



ELIZA ALEKSANYAN

2D/3D CHARACTER ANIMATOR

INFO

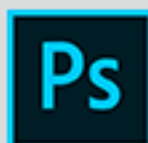
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PORTFOLIO

- vimeo.com/elizanim
- linkedin.com/in/eliz118

SKILLS

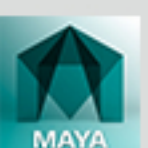
Animation



Texturing



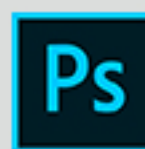
Rigging



Modeling, UV mapping



Painting



Sculpting



ABOUT ME

I have been working in the animation industry for 5 years. Until that moment, I participated as an animator in various TV series, advertisements, games, and full-length cartoons. That consisted of interesting characters, which eventually helped me to explore my skills as an Animator and be better at it every passing day. And also over the years, I have managed to develop my skills in other parts of the 3D industry. Now I also have knowledge of 3D modeling, sculpting, texturing and rigging. I'm always up for learning and excelling in every new aspect of different styles of animation and other spheres of the 3D industry.

WORK EXPERIENCE

Yerevan State Institute of Theatre and Cinematography
2012 - 2018

Animation Studio «Monkey»
2014

Animation Studio «Banzay Production»
2015

Painting

3D animation

2D animation

Animation Studio «Wizart Animation»
2019

Development Office «BetConstruct»
2017 - 2019

Animation Studio «Parovoz»
2019

Animation Studio «3D Sparrow»
2016-2018

Media Production Services «NDigitec»
2016 - 2017

Animation Studio «Monkey»
2014 - 2016

3D character animator
I work in TV show: «The snow queen»

3D character animator
I worked in games and advertisements

Freelance character animator
I work in TV show: «Heroes of envell»

Freelance character animator
I worked in TV show: «Booba»

2D, 3D character animator
I worked in TV shows

2D, 3D character animator
I worked in TV shows and feature films