

```
robin_hood::detail  
::BulkPoolAllocator  
< T, MinNumAllocs, MaxNumAllocs >
```



```
< T, MinSize, MaxSize >
```

```
robin_hood::detail  
::BulkPoolAllocator  
< T, MinSize, MaxSize >
```



```
robin_hood::detail  
::NodeAllocator< T,  
MinSize, MaxSize, false >
```