

# Computational Photography Assignment 3

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## Task 1

**Def(Linear)** Given two measurable function  $f$  and  $g$  and  $\alpha, \beta \in \mathbb{C}$ . An operator  $\mathcal{F}$  is called *linear* if the following identity holds true:

$$\mathcal{F}\{\alpha f + \beta g\}(x) = \alpha \mathcal{F}\{f\}(x) + \beta \mathcal{F}\{g\}(x) \quad (1)$$

**Def(Shift Invariant)** Given a measurable function  $f$ . An operator  $\mathcal{F}$  is called *shift invariant* if the following identity holds true:

$$\mathcal{F}\{S_\delta f\}(x) = S_\delta(\mathcal{F}\{f\})(x) \quad (2)$$

where the shift operator  $S_\delta$  is defined as the following:

$$S_\delta(f)(x) = f(x + \delta) \quad (3)$$

For any given function  $f$  and small number  $\delta \in \mathbb{R}$ .

Note that notational convention the operation notion for any operator  $F$ , we write  $F(f)(x)$  instead of  $F(f(x))$ . In words we apply the operator  $F$  (i.e. the functional  $F$ ) to the function  $f$ . Thus it would even be possible to omit the argument  $x$ . However to make the reasoning clear, I will keep it.

Therefore, directly applying the definition from equation 3 to equation 2 we can also define the property *shift invariant* as the following:

$$\mathcal{F}\{S_\delta(f(x))\} := \mathcal{F}\{f(x + \delta)\} = S_\delta(\mathcal{F}\{f\})(x) \quad (4)$$

Relying on the definitions of the equations before, equation 4 and equation 1 let I solved this task,

(a)  $\mathcal{F}\{f\}(x) = e^{f(x)}$  is *not linear* and is *shift invariant*.

**Show:**  $\mathcal{F}$  is not *linear*

*Proof.*

$$\begin{aligned} \mathcal{F}\{\alpha f + \beta g\}(x) &= e^{\alpha f(x) + \beta g(x)} \\ &= e^{\alpha f(x)} e^{\beta g(x)} \\ &\neq \alpha e^{f(x)} + \beta e^{g(x)} \\ &= \alpha \mathcal{F}\{f\}(x) + \beta \mathcal{F}\{g\}(x) \end{aligned}$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$\begin{aligned} \mathcal{F}\{S_\delta(f(x))\} &= \mathcal{F}\{f(x + \delta)\} \\ &= e^{f(x + \delta)} \\ &= S_\delta(e^{f(x)}) \\ &= S_\delta(\mathcal{F}\{f\})(x) \end{aligned}$$

□

(b)  $\mathcal{F}\{f\}(x) = f(x)f(x - 1)$  is *not linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is not *linear*

*Proof.*

$$\begin{aligned}\mathcal{F}\{\alpha f + \beta g\}(x) &= (\alpha f(x) + \beta g(x))(\alpha f(x-1) + \beta g(x-1)) \\ &= \alpha^2 f(x)f(x-1) + \beta^2 g(x)g(x-1) + \alpha\beta(f(x)g(x-1) + f(x-1)g(x)) \\ &\neq \alpha f(x)f(x-1) + \beta g(x)g(x-1) \\ &= \alpha \mathcal{F}\{f\}(x) + \beta \mathcal{F}\{g\}(x)\end{aligned}$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$\begin{aligned}\mathcal{F}\{S_\delta(f(x))\} &= \mathcal{F}\{f(x+\delta)\} \\ &= f(x+\delta)f(x-1+\delta) \\ &= S_\delta(f(x)f(x-1)) \\ &= S_\delta(\mathcal{F}\{f\}(x))\end{aligned}$$

□

(c)  $\mathcal{F}\{f\}(x) = \sum_{k=x-1}^{x+2} f(k)$  is *linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$\begin{aligned}\mathcal{F}\{\alpha f + \beta g\}(x) &= \sum_{k=x-1}^{x+2} (\alpha f(k) + \beta g(k)) \\ &= \alpha \sum_{k=x-1}^{x+2} f(k) + \beta \sum_{k=x-1}^{x+2} g(k) \\ &= \alpha \mathcal{F}\{f\}(x) + \beta \mathcal{F}\{g\}(x)\end{aligned}$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$\begin{aligned}
 \mathcal{F}\{S_\delta(f(x))\} &= \mathcal{F}\{f(x+\delta)\} \\
 &= \sum_{k=x-1+\delta}^{x+2+\delta} f(k) \\
 &= S_\delta\left(\sum_{k=x-1}^{x+2} f(k)\right) \\
 &= S_\delta(\mathcal{F}\{f\})(x)
 \end{aligned}$$

