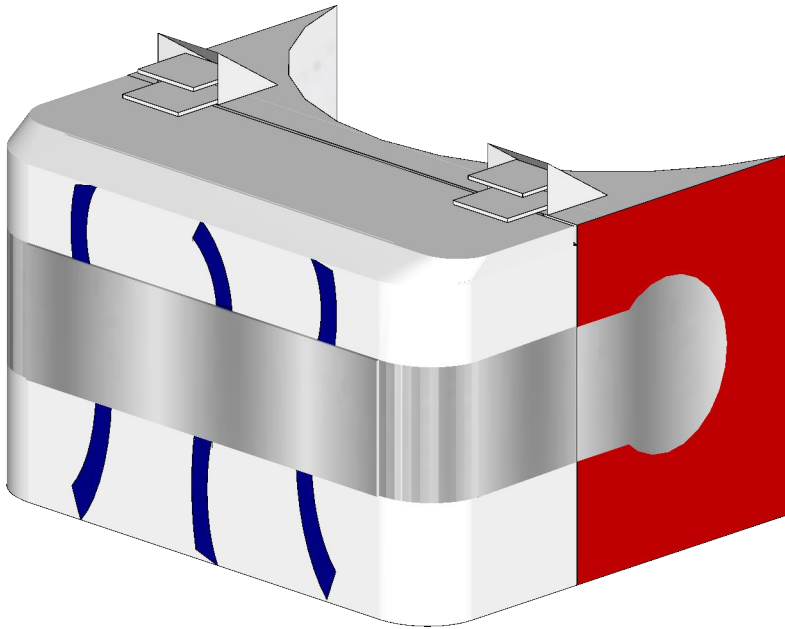
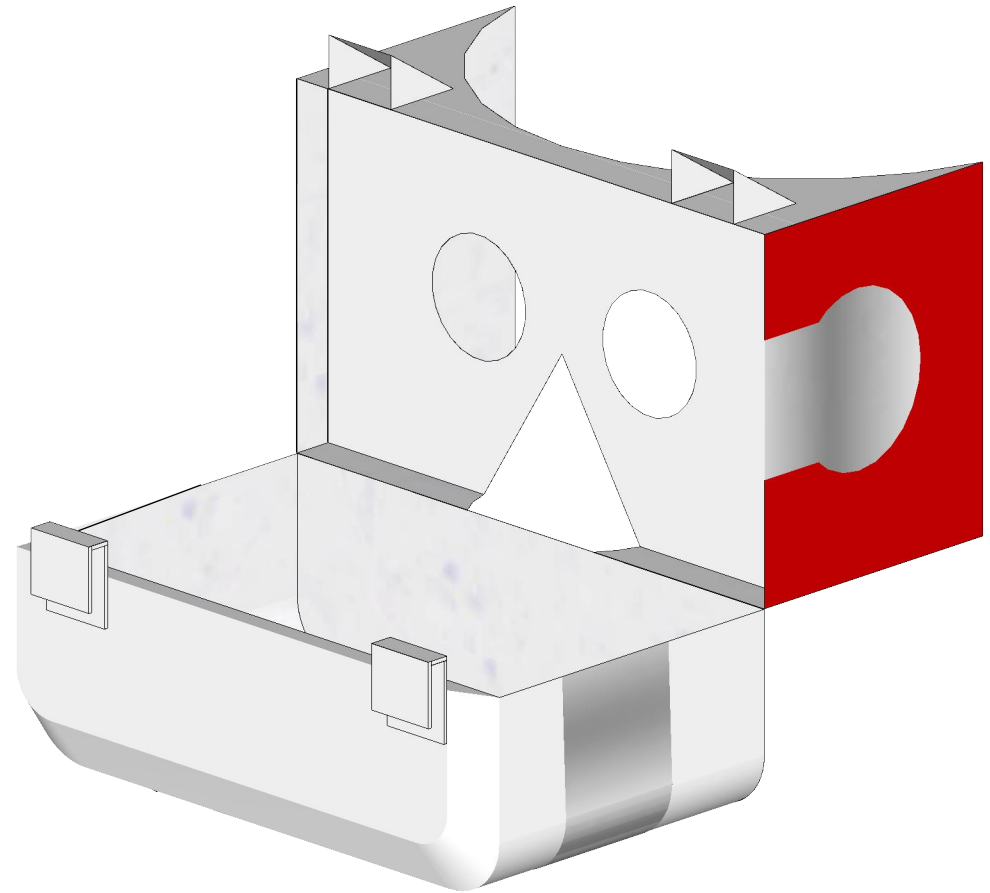


VR Headset: Render (perspective view)



(Closed)



(Open)