# Basics of XML

Sources: G.Sanchez, H. Wickham

```
<?xml version="1.0" encoding="UTF-8"?>
<movies>
    <movie mins="126" lang="eng">
        <title>Good Will Hunting</title>
        <director>
            <first_name>Gus</first_name>
            <last_name>Van Sant</last_name>
        </director>
        <year>1998</year>
        <genre>drama</genre>
    </movie>
    <movie mins="106" lang="spa">
        <title>Y tu mama tambien</title>
        <director>
            <first_name>Alfonso</first_name>
            <last name>Cuaron</last name>
        </director>
        <year>2001</year>
        <genre>drama</genre>
    </movie>
</movies>
```

# Basics of XML and HTML

#### Goal

#### XML & HTML

The goal of these slides is to give you a **crash introduction to XML and HTML** so you can get a good grasp of those formats for the rest of the lectures

# Synopsis

#### In a nutshell

We'll cover a the following concepts:

- Importance of XML and HTML
- Hierarchical Structure

#### XML and HTML

#### Why you should care about XML and HTML?

- Large amounts of data and information are stored, shared and distributed using HTML and XML-dialects
- ► They are widely adopted and used in many applications
- ► Working with data from the Web means dealing with HTML

# XML eXtensible Markup Language

```
1<?xml version="1.0" encoding="ISO8859-1" ?>
2 <CATALOG>
    <PLANT>
      <COMMON>Bloodroot</COMMON>
      <BOTANICAL>Sanguinariacanadensis/BOTANICAL>
      <ZONE>4</ZONE>
      <LIGHT>Mostly Shady</LIGHT>
      <PRICE>$2.44</PRICE>
      <AVAILABILITY>031599</AVAILABILITY>
    </PLANT>
10
    <PLANT>
      <COMMON>Columbine</COMMON>
      <BOTANICAL>Aguilegia canadensis/BOTANICAL>
      <ZONE>3</ZONE>
15
      <LIGHT>Mostly Shady</LIGHT>
16
      <PRICE>$9.37</PRICE>
      <AVAILABILITY>030699</AVAILABILITY>
18
    </PT.ANT>
19
20
    <PLANT>
      <COMMON>Marsh Marigold</COMMON>
      <BOT ANICAL>Caltha palustris
24
    <7.0NE>4</7.0NE>
   <LIGHT> Mostly Sunny </LIGHT>
    <PRICE> $6.81 
26
      <AVAILABILITY> 051799 </AVAILABILITY>
27
28
   </PTANT>
    <PTANT>
```

#### Some Definitions

"XML is a markup language that defines a set of rules for encoding documents in a format that is both human-readable and machine-readable"

http://en.wikipedia.org/wiki/XML

"XML is a data description language used for describing data"

Paul Murrell

Introduction to Data Technologies

#### Some Definitions

"XML is a very general structure with which we can define any number of new formats to represent arbitrary data"

"XML is a standard for the semantic, hierarchical representation of data"

Deb Nolan & Duncan Temple Lang

XML and Web Technologies for Data Sciences with R

#### About XML

#### **XML**

XML stands for eXtensible Markup Language

#### Broadly speaking ...

XML provides a flexible framework to create formats for describing and representing data

# Markups

#### Markup

A **markup** is a sequence of characters or other symbols inserted at certain places in a document to indicate either:

- how the content should be displayed when printed or in screen
- describe the document's structure

#### Markup Language

A markup language is a system for **annotating** (i.e. *marking* ) a document in a way that the content is distinguished from its representation (eg LaTeX, PostScript, HTML, SVG)

# Markups

#### XML Markups

In XML (as well as in HTML) the marks (aka *tags*) are defined using angle brackets:

<mark>Text marked with special tag</mark>

#### Extensible

#### Extensible?

The concept of *extensibility* means that we can define our own marks, the order in which they occur, and how they should be processed. For example:

- my\_mark>
- <awesome>
- boring>
- ><pathetic>

#### About XML

#### XML is NOT

- a programming language
- a network transfer protocol
- a database

#### XML is

- more than a markup language
- a generic language that provides structure and syntax for representing any type of information
- a meta-language: it allows us to create or define other languages

# Minimalist Example



#### Ultra Simple XML

```
<movie>
GoodWill Hunting
</movie>
```

- one single element *movie*
- start-tag: <movie>
- end-tag: </movie>
- content: GoodWill Hunting

#### Ultra Simple XML

```
<movie mins="126" lang="en">
GoodWill Hunting
</movie>
```

- xml elements can have attributes
- ► attributes: mins (minutes) and lang (language)
- attributes are attached to the element's start tag
- attribute values must be quoted!

#### Minimalist XML

```
<movie mins="126" lang="en">
  <title>Good Will Hunting</title>
  <director>Gus Van Sant</director>
  <year>1998</year>
  <genre>drama</genre>
</movie>
```

- an xml element may contain other elements
- ► movie contains several elements: title, director, year, genre

#### Simple XML

```
<movie mins="126" lang="en">
  <title>Good Will Hunting</title>
  <director>
    <first_name>Gus</first_name>
    <last_name>Van Sant</last_name>
  </director>
    <year>1998</year>
    <genre>drama</genre>
</movie>
```

Now director has two child elements: first name and last name

## XML Hierarchy Structure

#### Conceptual XML

```
<Root>
<child_1>...</child_1>
<child_2>...</child_2>
<subchild>...</subchild>
<child_3>...</child_3>
</Root>
```

- An XML document can be represented with a tree structure
- An XML document must have one single Rootelement
- ► The Root may contain child elements
- A child element may contain subchild elements