



# Global Keyframe-Based Optimization for a Direct Sparse Visual Odometry Approach

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# Roadmap

Monocular Visual Odometry and SLAM

Indirect and Direct Formulations

Global Optimization Layer Integration into DSO

Global Photometric Error Formulation and Optimization

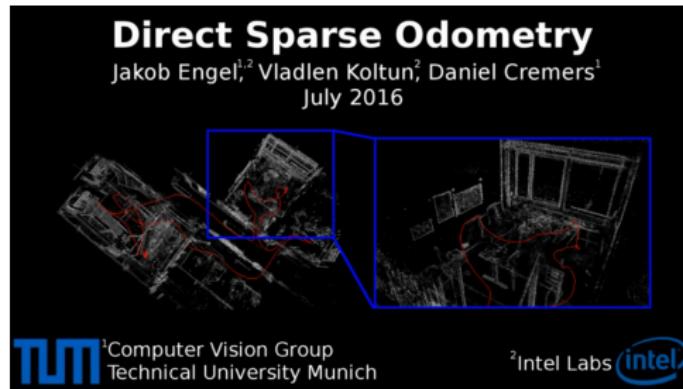
Evaluation

Conclusion and Future Work

# Monocular Visual Odometry and SLAM

## Monocular VO

- ▶ Direct image alignment
- ▶ Local window optimization of active keyframe poses
- ▶ Locally consistent map



# Monocular Visual Odometry and SLAM

## Monocular VO

- ▶ Direct image alignment
- ▶ Local window optimization of active keyframe poses
- ▶ Locally consistent map

## Monocular SLAM

- ▶ Loop detection
- ▶ Global keyframe pose optimization
- ▶ Relocalization in case of lost tracking
- ▶ Globally consistent map

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Monocular Visual Odometry and SLAM

Indirect and Direct Formulations

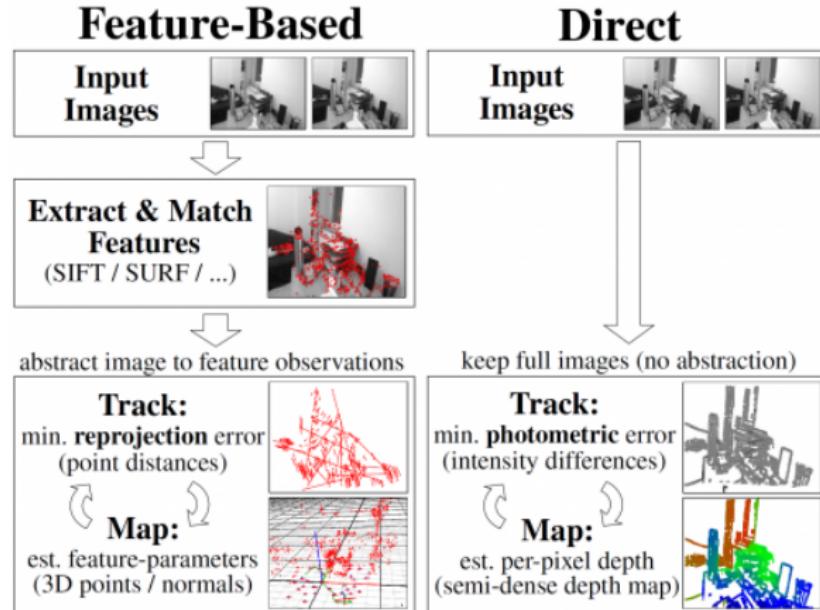
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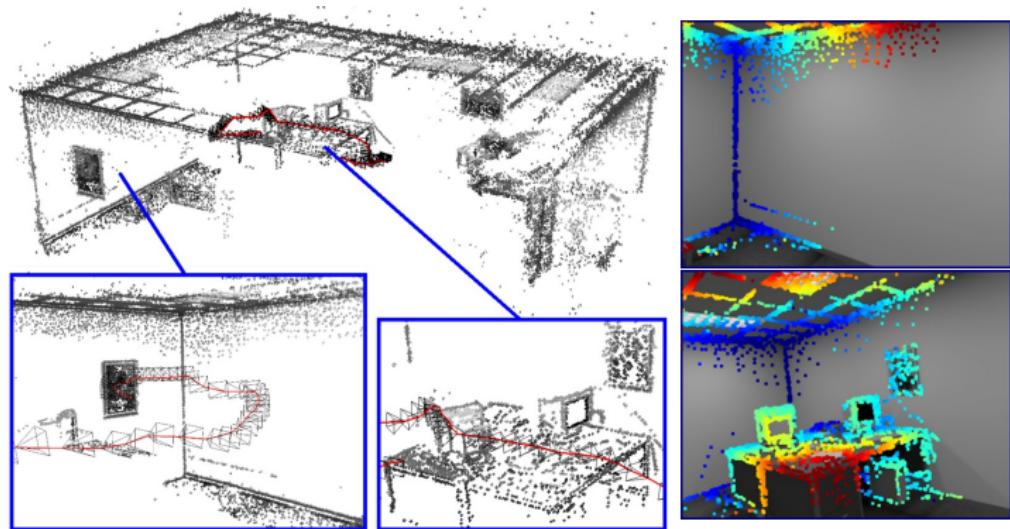
Conclusion and Future Work

