

Introduction to UI and UX Design | CodecademySkip to ContentLoading menu barLoading menu bar Free CourseIntroduction to UI and UX DesignGet started with User Interface (UI) and User Experience (UX) Design and learn how to wireframe and prototype using Figma.

4.54.49 out of 5 stars3,475 ratingsStart96,535 learners enrolledBuilt in partnership withSkill levelBeginnerTime to completeAverage based on combined completion rates individual pacing in lessons, projects, and quizzes may vary2 hoursCertificate of completionIncluded with paid plansPrerequisitesNoneAbout this courseUser Interface (UI) and User Experience (UX) Design play key roles in the experience users have when interacting with digital products and applications. In this course, we'll cover the theory and methodologies behind UI and UX design. You'll also design your own wireframes and interactive prototypes. Learning UI and UX basics can help you collaborate better on team projects and create new career opportunities.

Skills you'll gain

Learn UI/UX theory and practice

Understand common methodologies

Practice new skills with Figma

Syllabus3 lessons 2 projects 3 quizzesExpand all sections1Introduction to UI and UX DesignGet an introduction to UI and UX Design and the key methodologies such as Product Design Life Cycle, Double Diamond, and Design Thinking.

2WireframesApply design frameworks to create low-fidelity wireframe deliverables.

3Prototyping with FigmaTransform low-fidelity wireframes into high-fidelity, interactive prototypes using Figma.

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Diagonal A Dense Meet the creator of the course Meet the full team Checker Dense Lucas White Curriculum Developer at Codecademy Lucas is a Curriculum Developer at Codecademy. Lucas has a Bachelor's and Master's degree in Integrated Digital Media from New York University's Tandon School of Engineering. Prior to working at Codecademy, he was an adjunct professor at New York University. He also worked as a Tech Teaching Artist at a nonprofit called Tech Kids Unlimited, which teaches technical skills to children and teens who learn differently.

Meet the full team Introduction to UI and UX Design course ratings and reviews 4.54.49 out of 5 stars 3,475 ratings 5 stars 67% 4 stars 22% 3 stars 7% 2 stars 1% 1 star 3% Checker Dense Useful entry-level course to UX. I liked the mix of definitions/theory at the start and real-world practice later on, as well as the handy links to additional resources. Anna B. Verified Learner Checker Dense I loved being able to make a project in Figma. Being able to learn real-life tools like figma would help advancement for those who want to learn hands-on. Jasmine C. Verified Learner Checker Dense This was one of the most valuable introduction courses I've ever done. The material is concise and straight to the point, the practical elements were great in getting you comfortable with understanding and applying what you have learned. I highly recommend this for anyone who's not sure what UX/UI is about but interested in learning and pivoting into this field of work! Nthabeleng N. Verified Learner Our learners work at Google Logo Meta Logo Apple Logo EA Logo Amazon Logo IBM Logo Microsoft Logo Reddit Logo Spotify Logo Uber

LogoYouTube LogoInstagram LogoFrequently asked questions about UI and UX DesignWhat is user interface design?User interface (UI) design involves figuring out the best way for people to engage and interact with tech and designing the controls we use to operate programs and software.

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