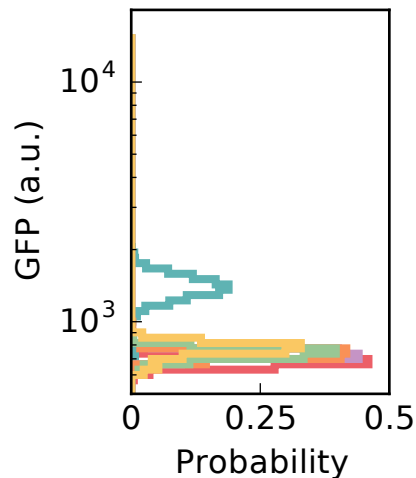
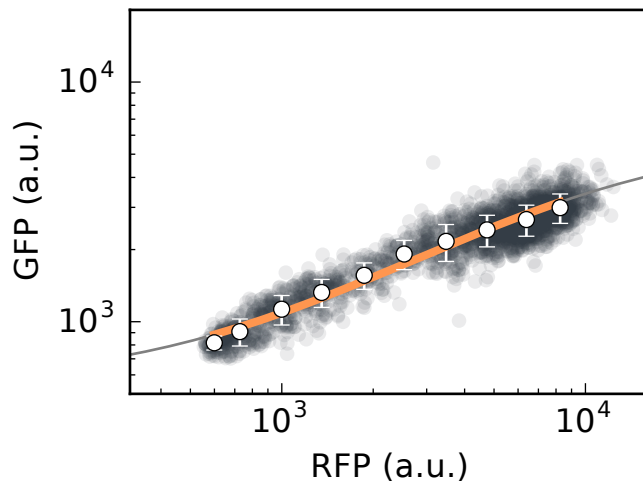


# Activation $P_{inaA}$



## Noise

