euclid.js (Page 1 of 1)

```
1: //-----
2: // euclid.is
3: // Author: Bob Dondero
5:
6: 'use strict';
7:
8: //-----
9:
10: function gcd(i, j) {
11:
    if ((i === 0) && (j === 0))
12:
13:
      throw new Error ('Computation is undefined');
14:
15:
   i = Math.abs(i);
16: j = Math.abs(j);
17: while (j !== 0) {
18: let temp = i % j;
19:
    i = j;
20:
     j = temp;
21:
22:
    return i;
23: }
24:
25: //-----
26:
27: function lcm(i, j) {
28:
29:
    if ((i === 0) | (j === 0))
      throw new Error ('Computation is undefined');
30:
31 •
32:
    i = Math.abs(i);
33:
    i = Math.abs(i);
    return (i / gcd(i, j)) * j;
34:
35: }
36:
37: //-----
38:
39: module.exports = { gcd, lcm };
```

The JavaScript Language (Part 2): Page 1 of 5

euclidclient2.js (Page 1 of 1)

```
1: //-----
2: // euclidclient2.is
3: // Author: Bob Dondero
6: 'use strict';
7:
8: const readlineSync = require('readline-sync');
9: const euclid = require('./euclid.js');
11: //-----
12.
13: function readInt(prompt) {
14.
    let line = readlineSync.question(prompt);
15:
     if (line === '')
16:
        throw new Error('Missing integer');
    if (isNaN(line))
17:
        throw new Error('Not a number');
18:
19: let n = Number(line);
20: if (! Number.isInteger(n))
21:
        throw new Error ('Not an integer');
22:
23: }
24:
25: //-----
26:
27: function main() {
28:
     try {
29:
        let i = readInt('Enter the first integer:\n');
30:
        let j = readInt('Enter the second integer:\n');
31:
        let myGcd = euclid.gcd(i, j);
32:
33:
        process.stdout.write('acd: ' + String(mvGcd) + '\n');
34:
        let myLcm = euclid.lcm(i, j);
35:
36:
        process.stdout.write('lcm: ' + String(myLcm) + '\n');
37:
38:
     catch (e) {
39:
        process.stderr.write(String(e) + '\n');
40:
41: }
42:
43: if (require.main === module)
44: main();
```

fraction1.js (Page 1 of 2)

```
1: //-----
 2: // fraction1.is
 3: // Author: Bob Dondero
 4: //-----
5:
 6: 'use strict';
7:
 8: const euclid = require('./euclid.js');
9:
10: function create(num=0, den=1) {
11:
12:
      if (arguments.length > 2)
13:
         throw new Error ('Too many arguments');
14:
15:
      if (den === 0)
16:
         throw new Error ('Denominator cannot be zero');
17:
18:
      let f = \{\};
19:
20:
     f._num = num;
21:
     f._den = den;
22:
23:
      if (f. den < 0) {
24:
      f. num *= -1;
25:
       f. den *= -1;
26:
27:
      if (f. num === 0)
28:
       f.\_den = 1;
29:
      else {
30:
       let gcden = euclid.gcd(f._num, f._den);
31 •
         f._num /= gcden;
32:
        f._den /= gcden;
33:
34:
35:
      return f;
36: }
37:
38: function toString(f1) {
      return String(f1. num) + '/' + String(f1. den);
39:
40: }
41:
42: function compareTo(f1, f2) {
43:
      if ((f1._num * f2._den) < (f2._num * f1._den))</pre>
44:
         return -1;
45:
      if ((f1. num * f2. den) > (f2. num * f1. den))
46:
         return 1:
47:
      return 0;
48: }
49:
50: function negate(f1) {
51:
      return create (-f1._num, f1._den);
52: }
53:
54: function add(f1, f2) {
55:
      let newNum = (f1._num * f2._den) + (f2._num * f1._den);
56:
      let newDen = f1. den * f2. den;
57:
      return create (newNum, newDen);
58: }
59:
60: function subtract(f1, f2) {
61:
      let newNum = (f1._num * f2._den) - (f2._num * f1._den);
62:
      let newDen = f1._den * f2._den;
63:
      return create (newNum, newDen);
64: }
65:
```

