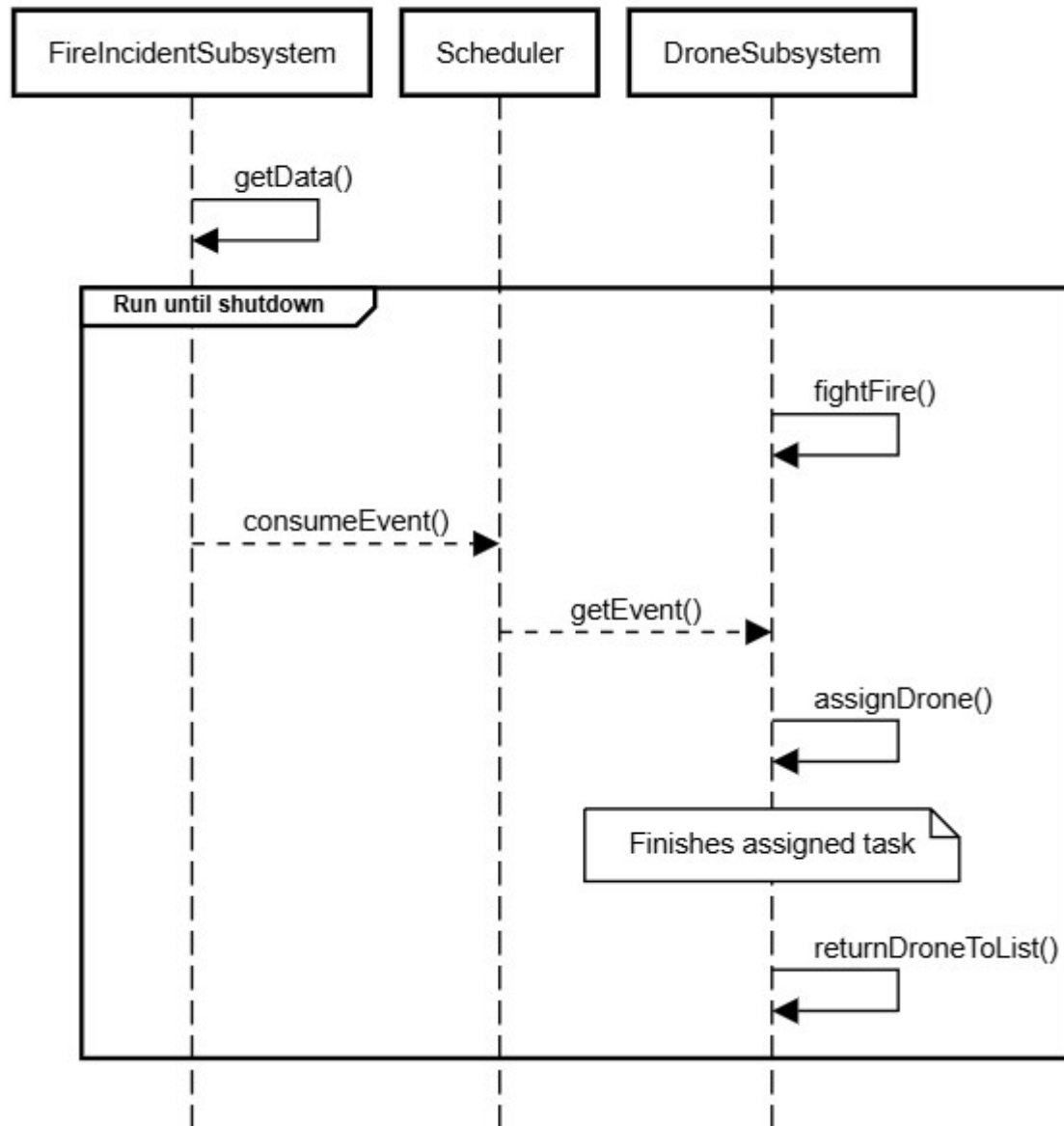


## Assigning event to drone



Looping through states

