

# Les 12: Stromen

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Sessie 1

# Les 12: Stromen

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In deze les worden 'stromen' geïntroduceerd. We laten zien hoe het concept stroom toelaat om programma's elegant te structureren.

Om de volle kracht van stromen te kunnen exploiteren introduceren we ook het concept van uitgestelde evaluatie wat ons toelaat oneindig lange stromen te manipuleren.

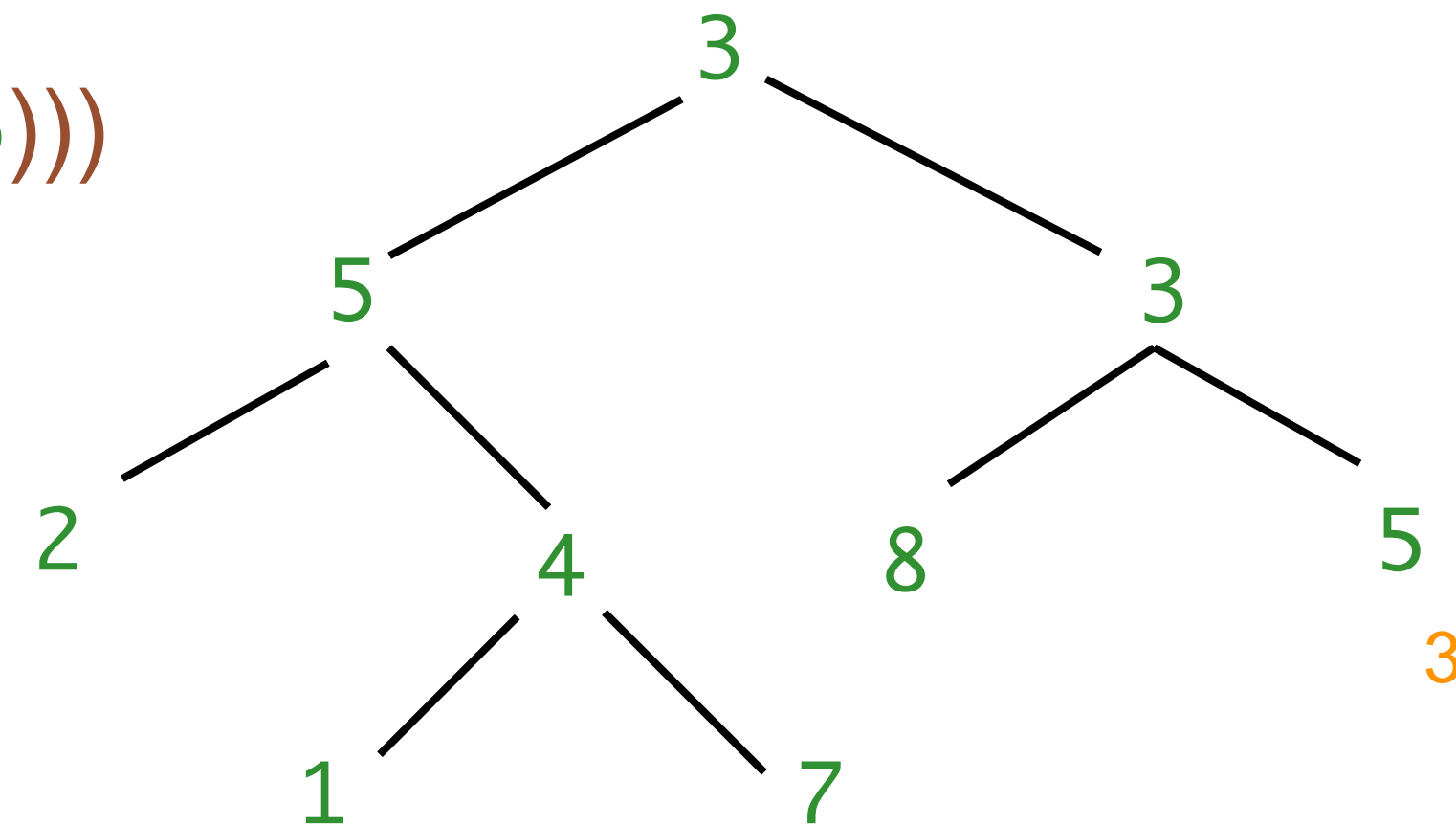
# Stromen: introductie (1)

sum the squares of all odd leafs in a binary tree

```
(define (sum-sqr-odd tree)
  (if (leaf? tree)
      (if (odd? tree)
          (square tree)
          0)
      (+ (sum-sqr-odd (left tree))
         (sum-sqr-odd (right tree)))))
```

boomrecursie

```
> (define test '((2 5 (1 4 7)) 3 (8 3 5)))
> test
((2 5 (1 4 7)) 3 (8 3 5))
> (sum-sqr-odd test)
75
```



# Stromen: introductie (2)

list all odd fibs of the numbers smaller than n

```
(define (odd-fibs n)
  (define (next k)
    (if (> k n)
        '()
        (let ((r (fib k)))
          (if (odd? r)
              (cons r (next (1+ k)))
              (next (1+ k))))))
  (next 1))
```

linéaire  
récursie

```
> (odd-fibs 5)
(1 1 3 5)
```

# Hoe deze twee voorbeelden toch elkaar lijken

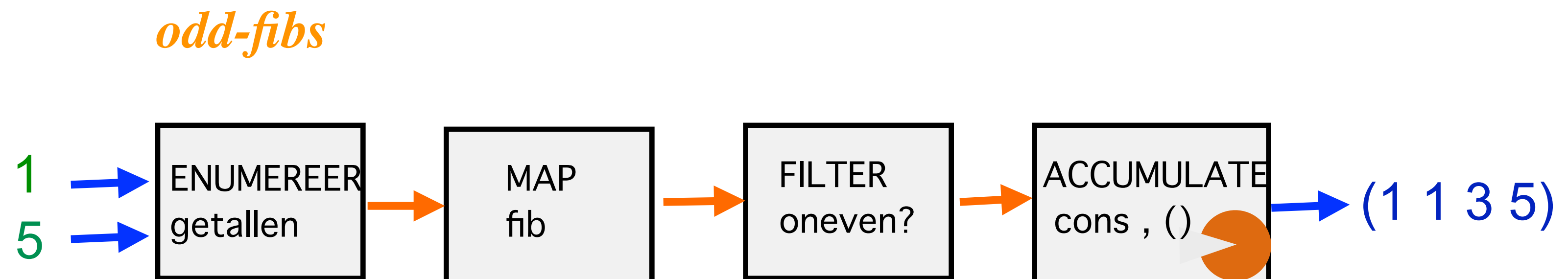
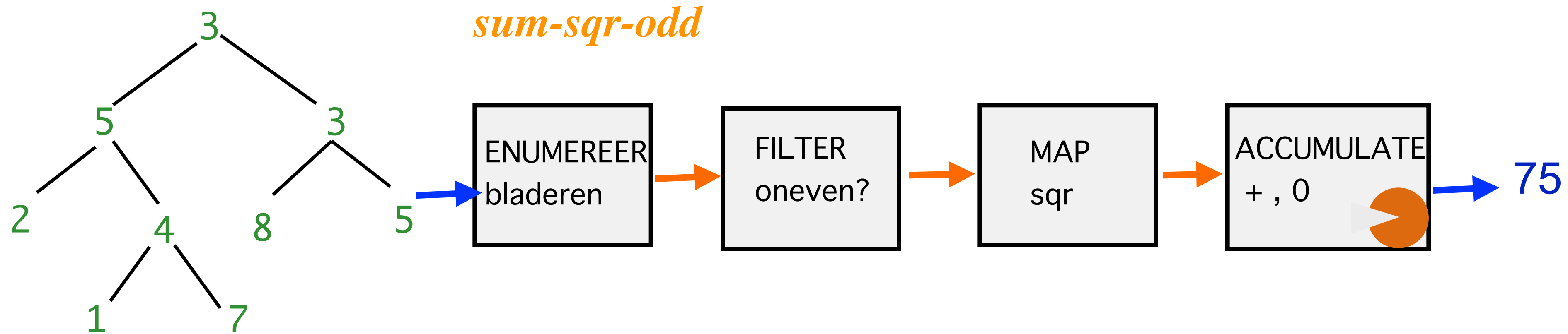
## sum-sqr-odd

- enumereer de bladeren van een boom
- filter de oneven getallen er uit
- bereken het kwadraat van elk van die getallen
- accumuleer de resultaten, gebruik plus, start met 0

## odd-fibs

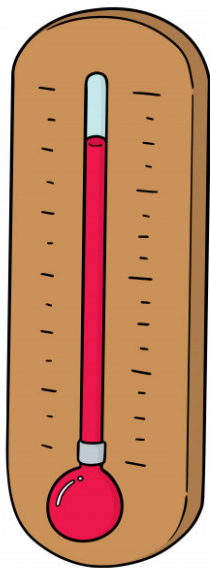
- enumereer de gehele getallen tussen 1 en n
- bereken het fibonacci getal van elk van die getallen
- filter de oneven getallen er uit
- accumuleer de resultaten, gebruik cons, start met de lege lijst

