

NICHOLAS GONZALEZ | SOFTWARE ENGINEER

Email: gonzaleznick5@gmail.com | Phone: (561)312 4547 | [LinkedIn](#) | [Github](#) | [Portfolio](#)

SKILLS JavaScript | ReactJS | Redux | Node.js | Express | GraphQL | Apollo | Python | Webflow

EXPERIENCE

Knack.io

May 2020 - July 2020

A personalized job recommendation platform

Software Engineer, Contract(Remote)

- Produced a react web extension that will operate internal tooling with the main platform

NG Pinnacle Construction LLC

December 2016 - July 2019

Founder

- Founded an apartment renovation company and handled a portfolio of 20 residential buildings totaling over 1000 units in New York City generating \$600,000 in annual revenue per year.
 - Personally dealt with 20 clients exclusively, negotiated new contracts, and grew the company 10% every month.
 - Hired and led a full-time team of 8 consisting of electricians, carpenters, and plumbers.
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EDUCATION

Lambda School

July 2019 – May 2020

Software Engineer, Remote

- Lambda School is a rigorous 9-month long program where students learn to code by building complex projects with other students. It's backed by folks like Y-Combinator, Google Ventures, and Stripe.
- Developed full-stack applications in a variety of languages and frameworks like as Javascript, Python, React, Redux, GraphQL, Node.js, Express, Jest
- Collaborated on teams of 6-8 developers and shipped multiple projects to real users.

Brooklyn College

July 2016 - May 2019

B.S. BUSINESS ADMINISTRATION

RELEVANT PROJECTS

Quality Hub

ReactJS | GraphQL | Node.js | Apollo | SASS

- Quality Hub is a gig economy app that connects job seekers with experienced career coaches. Worked with 7 other engineers and got our first users within a few weeks.
- Implemented client-side features allowing career coaches to publish their profile to 1000s of job seekers, built micro-services using GraphQL-Apollo, and designed database schemas.
- Incorporated and connected to Stripe API allowing for seamless user-to-user payments.

TechQuiz

ReactJS | Python | Django | Styled-components

- Worked w/ UI designers to create a web app that helps users practice for full-stack tech interviews.
- Built the app to replicate a nostalgic Nintendo 64 appearance to give it a more "gamer" feel. Became a pro at building pixel-perfect web apps based on the designs assigned to me.

Create Your Own Adventure

ReactJS | Node.js | D3.js | Styled-components

- StoryTime allows users to create and share stories with multiple decision trees. You can imagine it like Bandersnatch + a book where users can "choose their own adventure".
- The front-end was pretty complex and mainly a UX challenge so we did tons of user testing.
- Built it all in React, built decision trees using D3 Graphs, and handled state with the Context API.