```
1 /*****************************
  * AUTHOR : Nick Reardon

* Assignment #5 : Binary Trees
2
3
  * CLASS
              : CS1D
4
            : MW - 2:30p
: 02 / 19 / 20
5
  * SECTION
  * DUE DATE
6
8 #ifndef PRINTHEADER H
9 #define PRINTHEADER H
10
11 #include <iostream>
12 #include <iomanip>
13 #include <ostream>
14 #include <string>
15 #include <fstream>
16
17 /****************************
18 * PrintHeader
19 |* -----
20 * This function will output a class header through the use of ostream.
21 * It also will output the program description
22 |* -----
23 * Call
24 * -----
25 * The function call requires 1 parameters. The following example uses an
26 * output file in the ostream parameter. Ex:
27 *
28 *
      PrintHeader (oFile);
29 *
30 |* -----
31 * Output
32 |* -----
   The function will output as follows. Ex:
33 *
34 *
      *****************
35 | *
36 *
      * PROGRAMMED BY : Parsa Khazravi and Nick Reardon
      * CLASS : CS1B
37 *
      * SECTION
               : MW: 7:30pm
: Functions - GCD
38 *
39 *
      * Lab #3
40 *
       *****************
41 *
42 |* -----
43 * CONSTANTS
44 |* -----
45 * OUTPUT - USED FOR CLASS HEADING
46 |* -----
47 * PROGRAMMER : Name(s) of programmer(s) - Nick Reardon
48 * SECTION
              : Class times
                                - MW - 7:30p
49 * CLASS
              : Class label
                                 - CS1B
50 * PROGRAM_NUM : # of the program
51 * PROGRAM_NAME : Title of the program
52 * PROGRAM_TYPE : Type of program - Lab, Assignment, etc.
53 *
54 |* -----
55 * MAX OUTPUT : Max movies to be output at once
57 const std::string PROGRAMMER = "Nick Reardon";
58 const std::string SECTION = "MW - 2:30p";
```

```
59 const std::string CLASS = "CS1D";
60 const int PROGRAM NUM = 5;
61 const std::string PROGRAM_NAME = "Binary Trees";
62 const std::string PROGRAM_TYPE = "Assignment";
63
64
65 void PrintHeader(std::ostream &output, std::string inputText)
66 {
       std::string typeNum = PROGRAM TYPE + " #" + std::to string(PROGRAM NUM);
67
68
69
       output << std::left</pre>
70
           << std::string(76, '*')
71
           << std::endl
72
           << "* PROGRAMMED BY : " << PROGRAMMER << std::endl</pre>
           << "* " << std::setw(14) << "CLASS" << ": " << CLASS << std::endl
73
           << "* " << std::setw(14) << "SECTION" << ": " << SECTION << std::endl</pre>
74
           << "* " << std::setw(14) << typeNum << ": " << PROGRAM NAME << std::endl</pre>
75
           << std::string(76, '*')
76
           << std::endl << std::endl
77
78
           << std::string(((76 - typeNum.length() - PROGRAM_NAME.length() ) / 2), ' ')</pre>
79
           << typeNum + " - " + PROGRAM_NAME</pre>
           << std::endl << std::endl
80
          << std::ifstream(inputText).rdbuf()</pre>
81
           << std::endl
82
           << std::string(76, '*')
83
           << std::endl << std::endl;
84
85
86 }
87
88 #endif //_PRINTHEADER_H
```