

# Lab Report

**ECPE 170 – Computer Systems and Networks –  
Spring 2016**

**Name:** Nicolas Ahn

**Lab Topic:** Performance Measurement (Lab #: 4)

I am booting Linux Directly. (Skip questions 1-5)

**Question #6** Boot Linux. With no applications running in Linux, how much RAM is available inside the virtual machine? The "System Monitor" program should report that information. This is the space that is actually available for our test application.

**Answer:**

```
> grep MemTotal /proc/meminfo
MemTotal:          15170152 kB
```

**Question #7** What is the code doing? (Describe the algorithm in a paragraph, focusing on the combine1() function.)

**Answer:**

The code is either getting the product or the sum of the input vector, which could contain Floats or Integers as elements.

**Question #8** What is the largest number of elements that the vector can hold WITHOUT using swap storage (virtual memory), and how much memory does it take? Be sure to leave enough memory for Firefox and LibreOffice, since you'll need those when running this lab as well.

**Answer:**

2 055 000 000

**Question #9** What vector size are you using for all experiments in this lab?

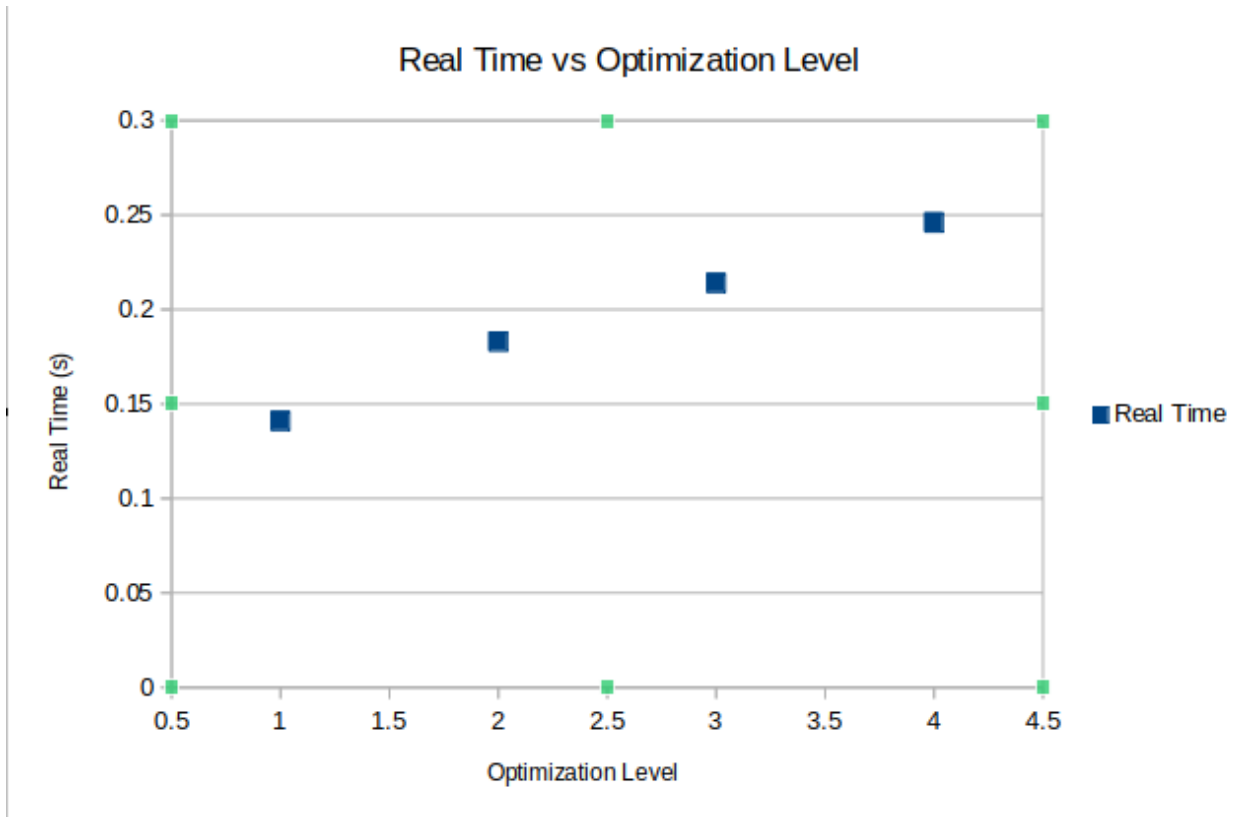
**Answer:**

200000000

**Question #10** How much time does the compiler take to finish with (a) no optimization, (b) with -O1 optimization, (c) with -O2 optimization, and (d) with -O3 optimization? Report the Real time, which is the "wall clock" time. Create both a table and a graph in LibreOffice Calc.

