The count is 2" etc until 10

```
count = 1
while count <= 10:
    print('The count is:
    {}'.format(count))
    count += 1

print("Good bye!")
```



## while loop (2)

```
password = ""  
while password != "secret":  
    password = input("Please enter the password: ")  
    if password == "secret":  
        print("Thank you. You have entered the correct password")  
    else:  
        print("Sorry the value entered is incorrect - try again")
```

Here is an example of a while loop being used to test a password. The password is secret and the code within the loop is executed until the user inputs the correct password.



# Python Lists

- The Python `list` class is used to store collections of similar or dissimilar items
- Creating a list is as simple as putting different comma-separated values between square brackets

```
var1 = 'red'    # this is not a list
```

```
list1 = ['red', 'green', 'blue']
```

```
list2 = ['NSDDA1', 'NSDDA2', 2017,  
2018]
```

```
list3 = [1, 2, 3, 4, 5]
```

```
list4 = ["a", "b", "c", "d"]
```



# Accessing Values in Lists (1)

- To access values in lists, use the square brackets for slicing along with the index or indices to obtain value available at that index
- You can get the length of a Python list by using the `len()` function

```
countries = ['Austria', 'Belgium', 'Canada', 'Denmark', 'Ecuador',  
'France']
```

```
print(countries[0])    ## Austria  
print(countries[1])    ## Belgium  
print(countries[2:4])  ## Canada, Denmark  
print(countries[-1:])  ## France  
print(countries[-2:])  ## Ecuador, France  
  
print(len(countries))  ## 6
```

```
Austria  
Belgium  
['Canada', 'Denmark']  
['France']  
['Ecuador', 'France']  
6
```



# Accessing Values in Lists (2)

- Another example to show how you can "slice" lists

```
list1 = [50,20,30,10,100,40,200]
```

```
print(list1[2]) # 3rd element from the front -> 30
```

```
print(list1[-2]) # 2nd element from the back -> 40
```

```
print(list1[3:5]) # 4th to 5th element -> 10 100
```

```
print(list1[-4:-1]) #10 100 40
```

```
print(list1[-1:-4:-1]) #200 40 100
```

```
print(list1[::-1]) #200 40 100 ...
```

```
30
40
[10, 100]
[10, 100, 40]
[200, 40, 100]
[200, 40, 100, 10, 30, 20, 50]
```





# Iterate through a List (1)

- You can use the **for** loop to iterate through a Python list

```
colors = ['red', 'green', 'blue', 'yellow', 'magenta', 'cyan']  
  
for color in colors:  
    print(color)
```

```
numbers = [1,2,3,4,5,6,7,8,9,10]  
  
for n in numbers  
    print(n)  # 1,2,3,4,5,6,7,8,9,10
```

```
red  
green  
blue  
yellow  
magenta  
cyan
```

## Iterate through a List (2)

```
colors = ["red car", "green car", "blue", "purple"]  
cars = ["Toyota", "Mercedes"]
```

```
for i in range(4):  
    print(colors[i])
```

```
fruits = ['banana', 'apple', 'mango', 'pear', 'grape']
```

```
for index in range(2,5):  
    print('Current fruit :', fruits[index])    #mango, pear, grape
```



# Updating Lists

```
subjects =  
['English','Maths','Geography']
```

```
## add new item at the back  
subjects.append("Physics")
```

```
## insert new item at the front  
subjects.insert(0, "Chem")
```

```
## update value at index 0  
subjects[0] = "Chemistry"
```

```
## remove at index 1  
del(subjects[1])
```

```
## removes the last object  
subjects.pop()
```

- You can update a list element by giving the slice on the left-hand side of the assignment operator
- To add elements in a list, use **append()** or **insert()** methods
- To remove elements in a list, use **del()** or **pop()** methods



# + and \* operations on Lists

- Lists respond to the + and \* operators much like strings, equating to concatenation (+) and repetition (\*) as well
- The result is a new list

```
list_1 =  
[50,20,30,10,100,40,200]  
list_2 = [300,65,80]  
list_3 = ["apple",  
"orange","pear"]
```

```
print(list_1 + list_2)  
print()
```

```
print(list_3*2)
```

```
[50, 20, 30, 10, 100, 40, 200, 300, 65, 80]
```

```
['apple', 'orange', 'pear', 'apple', 'orange', 'pear']
```



