



Mehmet Melih Solt

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📍 Vienna, Austria



Education

2025
2022

Bachelor of Science Informatik (expected)

Fachhochschule Technikum Wien

2022
2012

Bachelor of Science in Mechanical Engineering (not completed)

Vienna University of Technology

2011
2006

Abitur

Deutsche Schule Istanbul (Turkey)



I am passionate about programming and have discovered my true calling in this field. Although I initially studied mechanical engineering, I realized that my heart was more inclined towards coding and software development. I have now decided to pursue a career in this area where my passion and dedication can fully flourish. My goal is to contribute my skills to exciting projects and develop meaningful solutions to real-world problems.



Projects and Personal Experience

"Symmodance" - Steam Release

- 2D video game developed using Unity and C#
- Responsible for all aspects of game development:
 - Programming
 - Graphic and UI design
 - Level design
 - Game design
- Independently released and made available on Steam

"MultiScreenDimmer" - Windows App

- Developed with C# to adjust screen brightness across multiple monitors
- Created a user-friendly application with profile management and customizable shortcuts
- Developed as a solo project and made available as open-source application on GitHub.

"Dieter Energy" - Project for Stadt Wien

- 3D video game developed using Unity and C#
- Main responsibilities in a team of 5:
 - Programming
 - Graphic and UI design
- Collaboration in an interdisciplinary team

"Clash of Claws" - University Project

- 3D video game developed using Unity and C#
- Main responsibilities in a team of 4:
 - Programming
 - Graphic and UI design
- Project result: Received the highest grade (100%)

"Astro Acon" - University Project

- 2D video game developed using Unity and C#
- Main responsibilities in a team of 4:
 - Programming
 - Graphic and UI design
- Project result: Received the highest grade (100%)

Unity und C# Projects - not released

- Development of games and interactive applications using Unity and C#
- Independent programming of game mechanics and user interfaces
- Graphic design for games, including characters, environments, and user interfaces
- Implementation of complex mathematics and algorithms in Unity programming with C#

Desktop Applications

- Experience in developing Windows desktop applications
- Technologies: WinForms and WPF
- Applying S.O.L.I.D. principles in object-oriented software development
- Focus on user-friendly interfaces and efficient background processes

Web Development

- Design and implementation of responsive websites using HTML, CSS, and JavaScript
- Use of Bootstrap to improve layout and usability
- Created impressive websites for university projects
- Worked on an Angular project to implement an interactive web application
- Knowledge of Angular, currently improving and expanding

Graphic Design

- Creation of a variety of appealing graphic designs with Adobe Photoshop for various purposes, including advertising and marketing
- Created professional videos with Adobe After Effects for advertising and other applications to enhance visual communication



Skills

- Advanced knowledge of Unity and C# with experience since 2019
- Good knowledge of HTML, CSS, JavaScript, and Bootstrap
- Basic knowledge of Angular
- Good knowledge on C and C++

- Experience with design and the use of various Adobe software applications
- Quick comprehension and ability to efficiently and independently learn new skills
- Application of complex mathematics and algorithms in Unity programming with C#
- Successful application of the "learning by doing" approach to acquire practical skills



Work Experience

2022
2021

Head Chef - Wip's Soulfood OG

- Managed a small kitchen with a team of 4 chefs
- Efficient organization and coordination of kitchen operations
- Effective time management and scheduling to ensure smooth workflows
- Ability to work under pressure in a fast-paced environment

2021
2020

Chef - RBG Rainbow GmbH

2019
2017

Warehouse Manager - GOLDEN ROSE Austria GmbH

- Responsible for the efficient management and organization of the warehouse
- Use of software to accurately track and manage inventory
- Prepared invoices and delivery notes for customer orders



Additional Qualifications

Languages:

- English - Very good
- German - Very good
- Turkish - Native language

Soft Skills:

- Problem-solving: Analytical thinking
- Quick comprehension: Efficient learning of new technologies and concepts
- Teamwork: Successfully working in group projects and good communication skills
- Independence: Effectively and independently working on projects