COMP2022: Formal Languages and Logic 2017, Semester 1, Week 2

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Adapted from slides by A/Prof Kalina Yacef

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► Non-Deterministic Finite Automata (NFA)

- ► Non-determinism
- \triangleright ε -transitions

- ► Equivalence of NFA and DFA
- ► Minimal DFA
- ► Regular Languages and Closure properties

NON DETERMINISTIC FINITE AUTOMATA (NFA)

DFA

- ▶ has exactly one transition per input from each state
- ▶ no choice in the computation ⇒ deterministic

NFA

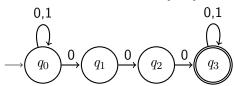
- ► can have any number of transitions per input from each state
- ▶ so some steps of the computation might be *non-deterministic*
- ▶ can also have ε-transitions
 - ► i.e. transitions which the automaton can follow without scanning any input

NON-DETERMINISM

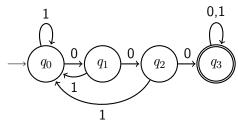
- ► As we scan through a string, the NFA can be in many states at the same time
- ► Transitions from a state given an input symbol is to a *set* of states (0, 1, 2 or more states)
- ► The string is accepted if at least one sequence of states leads to a final state
 - ▶ i.e. if we are in at least one accept state, after reading all the input
- ► Parallel computation

AAMPLE

NFA accepting strings over $\{0,1\}$ containing substring "000"

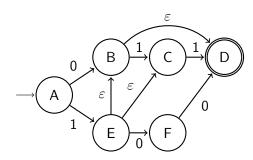


The corresponding DFA would be

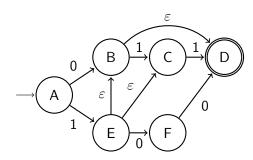


NFA WITH ε -Transitions

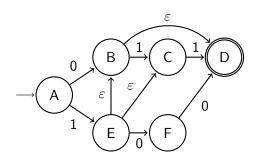
- ightharpoonup ε -transitions do not consume any input
- \blacktriangleright Remember that ε is the empty string



- ► From A, with a 0:
- ► From A, with a 1:
- ▶ From B, with ε :
- ▶ From E, with ε :

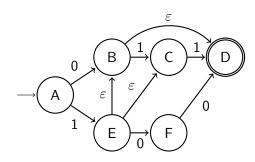


- ► From A, with a 0: B
- ► From A, with a 1:
- ▶ From B, with ε :
- ▶ From E, with ε :

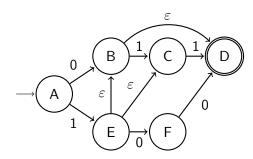


- ► From A, with a 0: B
- ► From A, with a 1: E
- ▶ From B, with ε :
- ▶ From E, with ε :

EXAMPLE

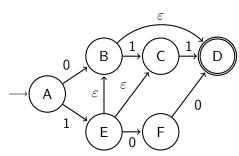


- ► From A, with a 0: B
- ► From A, with a 1: E
- ▶ From B, with ε : D
- ▶ From E, with ε :



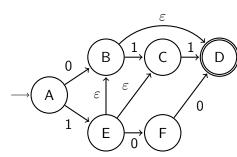
- ► From A, with a 0: B
- ► From A, with a 1: E
- ▶ From B, with ε : D
- ▶ From E, with ε : B and C

EXAMPLE



So from A with 0, we can potentially also reach D without needing to scan more input.
(Epsilon closure (later in the lecture))

- ► From A, with a 0: B
- ► From A, with a 1: E
- ▶ From B, with ε : D
- \blacktriangleright From E, with ε : B and C



So from A with 0, we can potentially also reach D without needing to scan more input.
(Epsilon closure (later in the lecture))

- ► From A, with a 0: B
- ► From A, with a 1: E
- ▶ From B, with ε : D
- ▶ From E, with ε : B and C

	0	1	ε
Α	$\{E\}$	<i>{B}</i>	Ø
В	Ø	$\{C\}$	$\{D\}$
C	Ø	$\{D\}$	Ø
D	Ø	Ø	Ø
Ε	$\{F\}$	Ø	$\{B,C\}$
F	$\{D\}$	Ø	Ø

Definition: A non-deterministic finite automaton is a 5-tuple

- $\blacktriangleright (Q, \Sigma, \delta, q_0, F)$ where:
- $lackbox{ }Q$ is a finite set called the states,
- $ightharpoonup \Sigma$ is a finite set called the alphabet,
- ▶ $\delta: Q \times \Sigma_{\varepsilon} \to \mathcal{P}(Q)$ is the transition function*,
- $ightharpoonup q_0$ is the start state, and
- ▶ $F \subseteq Q$ is the set of accept states.