# Indirect and Direct Formulations



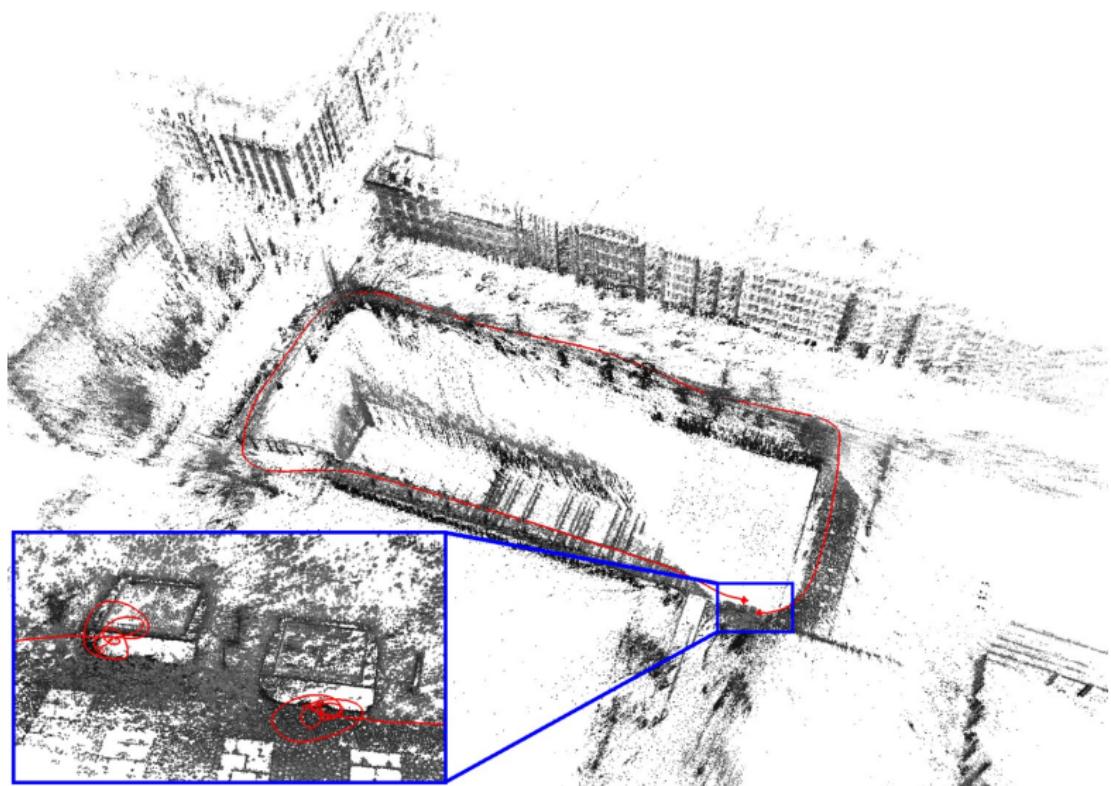
[Engel et al., ECCV 2014]

## Semi-Dense Point Cloud and Depth Maps Estimated by DSO



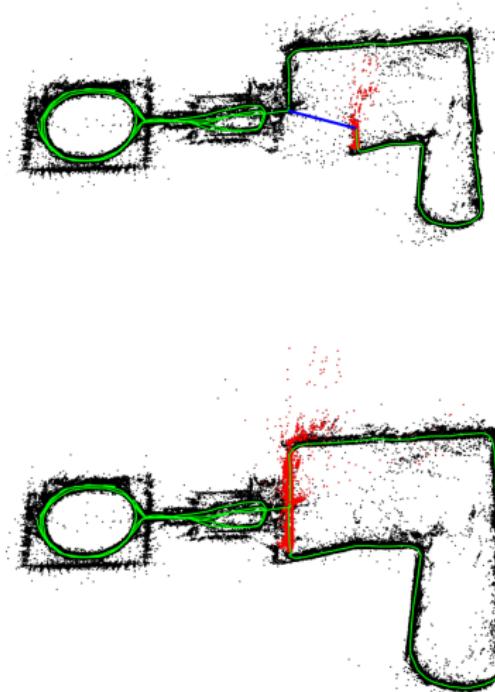
[Engel et al., IEEE TPAMI 2017]

# Motion Drift in DSO



[Engel et al., IEEE TPAMI 2017]

# Loop Detection and Closing in ORB-SLAM



[Mur-Artal et al., IEEE 2015]