# Deze twee voorbeelden in 'stream- programming'



# Stromen als lijsten

```
(define the-empty-stream '())  
  
(define (cons-stream el stream) (cons el stream))  
  
(define (head stream) (car stream))  
  
(define (tail stream) (cdr stream))  
  
(define (empty-stream? stream) (null? stream))
```



21 20 13 24 19 21 23 18 15 17 20 22

(22 20 17 15 18 23 21 19 24 13 20 21)

# Individuele bouwstenen (generators)

```
(define (enumerate-tree tree)
  (if (leaf? tree)
      (cons-stream tree the-empty-stream)
      (append-streams (enumerate-tree (left tree))
                      (enumerate-tree (right tree)))))

(define (append-streams s1 s2)
  (if (empty-stream? s1)
      s2
      (cons-stream (head s1) (append-streams (tail s1) s2))))
```

```
(define (enumerate-int low high)
  (if (> low high)
      the-empty-stream
      (cons-stream low (enumerate-int (+ 1 low) high))))
```



# Individuele bouwstenen (verwerkers)

```
(define (filter-odd stream)
  (cond ((empty-stream? stream) the-empty-stream)
        ((odd? (head stream))
         (cons-stream (head stream) (filter-odd (tail stream))))
        (else (filter-odd (tail stream)))))
```

```
(define (map-sqr stream)
  (if (empty-stream? stream)
      the-empty-stream
      (cons-stream (square (head stream)) (map-sqr (tail stream)))))
```

```
(define (map-fib stream)
  (if (empty-stream? stream)
      the-empty-stream
      (cons-stream (fib (head stream)) (map-fib (tail stream)))))
```

# Individuele bouwstenen (accumulatoren)

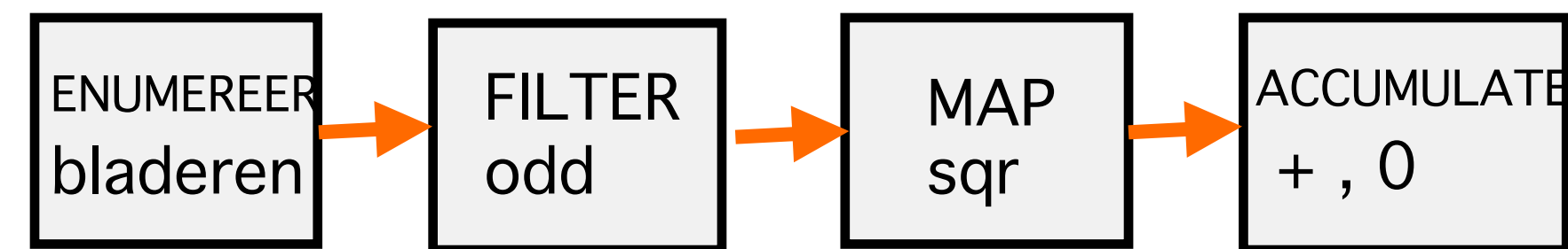
```
(define (accumulate-+ stream)
  (if (empty-stream? stream)
      0
      (+ (head stream) (accumulate-+ (tail stream)))))
```

```
(define (accumulate-cons stream)
  (if (empty-stream? stream)
      '()
      (cons (head stream) (accumulate-cons (tail stream)))))
```

is natuurlijk wat gek om van een stroom die een lijst is terug een lijst te maken maar volgende les zullen stromen geen gewone lijsten meer zijn

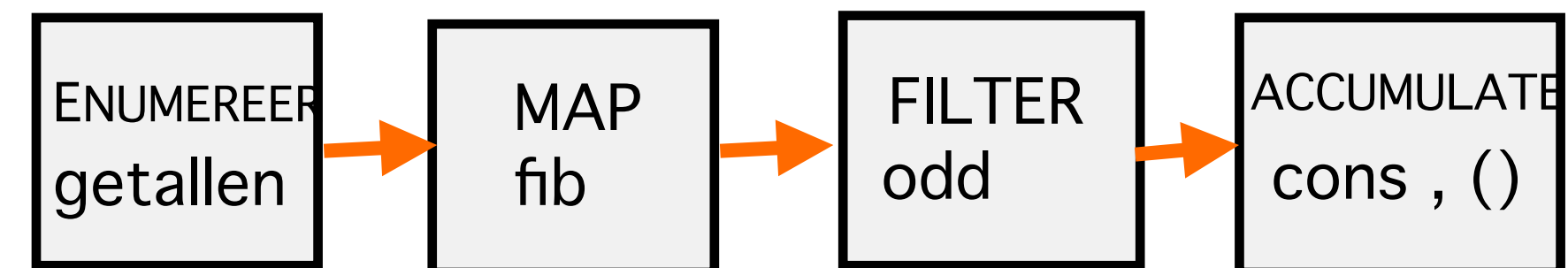
# Individuele bouwstenen laten samenwerken (de voorbeelden)

```
(define (sum-sqr-odd tree)
  (accumulate-+
    (map-sqr
      (filter-odd
        (enumerate-tree tree))))))
```



```
> (sum-sqr-odd test)
75
```

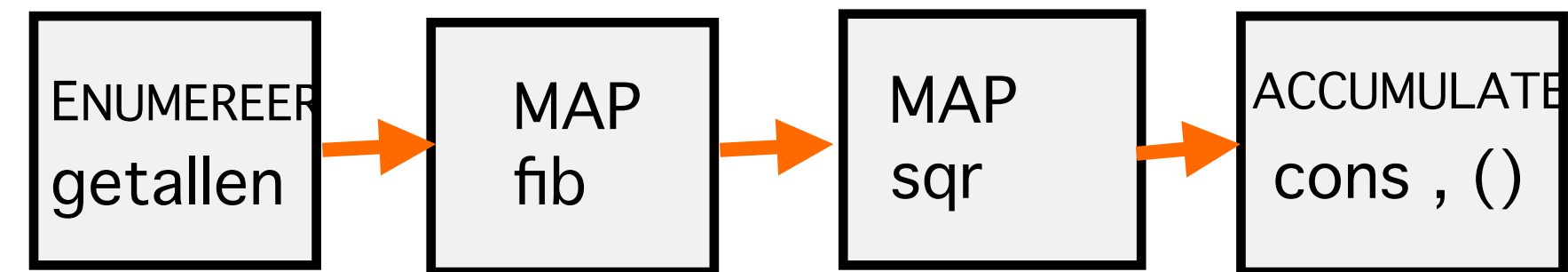
```
(define (odd-fibs n)
  (accumulate-cons
    (filter-odd
      (map-fib
        (enumerate-int 1 n))))))
```



```
> (odd-fibs 5)
(1 1 3 5)
```

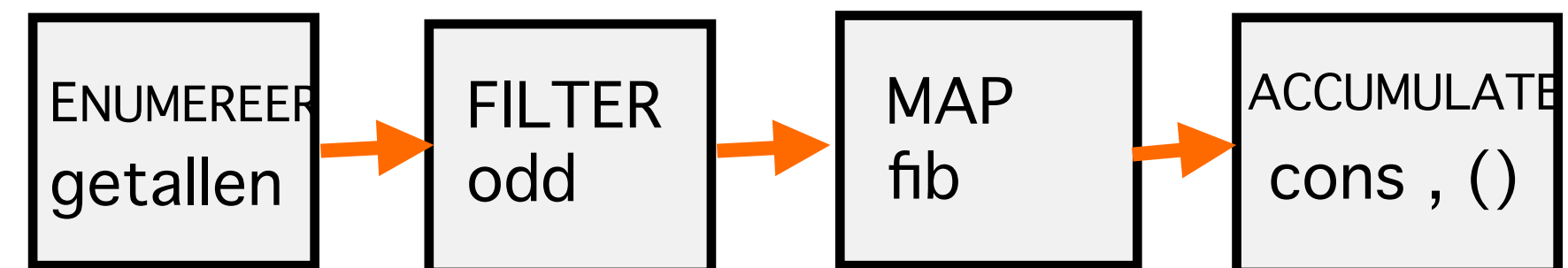
# Individuele bouwstenen laten samenwerken (meer voorbeelden)

```
(define (list-square-fibs n)
  (accumulate-cons
    (map-sqr
      (map-fib
        (enumerate-int 1 n))))))
```



```
> (list-square-fibs 5)
(1 1 4 9 25)
```

```
(define (fibs-of-odd n)
  (accumulate-cons
    (map-fib
      (filter-odd
        (enumerate-int 1 n))))))
```