*Recall:

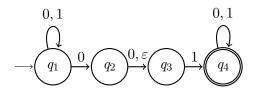
- ▶ if $A = \{a, b, c\}$ then $\mathcal{P}(A) = \{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$
- $ab\varepsilon = a\varepsilon b = \varepsilon ab = ab$

$$\delta: Q \times \Sigma_{\varepsilon} \to \mathcal{P}(Q)$$

- lacktriangledown $\delta(q,a)$ is a *set* of states which is the union of all the states which can be reached from q on a.
 - ightharpoonup This could be the empty set \emptyset

▶ Note: when following epsilon transitions, you can also remain in the same state (as if $q \in \delta(q, \varepsilon)$ for all $q \in Q$)

EXAMPLE



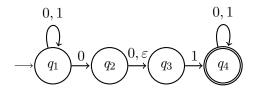
- $ightharpoonup Q = \{q_1, q_2, q_3, q_4\}$
- $\Sigma = ?$
- ▶ The start state is q_1
- ► The set of accept states is $\{q_4\}$

 $\delta: Q \times \Sigma_{\varepsilon} \to \mathcal{P}(Q)$ is given by:

٠. ٧	ε , ,	(40)	0
	0	1	ε
q_1	$\{q_1,q_2\}$	$\{q_1\}$	Ø
q_2	$\{q_3\}$	Ø	$\{q_3\}$
q_3	Ø	$\{q_4\}$	Ø
q_4	$\{q_4\}$	$\{q_4\}$	Ø

Some strings where N reaches the accept state: 01,0000001

EXAMPLE



- $ightharpoonup Q = \{q_1, q_2, q_3, q_4\}$
- $\Sigma = \{0,1\}$
- ▶ The start state is q_1
- ► The set of accept states is $\{q_4\}$

 $\delta: Q \times \Sigma_{\varepsilon} \to \mathcal{P}(Q)$ is given by:

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	0	1	ε
q_1	$\{q_1,q_2\}$	$\{q_1\}$	Ø
q_2	$\{q_3\}$	Ø	$\{q_3\}$
q_3	Ø	$\{q_4\}$	Ø
q_4	$\{q_4\}$	$\{q_4\}$	Ø

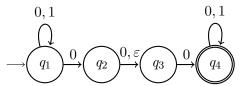
Some strings where N reaches the accept state: 01,0000001

NFA COMPUTATION: PARALLELISM

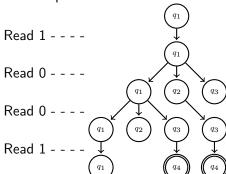
OUTLINE

NFA

0000000000000

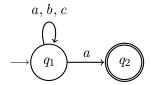


Several choices that exist can be seen as parallel computation or as a tree of possibilities

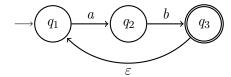


- ightharpoonup A string w is accepted by an NFA if at least one sequence of transitions starting from q_0 on input w leads to an accept state
 - ► i.e. if we are in at least one accept state, after reading all the input
- ► The language recognised by an NFA (i.e. the set of strings it accepts) is called regular

 L_1 : Strings over $\{a, b, c\}$ ending with an a

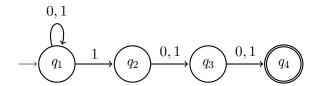


 L_2 : Strings over $\{a,b,c\}$ composed of at least one repetition of the substring ab



Examples of NFA (3)

 L_3 : Strings over $\{0,1\}$ with a 1 in the third last position



- ► Non-Deterministic Finite Automata (NFA)
 - ► Non-determinism
 - \triangleright ε -transitions

- ► Equivalence of NFA and DFA
- ► Minimal DFA

► Regular Languages and Closure properties

EQUIVALENCE OF NFAS AND DFAS

- ▶ DFA: exactly one transition per input from each state
- ▶ NFA: zero, one or several possible transitions, ε -transitions
- ► ⇒ any DFA is a NFA (NFA more general)

But are there languages that are recognised by some NFA but not by a DFA?

No. If a language is recognised by a NFA then we can always devise a DFA which recognises it.

Theorem: Every NFA has an equivalent DFA

Theorem (Kleene 56):

The class of regular languages is exactly the same as the class of languages accepted by DFAs

Theorem (Rabin & Scott 59):

The class of regular languages is exactly the same as the class of languages accepted by NFAs

 \implies Any regular language must be accepted by at least one DFA and at least one NFA

Can we transform NFAs into DFAs?

TRANSFORMING A NFA INTO A DFA: INTRO

Key idea: Read the NFA as if it was a DFA and keep in memory the possible set of states it could be in for each given input (i.e. similar to the levels of the decision tree example.)

