

### ---Readability Review---

Author of the code review: Yajat Dhawan

Date of the code review: 3/7/22

Sprint number: 3

File being reviewed: CollisionDetector

Author of the .cs file being reviewed: Kevin Nguyen

Specific comments on what is readable and what is not:

the variable and method names are very specific, making it easily readable without explicit comments and written explanations. Might want to rename the variables to make more sense in the context so that its easily scaled over to other classes and the collisionResolution

### ---Code Quality Review---

Author of the code review: Yajat Dhawan

Date of the code review: 3/7/22

Sprint number: 3

File being reviewed: CollisionDetector

Author of the .cs file being reviewed: Kevin Nguyen

Specific comments on code quality:

Very simple and elegant code to detect collisions. So easy to integrate which shows strength in the code metrics discussed in class. Allowed me to very easily use the methods and variables in CollisionHandler/Resolution when i implemented that