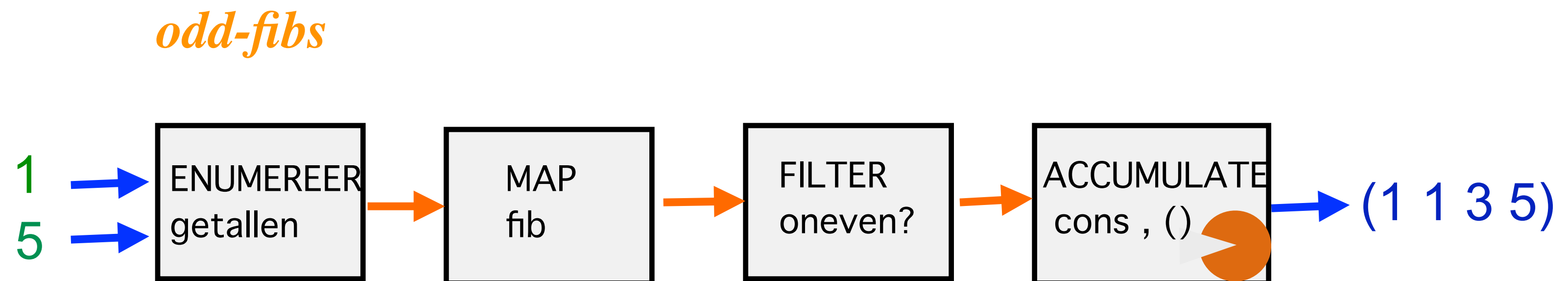
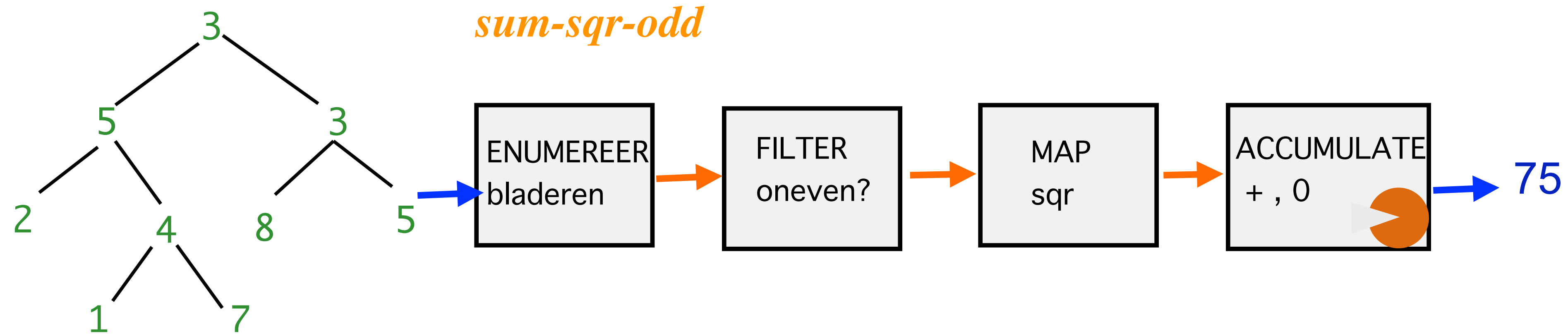
```
> (fibs-of-odd 5)
(1 2 5)
```

# Les 12: Stromen

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Sessie 2

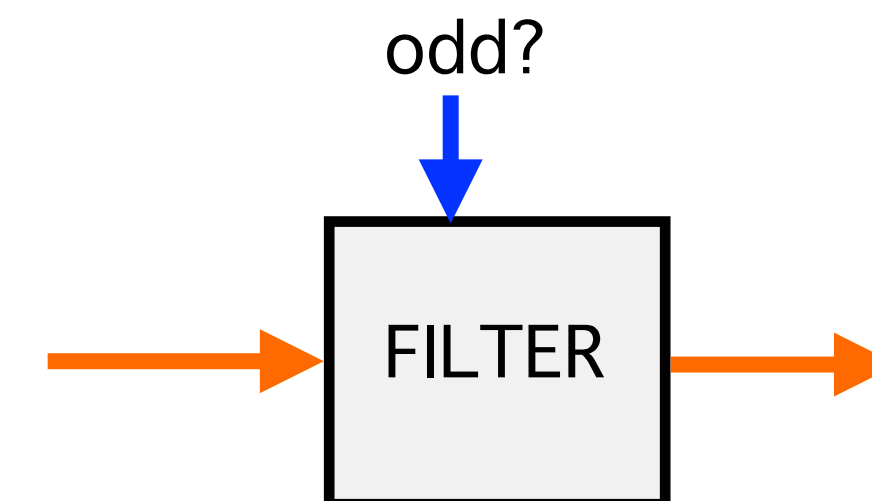
# Deze twee voorbeelden in 'stream- programming'



# Hogere orde bouwstenen – Filter

```
(define (filter pred stream)
  (cond ((empty-stream? stream)
        the-empty-stream)
        ((pred (head stream))
         (cons-stream (head stream) (filter pred (tail stream))))
        (else (filter pred (tail stream)))))
```

```
> (filter odd? '(1 2 3 4 5))
(1 3 5)
> (filter even? '(1 2 3 4 5))
(2 4)
```

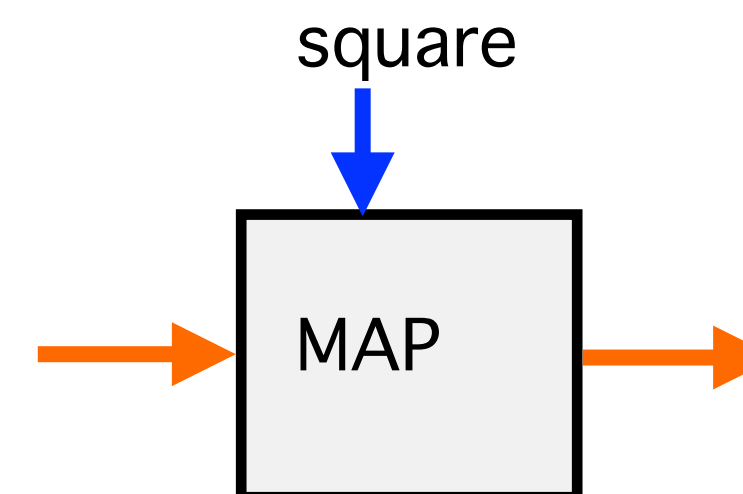


# Hogere orde bouwstenen – MAP

```
(define (stream-map func stream)
  (if (empty-stream? stream)
      the-empty-stream
      (cons-stream
        (func (head stream))
        (stream-map func (tail stream)))))
```

mag niet de scheme map  
overschrijven, dus ik  
gebruik stream-map

```
> (stream-map square '(1 2 3 4 5))
(1 4 9 16 25)
> (stream-map fac '(1 2 3 4 5))
(1 2 6 24 120)
```

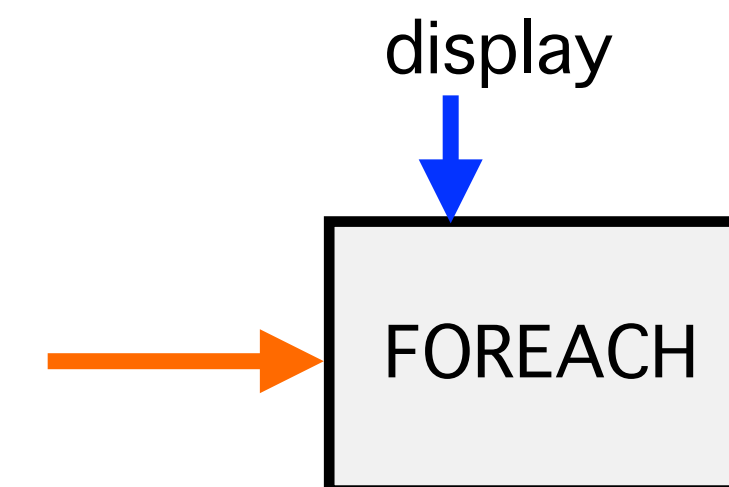




# Hogere orde bouwstenen – Foreach

```
(define (stream-for-each proc stream)
  (if (empty-stream? stream)
      'done
      (begin (proc (head stream))
              (stream-for-each proc (tail stream)))))
```

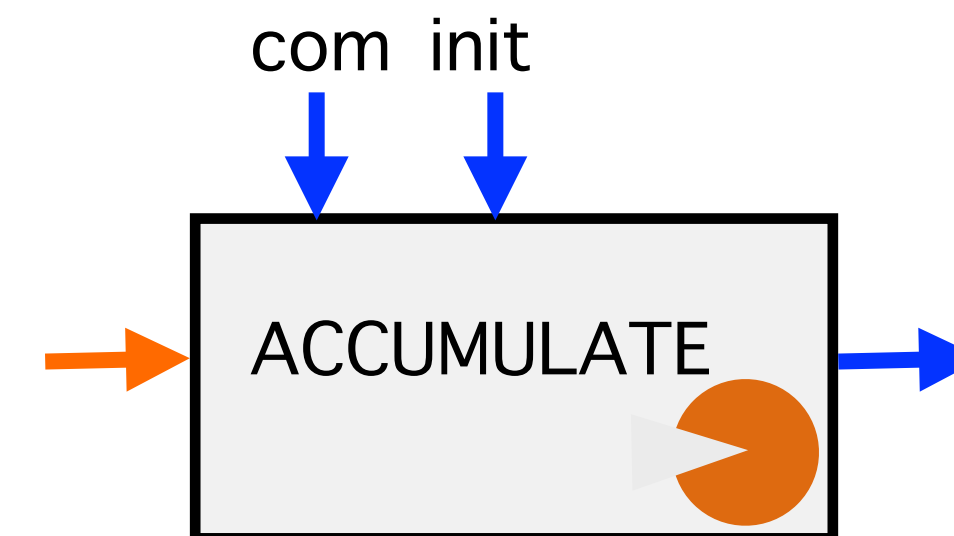
```
> (stream-for-each display '(1 2 3 4 5))
12345done
```