The JavaScript Language (Part 2): Page 2 of 5

fraction1.js (Page 2 of 2)

```
66: function multiply(f1, f2) {
67:  let newNum = f1._num * f2._num;
68:  let newDen = f1._den * f2._den;
69:  return create(newNum, newDen);
70: }
71:
72: function divide(f1, f2) {
73:  let newNum = f1._num * f2._den;
74:  let newDen = f1._den * f2._num;
75:  return create(newNum, newDen);
76: }
77:
78: module.exports = { create, toString, compareTo, negate, add,
79:  subtract, multiply, divide };
```

fraction1client.js (Page 1 of 2)

```
1: //-----
 2: // fraction1client.is
 3: // Author: Bob Dondero
5:
 6: 'use strict';
7:
8: const readlineSync = require('readline-sync');
9: const fraction = require('./fraction1.js');
10:
11: //-----
12:
13: function readInt(prompt) {
14: let line = readlineSync.guestion(prompt);
15: if (line === '')
16:
      throw new Error('Missing integer');
17: if (isNaN(line))
18: throw new Error('Not a number');
19: let n = Number(line);
20: if (! Number.isInteger(n))
      throw new Error ('Not an integer');
21 •
22:
23: }
24:
25: //-----
26:
27: function main() {
28: try {
29:
         let n1 = readInt('Numerator 1: ');
30:
         let d1 = readInt('Denominator 1: ');
31:
         let n2 = readInt('Numerator 2: ');
32:
         let d2 = readInt('Denominator 2: ');
33:
         let f1 = fraction.create(n1, d1);
34:
35:
         let f2 = fraction.create(n2, d2);
36:
37:
         process.stdout.write('f1: ' + fraction.toString(f1) + '\setminusn');
38:
         process.stdout.write('f2: ' + fraction.toString(f2) + ' \ n');
39:
40:
         if (f1 === f2)
41:
           process.stdout.write('f1 is identical to f2\n');
42:
43:
           process.stdout.write('f1 is not identical to f2\n');
44:
45:
         let compare = fraction.compareTo(f1, f2);
46:
         if (compare < 0)</pre>
47:
           process.stdout.write('f1 is less than f2\n');
48:
         if (compare > 0)
49:
            process.stdout.write('f1 is greater than f2\n');
50:
         if (compare === 0)
51:
           process.stdout.write('f1 is equal to f2\n');
52:
53:
         let f3:
54:
55:
         f3 = fraction.negate(f1);
56:
         process.stdout.write('-f1: ' + fraction.toString(f3) + ' \setminus n');
57:
58:
         f3 = fraction.add(f1, f2);
59:
         process.stdout.write('f1 + f2: ' + fraction.toString(f3) + '\n');
60:
         f3 = fraction.subtract(f1, f2);
61:
62:
         process.stdout.write('f1 - f2: ' + fraction.toString(f3) + ' \setminus n');
63:
64:
         f3 = fraction.multiply(f1, f2);
65:
         process.stdout.write('f1 * f2: ' + fraction.toString(f3) + '\n');
```

The JavaScript Language (Part 2): Page 3 of 5

```
fraction1client.js (Page 2 of 2)
```

```
66:
67:     f3 = fraction.divide(f1, f2);
68:     process.stdout.write('f1 / f2: ' + fraction.toString(f3) + '\n');
69:    }
70:     catch (e) {
71:         process.stderr.write(String(e) + '\n');
72:     }
73: }
74:
75: if (require.main === module)
76:     main();
```

