

INFO

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PORTFOLIO

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SKILLS

Animation Modeling, UV mapping





















Painting

Rigging

Sculpting

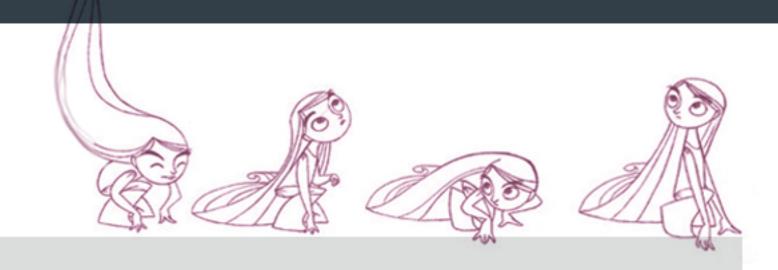






ELIZA ALEKSANYAN

2D/3D CHARACTER ANIMATOR



ABOUT ME

I've been working in animation industry since 2014. Nowadays I participated as an animator in various TV series, advertisements, games, and full-length cartoons. Last years when I worked as an animator, in addition to what I did while working on projects, I worked on myself, making my own animations and improving my skills day by day. And also over the years, I've managed to develop my skills in other parts of the 3D industry. Also i've knowledge of 3D modeling, sculpting, texturing and rigging. I'm always up for learning and excelling in every new aspect of different styles of animation and other spheres of the 3D industry.

EDUCATION AND TRAINING

Yerevan State Institute of Theatre and Cinematography 2012 - 2018

Animation Studio «Monkey» 2014

Animation Studio «Banzay Prodaction» 2015

Painting

3D animation

2D animation

WORK EXPERIENCE

Animation Studio «Wizart Animation» present

Development Office «BetConstruct» 2017 - present

Animation Studio «Parovoz» 2019

Animation Studio «3D Sparrow» 2016-2018

Media Production Services «NDigitec» 2016 - 2017

Animation Studio «Monkey» 2014 - 2016

Freelance character animator I work on the animated series: «The snow queen»

3D character animator I work on the games and on the advertisements

Freelance character animator I worked on the animated series: «Heroes of envell»

Freelance character animator I worked on the animated series: «Booba»

2D, 3D character animator I worked on the animated series

2D. 3D character animator I worked on the animated series and feature films