**Answer:**

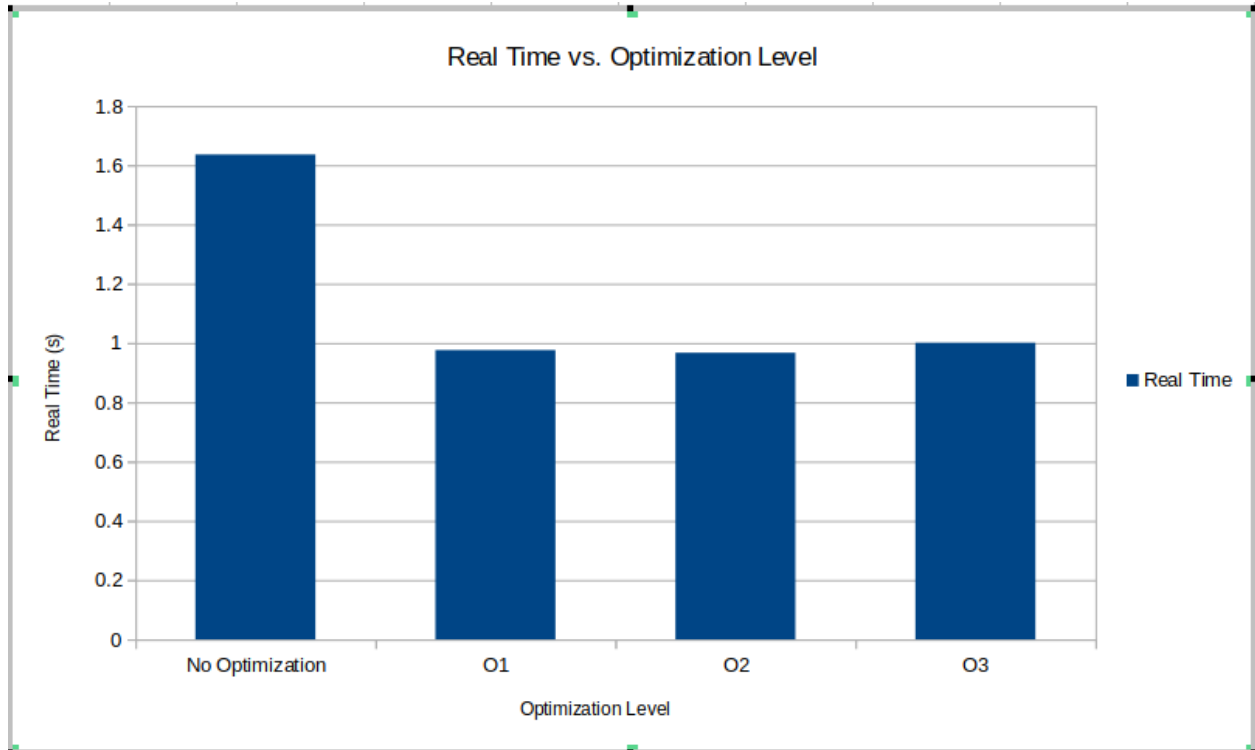
	Real Time
No Optimization	0.141
O1	0.183
O2	0.214
O3	0.246



**Question #11** How much time does the **program** take to finish with (a) no optimization, (b) with -O1 optimization, (c) with -O2 optimization, and (d) with -O3 optimization? Report the Real time, which is the "wall clock" time. Create both a table and a graph in LibreOffice Calc.

**Answer:**

	Real Time
No Optimization	1.636
O1	0.976
O2	0.967
O3	1.001



**Question #12** After implementing each function, benchmark it for a variety of data types and mathematical operations. Fill in the table below as you write each function.