fraction2.js (Page 1 of 2)

```
1: //-----
 2: // fraction2.is
 3: // Author: Bob Dondero
 5:
 6: 'use strict';
 7:
 8: const euclid = require('./euclid.js');
 9:
10: function createFraction(num=0, den=1)
11: {
12:
       if (arguments.length > 2)
13:
         throw new Error ('Too many arguments');
14:
15:
       if (den === 0)
16:
         throw new Error ('Denominator cannot be zero');
17:
18:
      let f = \{\};
19:
20:
      f._num = num;
21:
      f._den = den;
22:
23:
      if (f._den < 0) {
24:
       f. num *= -1;
25:
        f. den *= -1;
26:
27:
      if (f._num === 0)
28:
        f.\_den = 1;
29:
       else {
30:
        let gcden = euclid.gcd(f._num, f._den);
31 •
         f._num /= gcden;
32:
         f._den /= gcden;
33:
34:
35:
       f.toString = function() {
36:
         return String(this._num) + '/' + String(this._den);
37:
      };
38:
       f.compareTo = function(other) {
39:
40:
         if ((this._num * other._den) < (other._num * this._den))</pre>
41:
             return -1:
42:
         if ((this._num * other._den) > (other._num * this._den))
43:
            return 1;
44:
         return 0;
45:
       };
46:
47:
       f.negate = function() {
48:
         return createFraction(-this._num, this._den);
49:
       };
50:
51:
       f.add = function(other) {
52:
          let newNum = (this. num * other. den) + (other. num * this. den);
53:
          let newDen = this._den * other._den;
54:
         return createFraction(newNum, newDen);
55:
       };
56:
57:
       f.subtract = function(other) {
58:
          let newNum = (this._num * other._den) - (other._num * this._den);
59:
          let newDen = this._den * other._den;
60:
         return createFraction(newNum, newDen);
61:
       } ;
62:
63:
       f.multiply = function(other) {
64:
         let newNum = this._num * other._num;
65:
          let newDen = this. den * other. den;
```

The JavaScript Language (Part 2): Page 4 of 5

fraction2.js (Page 2 of 2)

```
return createFraction(newNum, newDen);
67:
      };
68:
69:
      f.divide = function(other) {
70:
          let newNum = this._num * other._den;
71:
          let newDen = this. den * other. num;
72:
          return createFraction(newNum, newDen);
73:
      };
74:
75:
      return f;
76: }
77:
78: module.exports = { createFraction };
```

fraction2client.js (Page 1 of 2)

```
1: //-----
 2: // fraction2client.is
 3: // Author: Bob Dondero
5:
 6: 'use strict';
7:
8: const readlineSync = require('readline-sync');
9: const fraction = require('./fraction2.js');
10:
11: //-----
12:
13: function readInt(prompt) {
14: let line = readlineSync.guestion(prompt);
15: if (line === '')
16: throw new Error('Missing integer');
17: if (isNaN(line))
18: throw new Error('Not a number');
19: let n = Number(line);
20: if (! Number.isInteger(n))
      throw new Error('Not an integer');
21 •
22:
     return n;
23: }
24:
25: //-----
26:
27: function main() {
28: try {
29:
        let n1 = readInt('Numerator 1: ');
30:
        let d1 = readInt('Denominator 1: ');
31:
        let n2 = readInt('Numerator 2: ');
32:
        let d2 = readInt('Denominator 2: ');
33:
34:
         let f1 = fraction.createFraction(n1, d1);
         let f2 = fraction.createFraction(n2, d2);
35:
36:
37:
         process.stdout.write('f1: ' + f1.toString() + '\n');
38:
         process.stdout.write('f2: ' + String(f2) + '\n');
39:
40:
         if (f1 === f2)
41:
           process.stdout.write('f1 is identical to f2\n');
42:
43:
           process.stdout.write('f1 is not identical to f2\n');
44:
45:
         let compare = f1.compareTo(f2);
46:
         if (compare < 0)</pre>
47:
           process.stdout.write('f1 is less than f2\n');
48:
         if (compare > 0)
49:
           process.stdout.write('f1 is greater than f2\n');
50:
         if (compare === 0)
51:
           process.stdout.write('f1 is equal to f2\n');
52:
53:
         let f3:
54:
55:
         f3 = f1.negate();
56:
         process.stdout.write('-f1: ' + String(f3) + '\n');
57:
58:
         f3 = f1.add(f2);
59:
         process.stdout.write('f1 + f2: ' + String(f3) + '\n');
60:
61:
         f3 = f1.subtract(f2);
62:
         process.stdout.write('f1 - f2: ' + String(f3) + '\setminusn');
63:
64:
         f3 = f1.multiply(f2);
65:
         process.stdout.write('f1 * f2: ' + String(f3) + '\setminusn');
```

The JavaScript Language (Part 2): Page 5 of 5

```
fraction2client.js (Page 2 of 2)
```

```
66:
67:     f3 = f1.divide(f2);
68:     process.stdout.write('f1 / f2: ' + String(f3) + '\n');
69:     }
70:     catch (e) {
71:         process.stderr.write(String(e) + '\n');
72:     }
73: }
74:
75:     if (require.main === module)
76:     main();
```