Each state of the new DFA is a subset of the NFA states (subset construction)

When we transition from a state X, with a given input symbol i, we must also consider all the ways in which we could follow epsilon transitions before and after reading i

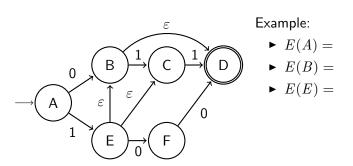
▶ i.e. We transition to the set of states reachable via paths using any number of ε transitions before and/or after i

The *Epsilon-closure* of a state q, denoted E(q), is the set of all states which can be reached from q by 0 or more ε -transitions

- $ightharpoonup q \in E(q)$
- ▶ If $p \in E(q)$ and there is an ε -transition from p to r, then $r \in E(q)$

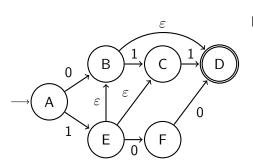
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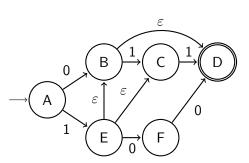
Example:

- $ightharpoonup E(A) = \{A\}$
- \blacktriangleright E(B) =
- $\blacktriangleright E(E) =$

EPSILON-CLOSURE

The *Epsilon-closure* of a state q, denoted E(q), is the set of all states which can be reached from q by 0 or more ε -transitions

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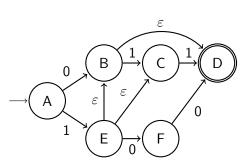


Example:

- ► $E(A) = \{A\}$
- ► $E(B) = \{B, D\}$
- $\blacktriangleright E(E) =$

The *Epsilon-closure* of a state q, denoted E(q), is the set of all states which can be reached from q by 0 or more ε -transitions

- $ightharpoonup q \in E(q)$
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Example:

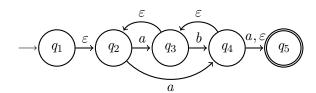
- ► $E(A) = \{A\}$
- ► $E(B) = \{B, D\}$
- $ightharpoonup E(E) = \{B, C, D, E\}$

Epsilon-Closure for sets

The Epsilon-closure of a set of states S, denoted E(S), is the union of the Epsilon-closure of each state.

$$E(S \cup T) = E(S) \cup E(T)$$

CONSTRUCTING EPSILON-CLOSURES

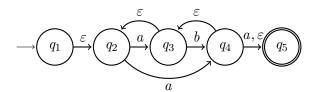


	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3, q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = E(\{q_2\}) = E(\{q_3\}) = E(\{q_4\}) = E(\{q_5\}) =$$

$$E(\{q_1, q_3, q_5\}) =$$

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3, q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) =$$

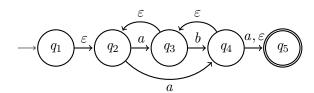
$$E(\{q_3\}) =$$

$$E(\{q_4\}) =$$

$$E(\{q_5\}) =$$

$$E(\{q_1, q_3, q_5\}) =$$

CONSTRUCTING EPSILON-CLOSURES



	a	b	ε
$\overline{q_1}$	Ø	Ø	$\{q_2\}$
q_2	$\{q_3, q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) = \{q_2\}$$

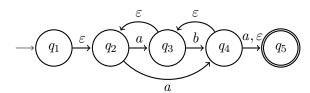
$$E(\{q_3\}) =$$

$$E(\{q_4\}) =$$

$$E(\{q_5\}) =$$

$$E(\{q_1, q_3, q_5\}) =$$

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3, q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) = \{q_2\}$$

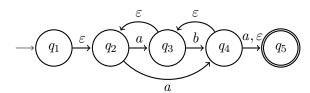
$$E(\{q_3\}) = \{q_2, q_3\}$$

$$E(\{q_4\}) =$$

$$E(\{q_5\}) =$$

$$E(\{q_1, q_3, q_5\}) =$$

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3,q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) = \{q_2\}$$

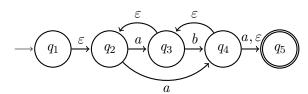
$$E(\{q_3\}) = \{q_2, q_3\}$$

$$E(\{q_4\}) = \{q_2, q_3, q_4, q_5\}$$

$$E(\{q_5\}) =$$

 $E(\{q_1, q_3, q_5\}) =$

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3,q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

$$E(\{q_1\}) = \{q_1, q_2\}$$

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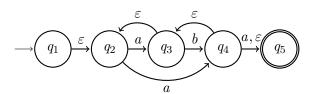
$$E(\{q_3\}) = \{q_2, q_3\}$$

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$$E(\{q_1, q_3, q_5\}) =$$

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3,q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