□

(d)  $\mathcal{F}\{f\}(x) = f(2x)$  is *linear* and is *not shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$\begin{aligned}
 \mathcal{F}\{\alpha f + \beta g\}(x) &= \alpha f(2x) + \beta g(2x) \\
 &= \alpha \mathcal{F}\{f\}(x) + \beta \mathcal{F}\{g\}(x)
 \end{aligned}$$

□

**Show**  $\mathcal{F}$  is *not shift invariant*

*Proof.*

$$\begin{aligned}
 \mathcal{F}\{S_\delta(f(x))\} &= \mathcal{F}\{f(x+\delta)\} \\
 &= f(2(x+\delta)) \\
 &= f(2x+2\delta) \\
 &\neq f(2x+\delta) \\
 &= S_\delta(f(2x)) \\
 &= S_\delta(\mathcal{F}\{f\})(x)
 \end{aligned}$$

□

(e)  $\mathcal{F}\{f\}(x) = s$  is *not linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$a = a$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$a = a$$

□

(f)  $\mathcal{F}\{f\}(x) = s$  is *not linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$a = a$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$a = a$$

□

(g)  $\mathcal{F}\{f\}(x) = s$  is *not linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$a = a$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$a = a$$

□

(h)  $\mathcal{F}\{f\}(x) = s$  is *not linear* and is *shift invariant*.

**Show**  $\mathcal{F}$  is *linear*

*Proof.*

$$a = a$$

□

**Show**  $\mathcal{F}$  is *shift invariant*

*Proof.*

$$a = a$$

□

## Task 2

Given an  $m \times n$  monochromatic (i.e. there is only one color-channel) Image  $I$ . Give an algorithm how to apply box-filtering on this image. Furthermore analyse the asymptotic complexity of this algorithm.

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**Algorithm 1** Moving Average box filter
 

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**Input:** Grayscale *Image*  $I$  with resolution  $m \times n$

**Output:** Box filtered Image *Image*  $\hat{I}$

**Procedures:**  $getDimensions(Image)$ ,  $zeros(height, width)$

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1:  $[h, w] = getDimensions(I)$ 
2:  $\hat{I} = zeros(h, w)$ 
3:  $r = \lceil \frac{w-1}{2} \rceil$ 
4: Foreach Pixel  $p \in Image\ I$  do
5:    $contribution = 0$ 
6:   Foreach Pixel  $p_n \in r - Neighborhood\ \mathcal{N}_r(p)$  do
7:      $contribution = contribution + I(p + p_n)$ 
8:   end for
9:    $\hat{I}(p) = \frac{contribution}{m \cdot n}$ 
10: end for

```

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**Remarks:**

- By pixels in the Algorithm 1 we are referring to the coordinates of the pixel in the image. Therefore  $p$  corresponds to the  $x$  and  $y$  coordinates of pixel  $p$  in the Image  $I$ .
- $I(p)$  denotes accessing the pixel-(color)-values in the images at the position of the pixel  $p$  in the image  $I$ .
- $\mathcal{N}_r(p)$  denotes the neighborhood with radius  $r$  around a given pixel  $p$ . In the context of pixel-coordinates, think of it as a box-grid, centred at the pixel coordinates of  $p$ . This grid has a radius of  $r$ . This means there are  $r$  neighbors (pixel-coordinates in the grid) below, on top, on the left and on the right of  $p$ .
- Our algorithm can easily be extended for color Images by simply applying the same algorithm to each color-channel separately.
- The assumption of being provided by a  $m$  by  $n$  can easily be extended for the case when  $n \neq m$ . This only will affect the computation of the radius  $r$  in algorithm 1. Computing  $\lceil 0.5 \cdot (\lceil \frac{m-1}{2} \rceil + \lceil \frac{n-1}{2} \rceil) \rceil$  would be a valid option in order to compute  $r$ .
- If  $w$  (i.e.  $n$ ) is odd, then  $\lceil \frac{w-1}{2} \rceil$  is equal to  $\frac{w-1}{2}$ .
- The procedure  $getDimensions$  returns the width-and height resolution of a provided Image.
- The procedure  $zeros$  creates a new image with the provided resolutions.

**Aysmptotic Complexity**

Task 3

Task 4

Task 5

Task 6