# **Nicholas Matias**

https://www.linkedin.com/in/nicholasmatias/

www.github.com/NicholasMatias

# **EDUCATION**

n-r-matias@outlook.com

Texas A&M University, College Station, TX

May 2026

Bachelor of Science in Computer Science; Minor in Mathematics; GPA: 3.725

# **SKILLS**

**Proficient:** Java, C++, Python, and Microsoft Office

Familiar with: JavaScript, HTML, CSS, Git, GitHub, TensorFlow, PyTorch, Keras, Pandas, Numpy, OS, NLP

#### **EXPERIENCE**

#### **Incoming Software Engineering Intern (Meta University), Meta**

June 2024 - August 2024

June 2023 – August 2023

IT Intern for Lavner Education, Rice University

Led a team of high schoolers through the development of 7 plus full stack projects including websites, applications, and various games.

• Taught HTML, CSS, Python, C++, Java, and JavaScript throughout development.

#### **PROJECTS**

Apply AI, AI Predicts Economic Trends, TensorFlow, Keras, Python, Pandas, Matplotlib and Numpy

- Created a model capable of effectively forecasting and comparing the performance of economic sectors between countries using their stock indexes while also identifying the key driving features of economic growth.
- Model uses Keras' sequential model with an LSTM layer and 3 dense layers to analyze the time series data.
- Achieved model with a mean absolute error of 3.4754% that is capable of accurately forecasting closing prices.

#### Discover AI, AI for Resume Enhancement, Python and Pandas

- Created a model capable of scanning a resume and matching it to prospective job titles of quality fit.
- Used supervised machine learning to train our resume reviewing model.
- Used tokenization, term frequency, inverse document frequency, and TF-IDF multiplication in model.

#### Personal Website, HTML, CSS, and JS

nicholasmatias.com

Created a portfolio website with a user friendly, responsive design and ease of use navigation features.

#### **Pong Game**, Python

Used object-oriented programming, the pygame library and a top-down approach throughout development to create a two-player version of the game pong.

# **ACTIVITIES**

Apply AI, AI4ALL

September 2023 – December 2023

Gaining technical and project-based skills in coding and AI on topics including data sourcing, organizing, visualization, implementation, and evaluation

#### Aggie Coding Club, Texas A&M University

August 2022 – Present

Learned basics of web scraping, web development, Git, React, and more through weekly workshops, gaining exposure to a wide array of software and technology.

### LeetCamp, Texas A&M University

August 2022 - Present

Gained deeper knowledge of data structures and algorithms by working through leetcode problems in preparation for technical coding interviews with 20 other motivated students at weekly meetings.

#### Discover AI, AI4ALL

February 2023 – April 2023

- Learned about the applications and fundamental technical concepts of AI including types of machine learning, gradient descent, and neural networks.
- Investigated ethical implications related to data processing and AI implementation.

AWARDS: National Hispanic Scholar, 22-23; 23-24, HSF; National Merit Commended Scholar, College Board

**HOBBIES:** watching/ playing basketball, soccer, and football; weightlifting, running, and calisthenics; chess; origami

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