OUTLINE

NFA

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) = \{q_2\}$$

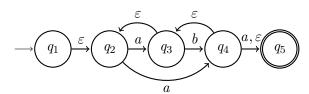
$$E(\{q_3\}) = \{q_2, q_3\}$$

$$E(\{q_4\}) = \{q_2, q_3, q_4, q_5\}$$

$$E(\{q_5\}) = \{q_5\}$$

$$E(\{q_1, q_3, q_5\})$$
= $E(\{q_1\}) \cup E(\{q_3\}) \cup E(\{q_5\})$
-

Constructing epsilon-closures



	a	b	ε
q_1	Ø	Ø	$\{q_2\}$
q_2	$\{q_3,q_4\}$	Ø	Ø
q_3	Ø	$\{q_4\}$	$\{q_2\}$
q_4	$\{q_5\}$	Ø	$\{q_3,q_5\}$
q_5	Ø	Ø	Ø

OUTLINE

NFA

$$E(\{q_1\}) = \{q_1, q_2\}$$

$$E(\{q_2\}) = \{q_2\}$$

$$E(\{q_3\}) = \{q_2, q_3\}$$

$$E(\{q_4\}) = \{q_2, q_3, q_4, q_5\}$$

$$E(\{q_5\}) = \{q_5\}$$

$$E(\{q_1, q_3, q_5\})$$
= $E(\{q_1\}) \cup E(\{q_3\}) \cup E(\{q_5\})$
= $\{q_1, q_2, q_3, q_5\}$

NFA TO DFA ALGORITHM

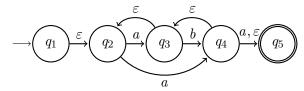
We want to convert a NFA $N=(Q,\Sigma,\delta,q_0,F)$ into an equivalent DFA $M=(Q',\Sigma,\delta',q_0',F')$ which recognises L(N)

- $ightharpoonup Q' \subseteq \mathcal{P}(Q)$
- $\blacktriangleright~\Sigma$ does not change
- $\delta'(R, a) = \cup_{r \in R} E(\delta(r, a))$
- $q_0' = E(q_0)$
- $F' = \{R \in Q' | R \text{ contains an accept state of } N\}$

We want to convert a NFA $N=(Q,\Sigma,\delta,q_0,F)$ into an equivalent DFA $M=(Q',\Sigma,\delta',q_0',F')$ which recognises L(N)

Algorithm

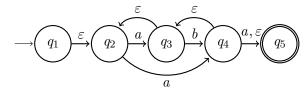
- 1. DFA start state is E(q), where q is the NFA start state
- 2. If $R\subseteq \mathcal{P}(Q)$ is a DFA state and $a\in \Sigma$ then construct the following DFA state as a DFA table entry in either 2 ways:
 - $\delta'(R, a) = E(\bigcup_{r \in R} \delta(r, a))$ closure of union
 - $\delta'(R, a) = \bigcup_{r \in R} E(\delta(r, a))$ union of closures
- 3. A DFA state is accepting if any of its elements are an NFA accept state.



Transition table:

OUTLINE

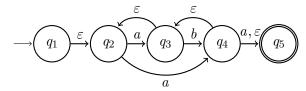
	a	b



Transition table:

OUTLINE

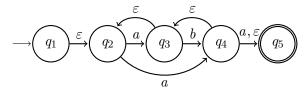
	a	b
E(start) =		



Transition table:

OUTLINE

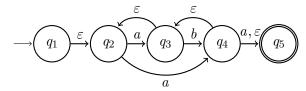
	a	b
$E(start) = \{q_1, q_2\}$		



Transition table:

OUTLINE

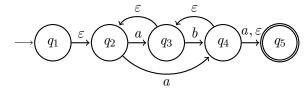
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	



Transition table:

OUTLINE

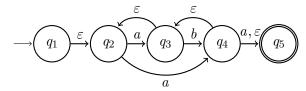
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	
$\{q_2, q_3, q_4, q_5\}$		



Transition table:

OUTLINE

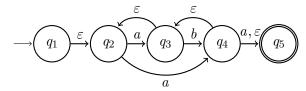
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
$\{q_2, q_3, q_4, q_5\}$		



Transition table:

OUTLINE

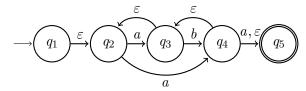
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
$\{q_2, q_3, q_4, q_5\}$		
\emptyset		



Transition table:

OUTLINE

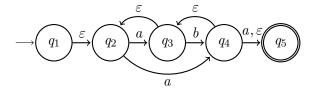
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
$\{q_2, q_3, q_4, q_5\}$	$\{q_2, q_3, q_4, q_5\}$	
\emptyset		



Transition table:

OUTLINE

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
$\{q_2, q_3, q_4, q_5\}$		$\{q_2, q_3, q_4, q_5\}$
\emptyset		