# Hogere orde bouwstenen – Accumulate

```
(define (accumulate com init stream)
  (if (empty-stream? stream)
      init
      (com (head stream)
           (accumulate com init (tail stream)))))
```

```
> (accumulate + 0 '(1 2 3 4 5))
15
> (accumulate * 1 '(1 2 3 4 5))
120
> (accumulate append '() '((1 2) (3 4) (5 6)))
(1 2 3 4 5 6)
```



# Gebruik van hogere orde bouwstenen

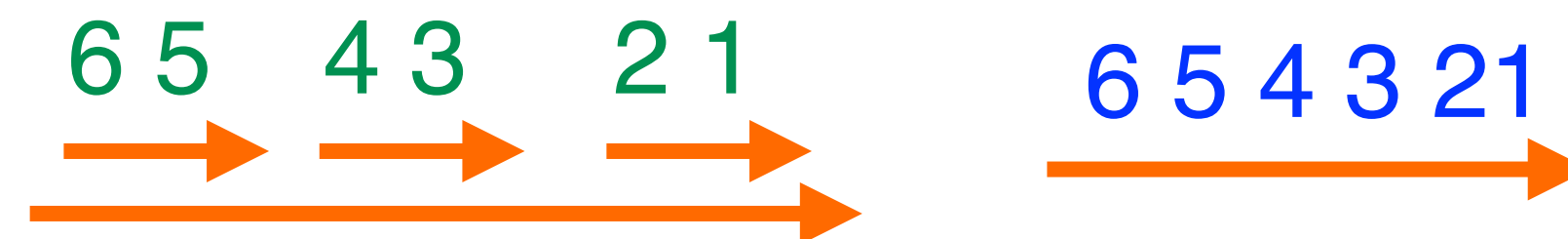
```
(define (sum-stream stream)
  (accumulate + 0 stream))
```

```
(define (product-stream stream)
  (accumulate * 1 stream))
```

```
(define (make-list stream)
  (accumulate cons '() stream))
```

```
(define (flatten stream)
  (accumulate append-streams the-empty-stream stream))
```

```
> (flatten '((1 2) (3 4) (5 6)))
(1 2 3 4 5 6)
```



# Conventionele dataverwerking met stromen (1)

```
(define my-personnelfile
  '((jan programmer 120000)
    (katy boss 150000)
    (an programmer 110000)
    (jef programmer 80000)
    (piet secretary 80000)))

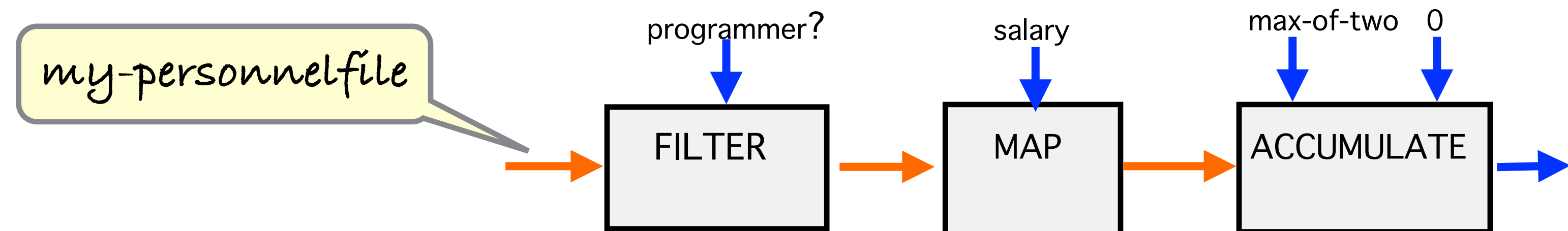
(define (name record) (car record))
(define (position record) (cadr record))
(define (salary record) (caddr record))
```

## Conventionele dataverwerking met stromen (2)

```
(define (highest-pay-of-programmer personfile)
  (accumulate max-of-two 0
    (stream-map salary
      (filter programmer? personfile))))
```

```
(define (programmer? record)
  (eq? 'programmer (position record)))
```

```
(define (max-of-two x y)
  (if (> x y) x y))
```



```
> (highest-pay-of-programmer my-personnelfile)
120000
```

# Gebruik van lambda in programmeren met stromen

```
(define (plus-one stream)
  (stream-map (lambda (x) (+ x 1)) stream))

(define (plus-two stream)
  (stream-map (lambda (x) (+ x 2)) stream))

(define (plus-constant constant stream)
  (stream-map (lambda (x) (+ constant x)) stream))
```



de formele parameter van de omringende functiedefinitie  
kan gebruikt worden in de body van de lambda

# Geneste mappings (fout)

```
(define (all-pairs-try low high)
  (stream-map (lambda (i)
                (stream-map (lambda (j)
                              (list i j))
                              (enumerate-int low high))))
              (enumerate-int low high)))
```

```
> (all-pairs-try 1 5)
(((1 1) (1 2) (1 3) (1 4) (1 5))
 ((2 1) (2 2) (2 3) (2 4) (2 5))
 ((3 1) (3 2) (3 3) (3 4) (3 5))
 ((4 1) (4 2) (4 3) (4 4) (4 5))
 ((5 1) (5 2) (5 3) (5 4) (5 5)))
```

← too many brackets



# Geneste mappings (juist)

```
(define (all-pairs low high)
  (flatten
    (stream-map (lambda (i)
                  (stream-map (lambda (j)
                                (list i j))
                              (enumerate-int low high)))
                (enumerate-int low high))))
```

```
> (all-pairs 1 5)
((1 1) (1 2) (1 3) (1 4) (1 5))
(2 1) (2 2) (2 3) (2 4) (2 5)
(3 1) (3 2) (3 3) (3 4) (3 5)
(4 1) (4 2) (4 3) (4 4) (4 5)
(5 1) (5 2) (5 3) (5 4) (5 5))
```

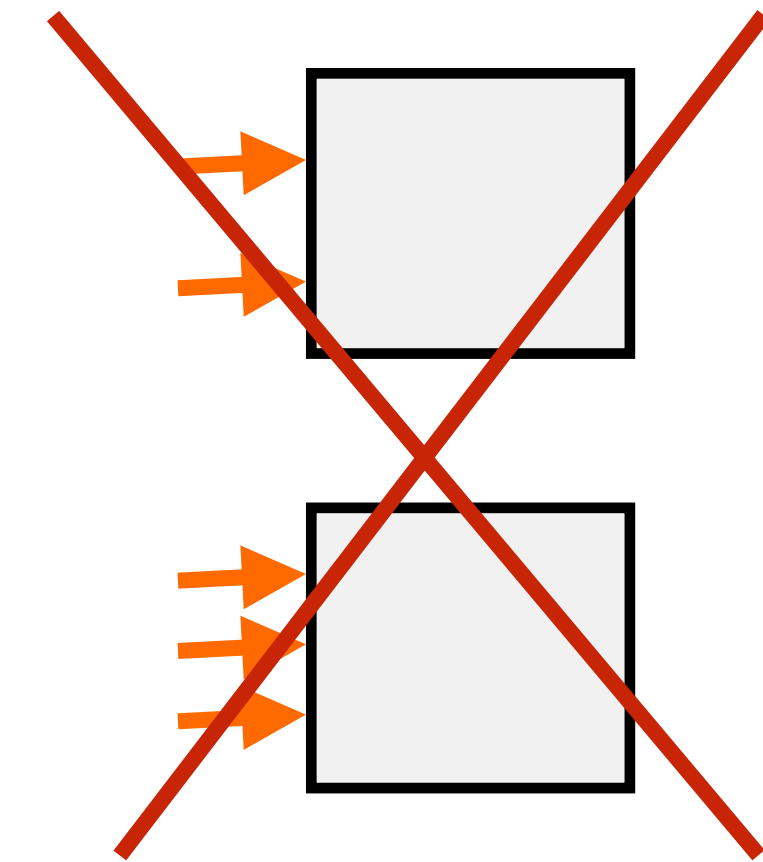




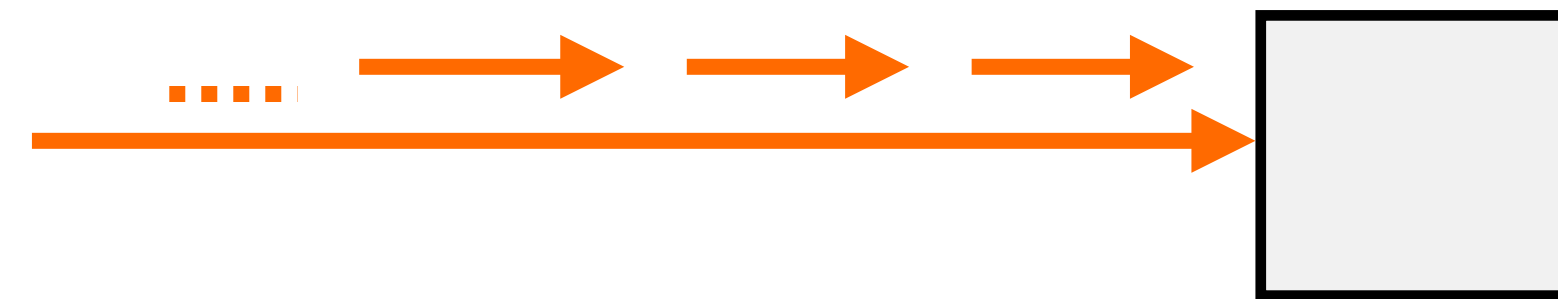
# Accumuleren over een stroom van stromen

```
(define (acc-n com init streams)
  (if (empty-stream? (head streams))
      the-empty-stream
      (cons-stream
        (accumulate com init (stream-map head streams))
        (acc-n com init (stream-map tail streams))))))
```

```
> (acc-n + 0 '((1 2 3 4) (5 6 7 8) (1 1 1 1)))
(7 9 11 13)
> (acc-n + 0 '((1 2 3) (4 5 6) (7 8 9) (10 11 12)))
(22 26 30)
> (acc-n cons '() '((1 1 1) (2 2 2) (3 3 3)))
((1 2 3) (1 2 3) (1 2 3))
```