# Built-in List Functions

- Python includes the following list functions

Function	Description
<b>len(list)</b>	Gives total length of the list
<b>max(list)</b>	returns item with the max value from the list
<b>min(list)</b>	returns item with minimum value from the list
<b>list(seq)</b>	Converts tuple from the list

```
mylist = [50,20,30,10,100,40,200]  
mytuple = (50,20,30,10,100,40,100)
```

```
print(len(mylist))  
print(max(mylist))  
print(min(mylist))
```

```
print(list(mytuple))
```



# Built-in List Methods

- Python includes the following list methods

Function	Description
<b>count(obj)</b>	Returns count of how many times obj occurs in list
<b>extend(seq)</b>	Appends the contents of seq to list
<b>index(obj)</b>	Returns the lowest index in list that obj appears
<b>reverse()</b>	Reverses objects of list in place
<b>sort([func])</b>	Sorts objects of list, use compare func if given

```
list1 = [50,20,30,20]
```

```
print(list1.count(20))  
print(list1.index(30))
```

```
list1.extend([10,11])  
print(list1)
```

```
list1.reverse()  
print(list1)
```

```
list1.sort()  
print(list1)
```

```
2  
2  
[50, 20, 30, 20, 10, 11]  
[11, 10, 20, 30, 20, 50]  
[10, 11, 20, 20, 30, 50]
```



# Copying lists

- Make a copy of a list to another list
- Changes to the copy do not affect the original

```
list1 = [50,20,30,10,100,40,200]
```

```
list1copy = list(list1)
```

```
list1copy.sort()
```

```
print(list1) # list remains the same
```

```
print(list1copy) # listcopy is now  
sorted
```

```
[50, 20, 30, 10, 100, 40, 200]  
[10, 20, 30, 40, 50, 100, 200]
```

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# List Comprehensions (ADVANCED)

- Python supports a concept called "list comprehensions"
- It eliminates need for loop loops and makes code very concise
- It is an advanced concept, so don't worry too much about it if its a little hard to grasp

```
S = [x**2 for x in range(10)]  
print(S) #0 1 4 9 16 25 36 49 64 81  
  
col = ['Red','Green','Blue','Yellow']  
info = [[c.upper(), c.lower(), len(c)] for c in  
col]  
print(info)
```

```
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

```
[['RED', 'red', 3], ['GREEN', 'green', 5], ['BLUE', 'blue', 4], ['YELLOW', 'yellow', 6]]
```





# Working with tuples (1)

- A tuple is like a list. The difference is that, it is immutable (cannot be changed)
- Tuples use round brackets instead of square brackets

```
tup1 = ('physics', 'chemistry', 1997, 2000);  
tup2 = (1, 2, 3, 4, 5 );  
tup3 = "a", "b", "c", "d";  
tup4 = (50,) # for tuples with a single value, it is a must to put a comma after first value  
  
print(tup1)  
print(tup2[2:4])  
print(tup3[-1])  
print(len(tup4))
```

[example\\_tuples\\_1.py](#)



# Dictionaries

- A **dictionary** is a data type similar to lists, but works with keys and values instead of indexes
- Each value stored in a dictionary can be accessed using a **unique** key, which is any type of object instead of using its index to address it.
- For example, a database of phone numbers could be stored using a dictionary like this

```
phonebook = {}
```

```
phonebook["John"] =  
93847756
```

```
phonebook["Jack"] =  
93837726
```

```
phonebook["Jill"] =  
94766278
```

```
phonebook = {  
    "John" :  
938477566,  
    "Jack" :  
938377264,  
    "Jill" : 947662781  
}
```

```
print(phonebook)
```

# Iterating through a dictionary

- It is best to think of a dictionary as an unordered set of *key: value* pairs, with the requirement that the keys are unique (within one dictionary).
- The example here shows how you can iterate through a dictionary using its keys

Create a dictionary and iterate through it

```
tel = {  
    'Ms Dora': 68706085,  
    'Ms Eileen': 68704739,  
    'Mr Calvin': 67721917,  
    'Mr Hu-Shien': 67721922  
}  
  
print(tel.keys())  
  
for t in tel: # t is the key  
    print(t) # print the keys  
    print(tel[t]) # access via the keys
```



# Iterating through dictionary (items)

- You can also use the `dict` constructor to create the key-value pairs as shown
- This example also shows another way to iterate through dictionary by using `.items()` method