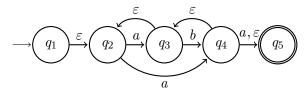


Transition table:

OUTLINE

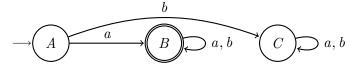
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
$\{q_2, q_3, q_4, q_5\}$	$\{q_2, q_3, q_4, q_5\}$	$\{q_2, q_3, q_4, q_5\}$
\emptyset	Ø	Ø

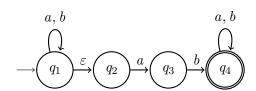
From NFA to DFA: Example



Transition table:

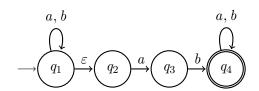
		a	b
A	$E(start) = \{q_1, q_2\}$	$\{q_2, q_3, q_4, q_5\}$	Ø
B	$\{q_2, q_3, q_4, q_5\}$	$\{q_2, q_3, q_4, q_5\}$	$\{q_2, q_3, q_4, q_5\}$
C		Ø	Ø





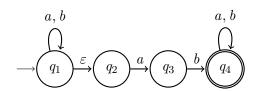
Transition table:

	a	b



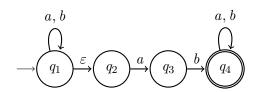
Transition table:

	a	b
E(start) =		



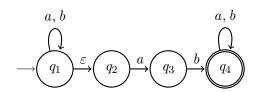
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$		



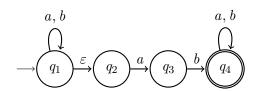
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	



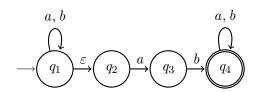
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	
$\{q_1, q_2, q_3\}$		



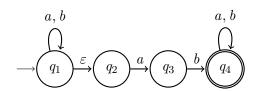
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$		



Transition table:

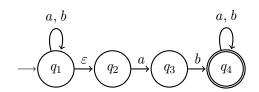
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	



Transition table:

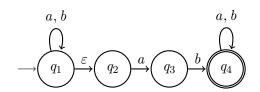
	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$

From NFA to DFA: EXAMPLE



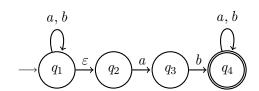
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$		



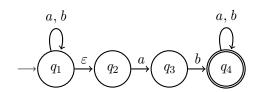
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	



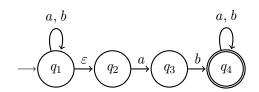
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1,q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	
$\{\overline{q_1, q_2, q_3, q_4}\}$		



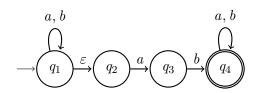
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1,q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$
$\{\overline{q_1, q_2, q_3, q_4}\}$		



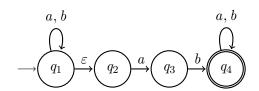
Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1,q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$
$\{\overline{q_1, q_2, q_3, q_4}\}$	$\{q_1, q_2, q_3, q_4\}$	



Transition table:

	a	b
$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$
$\{\overline{q_1, q_2, q_3, q_4}\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$



Transition table:

		a	b
A	$E(start) = \{q_1, q_2\}$	$\{q_1, q_2, q_3\}$	$\{q1, q_2\}$
B	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_3\}$	$\{q_1, q_2, q_4\}$
C	$\{q_1, q_2, q_4\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$
D	$\{\overline{q_1, q_2, q_3, q_4}\}$	$\{q_1, q_2, q_3, q_4\}$	$\{q_1, q_2, q_4\}$

- ► Non-Deterministic Finite Automata (NFA)
 - ► Non-determinism
 - \triangleright ε -transitions

- ► Equivalence of NFA and DFA
- ► Minimal DFA

► Regular Languages and Closure properties

MINIMISATION OF DFA (IDEA)

Every DFA has a unique equivalent minimal DFA

Definition: Two states s and t are equivalent if: for any string, the path from s leads to an accepting state if and only if the path from t does.

To reduce an automaton, find all non-equivalent states:

- 1. If s is accepting and t non accepting, then they are not equivalent
- 2. If, with input x, there is a transition from s to s' and from t to to t' and we know that s' and t' are not equivalent, then s and t are not equivalent

Then merge equivalent states.

MINIMISATION OF DFA: TABLE-FILLING ALGORITHM

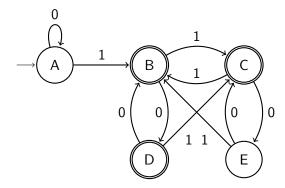
- 1. Examine all pairs of states and find all pairs s,t that are NOT equivalent, ie satisfying either of:
 - $1.1 \ s$ is accepting and t is not or vice versa
 - 1.2 with the same input x, s goes to a state s' and t to a state t' and you have already proven that s' and t' are NOT equivalent
- 2. When no further non-equivalence can be proven, then the remaining pairs can be merged respectively into one state.

