LIBRBD SETTINGS

See Block Device for additional details.

CACHE SETTINGS

The user space implementation of the Ceph block device (i.e., librbd) cannot take advantage of the Linux page cache, so it includes its own in-memory caching, called "RBD caching." RBD caching behaves just like well-behaved hard disk caching. When the OS sends a barrier or a flush request, all dirty data is written to the OSDs. This means that

Kernel Caching

The kernel driver for Ceph block devices can use the Linux page cache to improve performance.

using write-back caching is just as safe as using a well-behaved physical hard disk with a VM that properly sends flushes (i.e. Linux kernel >= 2.6.32). The cache uses a Least Recently Used (LRU) algorithm, and in write-back mode it can coalesce contiguous requests for better throughput.

New in version 0.46.

Ceph supports write-back caching for RBD. To enable it, add rbd cache = true to the [client] section of your ceph.conf file. By default librbd does not perform any caching. Writes and reads go directly to the storage cluster, and writes return only when the data is on disk on all replicas. With caching enabled, writes return immediately, unless there are more than rbd cache max dirty unflushed bytes. In this case, the write triggers writeback and blocks until enough bytes are flushed.

New in version 0.47.

Ceph supports write-through caching for RBD. You can set the size of the cache, and you can set targets and limits to switch from write-back caching to write through caching. To enable write-through mode, set rbd cache max dirty to 0. This means writes return only when the data is on disk on all replicas, but reads may come from the cache. The cache is in memory on the client, and each RBD image has its own. Since the cache is local to the client, there's no coherency if there are others accessing the image. Running GFS or OCFS on top of RBD will not work with caching enabled.

The ceph.conf file settings for RBD should be set in the [client] section of your configuration file. The settings include:

rbd cache

Description: Enable caching for RADOS Block Device (RBD).

Type: Boolean
Required: No
Default: true

rbd cache size

Description: The RBD cache size in bytes.

Type: 64-bit Integer

Required: No
Default: 32 MiB

rbd cache max dirty

Description: The dirty limit in bytes at which the cache triggers write-back. If 0, uses write-through caching.

Type: 64-bit Integer

Required: No

Constraint: Must be less than rbd cache size.

Default: 24 MiB

rbd cache target dirty

Description: The dirty target before the cache begins writing data to the data storage. Does not block writes to

the cache.

Type: 64-bit Integer

Required: No

Constraint: Must be less than rbd cache max dirty.

Default: 16 MiB

rbd cache max dirty age

Description: The number of seconds dirty data is in the cache before writeback starts.

Type: Float
Required: No
Default: 1.0

New in version 0.60.

rbd cache writethrough until flush

Description: Start out in write-through mode, and switch to write-back after the first flush request is received.

Enabling this is a conservative but safe setting in case VMs running on rbd are too old to send flushes,

like the virtio driver in Linux before 2.6.32.

Type: Boolean Required: No Default: true

READ-AHEAD SETTINGS

New in version 0.86.

RBD supports read-ahead/prefetching to optimize small, sequential reads. This should normally be handled by the guest OS in the case of a VM, but boot loaders may not issue efficient reads. Read-ahead is automatically disabled if caching is disabled.

rbd readahead trigger requests

Description: Number of sequential read requests necessary to trigger read-ahead.

Type: Integer Required: No Default: 10

rbd readahead max bytes

Description: Maximum size of a read-ahead request. If zero, read-ahead is disabled.

Type: 64-bit Integer

Required: No Default: 512 KiB

rbd readahead disable after bytes

Description: After this many bytes have been read from an RBD image, read-ahead is disabled for that image until it

is closed. This allows the guest OS to take over read-ahead once it is booted. If zero, read-ahead stays

enabled.

Type: 64-bit Integer

Required: No
Default: 50 MiB