

BCI433 - IBM i Business Computing

Week 5&6: RPGLE Business Application
(with printer/database files)

Agenda

- ▶ Develop Printer files using Screen Designer
- ▶ RPGLE Business Application with Database /Printer files
- ▶ Database (physical) File Override
- ▶ Explore (db) Object Authority
- ▶ Lab 5
- ▶ Test 1 (Midterm)

Lesson Objectives

Upon completion of this lecture and lab 5 you'll be able to:

- ▶ Develop a printer file using Report Designer.
- ▶ Create an RPGLE program that determines employee payment using a database and an externally described printer file.
- ▶ Run a file override from the command line to have your RPGLE program produce different result.

Report Designer

Very Similar to Screen Designer!

What does RPG stand for?

Report Designer – Creating Printer files

- ▶ To create the printer file, add a member to a source physical file, e.g. QDDSSRC, in your library. Make sure the TYPE is **PRTF**.
 - The first record format must be an **absolute** record.
 - All following records dragged from the palette should be **relative** records.
 - SPACEB – Space Before
 - ▶ SPACEB(1) - specifies that the printer device is to space 1 line before it prints the next line or lines.

Report Designer – Creating Printer files

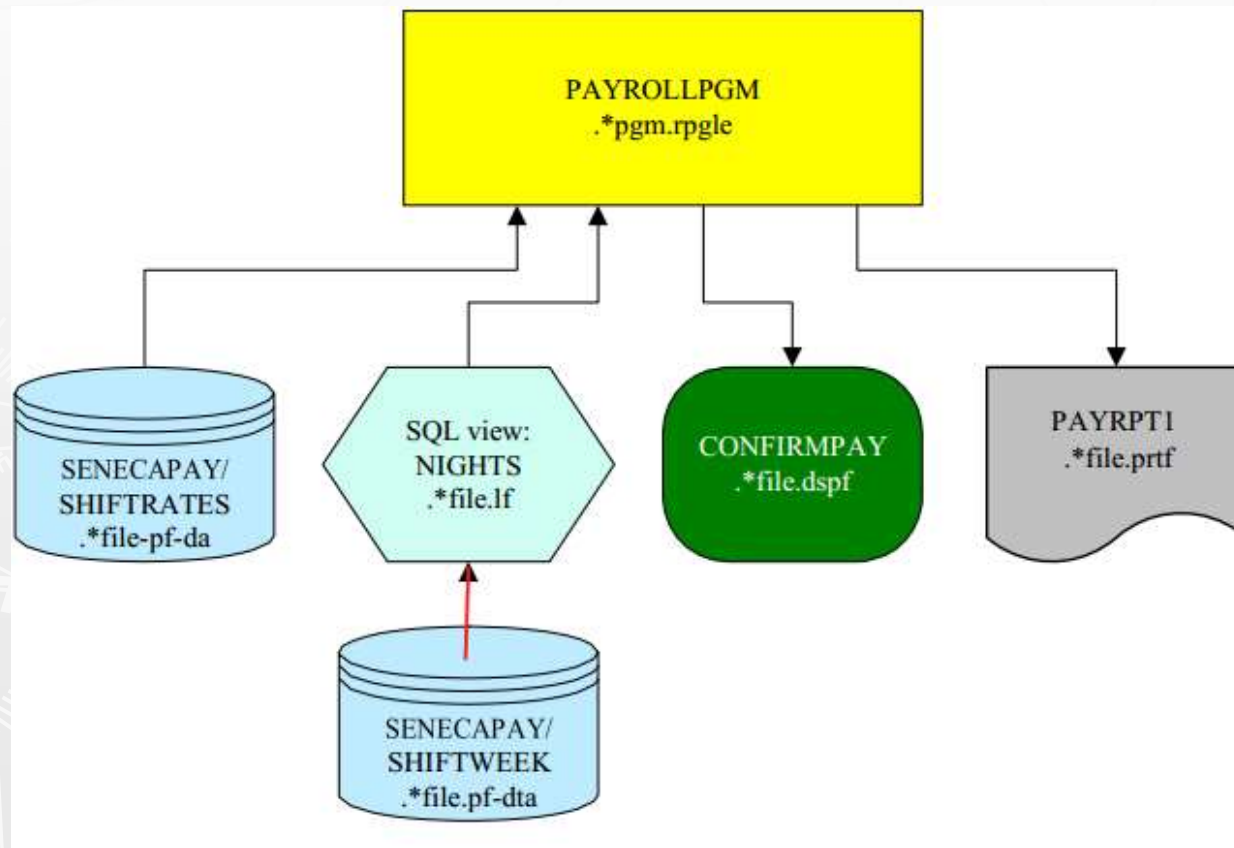
- ▶ The maximum number of record formats in a printer file is 1024.
 - Commonly in the course, 4 record formats are needed, and may be named like:
 - ▶ TITLE, the absolute one
 - ▶ COLHDG, for column headings
 - ▶ xxxDETAIL, multiple lines, for showing data from database file(s) – PF and/or LF
 - ▶ TOTAL, for summary fields