Theorems:

- 1. If two states are not distinguished by the table-filling algorithm, then the states are equivalent
- 2. The equivalence of states is transitive

EXAMPLE

OUTLINE



A	-	-	-	-	-
B		-	-	-	-
C			-	-	-
D				-	-
\overline{E}					-
	A	В	C	D	E

1. Cross out all the pairs of accept/non-accept states. $A,\,E$ are non-accepting and all the others are.

THE TABLE OF STATE NON-EQUIVALENCES

A	-	-	-	-	-
B	Х	-	-	-	-
C	Х		-	-	-
D	×			-	-
\overline{E}		X	×	X	-
	A	B	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. A, E are non-accepting and all the others are.
- 2. Look at each remaining pair.

A	-	-	-	-	-
B	Х	-	ı	-	-
C	х		-	-	-
D	X			-	-
E	X	X	X	X	-
	A	В	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. A, E are non-accepting and all the others are.
- 2. Look at each remaining pair.
 - $\delta(A,0)=A$ and $\delta(E,0)=C$, but $C\not\equiv E$, therefore $A\not\equiv E$

A	-	-	-	-	-
B	Х	-	-	-	-
C	Х	Х	-	-	-
D	Х			-	-
E	Х	X	X	X	-
	A	B	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. A, E are non-accepting and all the others are.
- 2. Look at each remaining pair.
 - \bullet $\delta(A,0)=A$ and $\delta(E,0)=C$, but $C\not\equiv E$, therefore $A\not\equiv E$
 - $\delta(B,0)=D$ and $\delta(C,0)=E$, but $D\not\equiv E$, therefore $B\not\equiv C$

A	-	-	-	-	-
B	X	-	ı	-	-
C	X	X	ı	-	-
D	X			-	-
E	X	X	X	X	-
	A	В	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. $A,\,E$ are non-accepting and all the others are.
- 2. Look at each remaining pair.
 - \bullet $\delta(A,0)=A$ and $\delta(E,0)=C$, but $C\not\equiv E$, therefore $A\not\equiv E$
 - \bullet $\delta(B,0)=D$ and $\delta(C,0)=E$, but $D\not\equiv E$, therefore $B\not\equiv C$
 - \blacktriangleright We can't find a reason to claim $B \not\equiv D$ yet

A	-	-	-	-	-
B	Х	-	ı	-	-
C	Х	х	ı	-	-
D	Х		X	-	-
E	Х	X	X	X	-
	A	В	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. A, E are non-accepting and all the others are.
- 2. Look at each remaining pair.
 - \bullet $\delta(A,0)=A$ and $\delta(E,0)=C$, but $C\not\equiv E$, therefore $A\not\equiv E$
 - ▶ $\delta(B,0) = D$ and $\delta(C,0) = E$, but $D \not\equiv E$, therefore $B \not\equiv C$
 - We can't find a reason to claim $B \not\equiv D$ yet
 - $\delta(C,0)=E$ and $\delta(D,0)=B$, and $E\not\equiv B$, therefore $C\not\equiv D$

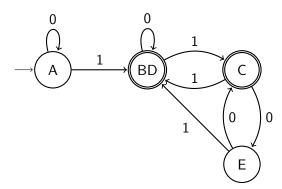
A	-	-	-	-	-
B	X	-	ı	-	-
C	X	х	ı	-	-
D	X		X	-	-
E	X	X	X	X	-
	A	B	C	D	E

- 1. Cross out all the pairs of accept/non-accept states. A, E are non-accepting and all the others are.
- 2. Look at each remaining pair.
 - \bullet $\delta(A,0)=A$ and $\delta(E,0)=C$, but $C\not\equiv E$, therefore $A\not\equiv E$
 - $\delta(B,0)=D$ and $\delta(C,0)=E$, but $D\not\equiv E$, therefore $B\not\equiv C$
 - We can't find a reason to claim $B \not\equiv D$ yet
 - lacktriangledown $\delta(C,0)=E$ and $\delta(D,0)=B$, and $E\not\equiv B$, therefore $C\not\equiv D$
- 3. Repeat step 2 until no changes are found

MERGING EQUIVALENT STATES

Theorem: If two states are not distinguished by the table-filling algorithm, then that pair of states are equivalent.