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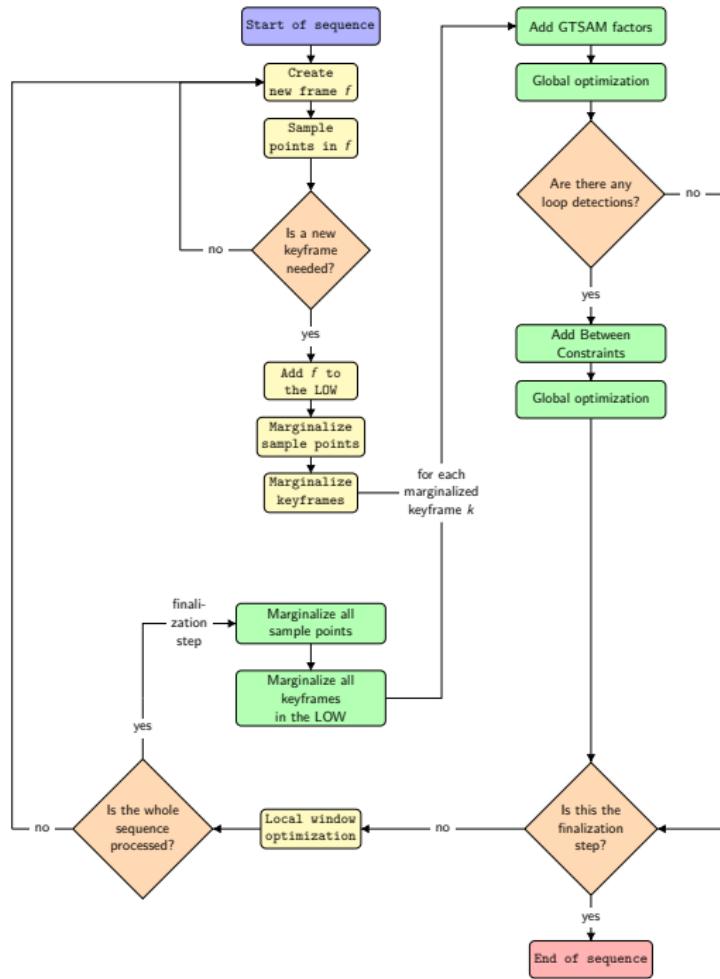
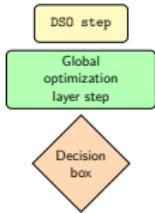
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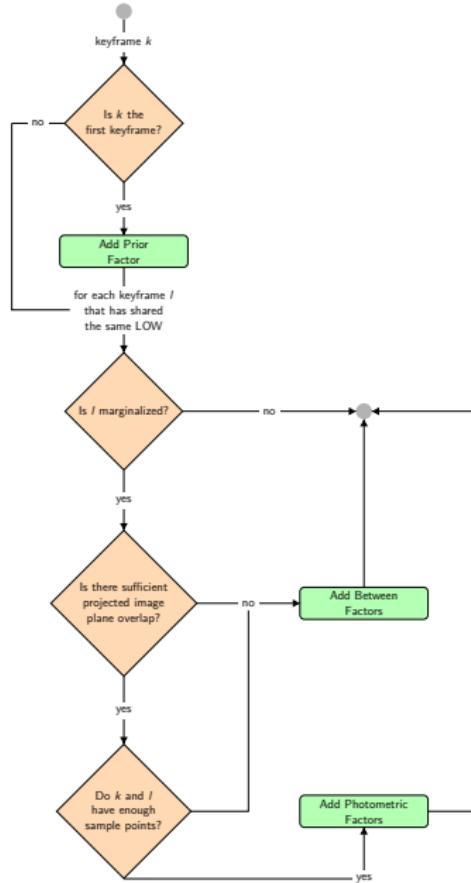
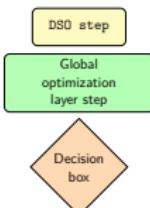
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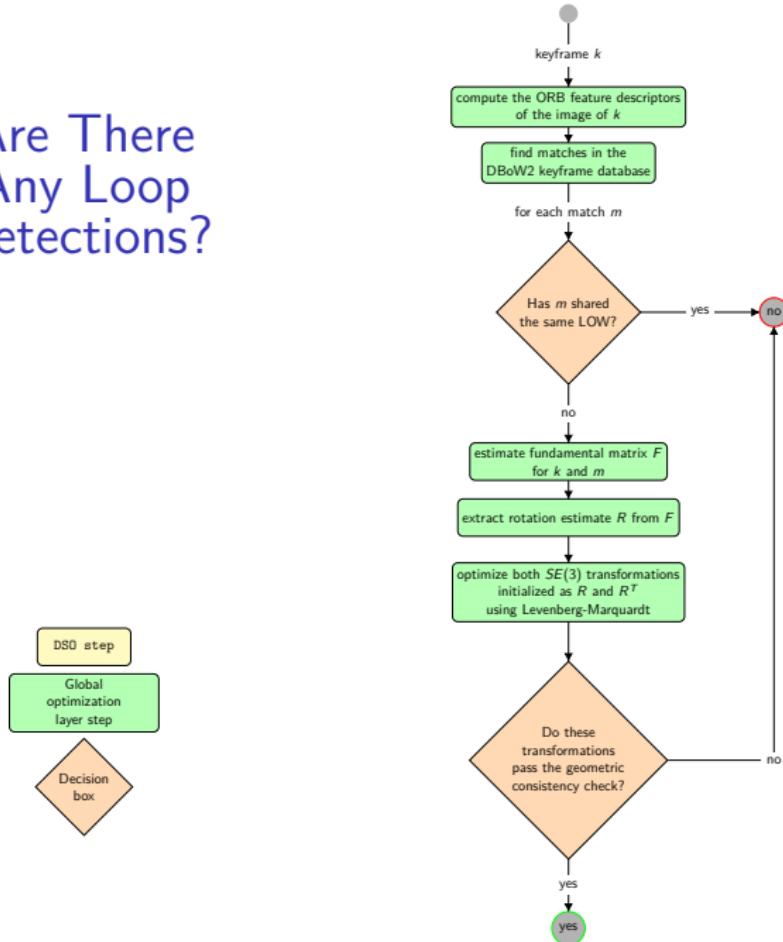
# Global Optimization Layer Integration into DSO