Report Designer – Creating Printer files

- ▶ There 2 kinds of fields in record formats:
 - **Named fields** – similar to the ones in display/screen files
 - **(data) fields** – can be created by dragging from database table's columns, i.e. physical file's fields in RDi
- ▶ Creating design reports:
 - to put all record formats in one page of the GUI Report Designer – for layout/alignment adjustment
- ▶ The created printer file after coding, compilation:
 - Object type: *file
 - Attribute: PRTF

RPGLE Business Application (with printer/database files)

Lab 5 files:



Defining a Physical File in RPGLE

► SQL and RPG

- When defining a table, SQL doesn't follow the rules that the **record format name** must be different than the **table name**.

- The RPG program does not allow the record format to be the same as the file/table name.

Defining a Physical File in RPGLE

► Solve the SQL problem

- Specifying RENAME option on the RPGLE file definition so that the format is defined with a different name internal to the RPG program:
- KEYWORDS:
RENAME(fileName:newRecName)

► Define database files

```
DCL-F SHIFTWEEK  USAGE(*INPUT) KEYED RENAME(SHIFTWEEK:SHIFTWEEKR);  
DCL-F SHIFTRATES DISK USAGE(*INPUT); // RENAME(SHIFTRATES:SHIFTRATER);
```

Defining a Printer (Spooled) File

- ▶ **OverFLow INDicator** – for Handling page overflow
 - Specify an indicator from *IN01 through *IN99
 - Use KEYWORDS: OFLIND
- ▶ Example: **OFLIND(*IN01)**
- ▶ Defining a Printer File

DCL-F PAYRPT

PRINTER OFLIND(*IN01)

RPGLE: Handling page overflow

```
IF *IN01; // check *IN01 before write Detail
    Write Title;
    Write ColHdg;
    *IN01 = *Off;
ENDIF;
Write EmpDetail;
```

Review: Operations on Screen Records

► EXFMT

- Write a screen record and waits for input (Write / Read operations)
e.g. LETGRADE = 'F' ;
EXFMT RECORD1;

► WRITE

- Writes a screen record to a file/display station (without a pause)
e.g. WRITE RECORED1;
EXFMT RECORD2;

Operations on Printer/Data Records

► READ

- Read a data (i.e. physical or db table) record then point to next record
e.g. READ ShiftRates;
READ SHIFTWEEK;

► WRITE

- Writes a printer/screen record to a file/display station
e.g. Write Title;
Write ColHdg;
Write EmpDetail;

► %EOF (filename)

- Checks for End of File
- e.g. DOW NOT %EOF;

