Performance Equations

- \bullet CPUtime = CPUClockCyclesForAProgram * ClockCycleTime
- $CPUtime = \frac{CPUClockCyclesForTheProgram}{ClockRate}$
- $CycleTime = \frac{1}{ClockRate}$
- $Performace = \frac{1}{ExecutionTime}$ $CPI = \frac{CPUTime*ClockRate}{InstructionCount}$
- $\bullet \ CPUClockCycles = InstructionCount * AverageClockCyclesPerInstruction$
- $\bullet \ CPUTime = InstructionCount*CPI*ClockCycleTime$
- $CPUTime = \frac{InstructionCount*CPI}{ClockRate}$

| Components of performance | Units of measure | |
|------------------------------------|--|--|
| CPU execution time for a program | Seconds for the program to execute | |
| Instruction count | Instructions executed for the program | |
| Clock cycles per instruction (CPI) | Average number of clock cycles per instruction | |
| Clock cycle time | Seconds per clock cycle | |

How can vou optimize?

| now can you optimize: | | |
|-----------------------|------------------------|-------------------------------------|
| Hardware or software | Affects What? | How |
| component | | |
| algorithm | instruction count and | algorithm determines instruction |
| | possibly CPI | count. Data types affect CPI. |
| Programming | Instruction count, CPI | Programming language determines |
| language | | the instruction count and language |
| | | features affect CPI |
| Compiler | Instruction count, CPI | The compiler determines the |
| | | translation of language |
| | | instructions into computer |
| | | instructions. |
| Instruction Set | Instruction count, | Affects the instructions needed for |
| Architecture | clock rate, CPI | a function, the cost of cycles for |
| | | each instruction and the clock rate |
| | | of the processor. |