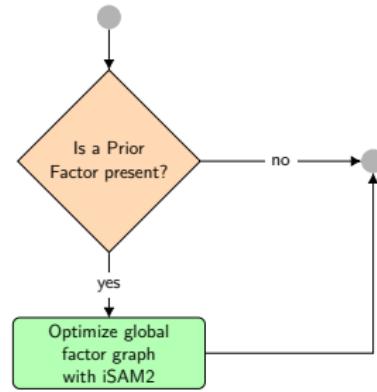
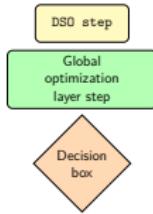
# Add GTSAM Factors



# Are There Any Loop Detections?



# Global Optimization



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# Point Reprojection

$$\Pi : \mathbb{R}^4 \rightarrow \mathbb{R}^2 , \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} \mapsto \begin{pmatrix} x/z \\ y/z \end{pmatrix}$$

$$\Pi^{-1} : \mathbb{R}^2 \times \mathbb{R} \rightarrow \mathbb{R}^4 , (\begin{pmatrix} u \\ v \end{pmatrix}, d_p) \mapsto \begin{pmatrix} u/d_p \\ v/d_p \\ 1/d_p \\ 1 \end{pmatrix}$$

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$$K = \begin{pmatrix} f_x & 0 & c_x & 0 \\ 0 & f_y & c_y & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

# Point Reprojection

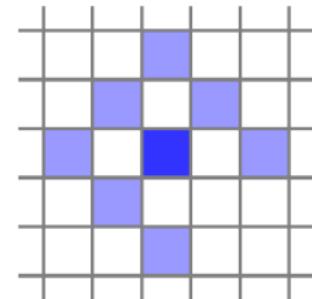
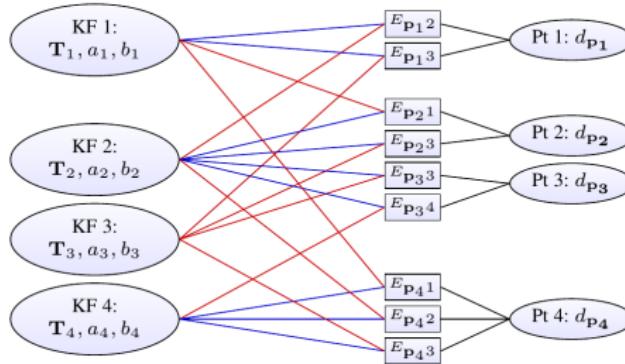
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$$K = \begin{pmatrix} f_x & 0 & c_x & 0 \\ 0 & f_y & c_y & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\mathbf{p}' = \Pi(K T_i^j K^{-1} \Pi^{-1}(\mathbf{p}, d_p))$$

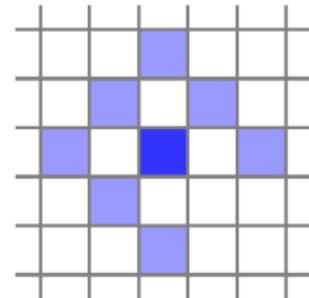
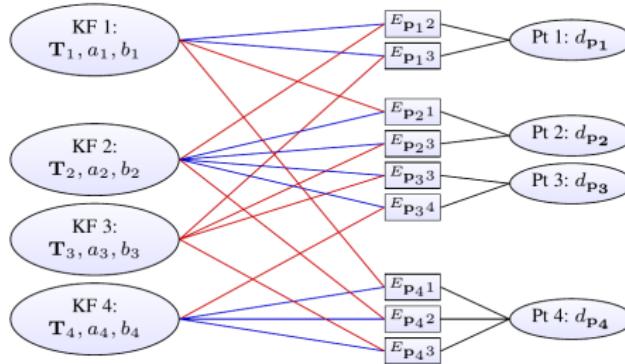
# Photometric Error Formulation in DSO



[Engel et al., IEEE TPAMI 2017]

$$E_{pj} = \sum_{\mathbf{q} \in N_p} \| (I_j[\mathbf{q}'] - b_j) - \frac{t_j e^{a_j}}{t_i e^{a_i}} (I_i[\mathbf{q}] - b_i) \|_\gamma$$

# Photometric Error Formulation in DSO



[Engel et al., IEEE TPAMI 2017]

$$E_{\mathbf{p}ij} = \sum_{\mathbf{q} \in N_{\mathbf{p}}} \| (I_j[\mathbf{q}'] - b_j) - \frac{t_j e^{a_j}}{t_i e^{a_i}} (I_i[\mathbf{q}] - b_i) \|_{\gamma}$$

$$E_w = \sum_{i \in F} \sum_{\mathbf{p} \in P_i} \sum_{j \in obs(\mathbf{p}, i)} E_{\mathbf{p}ij}$$

# Global Photometric Error Formulation

## Photometric Factor

$$E_{PhF}(i, j) = \sum_{\mathbf{p} \in pr(i, j)} \sum_{\mathbf{q} \in N_{\mathbf{p}}} w_{\delta} ((I_j[\mathbf{q}'] - b_j) - \frac{t_j e^{a_j}}{t_i e^{a_i}} (I_i[\mathbf{q}] - b_i))$$