heel algemeen,  
onbeperkt aantal  
stromen op de  
inputstroom



# Matrix algebra (1)

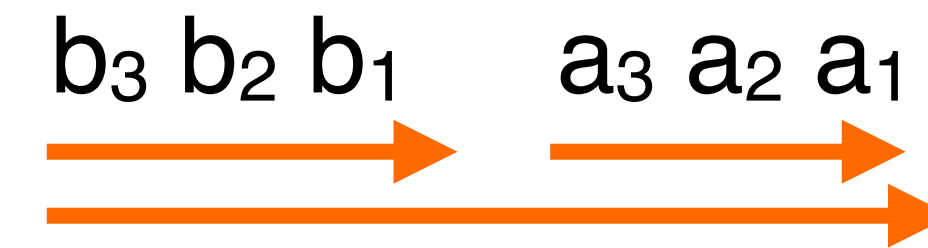
```
(define (dot-product vector1 vector2)
  (accumulate + 0
    (acc-n * 1
      (cons-stream vector1
        (cons-stream vector2
          the-empty-stream))))))
```

```
> (dot-product '(1 2 3) '(4 5 6))
32
```

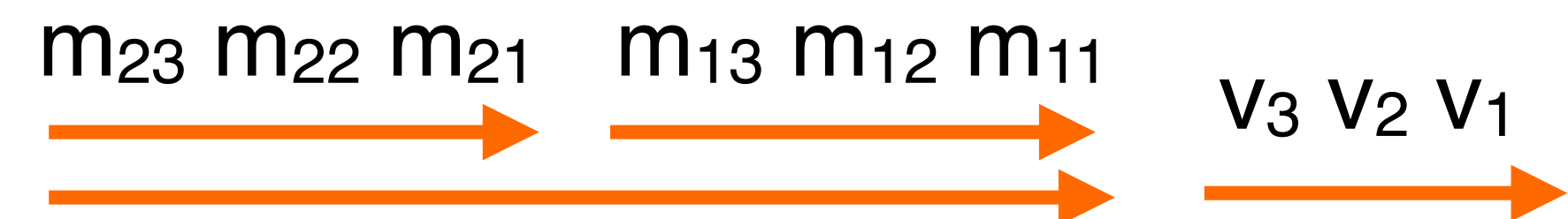
```
(define (matrix-times-vector matrix vector)
  (stream-map (lambda (rij)
    (dot-product rij vector))
    matrix))
```

```
> (matrix-times-vector '((1 2 3 4) (5 6 7 8)) '(2 2 2 2))
(20 52)
```

$$\langle a_1 \ a_2 \ a_3 \rangle \otimes \langle b_1 \ b_2 \ b_3 \rangle = a_1 * b_1 + a_2 * b_2 + a_3 * b_3$$



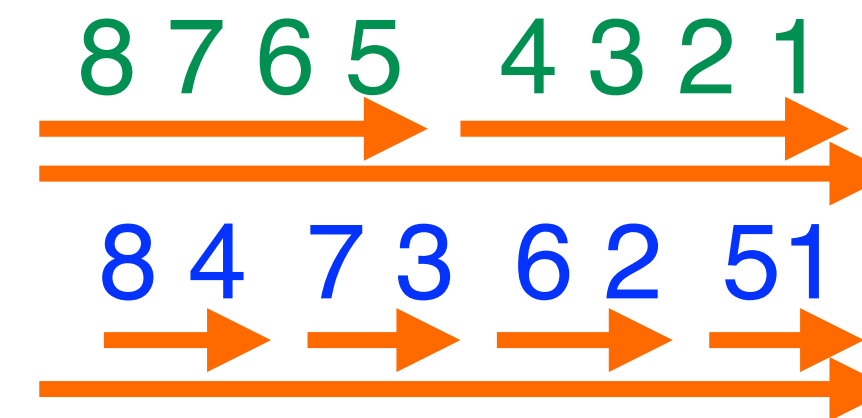
$$\begin{bmatrix} m_{11} & m_{12} & m_{13} \\ m_{21} & m_{22} & m_{23} \end{bmatrix} \otimes \langle v_1 \ v_2 \ v_3 \rangle$$



# Matrix algebra (2)

```
(define (transpose matrix)
  (acc-n cons-stream the-empty-stream matrix))
```

```
> (transpose '((1 2 3 4) (5 6 7 8)))
((1 5) (2 6) (3 7) (4 8))
```



$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 5 \\ 2 & 6 \\ 3 & 7 \\ 4 & 8 \end{bmatrix}$$

```
(define (matrix-times-matrix matrix1 matrix2)
  (let ((cols (transpose matrix2)))
    (stream-map (lambda (row)
                  (matrix-times-vector cols row))
                matrix1)))
```

```
> (matrix-times-matrix '((1 2 3 4) (5 6 7 8)) '((1 2) (3 4) (5 6) (7 8)))
((50 60) (114 140))
```

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix} \otimes \begin{bmatrix} 1 & 2 \\ 2 & 4 \\ 5 & 6 \\ 7 & 8 \end{bmatrix}$$

$$\begin{bmatrix} 50 & 60 \\ 114 & 140 \end{bmatrix}$$

# Permutaties

```
(define (permutations stream)
  (if (empty-stream? stream)
      (cons-stream the-empty-stream the-empty-stream)
      (flatten
        (stream-map (lambda (x)
                      (stream-map (lambda (y)
                                    (cons-stream x y))
                                (permutations (remove x stream))))
                    stream))))

(define (remove x stream)
  (filter (lambda (y) (not (eq? x y))) stream))
```

```
> (permutations '(1 2 3))
((1 2 3) (1 3 2) (2 1 3) (2 3 1) (3 1 2) (3 2 1))
```

# Les 12: Stromen

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Sessie 3

# Stromen als delayed lists – motivatie

```
(define (sum-primes a b)
  (define (iter count result)
    (cond
      ((> count b) result)
      ((prime? count) (iter (+ count 1) (+ count result)))
      (else (iter (+ count 1) result))))
  (iter a 0))
```

iteratieve  
oplossing,  
geheugengebruik  
constant (en  
klein)

```
(define (sum-primes a b)
  (accumulate + 0 (filter prime? (enumerate-int a b))))
```

stream oplossing  
genereert altijd  
eerst een (lange)  
stroom (lijst)

```
> (car (cdr (filter prime? (enumerate-int 2 1000000))))
```

zal tweede priemgetal in interval  
vinden maar wel eerst een lijst  
aanmaken van bijna een miljoen lang

# Uitgestelde evaluatie

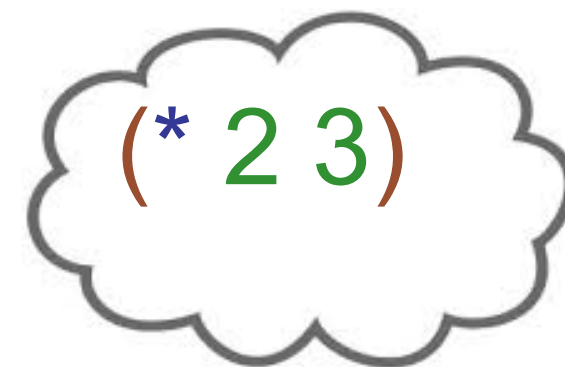
```
> (delay (* 2 3))  
#<promise>
```

```
> (define test (delay (* 2 3)))
```

```
> test  
#<promise>
```

```
> (force test)  
6
```

test:



```
> (#%require racket/promise)
```

```
> (define test (delay (* 8 9)))
```

```
> (promise? test)
```

```
#t
```

```
> (promise-forced? test)
```

```
#f
```

```
> (force test)
```

```
72
```

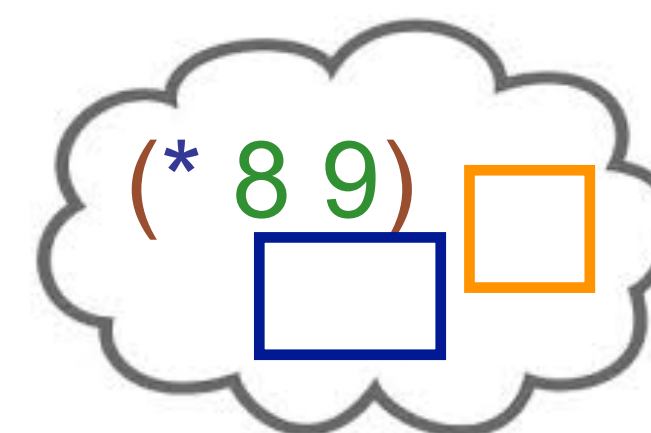
```
> (promise-forced? test)
```

```
#t
```

```
> (force test)
```

```
72
```

test:





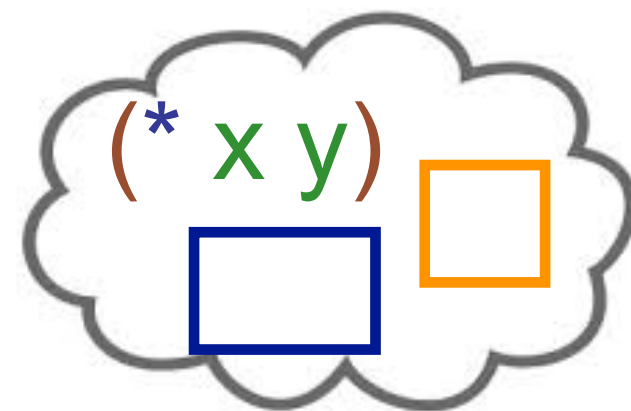
# Uitgestelde evaluatie en variabelen

```
> (define x 2)  
> (define y 3)
```

```
> (define test (delay (* x y)))  
> (force test)  
6
```

```
> (set! x 5)  
> (force test)  
6
```

test:

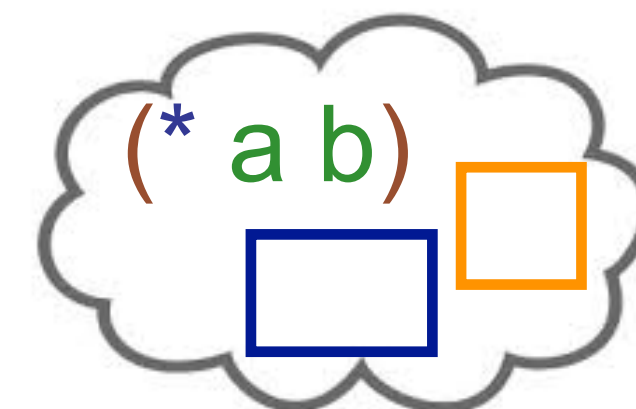


```
> (define a 2)  
> (define b 3)
```

```
> (define test (delay (* a b)))  
> (set! a 5)  
> (force test)  
15
```

```
> (set! b 7)  
> (force test)  
15
```

test:



eens een promise geforceerd is wordt de waarde opgeslagen (cached) en bij een latere force wordt gewoon diezelfde waarde teruggegeven



# Uitgestelde evaluatie om stromen te implementeren

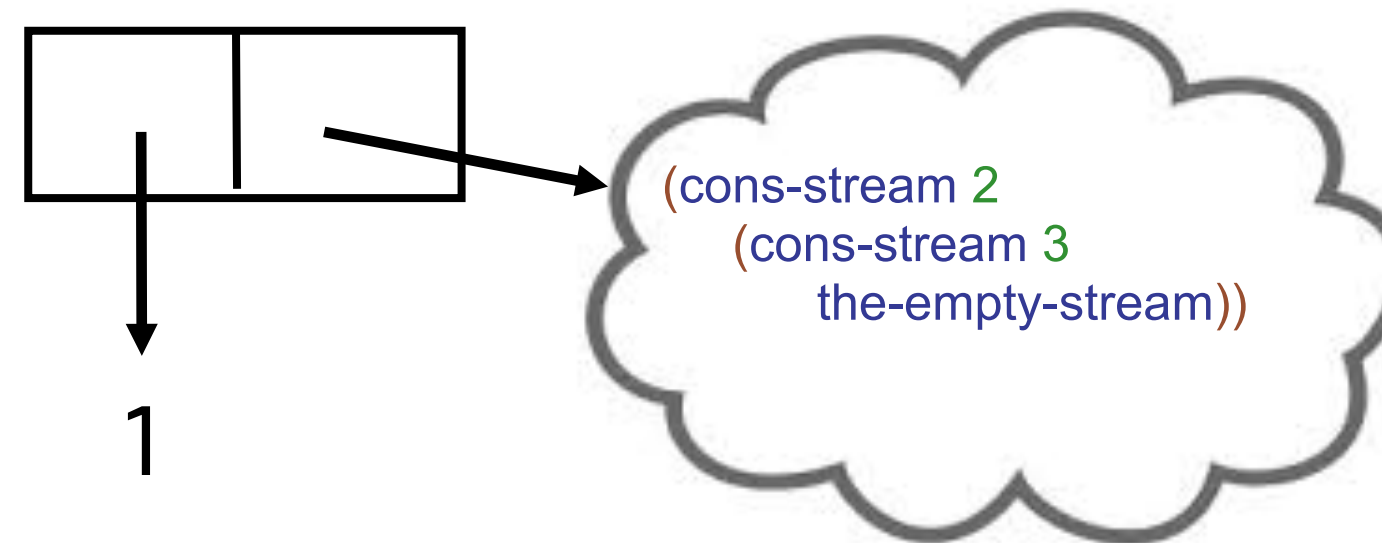
```
(define-syntax cons-stream
  (syntax-rules ()
    ((cons-stream el str)
     (cons (delay str) (cons-stream el str))))

(define (tail stream) (force (cdr stream)))
```

wordt in les 14  
uitgelegd hoe je  
zo een macro kan  
schrijven

```
> (define test (cons-stream 1
                             (cons-stream 2
                                           (cons-stream 3 the-empty-stream))))
```

```
> test
(1 . #<promise>)
> (tail test)
(2 . #<promise>)
> (tail (tail test))
(3 . #<promise>)
```

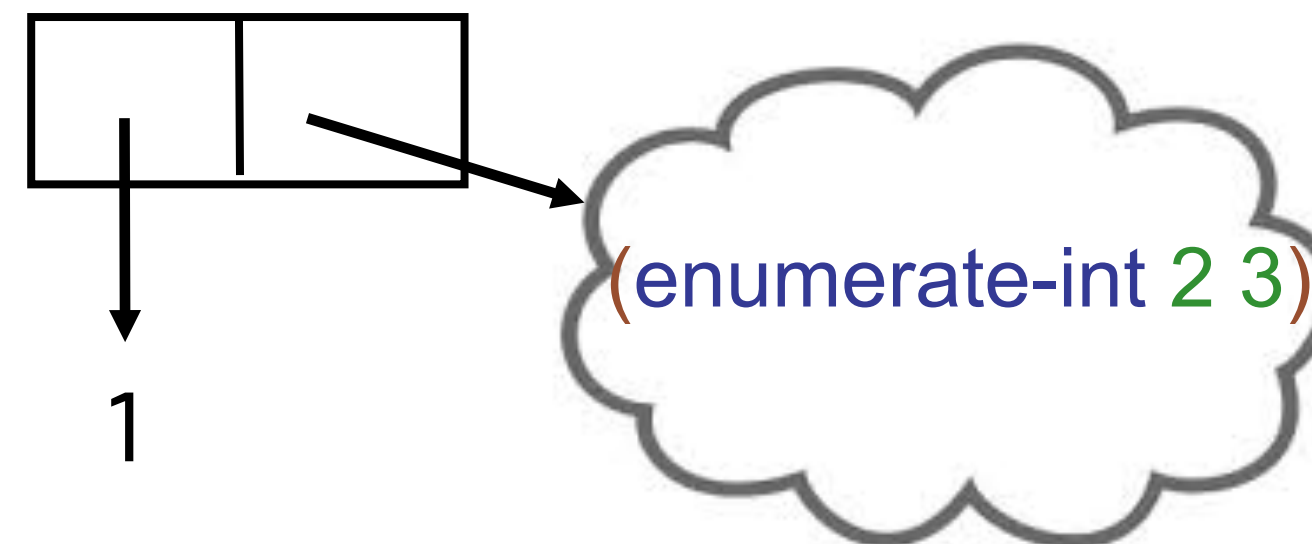


# De generator herbekeken

```
(define (enumerate-int low high)
  (if (> low high)
      the-empty-stream
      (cons-stream low (enumerate-int (+ 1 low) high))))
```

```
> (define test (enumerate-int 1 3))
> test
(1 . #<promise>)
> (tail test)
(2 . #<promise>)
> (tail (tail test))
(3 . #<promise>)
```

