Collaborative XKCD Tagging Developer Documentation

Nick Werle

March 27, 2017

1 My Modifications

To make the standard application collaborative, I added an input field, two buttons (add, remove), and a TextView component to the comic layout. Then, when a comic view fragment is being instantiated, I merely bind to the firebase DB, requesting the item with a key = to the number of the comic. When users add or remove a tag, I update text field and push the change to firebase.

2 Activities

- 1. AboutActivity Displays a simple About Screen
- 2. BaseActivity Sets up toolbar, colors, navigation drawer, etc.
- 3. CustomFilePickerActivity Self describing. For picking where to store offline data I believe
- 4. DonateActivity For donations
- 5. MainActivity Sets up comic pager, loads files from offline, favorites db, etc.
- 6. NestedSettingsActivity Handles the logic of setting/recalling various settings.
- 7. SearchResultsActivity Displays results from searching for a comic
- 8. SettingsActivity Handles preference based settings
- 9. What If
Activity - Loads, Stores, and Displays the "What If" blog articles

3 CustomTabHelpers

- 1. BrowserFallback When the app encounters an error displaying a page or comic, it can fallback by opening a web browser to the associated page
- 2. CustomTabActivityHelper Provides a way to open a page in a custom chome tab, which provides the speed of chrome (As opposed to the standard browser) with the customization of a webview control
- 3. CustTabsHelper Provides utility methods for the previous class.

4 database

- 1. DatabaseManager Responsible for storing/recalling/updating user data regarding certain comics eg, read or not, favorited, etc.
- 2. RealmComic RealmObject providing persistence for comics (number, isRead, title, url, etc.)

5 Fragments

 NestedPreferenceFragment - Provides tasks for deleting comics and articles, and a task for repairing the comics database (In the context of persistence)

5.1 Comics

- 1. ComicBrowserFragment Fragment for displaying a comic in the browser
- 2. ComicFragment Abstract fragment generalizing the functionality of how comics are displayed, as well as methods for navigating to particular comics, getting the most recent comic, interacting with the pager, etc.
- 3. FavoritesFragment Provides functionality for downloading favorites, deleting images, and updating favorites.
- 4. OfflineFragment Overrides standard ComicFragment functionality to display/save images from/to the filesystem cache

5.2 Overview

- 1. OverviewBaseFragment Generalizes functionality related to, but not specifically of, displaying comics (e.g. bookmarking comics, displaying random comics, etc.)
- 2. OverviewCardsFragment General layout for cards?

- 3. OverviewListFragment General layout/functionality behind items in the list of comics
- 4. OverviewRecyclerBaseFragment Provides bookmarking, and adapters for recyclerview consumers
- 5. OverviewStaggeredGridFragment Provides a differend grid layout manager to the standard overview grid

5.3 WhatIf

- 1. WhatIfFavoritesFragment Variation of the WhatIfFragment for favorited WhatIf articles
- 2. WhatIfFragment Displays WhatIf articles
- 3. WhatIfOverviewFragment For listed whatif items

6 misc

- GlideConfiguration GlideModule implementation that sets the decoder format.
- 2. HackyDrawerLayout Provides a hacky fix for an issue with the standard DrawerLayout
- 3. HackyViewPage r- Fixes an issue relating to ScaleGestureDecetor messing up touch events.
- 4. OnSwipeTouchListener Listens for flinging swipe events
- 5. ScrollAwareFABBehavior Behavior modifying a FAB so that it scrolls with the child?

7 Notifications

- 1. ComicListener Schedules alarms to download the latest comics
- 2. ComicNotifier Notifies the user of new comic/whatif article availability
- 3. ConnectivityReceiver Recieves information about network connectivity and wakes attempts to download comics if needed & connectivity is available

8 Services

- 1. ArticleDownloadService Downloads and stores articles in the background, as a service
- 2. ComicDownloadService Downloads and stores comics in the background, as a service

9 utils

- 1. Article Provides utility methods for parsing whatif artices into serializable Article objects
- 2. Comic Provides utility methods for parsing whatif artices into serializable Comic objects
- 3. JsonParser Returns a json object from a URL
- 4. OfflineComic Loads comics from offline as bitmap objects
- 5. PrefHelper Hides lots of duplicate code related to preferences
- 6. ThemePref Same as above but specifically for themes

10 Widget

- $1. \ \ Widget Latest Provider Provides \ data \ to \ a \ widget \ that \ displays \ the \ latest \ comic$
- 2. WidgetRandomProvider Provides data to a widget that displays a random comic