# Global Photometric Error Formulation

Photometric Factor

$$E_{PhF}(i, j) = \sum_{\mathbf{p} \in pr(i, j)} \sum_{\mathbf{q} \in N_{\mathbf{p}}} w_{\delta} ((I_j[\mathbf{q}'] - b_j) - \frac{t_j e^{a_j}}{t_i e^{a_i}} (I_i[\mathbf{q}] - b_i))$$

Global Photometric Energy

$$E_{global} = \sum_{(i, j) \in K} E_{PhF}(i, j)$$

# Gauss-Newton Optimization

## Non-Linear Objective Function

$$h : (G^n)_{n \in F} \rightarrow \mathbb{R}^m, (g^n)_{n \in F} \mapsto R$$

$$x^* = \arg \min_x \|h(x)\|_2^2$$

# Gauss-Newton Optimization

Non-Linear Objective Function

$$h : (G^n)_{n \in F} \rightarrow \mathbb{R}^m, (g^n)_{n \in F} \mapsto R$$

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Objective Function Linearization

$$h(a \oplus \xi) \approx h(a) + H_a \xi$$

$$\xi^* = \arg \min_\xi \|h(a) + H_a \xi\|_2^2$$

# Gauss-Newton Optimization

Non-Linear Objective Function

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Objective Function Linearization

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Normal Equations

$$H_a^T H_a \xi = -H_a^T h(a)$$

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# Runtime Evaluation

Routine	Runtime
Addition of GTSAM Factors	$637 \mu s$
Loop Detection	$29 ms$
Global Optimization without Between Constraints	$335 ms$
Global Optimization with at least one Between Constraint	$2,3 s$
Global Optimization just after the addition of a Between Constraint	$7,3 s$