code van slide 8 blijft onveranderd  
werken met de nieuwe abstractie



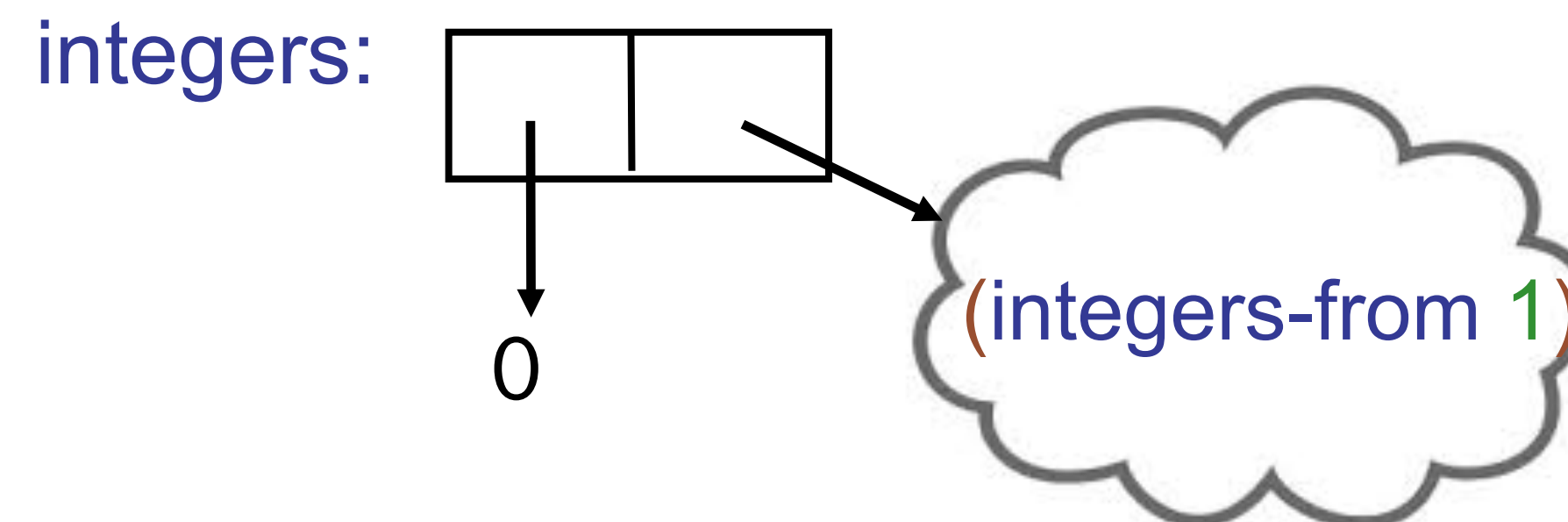
# 'Oneindig' lange stromen

```
(define (integers-from n)
  (cons-stream n (integers-from (+ 1 n))))

(define integers (integers-from 0))
```

constructieve recursie  
zonder eindconditie;  
omdat cons-stream  
'lui' is kan dit gewoon

```
> integers
(0 . #<promise>)
```



# 'Oneindig' lange stromen bewerken

```
(define (show stream n)
  (define (loop i)
    (if (> i 0)
        (begin (display (head stream))
                 (display "-")
                 (show (tail stream) (- i 1)))))
  (loop n))
```

hulpfunctie om  
eerste n elementen  
van een stroom op het  
scherm te tonen

> (show integers 8)

0-1-2-3-4-5-6-7-

> (show (filter even? integers) 20)

0-2-4-6-8-10-12-14-16-18-20-22-24-26-28-30-32-34-36-38-

> (sum-stream integers)

**Interactions disabled**

filter blijft  
gewoon werken

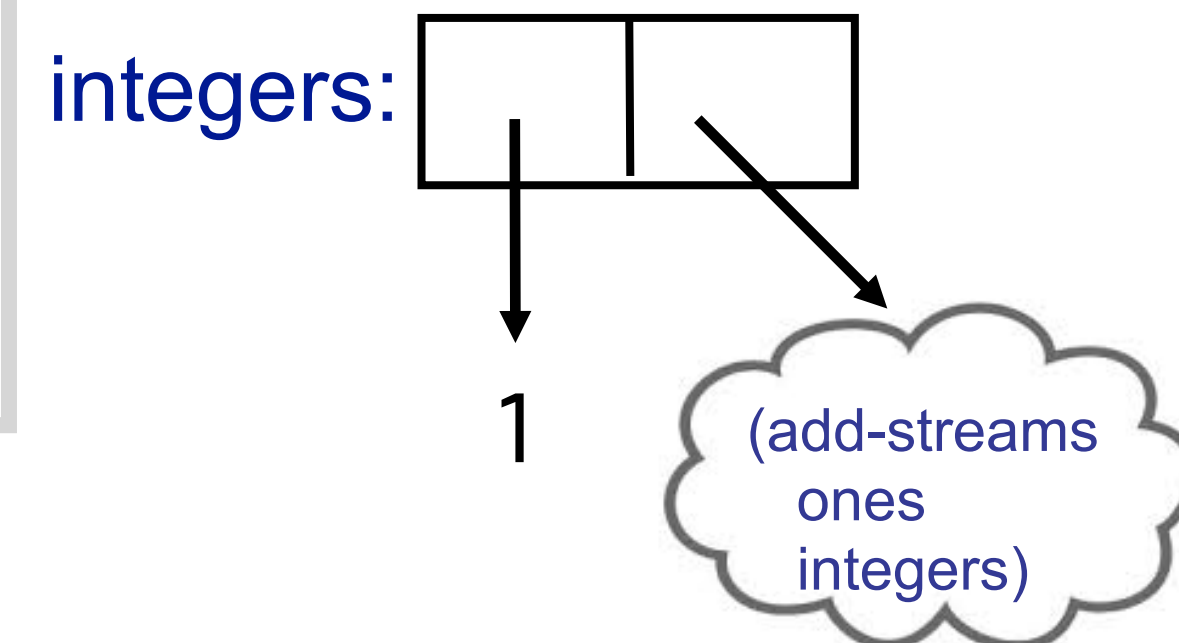
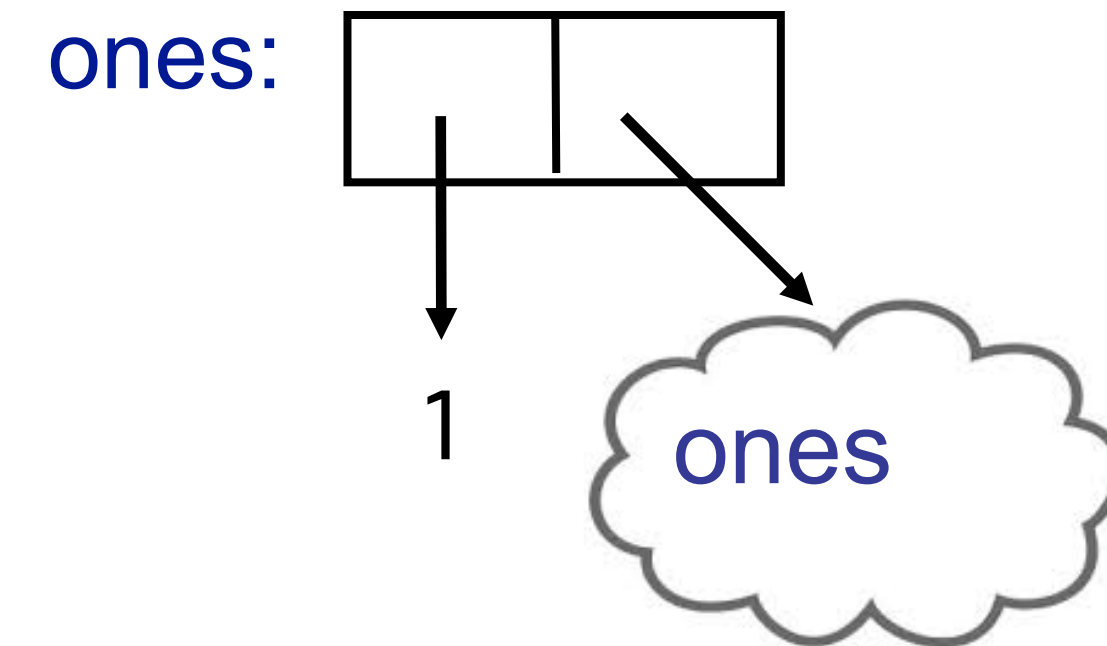
alle elementen van de oneindig  
lange stroom van integers optellen is  
natuurlijk een probleem

# Stromen impliziet definiëren

```
(define ones (cons-stream 1 ones))

(define integers (cons-stream 1
                              (add-streams ones integers)))

(define (add-streams s1 s2)
  (cons-stream
    (+ (head s1) (head s2))
    (add-streams (tail s1) (tail s2))))
```



```
> (show ones 8)
1-1-1-1-1-1-1-1-
> (show integers 8)
1-2-3-4-5-6-7-8-
```