**Answer:**

Configuration	Vector Size (elements)	Vector Size (MB)	Time for Integer Add	Time for Integer Multiply	Time for FP (float) Add	Time for FP (float) Multiply
combine1()	200000000	2 055 000 000	1.297	1.278	1.654	1.586
combine2()	200000000	2 055 000 000	1.157	1.148	1.444	1.463
combine3()	200000000	2 055 000 000	0.782	0.811	1.392	1.392
combine4()	200000000	2 055 000 000	0.782	0.747	1.39	1.376
combine5x2()	200000000	2 055 000 000	0.689	0.719	1.172	1.169
combine5x3()	200000000	2 055 000 000	0.658	0.787	1.13	1.101
combine6()	200000000	2 055 000 000	0.691	0.844	1.12	1.13

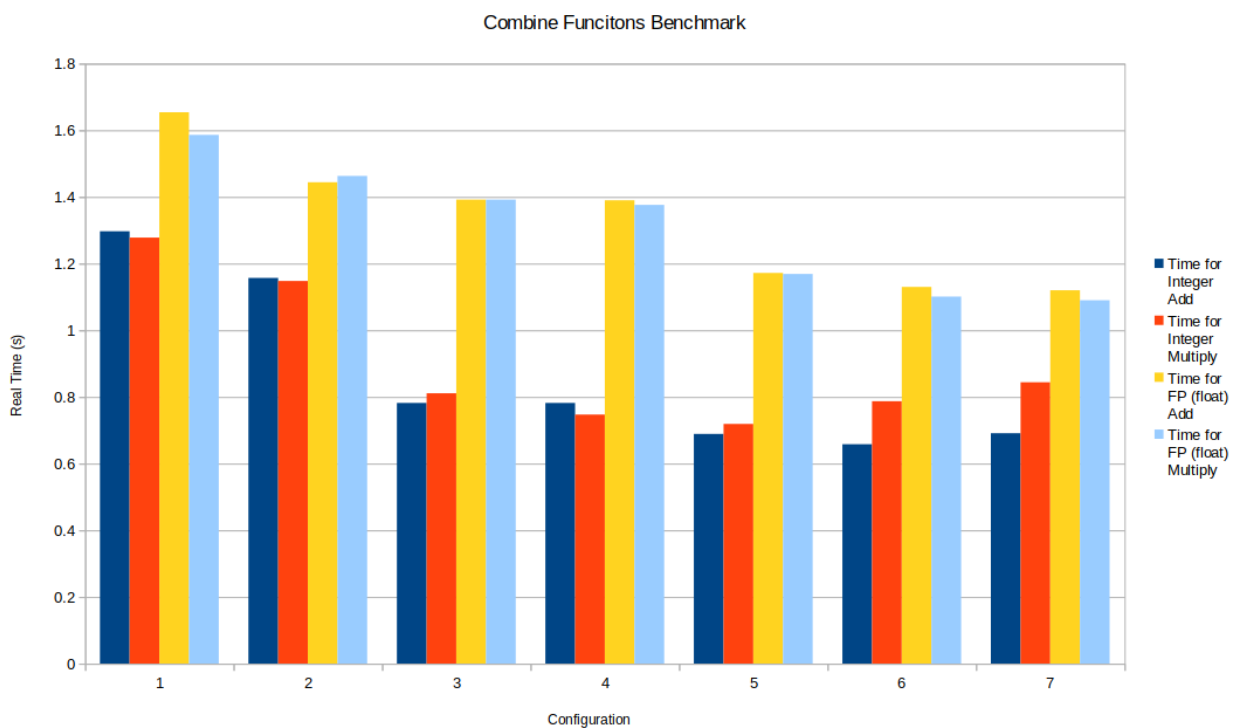
**Question #13** Using LibreOffice Calc, make two graphs:

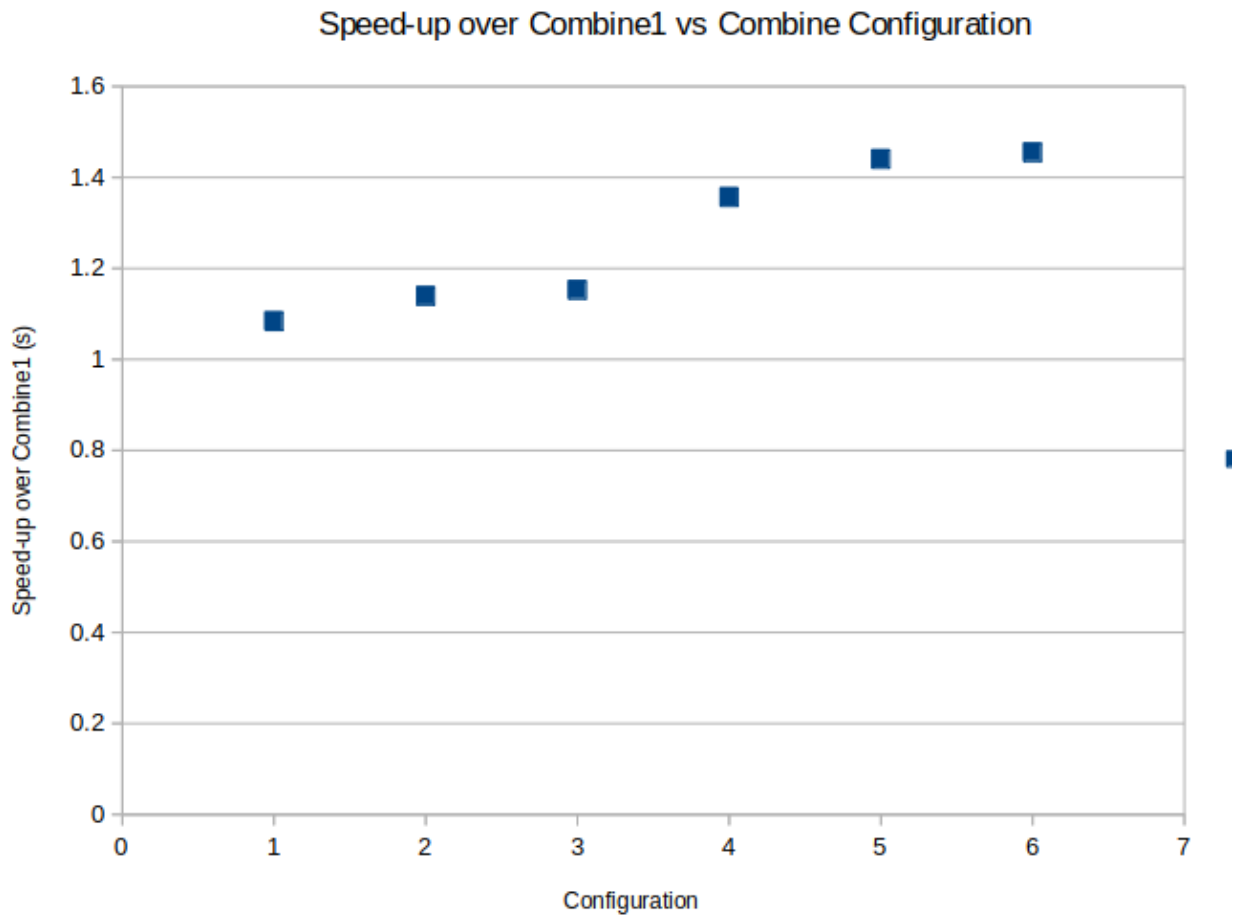
Graph 1: Create a single graph that shows the data in the table created, specifically the four time columns. You don't need to plot vector size.

Graph 2: For FP (float) multiply only, plot a line graph that shows the speed-up of combine2(), combine3(), combine4(), combine5x2(), combine5x3(), and combine6() over combine1() for the vector size tested in Question 12. Plot speed-up on the y axis and function names on the x-axis. Note that the speed-up of program A over program B is defined as  $(TB/TA)$  where TB is the execution time for program B and TA is the execution time for program A.

**Answer:**

Note: Labels 5 = combine\_program 5x2, 6 = combine\_program 5x3, and combine\_program 7 = 6





#14:

- combine1()

```
11 void combine1(vec_ptr v, data_t *dest)
12 {
13     printf("Running combine1() - No code-level optimizations\n");
14
15     long int i;
16
17     *dest = IDENT;
18
19     for(i=0; i < vec_length(v); i++)
20     {
21         data_t val;
22         get_vec_element(v, i, &val);
23         *dest = *dest OP val;
24     }
25 }
```