# Evaluation Metrics

## Absolute Trajectory Error

$$ATE = \sqrt{\frac{1}{n} \sum_{i=1}^n \|trans(Q_i^{-1}SP_i)\|^2}$$

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Absolute Trajectory Error

$$ATE = \sqrt{\frac{1}{n} \sum_{i=1}^n \|trans(Q_i^{-1} SP_i)\|^2}$$

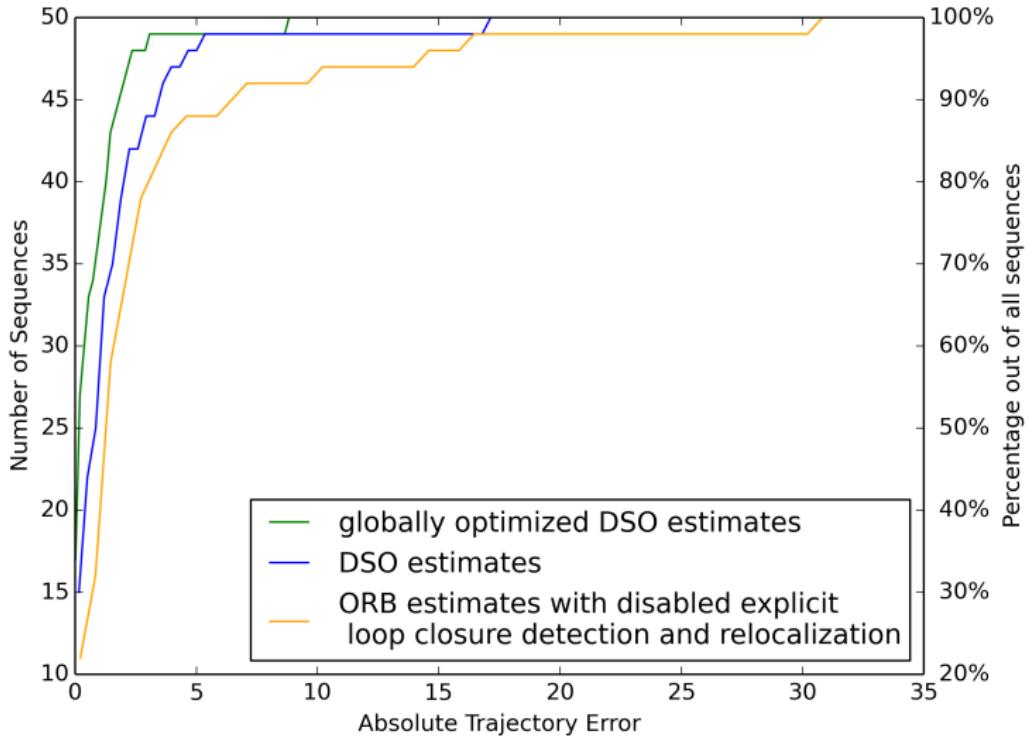
Relative Pose Error

$$E_i = (Q_i^{-1} Q_{i+\Delta})^{-1} (P_i^{-1} P_{i+\Delta})$$

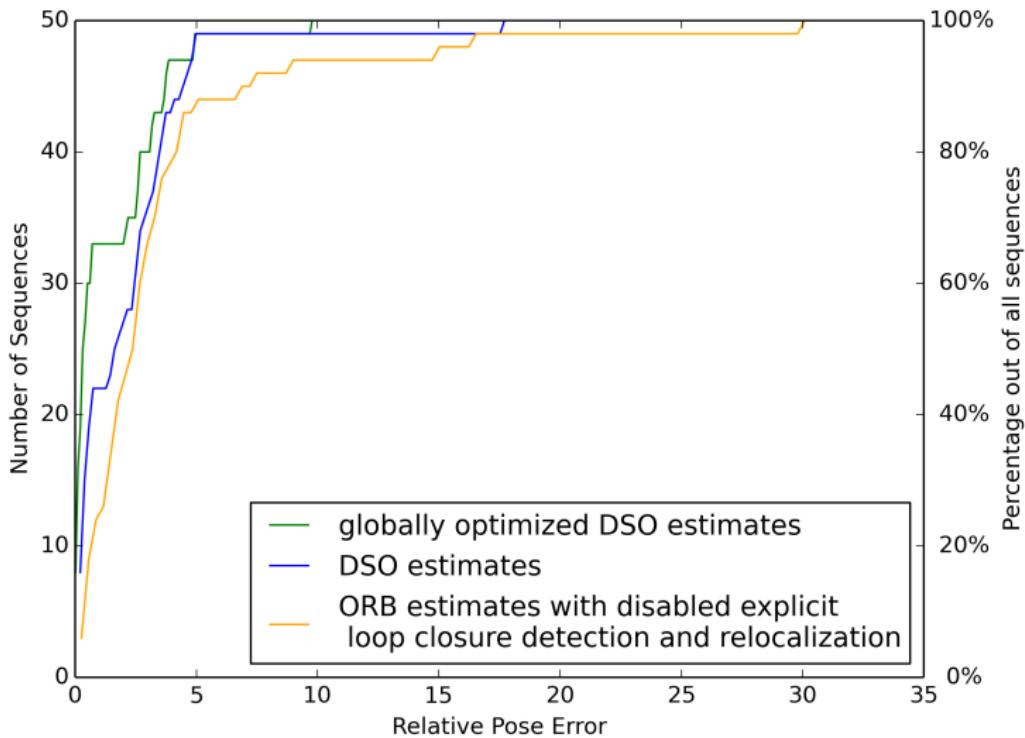
$$RMSE_\Delta = \sqrt{\frac{1}{n-\Delta} \sum_{i=1}^{n-\Delta} \|trans(E_i)\|^2}$$