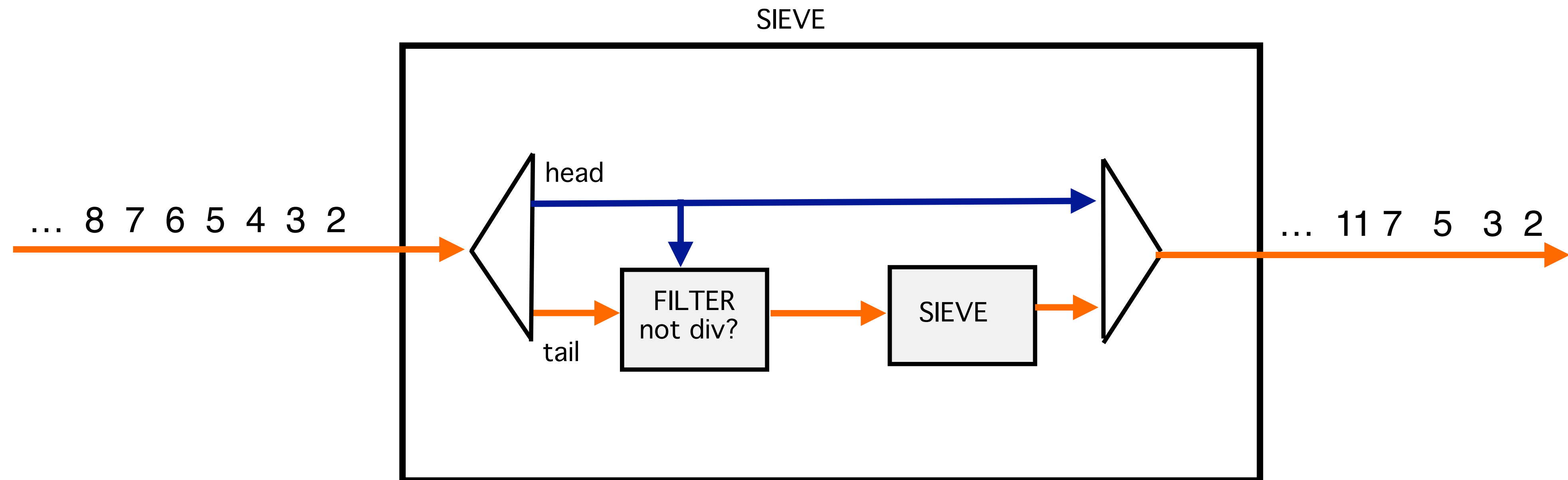
... 1 1 1 1 1 1 1 1

... 8 7 6 5 4 3 2 1

... 8 7 6 5 4 3 2 1

# Priemgetallen: de zeef van Erastosthenes

2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
	3		5		7				11		13		15		17		19		21		23		25
			5		7				11		13				17		19				23		25
					7				11		13				17		19				23		



# De zeef van Erastosthenes – stream implementatie

```
(define (div? x y)
  (= 0 (remainder x y)))

(define (sieve stream)
  (cons-stream
    (head stream)
    (sieve
      (filter
        (lambda (x) (not (div? x (head stream))))
        (tail stream))))))

(define primes
  (sieve (integers-from 2)))
```

```
> primes
(2 . #<promise>)
> (show primes 12)
2-3-5-7-11-13-17-19-23-29-31-37
```

# Les 12: Stromen

---

Sessie 4



# Geneste mappings over oneindige stromen (eerste poging)

```
(define (all-pairs low high)
  (flatten
    (stream-map (lambda (i)
                  (stream-map (lambda (j)
                                (list i j))
                              (enumerate-int low high)))
                  (enumerate-int low high))))
```

code van slide 24  
voor alle paren  
integers tussen low  
en high

```
(define (pairs s1 s2)
  (flatten
    (stream-map (lambda (i)
                  (stream-map (lambda (j)
                                (list i j))
                              s2))
                  s1)))
```

zelfde idee voor alle  
paren elementen op  
2 stromen

# Geneste mappings over oneindige stromen (wat loopt fout?)

```
> (define test (enumerate-int 1 3))
```

```
> (show test 3)
```

```
1-2-3-
```

```
> (pairs test test)
```

```
((1 1) . #<promise>)
```

```
> (show (pairs test test) 9)
```

```
(1 1)-(1 2)-(1 3)-(2 1)-(2 2)-(2 3)-(3 1)-(3 2)-(3 3)-
```

ziet er best ok uit

bij nader inzien kan  
dit raar zijn voor  
oneindig lange stroom  
omdat alle paren met 1  
zullen beginnen

```
> integers
```

```
(0 . #<promise>)
```

```
> (show integers 8)
```

```
0-1-2-3-4-5-6-7-
```

```
> (pairs integers integers)
```

```
Interactions disabled
```

de resulterende  
stroom is niet 'lui'

# Geneste mappings over oneindige stromen (interleave idee)

de flatten  
diende om  
deelresultaten  
te combineren  
(slide 19)

```
(define (flatten stream)
  (accumulate
    append-streams
    the-empty-stream
    stream))
```

```
(define (flatten stream)
  (accumulate
    interleave
    the-empty-stream
    stream))
```

twee stromen  
combineren kan  
ook door om de  
beurt van elk een  
element te nemen

```
(define (append-streams s1 s2)
  (if (empty-stream? s1)
      s2
      (cons-stream
        (head s1)
        (append-streams (tail s1) s2))))
```

```
(define (interleave s1 s2)
  (if (empty-stream? s1)
      s2
      (cons-stream
        (head s1)
        (interleave s2 (tail s1))))))
```

# Geneste mappings over oneindige stromen (wat loopt er nog mis?)

```
> test  
(1 . #<promise>)  
> (show test 3)  
1-2-3-  
> (pairs test test)  
((1 1) . #<promise>)  
> (show (pairs test test) 9)  
(1 1)-(2 1)-(1 2)-(3 1)-(1 3)-(2 2)-(3 2)-(2 3)-(3 3)-
```

er komt nu een  
mix vooraan in de  
stroom

```
> integers  
(0 . #<promise>)  
> (show integers 8)  
0-1-2-3-4-5-6-7-  
> (pairs integers integers)
```

de resulterende  
stroom is nog  
altijd niet 'lui'

**Interactions disabled**

# Geneste mappings over oneindige stromen (delay introduceren)

```
(define (accumulate com init stream)
  (if (empty-stream? stream)
      init
      (com (head stream)
           (accumulate com init (tail stream))))))
```

als com wordt gebonden aan een gewone operator gaat die de deexpressies die argumenten zijn direct evalueren

```
(define (accumulate-delayed com init stream)
  (if (empty-stream? stream)
      init
      (com (head stream)
           (delay
            (accumulate-delayed com init (tail stream))))))
```

expliciet een delay toevoegen in accumulate

# Geneste mappings over oneindige stromen (interleave aanpassen)

```
(define (interleave s1 s2)
  (if (empty-stream? s1)
      s2
      (cons-stream
        (head s1)
        (interleave s2 (tail s1)))))
```

maar deze  
interleave verwacht  
een stroom als  
tweede argument  
en niet een promise

```
(define (interleave-delayed s1 s2)
  (if (empty-stream? s1)
      (force s2)
      (cons-stream
        (head s1)
        (interleave-delayed (force s2) (delay (tail s1)))))
```

als tweede argument  
wordt een promise  
verwacht/gemaakt



# Geneste mappings over oneindige stromen (en nu?)

```
(define (flatten stream)
  (accumulate-delayed
    interleave-delayed
    the-empty-stream
    stream))
```

> integers

(0 . #<promise>)

> (show integers 8)

0-1-2-3-4-5-6-7-

> (pairs integers integers)

((0 0) . #<promise>)

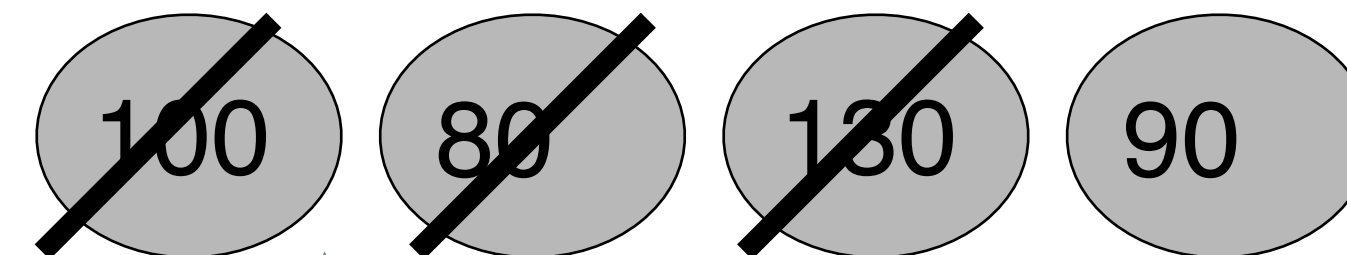
> (show (pairs integers integers) 9)

(0 0)-(1 0)-(0 1)-(2 0)-(0 2)-(1 1)-(0 3)-(0 4)-(1 2)-(0 5)-(2 1)-

# De simpele bankrekening van les 10

```
(define (make-account balance)
  (define (withdraw amount)
    (if (>= balance amount)
        (begin
          (set! balance (- balance amount))
          balance)
        "insufficient funds"))
  (define (deposit amount)
    (set! balance (+ balance amount))
    balance)
  (define (dispatch m)
    (cond ((eq? m 'withdraw) withdraw)
          ((eq? m 'deposit) deposit)
          (else (error "unknown request
                        —MAKE-ACCOUNT" m))))
  dispatch)
```

```
> (define viv (make-account 100))
> viv
#<procedure:dispatch>
> ((viv 'withdraw) 20)
80
> ((viv 'deposit) 50)
130
> ((viv 'withdraw) 40)
90
```



de balance wordt als lokale toestand opgeslagen telkens een transactie plaatsgrijpt



Een stroom die dezelfde informatie heeft;  
alles is functioneel, geen assignment nodig

```
(define (stream-account balance transactions)
  (cons-stream balance
    (stream-account
      (+ balance (head transactions))
      (tail transactions))))
```

de stroom bevat de  
opeenvolgende balances

```
(define vivs-transactions
  (cons-stream -20
    (cons-stream +50
      (cons-stream -40
        the-empty-stream))))

(define viv
  (stream-account 100 vivs-transactions))
```

```
> viv
(100 . #<promise>)
> (head vivs-account)
100
> (head (tail vivs-account))
80
> (head (tail (tail vivs-account)))
130
> (head (tail (tail (tail vivs-account))))
90
```

# Les 13: Constraints