```
phonebook = {  
    "John" : 938477566,  
    "Jack" : 938377264,  
    "Jill" : 947662781  
}
```

```
for name, number in phonebook.items():  
    print(f"{name}: {number}")
```



# Introduction to Functions

- A **function** is a block of organized, reusable code that is used to perform a single, related action
- Functions provide better **modularity** for your application and a high degree of **code reusing**

```
# The familiar print() function  
print("Hello")
```

```
# The familiar input() function  
num1 = input("Enter number 1: ")  
num2 = input("Enter number 2: ")
```

```
# The familiar len() function  
name = input("Enter your name: ")  
print(len(name))
```



# Defining a Python function

- Function blocks begin with the keyword **def** followed by the **function name** and round brackets
- The round brackets may enclose **input parameters**
- The code block within every function starts with a colon (:) and is indented

```
def printme(string, num_times):  
    for i in range(num_times):  
        print(string)
```

- **This function accepts two input parameters**
- **Does not return any value**

```
printme('Hello',3)  
printme('*****',2)
```



# Defining a Python function

```
from time import sleep
```

```
def printme(string, num_times, delay):  
    for i in range(num_times):  
        print(string)  
        sleep(delay)
```

```
printme('Hello',10,5)  
printme('*****',20,3)
```

- This function accepts three input parameters
- Does not return any value



# Defining a Python function

```
def traffic_light(color):  
    if color == 'red':  
        return "Cannot cross"  
    elif color == 'green':  
        return "Can cross"  
    else:  
        return "Invalid color"
```

- This function accepts one input parameter
- Returns a single string value

```
color = "red"  
print(traffic_light(color))  
  
color = "green"  
print(traffic_light(color))
```





# Defining a Python function

```
def isDivisibleBy(num1,num2)
```

```
    if num1 % num2 == 0:
```

```
        return True
```

```
    else:
```

```
        return False
```

```
n1 = 180
```

```
n2 = 4
```

```
print(isDivisiblyBy(n1,  
n2))
```

- This function accepts two input parameters
- Returns a single Boolean value



# Defining a Python function

```
def divideList(list, number):
```

```
    list1 = []
```

```
    list2 = []
```

```
    for n in list:
```

```
        if n < number:
```

```
            list1.append(n)
```

```
        elif n > number:
```

```
            list2.append(n)
```

```
    return list1, list2
```

- This function accepts two input parameters, first is a list, second is a number
- The function iterates through the list elements, and divides up the list
- First list -> numbers smaller than number
- Second list -> numbers greater than number
- Returns both the First and Second List

```
d =
```

```
[100,5,11,30,35,16]
```

```
d1, d2 =
```

```
divideList(d,20)
```

```
print(d1)
```

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# try-except

- It is good practice to write Python programs that have exception handling
- Python has many built-in exceptions which forces your program to output an error when something in it goes wrong.
- When these exceptions occur, it causes the current process to stop and passes it to the calling process until it is handled. If not handled, our program will crash
- You can handle exceptions using **try, except** as shown

```
try:  
    number = int(input('Please enter a  
number: '))  
    print(number)  
except ValueError:  
    print('You should enter a number')
```

Handling known error types in Python

ValueError, ZeroDivisionError, TypeError etc are known error type



---

# The End



# Some useful Python resources

- <https://www.tutorialspoint.com/python>
- <http://www.practicepython.org/>
- <https://www.learnpython.org>
- <https://www.w3resource.com/python/python-tutorial.php>
- <https://pythonschool.net/>
- <https://developers.google.com/edu/python/>
- <https://chrisalbon.com/python>
- <http://pbpython.com/>
- [www.pythonforbeginners.com](http://www.pythonforbeginners.com)
- <https://www.programiz.com/python-programming>
- [pythoncentral.io](http://pythoncentral.io)
- <https://learnpythonthehardway.org>
- <http://codingbat.com/python>



# Some useful Python resources

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- <https://stackoverflow.com/questions/tagged/python>
- <https://pyformat.info/>

