KSZ, KANTONSSCHULE ZUG

Status Report (PoC)

 ${\bf Matura arbeit}$

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1 Poc Graphs

I made the graphs I am going to use in my paper and the appendix. The data is not precise and sometimes just guessed. But it shows how I can display different information.

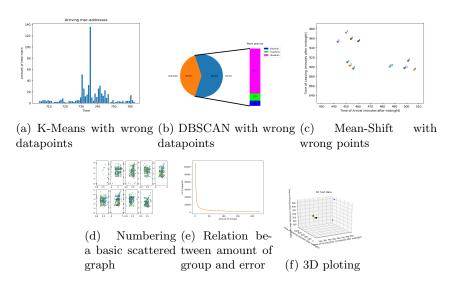


Figure 1: Same data with different algorithms

Figure 1a shows a simple graph which counts the new mac-addresses per minute. Bar-Graphs help display a lot of different things, not only arrival times. I can figure out how many people stay late, walk by often or go out eat.

The pie char 1b is useful for showing how much of a specific group I can find. In this case, it is how many usernames I could find ou,t and the bar graph helps to make it more exact and more explicit. Later I may add the category PWD or PEAP protocol.

Figure 1c is the first one I did not use my accurate data. But this is more for explaining then actually plotting the real information. I may use it for the real data later, but then I most likely have to go to something like figure 1d.

I am not a huge fan of figure 1d because it is not very well laid out, but it is still the most transparent way to display more the three dimensions which I am going to use. I doubt it that figure 1d will make it in the final version. But for 3D the graph 1f works fine.

Graph 1e again an elementary graph, but depending on the algorithm, it can be very useful to display different relations.

I may add some more like the variance box, but I have no data to make a good test. I first need some results.

2 Poc Algorithms

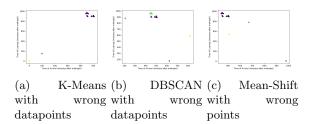


Figure 2: Same data with different algorithms

I tried different algorithms. I first had high hopes in K-Means, because this would find the groups automatically for me without me giving them the centroids. But because K-Means uses every data-point in the set, I cannot get the right amounts of groups without merging or ripping a group apart (see figure 2a). At the beginning, I had hopes that I could filter the data enough that the noise would fall out. This filtering was not possible without risking to loose relevant data. For comprehensive data, K-Means gets the right groups very nicely, but we don't live in a perfect world. Mean-Shift (Figure 2c) is very similar to K-Means and therefore also not usable for my data-set without cleaning it up too much.

I was more lucky with DBSCAN (shown in figure 2b). For DBSCAN, I cannot give the amount of groups, but I can say how far away the groups are allowed to stretch. In this case, it can find more dens places in the data-cloud. Figure 1d shows well that there are denser parts and parts with nearly no data. Therefore I believe this algorithm would work with the full data-set.

Because I did not just want unsupervised algorithms which work without any given solution set, I tried KNN (K-Nearest-Neighbor). This algorithm calculates the distance between the centroids you provide and groups them to minimize the error distance.

The main difference, as I said, is that I have to provide the central points. This is not hard. I just used a little logic and the time-table and got the time-table. Then I have to calculate the distance of every point from every class. In my test data-set, I placed a centre point at about point two in figure 1c. The classmates of two had a distance of about 15-100 but everyone else at least 1200. This should work very well.

Another algorithm I am working on is the decision tree. There I check if I can separate the classes by an only logical basis. This should work for most classes but can be more work then win.

Sorry that the graphics are so small. I tried to bring it all to two pages and with big graphics, this is not possible. (The pictures are in the "Bericht" folder on git.edu-zg.ch) The code-fragments are available on git. The important ones are in Code/advanced algorithm/ and in Code/graphics.