FILESTORE CONFIG REFERENCE

filestore debug omap check

Description: Debugging check on synchronization. Expensive. For debugging only.

Type: Boolean
Required: No
Default: false

EXTENDED ATTRIBUTES

Extended Attributes (XATTRs) are an important aspect in your configuration. Some file systems have limits on the number of bytes stored in XATTRS. Additionally, in some cases, the filesystem may not be as fast as an alternative method of storing XATTRs. The following settings may help improve performance by using a method of storing XATTRs that is extrinsic to the underlying filesystem.

Ceph XATTRs are stored as inline xattr, using the XATTRs provided by the underlying file system, if it does not impose a size limit. If there is a size limit (4KB total on ext4, for instance), some Ceph XATTRs will be stored in an key/value database when either the filestore max inline xattr size or filestore max inline xattrs threshold is reached.

filestore max inline xattr size

Description: The maximimum size of an XATTR stored in the filesystem (i.e., XFS, btrfs, ext4, etc.) per object. Should

not be larger than the filesytem can handle. Default value of 0 means to use the value specific to the

underlying filesystem.

Type: Unsigned 32-bit Integer

Required: No Default: 0

filestore max inline xattr size xfs

Description: The maximimum size of an XATTR stored in the XFS filesystem. Only used if filestore max inline

xattr size == 0.

Type: Unsigned 32-bit Integer

Required: No Default: 65536

filestore max inline xattr size btrfs

Description: The maximimum size of an XATTR stored in the btrfs filesystem. Only used if filestore max inline

xattr size == 0.

Type: Unsigned 32-bit Integer

Required: No Default: 2048

filestore max inline xattr size other

Description: The maximimum size of an XATTR stored in other filesystems. Only used if filestore max inline

xattr size == 0.

Type: Unsigned 32-bit Integer

Required: No Default: 512

filestore max inline xattrs

Description: The maximum number of XATTRs stored in the filesystem per object. Default value of 0 means to use

the value specific to the underlying filesystem.

Type: 32-bit Integer

Required: No Default: 0

filestore max inline xattrs xfs

Description: The maximum number of XATTRs stored in the XFS filesystem per object. Only used if filestore max

inline xattrs == 0.

Type: 32-bit Integer

Required: No Default: 10

filestore max inline xattrs btrfs

Description: The maximum number of XATTRs stored in the btrfs filesystem per object. Only used if filestore max

inline xattrs == 0.

Type: 32-bit Integer

Required: No Default: 10

filestore max inline xattrs other

Description: The maximum number of XATTRs stored in other filesystems per object. Only used if filestore max

inline xattrs == 0.

Type: 32-bit Integer

Required: No Default: 2

SYNCHRONIZATION INTERVALS

Periodically, the filestore needs to quiesce writes and synchronize the filesystem, which creates a consistent commit point. It can then free journal entries up to the commit point. Synchronizing more frequently tends to reduce the time required to perform synchronization, and reduces the amount of data that needs to remain in the journal. Less frequent synchronization allows the backing filesystem to coalesce small writes and metadata updates more optimally-potentially resulting in more efficient synchronization.

filestore max sync interval

Description: The maximum interval in seconds for synchronizing the filestore.

Type: Double Required: No Default: 5

filestore min sync interval

Description: The minimum interval in seconds for synchronizing the filestore.

Type: Doubl Required: No Default: .01

FLUSHER

The filestore flusher forces data from large writes to be written out using sync file range before the sync in order to (hopefully) reduce the cost of the eventual sync. In practice, disabling 'filestore flusher' seems to improve performance in some cases.

filestore flusher

Description: Enables the filestore flusher.

Type: Boolean Required: No Default: false

Deprecated since version v.65.

filestore flusher max fds

Description: Sets the maximum number of file descriptors for the flusher.

Type: Integer Required: No

Default: 512

Deprecated since version v.65.

filestore sync flush

Description: Enables the synchronization flusher.

Type: Boolean Required: No Default: false

Deprecated since version v.65.

filestore fsync flushes journal data

Description: Flush journal data during filesystem synchronization.

Type: Boolean
Required: No
Default: false

QUEUE

The following settings provide limits on the size of filestore queue.

filestore queue max ops

Description: Defines the maximum number of in progress operations the file store accepts before blocking on

queuing new operations.

Type: Integer

Required: No. Minimal impact on performance.

Default: 50

filestore queue max bytes

Description: The maximum number of bytes for an operation.

Type: Integer Required: No

Default: 100 << 20

TIMEOUTS

filestore op threads

Description: The number of filesystem operation threads that execute in parallel.

Type: Integer Required: No Default: 2

filestore op thread timeout

Description: The timeout for a filesystem operation thread (in seconds).

Type: Integer Required: No Default: 60

filestore op thread suicide timeout

Description: The timeout for a commit operation before cancelling the commit (in seconds).

Type: Integer
Required: No
Default: 180

filestore btrfs snap

Description: Enable snapshots for a btrfs filestore.

Type: Boolean

Required: No. Only used for btrfs.

Default: true

filestore btrfs clone range

Description: Enable cloning ranges for a btrfs filestore.

Type: Boolean

Required: No. Only used for btrfs.

Default: true

IOURNAL

filestore journal parallel

Description: Enables parallel journaling, default for btrfs.

Type: Boolean
Required: No
Default: false

filestore journal writeahead

Description: Enables writeahead journaling, default for xfs.

Type: Boolean
Required: No
Default: false

filestore journal trailing

Description: Deprecated, never use.

Type: Boolean
Required: No
Default: false

MISC

filestore merge threshold

Description: Min number of files in a subdir before merging into parent NOTE: A negative value means to disable

subdir merging

Type: Integer Required: No Default: 10

filestore split multiple

Description: (filestore_split_multiple * abs(filestore_merge_threshold) + (rand() %

filestore_split_rand_factor)) * 16 is the maximum number of files in a subdirectory before

splitting into child directories.

Type: Integer Required: No Default: 2

filestore split rand factor

Description: A random factor added to the split threshold to avoid too many filestore splits occurring at once. See

filestore split multiple for details. This can only be changed for an existing osd offline, via ceph-

objectstore-tool's apply-layout-settings command.

Type: Unsigned 32-bit Integer

Required: No Default: 20

filestore update to

Description: Limits filestore auto upgrade to specified version.

Type: Integer Required: No Default: 1000

filestore blackhole

Description: Drop any new transactions on the floor.

Type: Boolean Required: No Default: false

filestore dump file

Description: File onto which store transaction dumps.

Type: Boolean Required: No Pefault: false

filestore kill at

Description: inject a failure at the n'th opportunity

Type: String Required: No Default: false

filestore fail eio

Description: Fail/Crash on eio.

Type: Boolean Required: No Default: true