$$RPE = \frac{1}{n} \sum_{\Delta=1}^n RMSE_\Delta$$

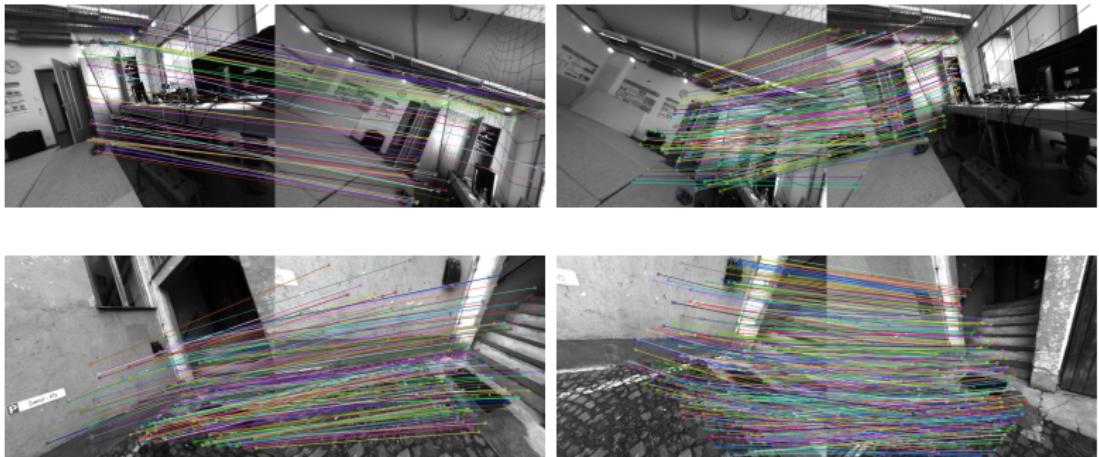
# ATE Cumulative Distribution Function



# RPE Cumulative Distribution Function

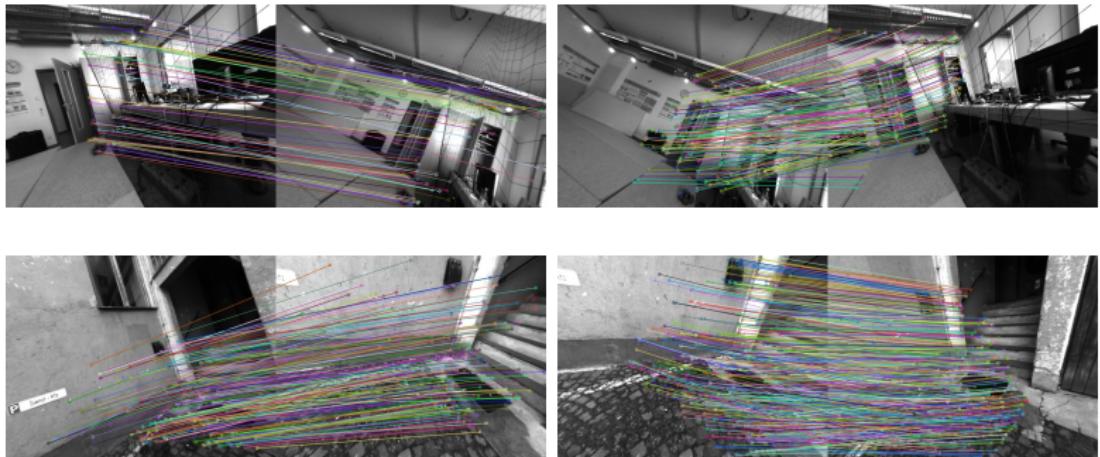


# Loop Detection Recall and Precision

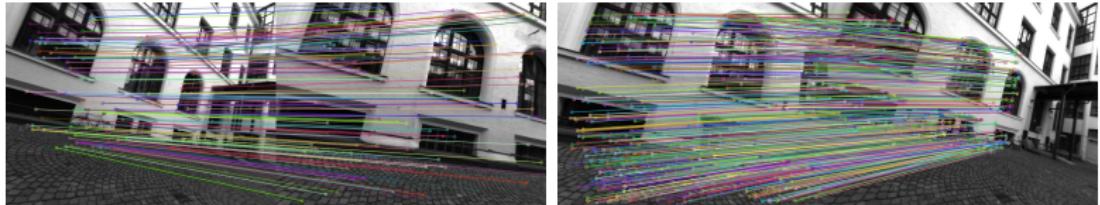


	Percentage
Recall	84%
Precision	93%

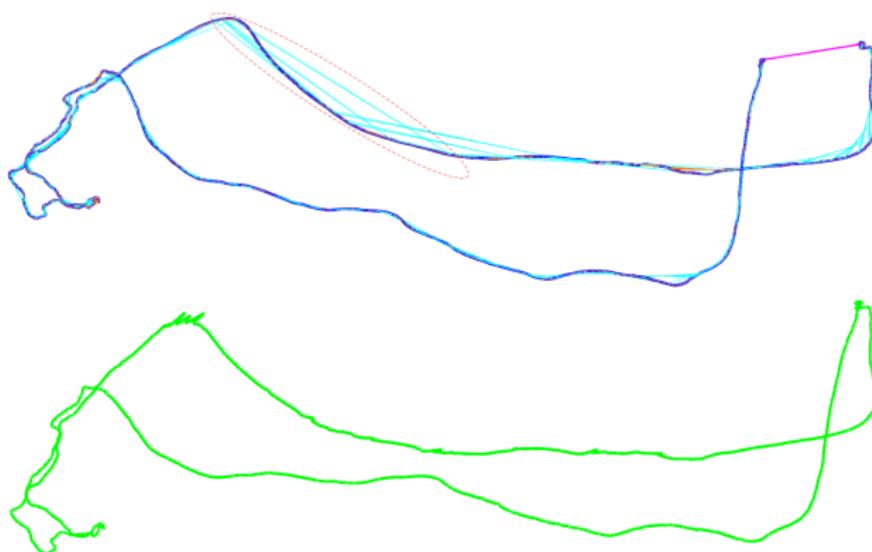
# Loop Detection Recall and Precision



## False Loop Detections at Repetitive Structures

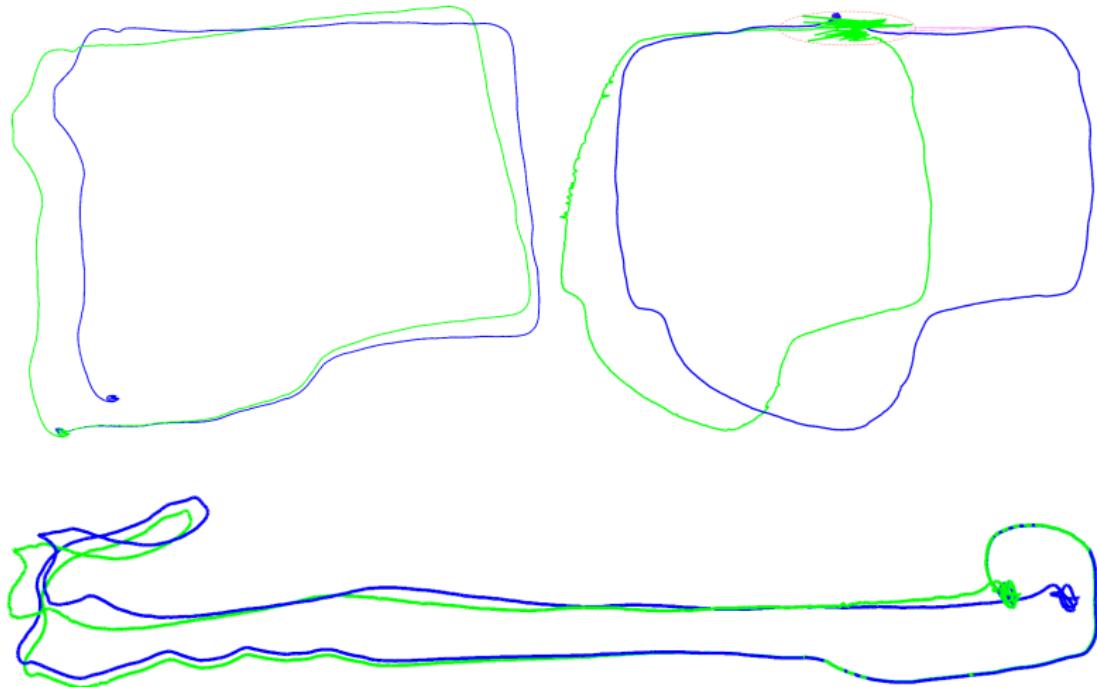


# GTSAM Factors and Global Optimization

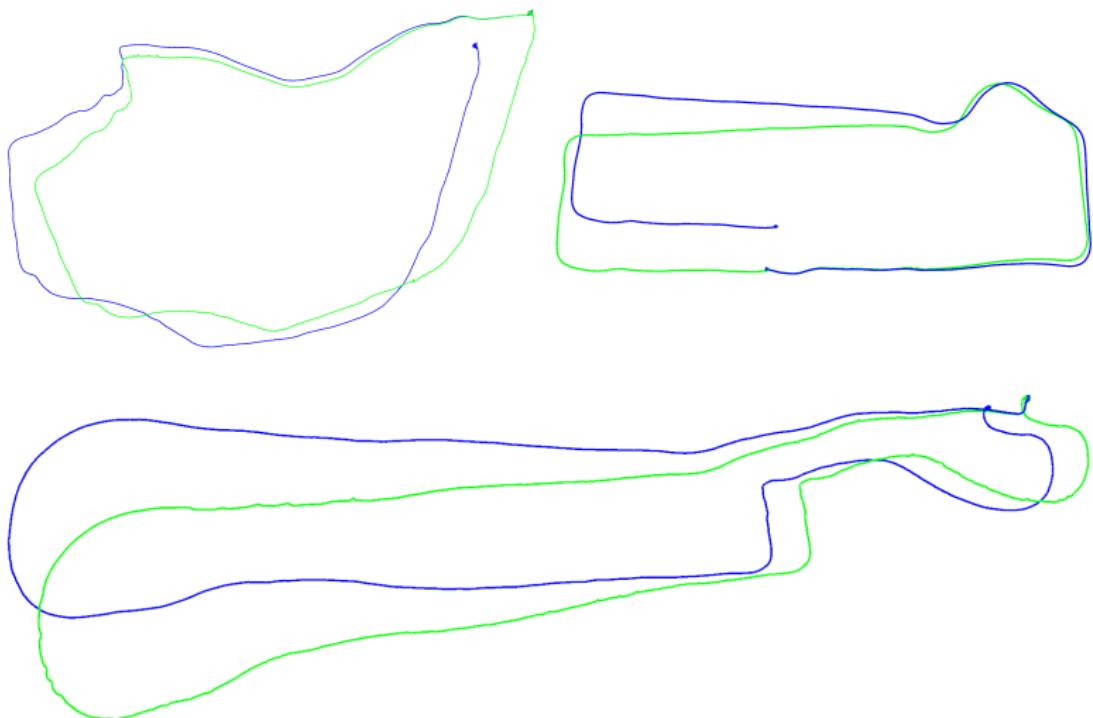


- Original trajectory estimate
- Globally optimized trajectory estimate
- Photometric Factor
- Between Factor
- Between Constraint

# Global Optimization of Trajectory Estimates



# Global Optimization of Trajectory Estimates



# Pointclouds Before and After Global Optimization

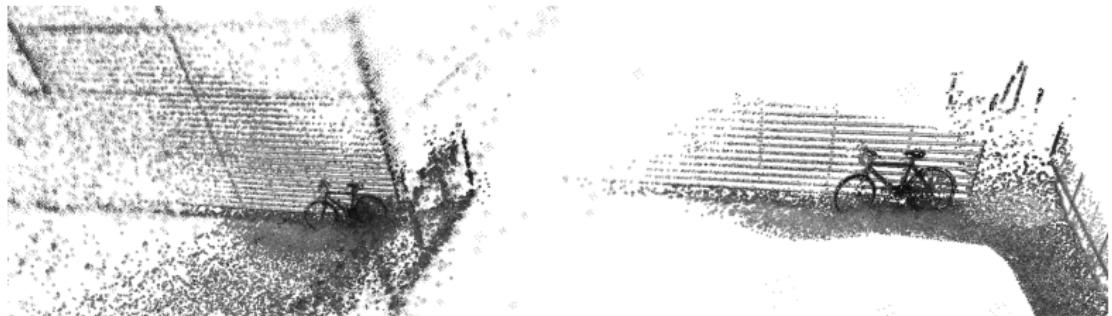


DSO



Our approach

# Pointclouds Before and After Global Optimization



DSO



Our approach

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## Summary of Contributions

- ▶ Custom Photometric Factors for the implementation of our direct global energy formulation
- ▶ Loop detection and closing mechanism for global consistency
- ▶ Global factor graph optimization

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- ▶ Custom Photometric Factors for the implementation of our direct global energy formulation
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## Evaluation results

- ▶ High accuracy and robustness of our loop detection mechanism
- ▶ Low absolute trajectory and relative pose error in comparison with DSO and ORB-SLAM
- ▶ Substantial motion drift reduction in the optimized trajectory

## Future Work

- ▶ Global optimization of both keyframe camera poses and sample point depths
- ▶ Purely photometric optimization as a final step
- ▶ Development into a full SLAM system
- ▶  $Sim(3)$  transformations for scale drift reduction
- ▶ Parallelization for reduction of the overall computational time

# References I

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