

BLOCK DEVICE COMMANDS

The `rbd` command enables you to create, list, introspect and remove block device images. You can also use it to clone images, create snapshots, rollback an image to a snapshot, view a snapshot, etc. For details on using the `rbd` command, see [RBD – Manage RADOS Block Device \(RBD\) Images](#) for details.

Important: To use Ceph Block Device commands, you must have access to a running Ceph cluster.

CREATE A BLOCK DEVICE POOL

1. On the admin node, use the `ceph` tool to **create a pool**.
2. On the admin node, use the `rbd` tool to initialize the pool for use by RBD:

```
rbd pool init <pool-name>
```

Note: The `rbd` tool assumes a default pool name of 'rbd' when not provided.

CREATE A BLOCK DEVICE USER

Unless specified, the `rbd` command will access the Ceph cluster using the ID `admin`. This ID allows full administrative access to the cluster. It is recommended that you utilize a more restricted user wherever possible.

To **create a Ceph user**, with `ceph` specify the `auth get-or-create` command, user name, monitor caps, and OSD caps:

```
ceph auth get-or-create client.{ID} mon 'profile rbd' osd 'profile {profile name} [pool={pool
```

For example, to create a user ID named `qemu` with read-write access to the pool `vms` and read-only access to the pool `images`, execute the following:

```
ceph auth get-or-create client.qemu mon 'profile rbd' osd 'profile rbd pool=vms, profile rbd-
```

The output from the `ceph auth get-or-create` command will be the keyring for the specified user, which can be written to `/etc/ceph/ceph.client.{ID}.keyring`.

Note: The user ID can be specified when using the `rbd` command by providing the `--id {id}` optional argument.

CREATING A BLOCK DEVICE IMAGE

Before you can add a block device to a node, you must create an image for it in the **Ceph Storage Cluster** first. To create a block device image, execute the following:

```
rbd create --size {megabytes} {pool-name}/{image-name}
```

For example, to create a 1GB image named `bar` that stores information in a pool named `swimmingpool`, execute the following:

```
rbd create --size 1024 swimmingpool/bar
```

If you don't specify pool when creating an image, it will be stored in the default pool `rbd`. For example, to create a 1GB image named `foo` stored in the default pool `rbd`, execute the following:

```
rbd create --size 1024 foo
```

Note: You must create a pool first before you can specify it as a source. See [Storage Pools](#) for details.

LISTING BLOCK DEVICE IMAGES

To list block devices in the rbd pool, execute the following (i.e., rbd is the default pool name):

```
rbd ls
```

To list block devices in a particular pool, execute the following, but replace {poolname} with the name of the pool:

```
rbd ls {poolname}
```

For example:

```
rbd ls swimmingpool
```

To list deferred delete block devices in the rbd pool, execute the following:

```
rbd trash ls
```

To list deferred delete block devices in a particular pool, execute the following, but replace {poolname} with the name of the pool:

```
rbd trash ls {poolname}
```

For example:

```
rbd trash ls swimmingpool
```

RETRIEVING IMAGE INFORMATION

To retrieve information from a particular image, execute the following, but replace {image-name} with the name for the image:

```
rbd info {image-name}
```

For example:

```
rbd info foo
```

To retrieve information from an image within a pool, execute the following, but replace {image-name} with the name of the image and replace {pool-name} with the name of the pool:

```
rbd info {pool-name}/{image-name}
```

For example:

```
rbd info swimmingpool/bar
```

RESIZING A BLOCK DEVICE IMAGE

Ceph Block Device images are thin provisioned. They don't actually use any physical storage until you begin saving data to them. However, they do have a maximum capacity that you set with the `--size` option. If you want to increase (or decrease) the maximum size of a Ceph Block Device image, execute the following:

```
rbd resize --size 2048 foo (to increase)
rbd resize --size 2048 foo --allow-shrink (to decrease)
```

REMOVING A BLOCK DEVICE IMAGE

To remove a block device, execute the following, but replace `{image-name}` with the name of the image you want to remove:

```
rbd rm {image-name}
```

For example:

```
rbd rm foo
```

To remove a block device from a pool, execute the following, but replace `{image-name}` with the name of the image to remove and replace `{pool-name}` with the name of the pool:

```
rbd rm {pool-name}/{image-name}
```

For example:

```
rbd rm swimmingpool/bar
```

To defer delete a block device from a pool, execute the following, but replace `{image-name}` with the name of the image to move and replace `{pool-name}` with the name of the pool:

```
rbd trash mv {pool-name}/{image-name}
```

For example:

```
rbd trash mv swimmingpool/bar
```

To remove a deferred block device from a pool, execute the following, but replace `{image-id}` with the id of the image to remove and replace `{pool-name}` with the name of the pool:

```
rbd trash rm {pool-name}/{image-id}
```

For example:

```
rbd trash rm swimmingpool/2bf4474b0dc51
```

Note:

- You can move an image to the trash even it has snapshot(s) or actively in-use by clones, but can not be removed from trash.
- You can use `-delay` to set the defer time (default is 0), and if its deferment time has not expired, it can not be removed unless you use force.

RESTORING A BLOCK DEVICE IMAGE

To restore a deferred delete block device in the rbd pool, execute the following, but replace {image-id} with the id of the image:

```
rbd trash restore {image-id}
```

For example:

```
rbd trash restore 2bf4474b0dc51
```

To restore a deferred delete block device in a particular pool, execute the following, but replace {image-id} with the id of the image and replace {pool-name} with the name of the pool:

```
rbd trash restore {pool-name}/{image-id}
```

For example:

```
rbd trash restore swimmingpool/2bf4474b0dc51
```

Also you can use *-image* to rename the image when restore it, for example:

```
rbd trash restore swimmingpool/2bf4474b0dc51 --image new-name
```