- combine2()

```

28 // CODE MOTION OPTIMIZATION:
29
30 // Move the call to vec_length() out of the loop
31 // because we (the programmer) know that the vector length will
32 // not change in the middle of the combine() function.
33 // The compiler, though, doesn't know that!
34 void combine2(vec_ptr v, data_t *dest)
35 {
36     printf("Running combine2()\n");
37     printf("Added optimization: Code motion\n");
38
39     // XXX - STUDENT CODE GOES HERE - XXX
40     long int i;
41     long int size = vec_length(v);
42     *dest = IDENT;
43
44     for(i=0; i < size; i++)
45     {
46         | data_t val;
47         | get_vec_element(v, i, &val);
48         | *dest = *dest OP val;
49     }
50
51 }

```

- combine3()

```

60 void combine3(vec_ptr v, data_t *dest)
61 {
62     printf("Running combine3()\n");
63     printf("Added optimization: Reducing procedure calls\n");
64
65     // XXX - STUDENT CODE GOES HERE - XXX
66     long int i;
67     long int size = vec_length(v);
68     *dest = IDENT;
69     data_t * VData = get_vec_start(v);
70
71     for(i=0; i < size; i++)
72     {
73         | *dest = *dest OP VData[i];
74     }
75 }

```

- combine4()

```

85 void combine4(vec_ptr v, data_t *dest)
86 {
87     printf("Running combine4()\n");
88     printf("Added optimization: Eliminating unneeded memory accesses\n");
89
90     // XXX - STUDENT CODE GOES HERE - XXX
91     long int i;
92     long int size = vec_length(v); //variable to hold vector length
93     *dest = IDENT;
94     data_t accumulate = IDENT;
95     data_t * VData = get_vec_start(v);
96     for(i=0; i < size; i++)
97     {
98         | accumulate = accumulate OP VData[i];
99     }
100     *dest = accumulate;
101 }

```

#### - Combine5x2()

```

106 void combine5x2(vec_ptr v, data_t *dest)
107 {
108     printf("Running combine5x2()\n");
109     printf("Added optimization: Loop unrolling x2\n");
110
111     // XXX - STUDENT CODE GOES HERE - XXX
112     long int i;
113     long int size = vec_length(v); //variable to hold vector length
114     *dest = IDENT;
115     data_t accumulate = IDENT;
116     data_t * VData = get_vec_start(v);
117
118     if(size % 2 == 1){
119         accumulate = accumulate OP VData[size - 1];
120         size -= 1;
121     }
122     for(i=0; i < size; i+=2)
123     {
124         | accumulate = (accumulate OP VData[i]) OP VData[i+1];
125     }
126
127     *dest = accumulate;
128 }

```



- **combine5x3()**

```
132 void combine5x3(vec_ptr v, data_t *dest)
133 {
134     printf("Running combine5x3()\n");
135     printf("Added optimization: Loop unrolling x3\n");
136
137     // XXX - STUDENT CODE GOES HERE - XXX
138     long int i;
139     long int size = vec_length(v);
140     *dest = IDENT;
141     data_t accumulate = IDENT;
142     data_t * VData = get_vec_start(v);
143
144     if(size % 3 == 1){
145         accumulate = accumulate OP VData[size - 1];
146         size -= 1;
147     }
148     else if(size % 3 == 2){
149         accumulate = (accumulate OP VData[size - 1]) OP VData[size - 2];
150         size -= 2;
151     }
152     for(i=0; i < size; i+=3)
153     {
154         | accumulate = (accumulate OP VData[i]) OP VData[i+1] OP VData[i + 2];
155     }
156
157     *dest = accumulate;
158 }
```

- **combine6()**

```
161 // LOOP UNROLLING x2 + 2-way parallelism
162 void combine6(vec_ptr v, data_t *dest)
163 {
164     printf("Running combine6()\n");
165     printf("Added optimization: Loop unrolling x2, Parallelism x2\n");
166
167     // XXX - STUDENT CODE GOES HERE - XXX
168     long int i;
169     long int size = vec_length(v); //variable to hold vector length
170     *dest = IDENT;
171     data_t accumulate0 = IDENT;
172     data_t accumulate1 = IDENT;
173     data_t * VData = get_vec_start(v);
174
175     for( i = 0; i < size; i+=2){
176         accumulate0 = accumulate0 OP VData[i];
177         accumulate1 = accumulate1 OP VData[i+1];
178     }
179
180     *dest = accumulate0 OP accumulate1;
181 }
```