**Logic for an RPG program that
creates a report for all of the
records in a file**



Report Logic

Initialize Variables

Print the report heading

Read the first record and check for EOF

Loop until EOF

- format the detail line

- update the totals

- print the detail line

- read the next record

End of loop

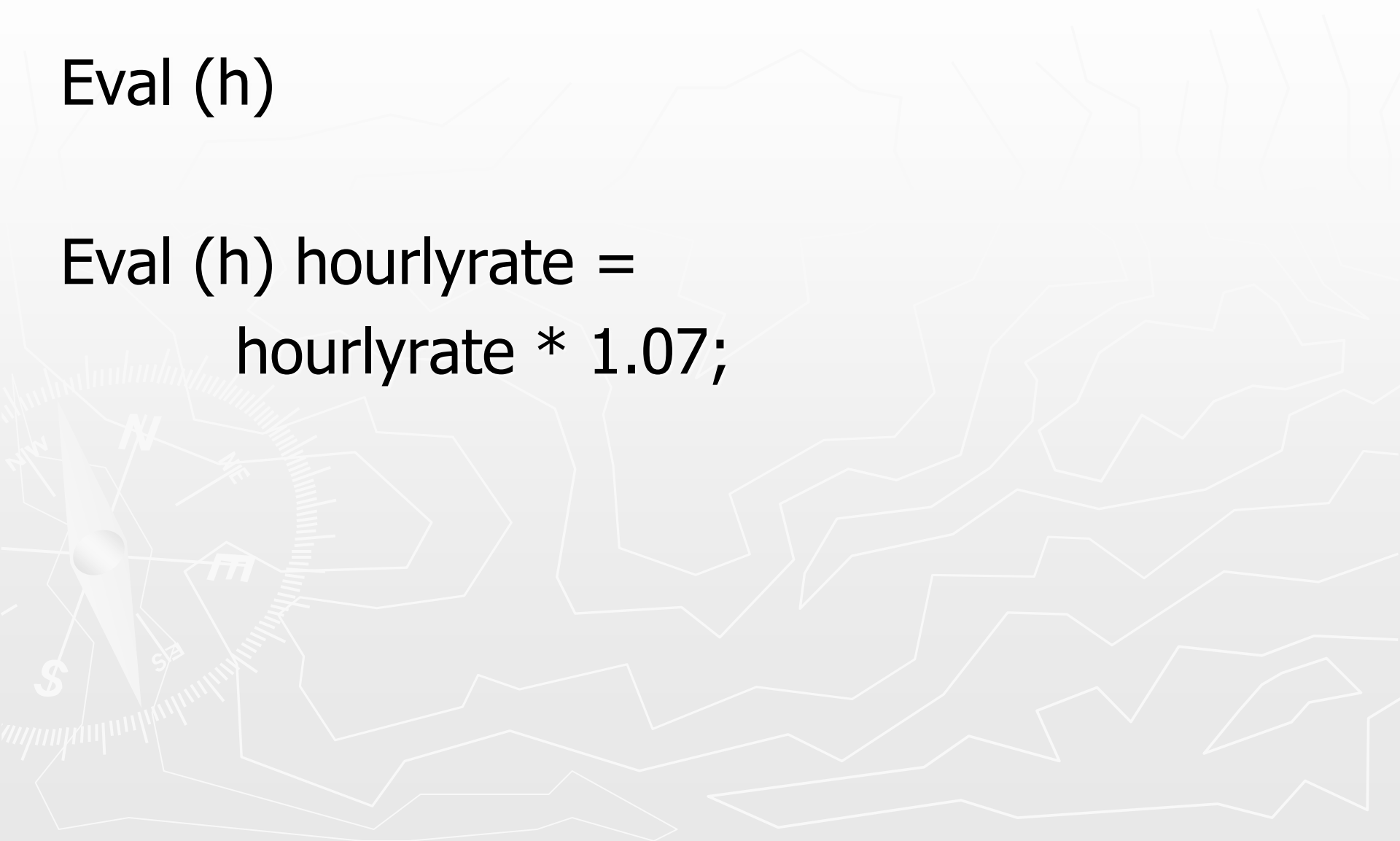
Print the totals

End of program logic

Rounding Numbers in RPG

Eval (h)

Eval (h) hourlyrate =
hourlyrate * 1.07;



File Overrides

► OVRDBF

- A CLLE command: allows you to use a different file instead of the one that is defined by the RPG program
- Example

OVRDBF ALLSHIFT NIGHTS

- Override all reference to the file ALLSHIFT to be directed to the view NIGHTS

► DSPOVR

File Overrides

► OVRPRTF

- Changes attributes about the spooled file



Lab 5 Demo



Homework

- ▶ Review lecture notes.
- ▶ Complete Lab 5,
- ▶ Prepare for Test 1 (midterm)



The End

