GUI Testing

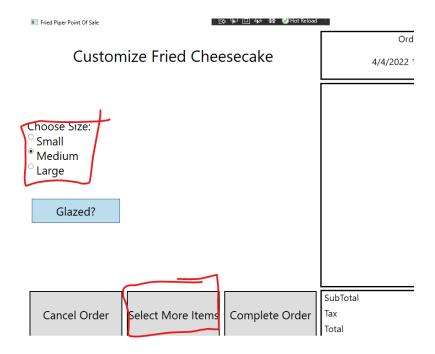
By Nicholas Gerhold

Test 1: Taking a credit card payment

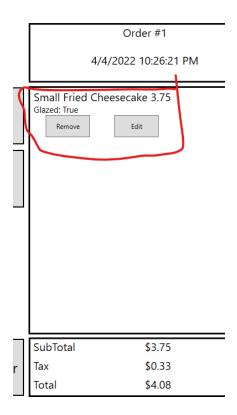
1: Click on an item to add to the order example:



2: Customize by clicking radio buttons if available for the item, then click select more items to add it to the order



3: Confirm That it Added to order

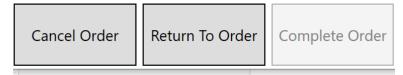


4: click the complete order button



5: Click Credit to pay with a credit card.





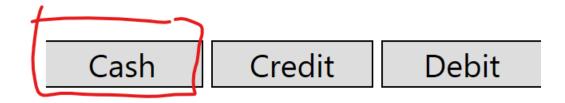
6: If it takes you to the main menu, it was successful and the receipt printed, if not try the card again, this is one of 4 fail screens, depending on the error though they are all formatted the same

Card Declined

Cancel Order Return To Order Complete Order

Test 2: Taking a cash payment:

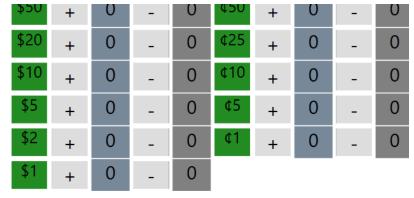
- 1: Repeat steps 1-4 from test 1
- 2: Click on the cash button



3: Test addition and subtraction of customer money to test if the change is correct in the change column



4: Finalize sale should start a new order and return you to the menu selection screen, a recipe should also be printed



Total Sale: 13.08

Finalize Sale

Cancel Order

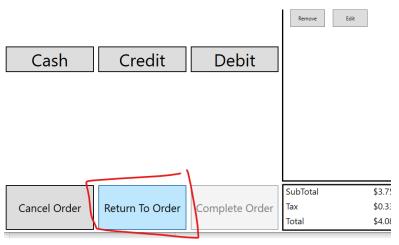
Return To Order

Complete Order

Test 3: Stopping payment to add items

1: Repeat Steps 1-4 of test 1

2: Instead of clicking a payment option, click return to order



3: Confirm that you can add more items, repeat steps 1-4 of test 1

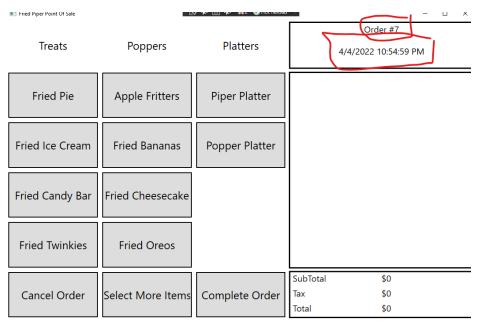
Test 4: Cancelling order and starting a new one

1: Repeat steps 1-4 of Test 1.

2: Click the cancel button and confirm that the order changes from



To



3: Confirm That the order number increased and the time and date are updated, and all items in the order section were canceled