We can merge together equivalent states. The minimal DFA for the example becomes:



RESULTING DFA

OUTLINE

- ▶ is minimal
- ► is unique

OUTLINE

OUTLINE

- ► Non-Deterministic Finite Automata (NFA)
 - ► Non-determinism
 - \triangleright ε -transitions

- ► Equivalence of NFA and DFA
- ► Minimal DFA

► Regular Languages and Closure properties

Definition:

A language is *regular* if and only if there exists a finite automaton which recognises it.

Minimal examples:

- $ightharpoonup \emptyset$ is a regular language
- $\{\varepsilon\}$ is a regular language
- ▶ For all $a \in \Sigma$, the set $\{a\}$ is a regular language

Think about how to make a DFA for each of these languages

Let L_1 and L_2 be regular languages.

The regular operations are defined as follows:

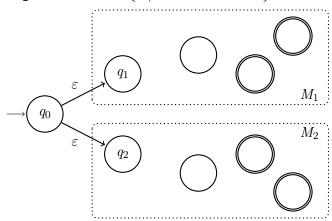
- ▶ Union: $L_1 \cup L_2 = \{w | w \in L_1 \text{ or } w \in L_2\}$
- ► Concatenation: $L_1L_2 = \{w_1w_2 | w_1 \in L_1 \text{ and } w_2 \in L_2\}$
- ► Star: $L^* = \{w_1 w_2 ... w_k | k \ge 0 \text{ and } w_i \in L \text{ for } i = 1, ..., k\}$

Theorems

- ▶ The union of two regular languages is regular
- ► The concatenation of two regular languages is regular
- ► The star closure of a regular language is regular

Union of two regular languages

If L_1 and L_2 are regular, then finite automata M_1 and M_2 exist which recognise them. we can construct an automaton M which recognises $L_1 \cup L_2 = \{w | w \in L_1 \text{ or } w \in L_2\}$:



REGULAR LANGUAGES

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1), M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ Let $M = (Q, \Sigma, \delta, q_0, F)$ where:

- $ightharpoonup Q = \{q_0\} \cup Q_1 \cup Q_2$
- $ightharpoonup q_0$ is the new start state
- ▶ Transition function δ defined for any $q \in Q$ and any $a \in \Sigma_{\varepsilon}$

$$\delta(q,a) = \begin{cases} \delta_1(q,a) & \text{if } q \in Q_1 \\ \delta_2(q,a) & \text{if } q \in Q_2 \\ \{q_1,q_2\} & \text{if } q = q_0 \text{ and } a = \varepsilon \\ \emptyset & \text{if } q = q_0 \text{ and } a \neq \varepsilon \end{cases}$$

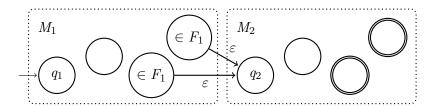
 \blacktriangleright Accepting set $F = F_1 \cup F_2$

M accepts if and only if M_1 or M_2 does i.e. $L(M) = \{w | w \in L_1 \text{ or } w \in L_2\} = L_1 \cup L_2$

Concatenation of two regular languages

If L_1 and L_2 are regular, then finite automata M_1 and M_2 exist which recognise them.

we can construct an automaton M which recognises $L_1L_2 = \{w_1w_2 | w_1 \in L_1 \text{ and } w_2 \in L_2\}$:



Note that the accept states of M_1 are not accept states in M

Concatenation of two regular languages

Let
$$M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$$
, $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$

Let $M = (Q, \Sigma, \delta, q_0, F)$ where:

- $\triangleright Q = Q_1 \cup Q_2$
- $ightharpoonup q_1$ is start state (same as M_1)
- ▶ Transition function δ defined for any $q \in Q$ and any $a \in \Sigma_{\varepsilon}$

$$\delta(q,a) = \begin{cases} \delta_1(q,a) & \text{if } q \in Q_1 \text{ and } q \not \in F_1 \\ \delta_1(q,a) & \text{if } q \in F_1 \text{ and } a \neq \varepsilon \\ \delta_1(q,a) \cup \{q_2\} & \text{if } q \in F_1 \text{ and } a = \varepsilon \\ \delta_2(q,a) & \text{if } q \in Q_2 \end{cases}$$

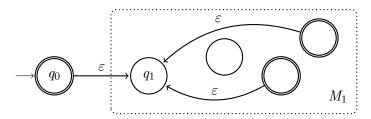
• Accepting set $F = F_2$ (same as M_2)

$$L(M) = \{w_1 w_2 | w_1 \in L_1 \text{ and } w_2 \in L_2\} = L_1 L_2$$

STAR CLOSURE OF A REGULAR LANGUAGE

If L is regular, then a finite automaton ${\cal M}_1$ exists which recognises it.

we can construct an automaton M which recognises $L^* = \{w_1 w_2 ... w_k | k \ge 0 \text{ and } w_i \in L \text{ for } i = 1, ..., k\}$:



e.g. if $L=\{a,b\}$ then this automaton recognises $\{\varepsilon,a,b,aa,ab,bb,aaa,...\}=L^*$

