Punt

A. Punter

- 1. Who is the punter? #64
- 2. How deep is his alignment? 15y
- 3. What is the block point? 11yx 1yl
- 4. How many steps and right-footed or left-footed? Right two steps
- 5. Ball Flight?
 - A. What are the punters' hit charts? Only two punts both middle
 - B. Does he do a directional punt? Not shown
 - C. Hang time? 3sec
 - D. How is he under pressure? Handle it well

B. Snapper

- 1. Who is their snapper? 15
- 2. What is his time? 1 sec
- 3. Snap placement? good
- What is his pre-snap routine? Does he have any tells? Looks between legs, not seen

C. PP

- 1. What is his routine? 3 of them 11 steps middle outside is 10(QB) and 9
- 2. Does he give and tell? Not seen
- 3. What side is he on? middle

D. Team Protection

- 1. Man or Zone protection? Zone will protect the inside gap
- 2. Where does the center block? no
- 3. Who is soft in protection? B gaps
- 4. What is the PP progression? Step middle

E. Coverage

- 1. What are their lanes? Roll inside then re-expand some
- 2. Do they switch lanes? no
- 3. Who makes all the tackles? 8 and 18

Punt Block

- A. How many do they bring? 8-9
- B. Where did they try to apply pressure? Overload our right side
- C. Do they protect against fakes? No seem to be full block
- D. Is the return dangerous? Do we need to kick away from him? #6 has big play ability
- E. Do they set up a return? Will peel after blitz to set up a wall
- F. Do they have a sub package? no

KO

A. Kicker #64

- 1. How far does he kick? Avg lands on 5 or deeper
- 2. Kick direction? Appears to kick outside a few times
- 3. Hang time? Four seconds
- How many steps and is he right-footed or left-footed? Right foot 7 steps
- 5. Does he onside kick? None shown

B. Coverage

- 1. Alignment? 5x5
- 2. Do they keep lane coverage? For the most part
- 3. Fasted guys to the ball? Edge #1 or #2
- 4. Kick type (sky, grond squib)? deep
- 5. Placement? Right hash

<u>KOR</u>

A. Alignment? 5x3x3

- B. Returnsers #? Average return? 6,11,20
- C. Type of return? Wedge on a hash
- D. Reverse? None shown
- E. Onside potential? some

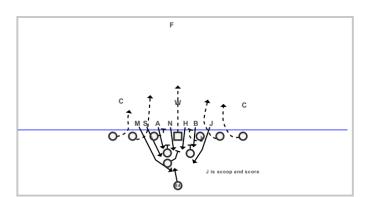
Extra point

- 1. Kicker? 64
- 2. Holder? 10 (QB)
- 3. Fakes? Yes showed a fire
- 4. They will also line up in gate every time

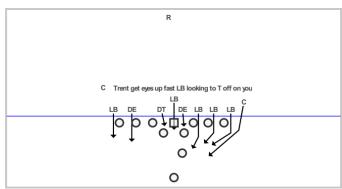
Extra point block

- Tehy get after people on this and came close a few times
- 64 and 70 make big push on the left side, must be ready to stand strong.

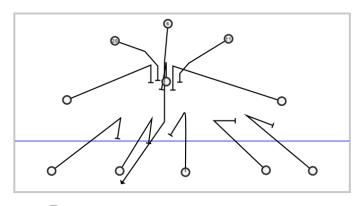
(1) HIGGINSVILE PUNT BLOCK



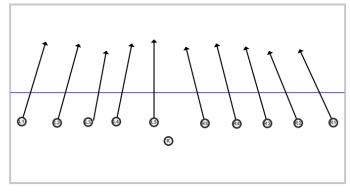
2 PUNT 1 HIGGINSVILE BLOCK



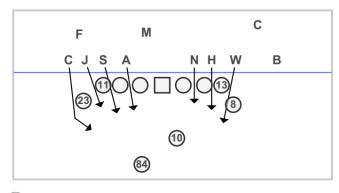
HIGGINSVILE KOR



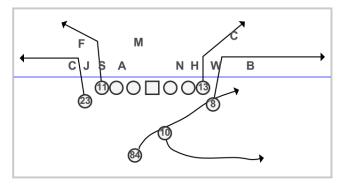
(4) KO



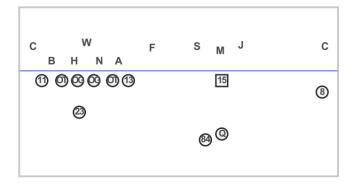
5 EXTRA PONT



6 EXTRA PONT FIRE



7 GATE



8 EXTRA POINT BLOCK

