

Nick Cocks

FullStack Web Developer
he/him

CONTACT

- nickcocksofficial@gmail.com
- +934-444-7549
- 85 7th Ave, Brooklyn 11217 NY
- [LinkdeIn](#)

EXPERTISE

- React
- Vue
- Next.js
- Ruby on Rails
- GraphQL
- SQL / PostgreSQL
- JavaScript
- HTML / CSS
- Heroku
- Google Cloud Platform

REFERENCES

Dylan Green,
Senior Lead Developer at BARK
dgreen@hey.com

ABOUT

Electrical Engineer turned Software Engineer

WORK EXPERIENCE

FULL STACK ENGINEER

BARK Co.

March '21 - Present

- Spearheaded with head senior engineers from all frontend teams to help revamp our proprietary UI system library.
- Was head of frontend on team of 2022's company annual hackathon winning 1st place.
- Was the chief coordinator in revamping Contentful and VWO services for marketing team, allowing them to greatly customize and optimize web assets.
- Created backend service that reduced QA build setup time by 45 minutes, which cumulatively saved near 4 weeks of time in 2022.
- Created ad module that increased customer conversion on purchasing our bundled goods by 41%.

RAILS DEVELOPER

Leghorn

Jan '21 - March '21

- Contract hire working with Ruby on Rails, PostgreSQL and search based data filtering design NAVY ATC SBIR applications using object oriented concepts.
- Created frontend features using HTML, CSS, and JavaScript, developed code in MVC architecture and implemented database architecture for applications.

TECHNICAL DIRECTOR

Caveat Media

2018 - 2020

- Oversaw, programmed and maintained all venue and live media systems including live streams (OBS), venue automation, lighting, sound, projections and recording.
- Managed all line-producers and technicians for incoming productions including festival.
- Ensured smooth, consistent, quality programming and clear lines of communication during fast-paced productions..

EDUCATION

App Academy

2020

State University Of New York At Oswego

2017

Bachelor of Arts in Sound Engineering

PORTFOLIO

Synthesis

A fun and meditative drawing app exploring a Fast Fourier Transform (FFT) implementation to create the frequency displays. There's also an autumn themed brush!