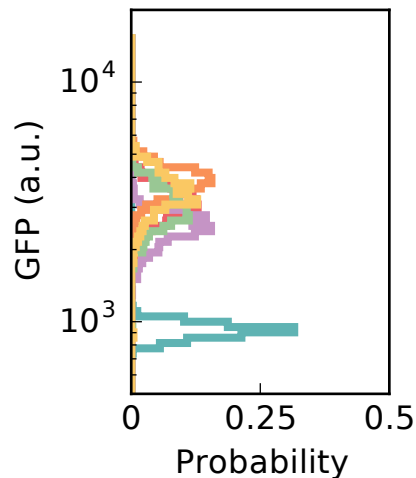
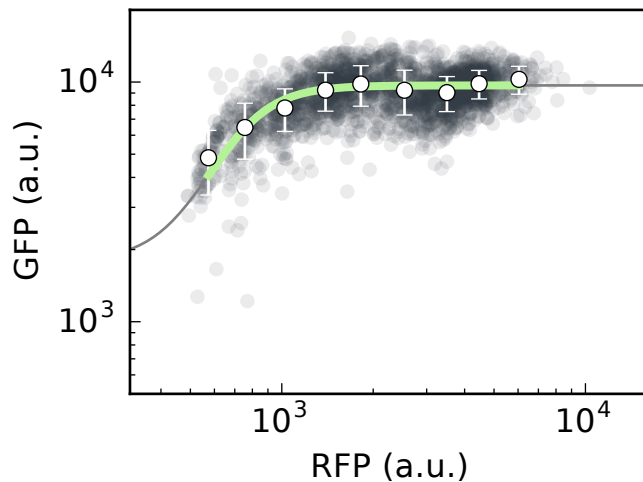


# Activation $P_{marRAB}$



## Noise

