```
1 /*******************************
               : Nick Reardon and Danin Namiranian
   * AUTHOR
3 * Lab #1
               : Vectors
4 * CLASS
               : CS1D
5 * SECTION
                : MW - 2:30p
  * DUE DATE : 01 / 13 / 20
  ********************************
8 #ifndef _PRINTHEADER_H_
9 #define _PRINTHEADER_H_
10
11 #include <iostream>
12 #include <iomanip>
13 #include <ostream>
14 #include <string>
15 #include <fstream>
16 using namespace std;
19 * PrintHeader
21 * This function will output a class header through the use of ostream.
22 * It also will output the program description
23 * ------
24 * Call
25 * -----
26 * The function call requires 1 parameters. The following example uses an
27 * output file in the ostream parameter. Ex:
28 *
29 *
       PrintHeader (oFile);
30 *
31 * ------
32 * Output
34 * The function will output as follows. Ex:
35 *
       *****************
36 *
37 *
       * PROGRAMMED BY : Parsa Khazravi and Nick Reardon
38 *
       * CLASS : CS1B
       * SECTION : MW: 7:30pm
* Lab #3 : Functions - GCD
40 *
41 *
        *******************
43 * ------
44 * CONSTANTS
46 * OUTPUT - USED FOR CLASS HEADING
47 * -----
48 * PROGRAMMER : Name(s) of programmer(s) - Nick Reardon
                                  - MW - 7:30p
                : Class times
49 * SECTION
50 * CLASS : Class label
51 * PROGRAM_NUM : # of the program
52 * PROGRAM_NAME : Title of the program
                                   - CS1B
```

```
* PROGRAM_TYPE : Type of program - Lab, Assignment, etc.
54 *
55 * ------
56 * MAX_OUTPUT : Max movies to be output at once
58 const string PROGRAMMER = "Nick Reardon and Danin Namiranian";
59 const string SECTION = "MW - 2:30p";
60 const string CLASS = "CS1D";
61 const int PROGRAM_NUM = 1;
62 const string PROGRAM_NAME = "Templates";
63 const string PROGRAM_TYPE = "Lab";
64
65
66 void PrintHeader(ostream &output, string inputText)
      string typeNum = PROGRAM_TYPE + " #" + to_string(PROGRAM_NUM);
68
69
     output << left
         << string(76, '*')</pre>
71
72
          << endl
         << "* PROGRAMMED BY : " << PROGRAMMER << endl</pre>
73
74
         << "* " << setw(14) << "CLASS" << ": " << CLASS << endl</pre>
         << "* " << setw(14) << "SECTION" << ": " << SECTION << endl</pre>
75
         << "* " << setw(14) << typeNum << ": " << PROGRAM_NAME << endl</pre>
76
77
         << string(76, '*')
78
         << endl << endl
79
         << string(((76 - typeNum.length() - PROGRAM_NAME.length() ) / 2), ' ')</pre>
80
        << typeNum + " - " + PROGRAM_NAME</pre>
        << endl << endl
82
        << ifstream(inputText).rdbuf()</pre>
83
         << endl
        << string(76, '*')
84
        << endl << endl;
85
86
87 }
88
89 #endif //_PRINTHEADER_H_
```