STAR CLOSURE OF A REGULAR LANGUAGE

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ Let $M = (Q, \Sigma, \delta, q_0, F)$ where:

- ▶ $Q = Q_1 \cup \{q_0\}$
- $ightharpoonup q_0$ is the new start state
- ▶ Transition function δ defined for any $q \in Q$ and any $a \in \Sigma_{\varepsilon}$

$$\delta(q,a) = \begin{cases} \delta_1(q,a) & \text{if } q \in Q_1 \text{ and } q \not\in F_1 \\ \delta_1(q,a) & \text{if } q \in F_1 \text{ and } a \neq \varepsilon \\ \delta_1(q,a) \cup \{q_1\} & \text{if } q \in F_1 \text{ and } a = \varepsilon \\ \{q_1\} & \text{if } q = q_0 \text{ and } a = \varepsilon \\ \emptyset & \text{if } q = q_0 \text{ and } a \neq \varepsilon \end{cases}$$

▶ Accepting set $F = F_1 \cup \{q_0\}$

$$L(M) = \{w_1 w_2 ... w_k | k \ge 0 \text{ and } w_i \in L \text{ for } i = 1, ..., k\} = L^*$$

EXAMPLE

OUTLINE

Construct an NFA recognising the set of strings containing the pattern aaab or the strings composed of 0 or more sequences of ab

Let
$$\Sigma = \{0, 1\}$$

Let L_1 be the language of strings which do not contain consecutive 0's

Let L_2 be the language of strings ending with 0

Complement of a regular language

The complement of a regular language is regular The *complement* of a language L is $\{x|x \notin L\}$

Example:

Let $L_1=\{x|x \text{ contains an odd number of } a\text{'s}\}$ Then the complement of L_1 is $L_2=\{x|x\not\in L_1\}=\{x|x \text{ contains an even number of } a\text{'s}\}$

You will explore how to construct a suitable automata in this week's tutorial

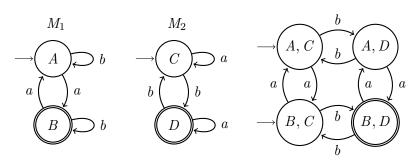
Intersection of a regular language

If L_1 and L_2 are regular, then $L_1 \cap L_2$ is regular.

We can use the cross product technique to build the DFA

Example:

 $L_1 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } a \text{'s}\}$ $L_2 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } b \text{'s}\}$



Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1), M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ be two *DFA*

Let $M = (Q, \Sigma, \delta_1, q_0, F)$ where:

- ▶ $Q = Q_1 \times Q_2$ (i.e. all ordered pairs (u, v) such that $u \in Q_1$ and $v \in Q_2$)
- ▶ The start state (q_1, q_2) is the pair of start states from Q_1 and Q_2
- ▶ The transition function δ is defined as:

$$\delta((u,v),x) = (\delta_1(u,x),\delta_2(v,x))$$

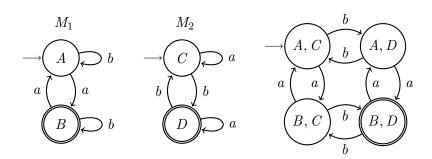
• Accepting set $F = \{(u, v) | u \in F_1 \text{ and } v \in F_2\}$

Note that M is also deterministic

Example Cross-Product for Intersection

Example:

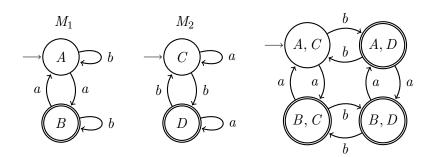
 $L_1 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } a$'s} $L_2 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } b$'s}



Cross-product can be used for Union

Example:

 $L_1 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } a$'s} $L_2 = \{x | x \in \{a, b\}^* \text{ and } x \text{ contains an odd number of } b$'s}



- ► Provides a technique for finding occurrences of patterns in text (e.g. web/document searching)
- ► Some of the best known algorithms are based on Finite Automata!
- ► Constructing a NFA to recognise the strings containing the pattern is trivial.
- ► Then we convert the NFA to DFA, then minimal DFA, so the pattern can be matched efficiently

DFAs AND NFAS

- ▶ NFAs and DFAs define the class of regular languages
- ► Each NFA can be transformed into a unique minimal DFA
- NFAs are often more intuitive to build and easier to understand
- ▶ DFA especially minimal DFA are more efficient to compute
 - despite the fact they often have far more states than the NFA
- ► Regular languages are closed under the union, concatenation, star closure, intersection, and complement operations
 - We use these to build the NFA, before converting to a minimal DFA